

IDA314 – Live ID, Open ID & OAuth

What is the difference between them?

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Agenda

- ➊ Online Identity 101
- ➋ What is Open ID?
- ➌ What is OAuth?
- ➍ What is Live ID?
- ➎ Compare and contrast

Online Identity 101

- ➊ Digital identity is “a set of claims made by one digital subject about itself or another digital subject” -- Kim Cameron
 - ➊ User view: Who you are, how you prove it, & what that permits you to do
- ➋ Why do people care about online identity ?
 - ➊ Too many accounts
 - ➋ Too many credentials
 - ➌ Barriers to collaboration - Re-authenticate to access new resources
- ➌ Good authentication is secure but unobtrusive
 - ➊ But there too many bad authentication experiences in current applications and services
 - ➋ Bad UX leads to weak security - password fatigue, “Post-it passwords”, etc
- ➍ What is “federated identity” ?
 - ➊ “Identity without borders”
 - ➋ User’s sign in once with their Identity Provider then can seamlessly work with trusted partners

What is Open ID?

In their own words (<http://openid.net/>)

“Open ID is a free and easy way to use a single digital identity across the Internet.”



What is Open ID?

- A Web single-sign-on solution
- A personal identifier (OpenID URI)
- An authentication protocol
- A standards organization
- A business model

