Remove Element

```
class Solution:
def removeElement(self, nums: List[int], val: int) -> int:
    if nums == []:
        return 0

    original_length = len(nums)

    index = 0

    for i in nums:
        if i != val:
             nums[index] = i
             index += 1
    return index
```

an n operation, the loop invariant being array[0] to index should only be the elements that are not == val

Remove Element 1