Structured Concurrent Programming

William Cook, David Kitchin, Jayadev Misra, Adrian Quark

Department of Computer Science University of Texas at Austin

http://orc.csres.utexas.edu

Outline

Motivation

Orc Notation

Examples

Laws

A Time-Based Algorithm



Structured Concurrent Programming

- Structured Sequential Programming: Dijkstra circa 1968
- Structured Concurrent Programming:
 - Fundamental combinators for concurrency
 - A paradigm for constructing concurrent and distributed programs
 - Component Integration and Orchestration

Wide-area Computing

Acquire data from remote services.

Calculate with these data.

Invoke yet other remote services with the results.

Additionally

Invoke alternate services for failure tolerance.

Repeatedly poll a service.

Ask a service to notify the user when it acquires the appropriate data.

Download an application and invoke it locally.

Have a service call another service on behalf of the user.

...



Overview of Orc, an Orchestration Theory

- Orc program has
 - a goal expression,
 - a set of definitions.
- A Program execution evaluates the goal. It
 - calls sites, to invoke services,
 - publishes values.
- Orc is simple
 - Language has only 3 combinators to form expressions.
 - Can handle time-outs, priorities, failures, synchronizations, ...

- Simple: just a site call, CNN(d)Publishes the value returned by the site.
- Composition of two Orc expressions:

```
do f and g in parallel f \mid g Symmetric composition for all x from f do g f > x > g Sequential composition for some x from g do f f < x < g Pruning
```

- Simple: just a site call, CNN(d)Publishes the value returned by the site.
- Composition of two Orc expressions:

```
do f and g in parallel f \mid g Symmetric composition for all x from f do g f > x > g Sequential composition for some x from g do f f < x < g Pruning
```

- Simple: just a site call, CNN(d)Publishes the value returned by the site.
- Composition of two Orc expressions:

```
do f and g in parallel f \mid g Symmetric composition for all x from f do g f > x > g Sequential composition for some x from g do f f < x < g Pruning
```

- Simple: just a site call, CNN(d)Publishes the value returned by the site.
- Composition of two Orc expressions:

```
do f and g in parallel f \mid g Symmetric composition for all x from f do g f > x > g Sequential composition for some x from g do f f < x < g Pruning
```

Sites

- External Services: Google spell checker, Google Search, MySpace, CNN, Discovery ...
- Any Java Class instance
- Library sites
 - + * && || ...
 - println, random, prompt, Mail
 - if
 - Rtimer
 - storage, semaphore, MakeChannel

...

Symmetric composition: $f \mid g$

- Evaluate f and g independently.
- Publish all values from both.
- No direct communication or interaction between f and g.
 They can communicate only through sites.

Examples

- $CNN(d) \mid BBC(d)$: calls both CNN and BBC simultaneously. Publishes values returned by both sites. (0, 1 or 2 values)
- WebServer() | MailServer() | LinuxServer()
 A System Configuration

Sequential composition: f > x > g

For all values published by f do g. Publish only the values from g.

- CNN(d) > x > Email(address, x)
 - Call CNN(d).
 - Bind result (if any) to x.
 - Call Email(address, x).
 - Publish the value, if any, returned by *Email*.
- $(CNN(d) \mid BBC(d)) > x > Email(address, x)$
 - May call *Email* twice.
 - Publishes up to two values from *Email*.

Schematic of Sequential composition

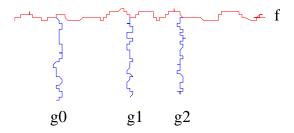


Figure: Schematic of f > x > g

Pruning: (f < x < g)

For some value published by g do f. Publish only the values from f.

- Evaluate f and g in parallel.
 - Site calls that need *x* are suspended.
 - Other site calls proceed.
 - see $(M() \mid N(x)) < x < g$
- When *g* returns a value:
 - Assign it to x.
 - Terminate *g*.
 - Resume suspended calls.
- Values published by f are the values of (f < x < g).

Example of Pruning

$$Email(address, x) < x < (CNN(d) \mid BBC(d))$$

Binds x to the first value from $CNN(d) \mid BBC(d)$. Sends at most one email.



Some Fundamental Sites

- *if*(*b*): boolean *b*, returns a signal if *b* is true; remains silent if *b* is false.
- *stop*: never responds. Same as *if* (*false*).
- Rtimer(t): integer t, $t \ge 0$, returns a signal t time units later.
- *signal()* returns a signal immediately. Same as *if(true)*.