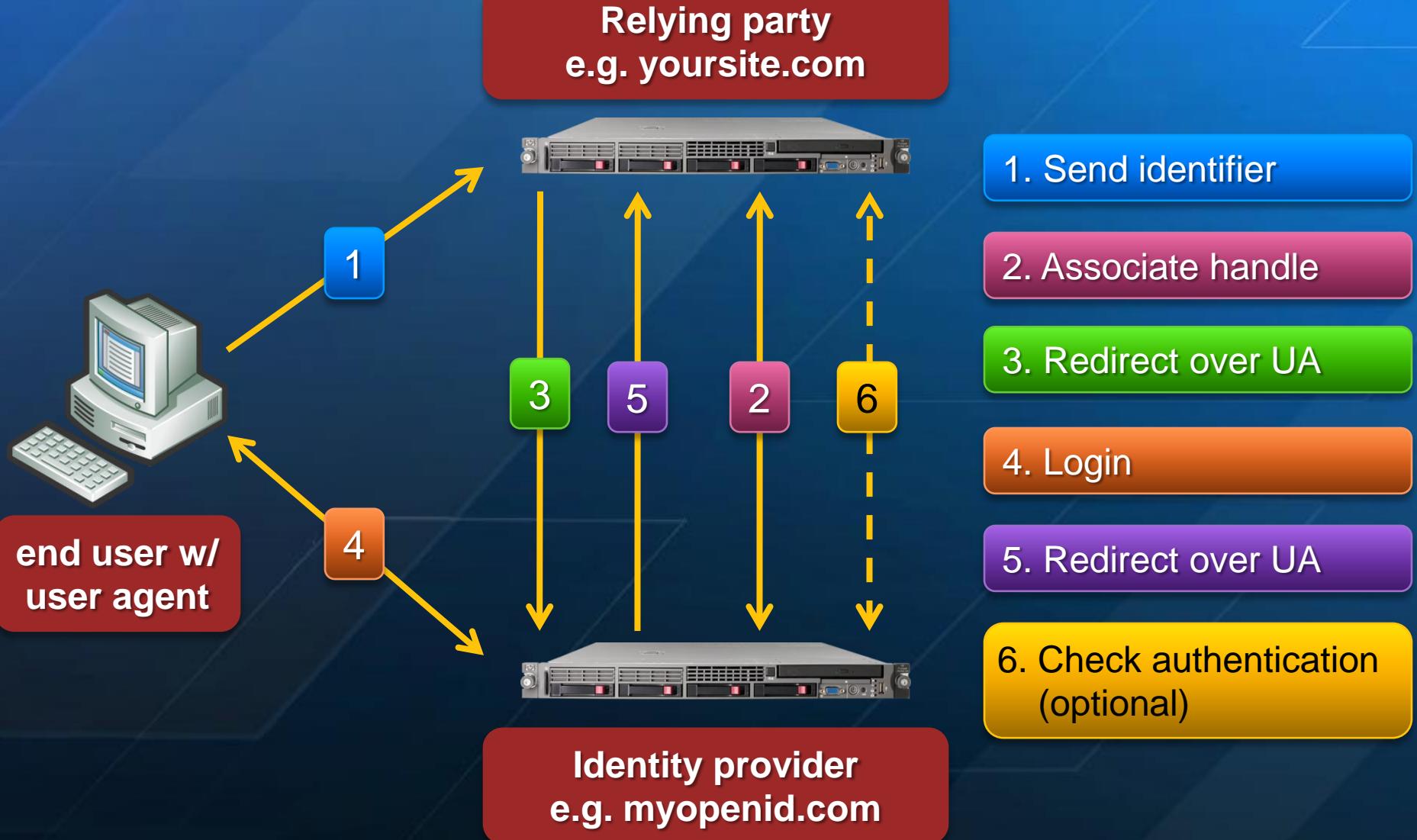


What Open ID Isn't

- ➊ Not an Identity Provider – there are many
- ➋ Not an account, just an identity
 - ➌ User still need to register with each new site
- ➍ Not a guarantee of anything except the user's URI
- ➎ Not a trust broker – “*Identity is not Trust!*”

Demo – Open ID Authentication

OpenID Protocol Mechanics



+ IP-Delegation + Discovery Functionality in Open ID 2.0

Who's Using OpenID?



Identity Providers



Relying Parties



- Provider lists:

- [OpenID Directory](#)

- Adopter lists:

- [OpenID.net](#), [MyOpenID](#), [OpenID Directory](#), [ClickPass](#)

Considerations for Relying Parties



- ➊ RPs are placing trust in the Open ID providers they accept (providers can be the weak link)
 - ➊ Provider security levels are paramount and not standardized
- ➋ Low-value web sites happy to accept any OpenID provider
- ➌ High-value web properties are rightly much more selective on which Open ID providers they trust
 - ➊ **HealthVault** only accepts VeriSign or TrustBearer
 - ➊ AOL has white-listed 15 providers
- ➍ White-listing of providers is becoming the norm, but without standards
- ➋ Open ID can be a spammers dream (lots of IDs)

Open ID - User Experience



User experience is generally holding back widespread adoption

- ➊ Open ID identity is a URI
 - ➋ Good for Geeks; Bad for Grandmas
- ➋ Open ID URL raises some privacy concerns because of cross-site account correlation
- ➌ Little progress on mobile friendly Open ID experience
- ➍ Open ID protocol can be prone to hacking
- ➎ Pain if Open ID provider disappears / goes down
 - 99.999% availability is HARD WORK!

Summary - Open ID

- Open ID provides
 - Single-sign-on through a standard authentication protocol
 - More benefit to new websites (relying parties) than established ones
- High-value sites need to be selective about which providers they accept / trust.
 - <http://openid.spammer.com> is bad!
- Main challenge remains
 - Ease-of-use (for users)
 - Trust relationships (for relying parties)



What is OAuth?

In their own words (<http://oauth.net/>)

“An open protocol to allow secure API authentication in a simple and standard method from desktop and web applications.”



What is OAuth?

- An application authentication protocol
- An application authorization protocol for user consent to data sharing
- Attempt at convergence for authentication / authorization protocol for all major use cases (web, mobile, smart client)
- Developed by an informal community group



and many others...



