



P4 Paper



P4: Programming Protocol-Independent Packet Processors

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ABSTRACT

P4 is a high-level language for programming protocol-independent packet processors. P4 works in conjunction with SDN control protocols like OpenFlow. In its current form, OpenFlow explicitly specifies protocol headers on which it operates. This set has grown from 12 to 41 fields in a few years, increasing the complexity of the specification while still not providing the flexibility to add new headers. In this paper we propose P4 as a strawman proposal for how Open-Flow should evolve in the future. We have three goals: (1) Reconfigurability in the field: Programmers should be able to change the way switches process packets once they are deployed. (2) Protocol independence: Switches should not be tied to any specific network protocols. (3) Target independence: Programmers should be able to describe packetprocessing functionality independently of the specifics of the underlying hardware. As an example, we describe how to use P4 to configure a switch to add a new hierarchical label.

1. INTRODUCTION

Software-Defined Networking (SDN) gives operators programmatic control over their networks. In SDN, the control plane is physically separate from the forwarding plane, and one control plane controls multiple forwarding devices. While forwarding devices could be programmed in many ways, having a common, open, vendor-agnostic interface (like OpenFlow) enables a control plane to control forwarding devices from different hardware and software vendors.

multiple stages of rule tables, to allow switches to expose more of their capabilities to the controller.

The proliferation of new header fields shows no signs of stopping. For example, data-center network operators increasingly want to apply new forms of packet encapsulation (e.g., NVGRE, VXLAN, and STT), for which they resort to deploying software switches that are easier to extend with new functionality. Rather than repeatedly extending the OpenFlow specification, we argue that future switches should support flexible mechanisms for parsing packets and matching header fields, allowing controller applications to leverage these capabilities through a common, open interface (i.e., a new "OpenFlow 2.0" API). Such a general, extensible approach would be simpler, more elegant, and more future-proof than today's OpenFlow 1.x standard.



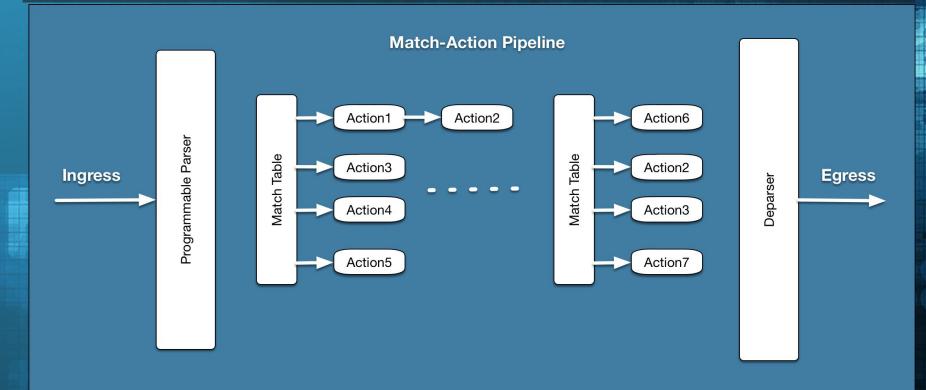
Figure 1: P4 is a language to configure switches.

What is **P**4?

P4 is not a protocol or software.

P4 is a **LANGUAGE** for programming the data plane of network devices.

P4 View of Forwarding Plane

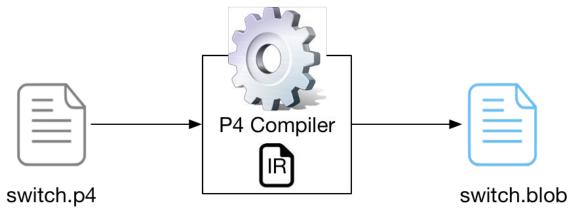


IPv4 Router: P4 Program Snippet

```
table routing {
 key = { ipv4.dstAddr : lpm; }
 actions = { drop; route; }
 size : 2048;
control ingress() {
 apply {
  routing.apply();
```

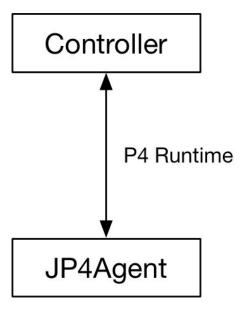


P4 Compiler

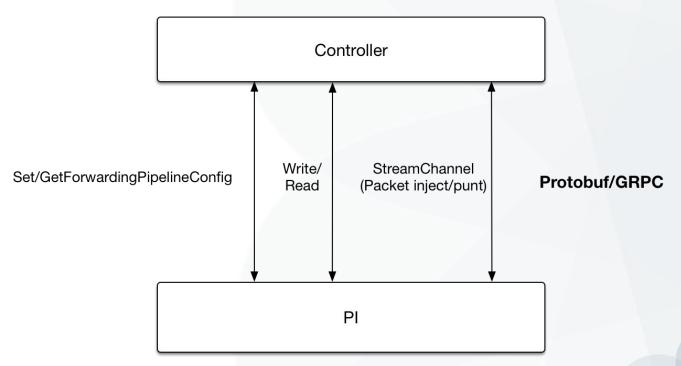




P4 Runtime

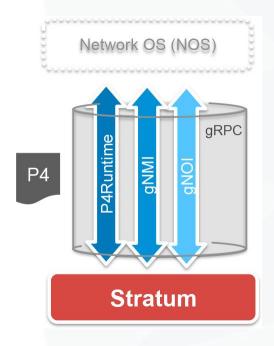


P4 Runtime: Deep Dive



The Stratum Project









P4 and Juniper

P4 is a great language to have conversations with our customers and partners. In P4, customers can articulate intent of feature which they want Juniper to implement in our forwarding plane. P4 compiler and JP4Agent translates that intent, written in P4, to data plane of Juniper's routing and switching platforms.

