# Jacob Tepperman

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# Summary

A software engineer and a fast learner. Interested in working with a great team on web-development, mobile applications, video games, or other software projects that push me to apply a problem-solving mindset.

# **Education**

Queen's University | Kingston, ON Computer Engineering | 05/2024

#### Skills

JavaScript (React, Node, Next), Java, HTML/CSS, C/C++, Python, Problem Solving, Communication, Collaboration

# Experience

#### QHacks | ON, Kingston

# Front-End Developer | 05/2023 - Present

- Collaborated with a team of front-end and back-end developers
- Revamped club website for the 2024 hackathon event
- Learned and used Next.is and Tailwind CSS libraries

#### Larry Birdle | ON, Toronto

### Founder and Full-Stack Web Developer | 03/2022 - Present

- Designed and created entire website in 1 day
- Branched company out into multiple sports and styles of play
- Started a GoFundMe fundraiser to help with initial crowdsourcing, raising almost 200% of the starting goal in the first 24 hours
- Leveraged partnerships with sports and advertising companies to boost revenue and traffic
- Achieved passive income with over 30k daily viewers

# Raccoon Logic | QC, Montreal

# Engineering Intern | 05/2023 - 08/2023

- Learned Unreal Engine using C++ and Unreal Editor
- Fixed gameplay bugs, and added features to existing components
- Created automated testing system with an online dashboard

#### Oooh

# Game Developer Intern | 05/2022 - 10/2022

- Worked for 12-week internship as well as an additional 7-week extension period
- Lead programming of a new HTML 5 module for the live Oooh application
- Worked with UI/UX designers and producers to plan and implement iterations Created a custom in-app design interface for users to utilize through multiple modules
- Wrote responsive code to work on all supported platforms and devices