What OAuth Isn't

- Not related to OpenID – except for a shared ‘O’
- Not a new concept
(AuthSub, BBAuth, OpenAuth, DelAuth)
- Not yet a very clear IPR policy – in progress
- Not tied to a specific authentication mechanism
- Not a specific UX – different experience per provider
- Currently not very scalable or suited to mobile apps (verbose, chatty, lacking lifetime/refresh features)

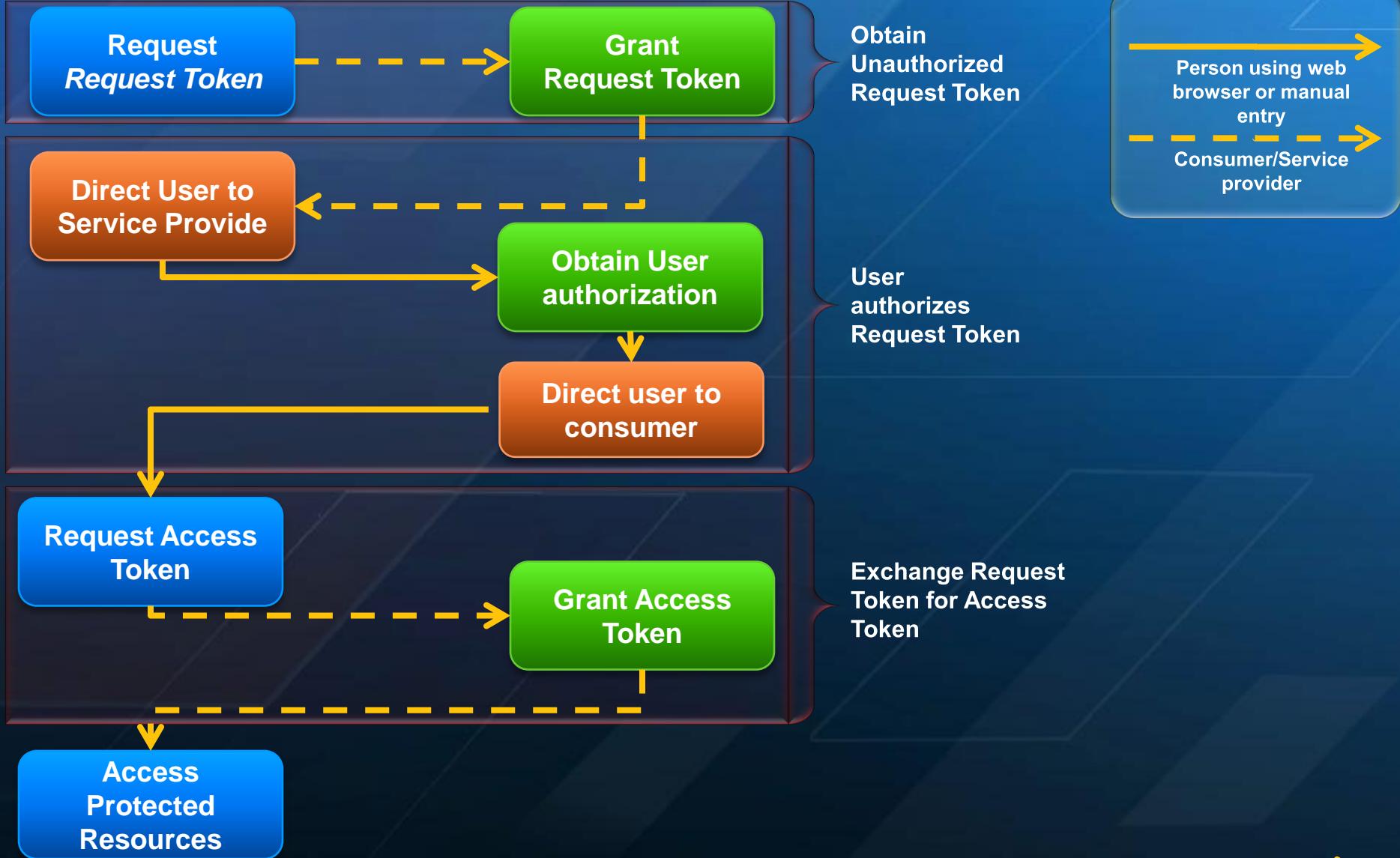
Demo – OAuth Authorization

OAuth Protocol Mechanics



Consumer

Service Provider





Who's Using OAuth?