Centralized Execution Model

- An expression is evaluated on a single machine (client).
- Client communicates with sites by messages.
- All fundamental sites are local to the client.
 All except *Rtimer* respond immediately.
- Round-based Execution.

Time-out

Publish M's response if it arrives before time t, Otherwise, publish 0.

$$z < z < (M() \mid (Rtimer(t) \gg 0))$$

Fork-join parallelism

Call M and N in parallel.

Return their values as a tuple after both respond.

$$((u, v) < u < M()) < v < N()$$

Notational Convention: $\langle u \langle u \rangle$ is left-associative.

$$(u, v) < u < M() < v < N(), \text{ or}$$

 (u, v)
 $< u < M()$
 $< v < N()$

Expression Definition

```
\begin{array}{ll} \textit{def} & \textit{MailOnce}(a) = \\ & \textit{Email}(a,m) & < m < (\textit{CNN}(d) \mid \textit{BBC}(d)) \\ \\ \textit{def} & \textit{MailLoop}(a,d) = \\ & \textit{MailOnce}(a) \gg \textit{Rtimer}(d) \gg \textit{MailLoop}(a,d) \end{array}
```

- Expression is called like a procedure.
 It may publish many values. *MailLoop* does not publish.
- Site calls are strict; expression calls non-strict.

Expression Definition

- output n signals $def \ signals(n) = if(n > 0) \gg (signal \mid signals(n - 1))$
- Publish a signal at every time unit.def metronome() = signal | (Rtimer(1) ≫ metronome())
- Publish a signal every t time units.def $tmetronome(t) = signal \mid (Rtimer(t) \gg tmetronome(t))$
- Publish natural numbers from i every t time units. $def gen(i,t) = i \mid Rtimer(t) \gg gen(i+1,t)$



Recursive definition with time-out

Call a list of sites.

Count the number of responses received within 10 time units.

$$def \ tally([]) = 0$$

$$def \ tally(M : MS) = u + v$$

$$< u < (M() \gg 1) \mid (Rtimer(10) \gg 0)$$

$$< v < tally(MS)$$

or, even better,

```
def \ tally([]) = 0
def \ tally(M : MS) = (M() \gg 1 \mid Rtimer(10) \gg 0) + tally(MS)
```

Barrier Synchronization in $M \gg f \mid N \gg g$

f and g start only after both M and N complete. Rendezvous of CSP or CCS; M and N are complementary actions.

```
((u, v)
< u < M()
< v < N())
\Rightarrow (f \mid g)
```

Priority

• Publish N's response asap, but no earlier than 1 unit from now. Apply fork-join between Rtimer(1) and N.

$$def \ Delay() = (Rtimer(1) \gg u) < u < N()$$

Call M, N together.
 If M responds within one unit, publish its response.
 Else, publish the first response.

$$x < x < (M() \mid Delay())$$

Interrupt f

Evaluation of f can not be directly interrupted. Introduce two sites:

- *Interrupt.set*: to interrupt *f*
- *Interrupt.get*: responds after *Interrupt.set* has been called.

Instead of f, evaluate

```
z < z < (f \mid Interrupt.get())
```

Parallel or

Sites M and N return booleans. Compute their parallel or.

$$if(x) \gg true \mid if(y) \gg true \mid or(x, y)$$

 $< x < M()$
 $< y < N()$

To return just one value:

z
$$$$$$$$

Airline quotes: Application of Parallel or

Contact airlines A and B.

Return any quote if it is below *c* as soon as it is available, otherwise return the minimum quote.

```
threshold(x) returns x if x < c; silent otherwise.

Min(x, y) returns the minimum of x and y.
```

Backtracking: Eight queens

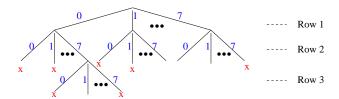


Figure: Backtrack Search for Eight queens

Eight queens; contd.

```
def \ extend(z, 1) = \ valid(0:z) \ | \ valid(1:z) \ | \ \cdots \ | \ valid(7:z)def \ extend(z, n) = \ extend(z, 1) \ >y> \ extend(y, n-1)
```

- z: partial placement of queens (list of values from 0..7)
- extend(z, n) publishes all valid extensions of z with n additional queens.
- valid(z) returns z if z is valid; silent otherwise.
- Solve the original problem by calling *extend*([], 8).

