CMSI 370-01

INTERACTION DESIGN

Fall 2014

Assignment 1204b Feedback

This feedback is effectively a code review; to keep it concise, notes are provided as a numbered list. Inline comments in your code illustrate an example of the numbered item (there may be more). Asterisks (*) denote high-priority issues. If any code review item is unclear or if the resulting proficiencies are not self-explanatory, please ask me.

Jeffrey Fennell

jtfennell / jefftfennel@gmail.com

- 1. Decent base implementation; error when releasing mouse (2b, 3a, 3b, 4a)
- 2. Game effort at integrating into RPG (2b, 4a)
- 3. Tabs, spacing, indentation, the usual (4i)
- 4. Decent overall plugin structure; easy to find stuff (4b, 4c)

2b — |

3a — |

3b — +

4a — |

4b — +

4c — |

4d — +

4e — +

4f—/...Some setup as of due date, with most work happening up to 7 days later.