- ❖ Various open source client libraries available



Summary - OAuth

- ➊ Enables data portability through a standard authorization protocol
- ➋ Gaining rapid adoption among service providers (big and small)
- ➌ Challenges
 - ➍ Protocol scalability
 - ➎ IPR / governance ambiguity



What is Live ID?

In their own words (<http://dev.live.com/liveid/>)

“Windows Live ID is the identity and authentication system for Microsoft services and its partners”



What is Windows Live ID?

The image shows the Windows Live ID sign-in page. On the left, there's a sidebar with the Windows Live logo, a "Sign up" button, a "Help" link, and a "Windows Live ID" section that says "Works with MSN, Office Live, and Microsoft Passport sites". The main right area has a message: "Have an **MSN Hotmail, MSN Messenger, or Passport** account? It's your **Windows Live ID**". Below this is a "Sign in with: Password" dropdown. The password fields are labeled "Windows Live ID:" and "Password". There are "Forgot your password?" and "Sign in" links. Two checkboxes are present: "Remember me on this computer (?)" (checked) and "Remember my password (?)". A large red "X" is drawn across the entire page, and a white banner with red text "The End" is overlaid diagonally from the bottom-left.



What is Windows Live ID?

... the biggest authentication provider on the planet!

- ➊ ~ 500 million Active Accounts @ Jun 2008
- ➋ 200 countries, 35 languages
- ➌ ~ 1.2 billion Authentications per day
- ➍ Peak traffic is generally 2X normal load
- ➎ >~ 99.99% service availability
- ➏ > 1 million new accounts created per day
 - a huge number are by spammers ☹



What is Windows Live ID? (cont)

- ➊ The authentication provider for all Microsoft's web properties
- ➋ But also an identity platform:
 - ➌ An authentication platform
 - ➌ A delegation platform
 - ➌ A federation platform
 - ➌ A user and service provisioning platform
 - ➌ The first line of anti-spam defense
- ➌ All delivered as Software + Services
 - ➌ Cloud hosted + client SDK libraries
 - ➌ Two major Live ID feature releases per year