Network of Services: Insurance Company

```
def insurance() = apply() \mid join() \mid payment()
def \ apply() = inApply.get() > x > quote(x) > y > Email(x.addr, y) \gg
               apply()
def join() = inJoin.get() > (id, p) > validate(id, p) \gg
            (add\_client(id, p) \gg Email(id.addr, welcome)
              renew(id)
            ) >>
            ioin()
def payment() = inPayment.get() > (id, p) > validate(id, p) \gg
                 update\_client(id, p) \gg
                 payment()
```

Processes

- Processes typically communicate via channels.
- For channel c, treat c.put and c.get as site calls.
- In our examples, *c.get* is blocking and *c.put* is non-blocking.
- Other kinds of channels can be programmed as sites.

Typical Iterative Process

Forever: Read x from channel c, compute with x, output result on e:

$$def \ P(c,e) = c.get \ >x> \ Compute(x) \ >y> \ e.put(y) \ \gg P(c,e)$$

Process (network) to read from both c and d and write on e:

$$def Net(c,d,e) = P(c,e) \mid P(d,e)$$

Interaction: Run a dialog

Prompt the user to input an integer.

Print *true* iff the number is prime. Loop forever.

Site *Prime*?(*x*) returns *true* iff *x* is prime.

```
\begin{array}{l} \textit{def Dialog()} = \\ \textit{Prompt(" input an integer ")} > x > \\ \textit{Prime?(x)} > b > \\ \textit{println(b)} \gg \\ \textit{Dialog()} \end{array}
```

Laws of Kleene Algebra

```
(Zero and )
                                         f \mid 0 = f
                                         f \mid g = g \mid f
(Commutativity of )
                                          (f | g) | h = f | (g | h)
(Associativity of | )
(Idempotence of |)
                                         f \mid f = f
(Associativity of \gg)
                                          (f \gg g) \gg h = f \gg (g \gg h)
(Left zero of \gg)
                                          0 \gg f = 0
(Right zero of ≫)
                                         f \gg 0 = 0
(Left unit of \gg)
                                          Signal \gg f = f
                                         f > x > let(x) = f
(Right unit of \gg)
(Left Distributivity of \gg over | \rangle) f \gg (g | h) = (f \gg g) | (f \gg h)
(Right Distributivity of \gg over | \ ) (f | g) \gg h = (f \gg h | g \gg h)
```

Laws which do not hold

```
(Idempotence of | \ ) f | f = f
(Right zero of \gg) f \gg 0 = 0
(Left Distributivity of \gg over | \ ) f \gg (g | h) = (f \gg g) | (f \gg h)
```

Additional Laws

(Distributivity over
$$\gg$$
) if g is x-free $((f \gg g) < x < h) = (f < x < h) \gg g$

(Distributivity over
$$|$$
) if g is x -free $((f | g) < x < h) = (f < x < h) | g$

(Distributivity over
$$<<$$
) if g is y -free
$$((f < x < g) < y < h)$$
$$= ((f < y < h) < x < g)$$

(Elimination of where) if f is x-free, for site M $(f < x < M) = f \mid (M \gg 0)$

Shortest path problem

- Directed graph; non-negative weights on edges.
- Find shortest path from source to sink.

We calculate just the length of the shortest path.

Algorithm with Lights and Mirrors

- Source node sends rays of light to each neighbor.
- Edge weight is the time for the ray to traverse the edge.
- When a node receives its first ray, sends rays to all neighbors.
 Ignores subsequent rays.
- Shortest path length = time for sink to receive its first ray.

Expressions and Sites needed for Shortest path

```
succ(u): Publish all (v, d), where edge (u, v) has weight d.

write(u, t): Write value t for node u. If already written, block.
```

read(u): Return value for node u. If unwritten, block.

First Algorithm

```
def \ eval1(u,t) = \ write(u,t) \gg 
Succ(u) > (v,d) > 
Rtimer(d) \gg 
eval1(v,t+d)
Goal: \ eval1(source,0) \mid read(sink)
```

First call to eval1(u, t):

- The relative time in the evaluation is t.
- Length of the shortest path from source to *u* is *t*.
- eval1 does not publish.

Research Agenda

Establish Orc as a fundamental paradigm of concurrent and distributed computing.

- Transaction Processing
- Virtual Time and Simulation
- Distributed Implementation
- Verification
- High assurance workflow and Security
- Adaptive workflow
- Large system design using component integration
- Analysis tools