Live ID - Types of Identities

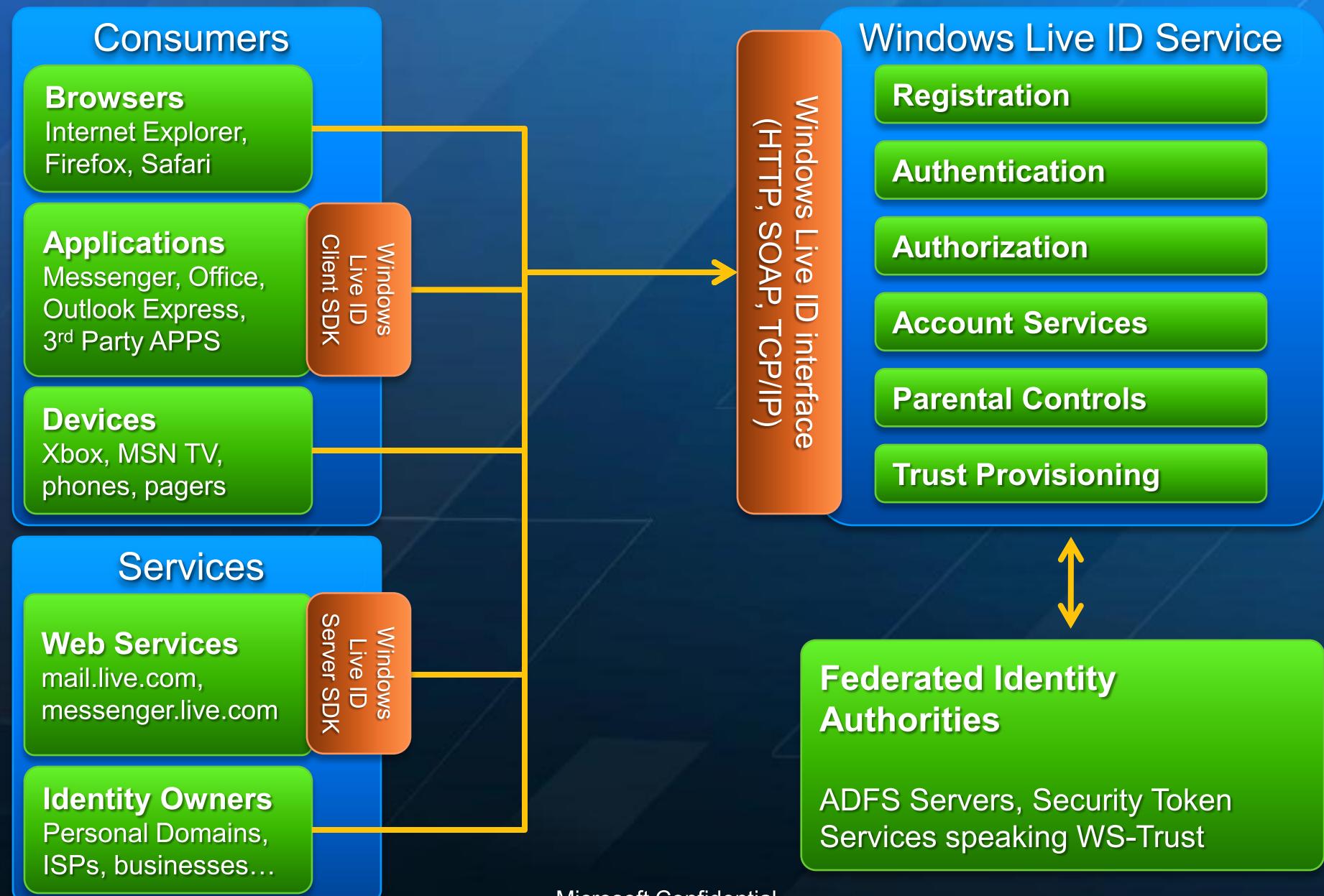
Principals

- User (WLID)
- Machine (Device ID)
- Machine on behalf of User (linked device)
- App (App ID)
- App on behalf of User (Delegation)

Types of WLIDs

- Passport Account, Hotmail account
- EASI (Email as Sign-In) account
- Managed namespaces
- Federated Accounts

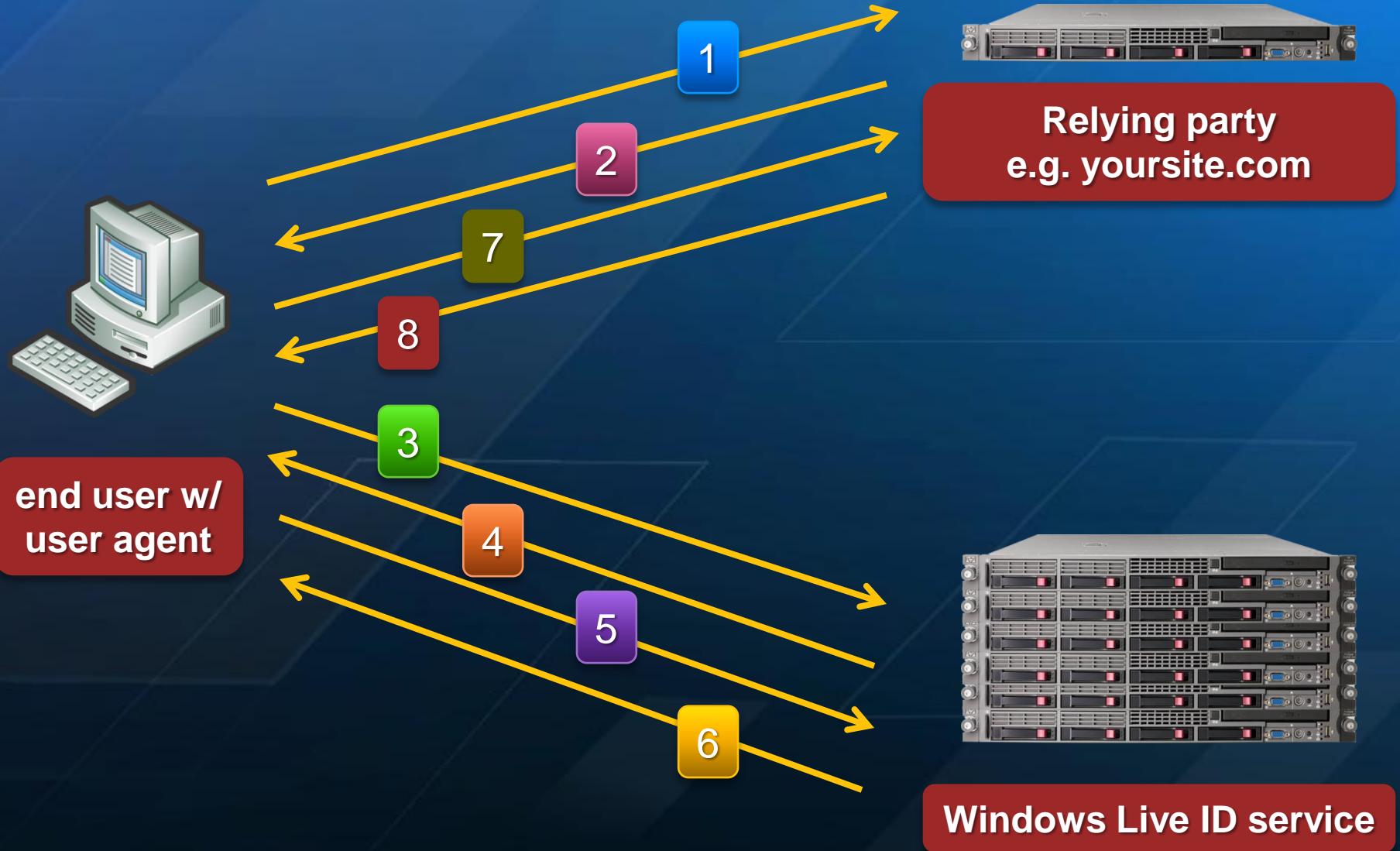
Live ID - High Level Architecture



Demo – Live ID Web Authentication



Web Auth Protocol Mechanics



Demo – Live ID Delegated Auth

DelAuth Protocol Mechanics



end user w/
user agent

Application
Provider
(web site)

Granting consent phase (must be online)

Direct user to consent UI

Receive consent token

Consent UI
(consent.live.com)

“Using Consent” Phase (user can be offline)

Send delegation token with
API call to resource

Receive data

Resource Provider
(e.g. Windows Live
Contacts)

Send refresh token

Receive new consent token

Windows Live ID
Delegation Service



Live ID - Integration SDKs

- Smart client applications

Live ID Client SDK

- Depth partners web site integration
- Runs on Windows Server OS

Relying Party Suite
(RPS – aka Live ID
Server SDK)

- Breadth partners web site integration
- Open source samples in 6 languages – ASP.NET (C# & VB), Java, Perl, PHP, Ruby, Python

Web Authentication
SDK (WebAuth)

- Third-party application providers access to Windows Live user's data
- Open source samples in 6 languages – ASP.NET (C# & VB), Java, Perl, PHP, Ruby, Python

Delegated
Authentication SDK
(DeIAuth)

- Includes ASP.NET controls to simplify integration with Live ID / Windows Live:
 - Contacts, IDLogin, IDLoginView, SilverlightStreamingMedia

Windows Live Tools for
Visual Studio



Windows Live ID Federation & Provisioning

Enabling the enterprise...



Why Federate?

- Organizations can collaborate without creating or managing lots of new accounts
- Partners can include Live Services in their offerings to customer – for example hosted e-mail
- Benefits:
 - For users – smooth single sign-on (SSO) experience
 - For organizations – offer wider range of services to their users at reduced cost

Federated Authentication Flow



Step 1 (Partner Sign-in)

A user sends credentials to the federated partner identity provider. The federated partner's *Security Token Service (STS)* generates an IP token and returns it to the user.



User's IP/STS
(Federated Partner)



Windows Live ID
IP/STS



Windows Live
Service

Step 2 (Windows Live ID Sign-in)

IP token is sent to Windows Live ID. Windows Live ID STS converts the token from the federated partner to a Windows Live service token.

On the user's first visit, the Windows Live ID service maps the federated user account to a Windows Live ID unique identifier (PUID) and shadow account.



Step 3 (Service Sign-in)

The issued service token is sent to the Windows Live service that the user originally wanted to access.



Federation Overview

- Federation is a unidirectional or bidirectional trust relationship between organizations
 - Authentication assertions from one organization recognized by the other
 - Federation involves two parties:
 - **Identity Provider (IP)** authenticates users' identity accounts
 - **Resource Provider** or Relying Party (RP) permits access to resources in their network
- Based on WS-* standards – especially WS-Federation / WS-Trust
- Easy partner on-boarding is more than just standard protocols
 - Squatters, account merge, trust provisioning, realm discovery UX
- Shadow account creation makes federation invisible to Microsoft services

Service Provisioning Framework



- ➊ Problem
 - ➊ Incrementally provision specific services for a user (e.g. pre-create an inbox)

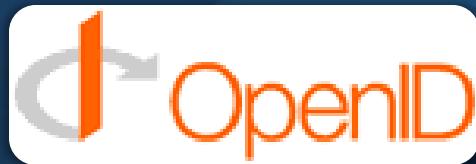
- ➋ Solution
 - ➊ SPF – Service Provisioning Framework
 - ➊ Scalable system to 100s of millions of users
 - ➊ Fully data driven to reconfigure service offering and business rules
 - ➊ Simple on-boarding for net-ops through Windows Live Syndication Central



Summary – Windows Live ID

- The biggest identity provider on the planet!
- ... but Live ID platform is much more than just the familiar login box
- Various types of users and various authentication models are supported
- Increasing focus on enabling federation and enterprise access to online services
- Ease-of-use is always the goal and the challenge!

Bringing it all together



Not to be compared ...

- Open ID & OAuth are Standards

... still evolving and under development

- Live ID is a **SERVICE** (based on standards)

- | | |
|-----------------------|------------------------|
| ○ Identity Provider | ○ Trust Provisioning |
| ○ Identity Federation | ○ Service Provisioning |
| ○ Federation Broker | ○ Account Management |
| ○ Delegation | ○ Parental Controls |

... with proven scaling for 500MM users, 1.2BN auths/day

But if you must compare

- ➊ Open ID is similar to
 - ➊ Live ID Relying Party Suite (RPS)
 - ➋ Live ID Web Authentication (WebAuth)

- ➋ OAuth is similar to
 - ➊ Live ID Delegated Auth (DelAuth)

Summary

- ➊ Good authentication is secure but unobtrusive
- ➋ Ease-of-use is the goal & the challenge
- ➌ Live ID Vision: Identity without borders
- ➍ Specs are “easy”, but scale is hard

Resources



- ➊ External: <http://Dev.Live.com/Liveld>
- ➋ Internal: <http://Liveld>
- ➌ DL: Windows Live ID Discussion (wliddisc)

Questions?

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