TRIO:

With TRIO, full potential of P4 can be realized.

Fixed Function ASICs:

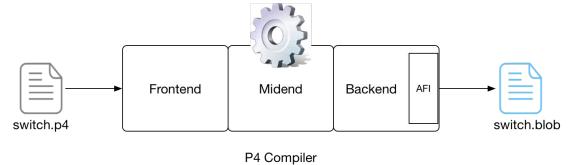
P4 can be used to program our fixed pipeline ASICs based platforms (viz. QFX and PTX).

Merchant Silicon:

Seamless support of P4 on the platforms which Juniper builds using merchant silicon.



Juniper P4 Compiler



JP4C: Juniper P4 Compiler

A P4 compiler translates P4 programs to a representation (say a set of APIs or a program in target hardware specific language) which can be easily be consumed by target hardware.

A P4 compiler has three components: Frontend, Midend and Backend. P4 Consortium (p4.org) provides source code for frontend and midend and a reference implementation of backend. Every vendor needs to write compiler backend which translate the intermediate representation (IR) of p4 program, which is the output of compiler midend, to a representation which their target ASIC can consume/realize.

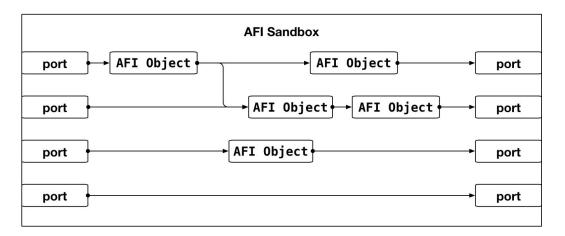
JP4C Contd...

The Juniper's P4 compiler backend -

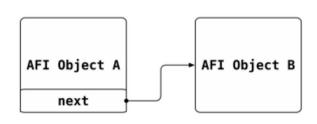
- Validates/verifies that the P4 program can be realized in a particular target (such as Broadcom TH3, ZT, ZH and ZX). It the program cannot be realized by the target then it fails the compilation by giving error as to why this program cannot be implemented in the target.
- ☐ Translates P4 programs to the the AFI data model. Output of P4 compiler is a file (switch.blob in above diagram) which holds the AFI data model representation of P4 program.

AFI Data Model

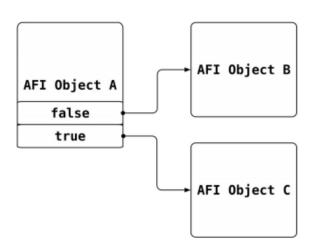
AFI (Advanced Forwarding Interface) is Juniper's approach for defining data model for forwarding plane of networking devices. AFI data model defines data plane as forwarding topology graph of potential operations (AFIObjects) to be performed by packet forwarding engine (PFE) on packet.



AFI Data Model Contd...



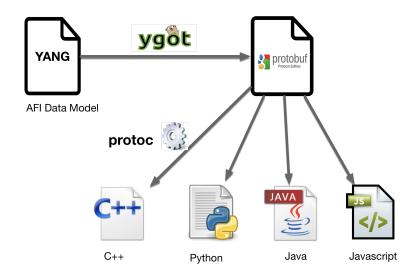
An AFI object can reference other AFI objects



A conditional if-else AFI object

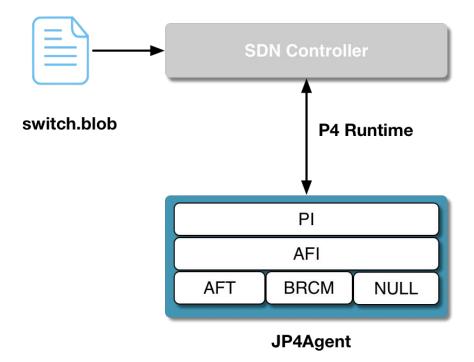
AFI Contd...

The AFI data model is defined in YANG data modeling language. Language bindings for all popular languages can be generated from this YANG model. It allows controller/application to be written any language of choice.





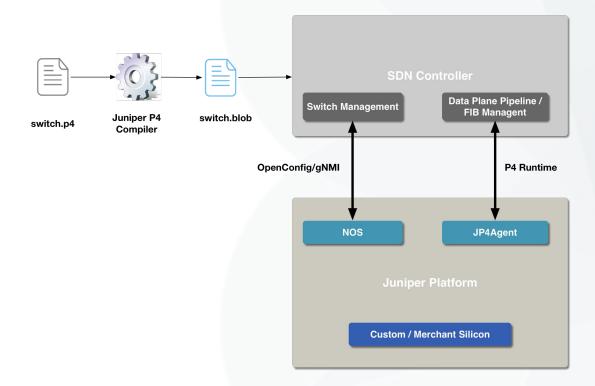
JP4Agent



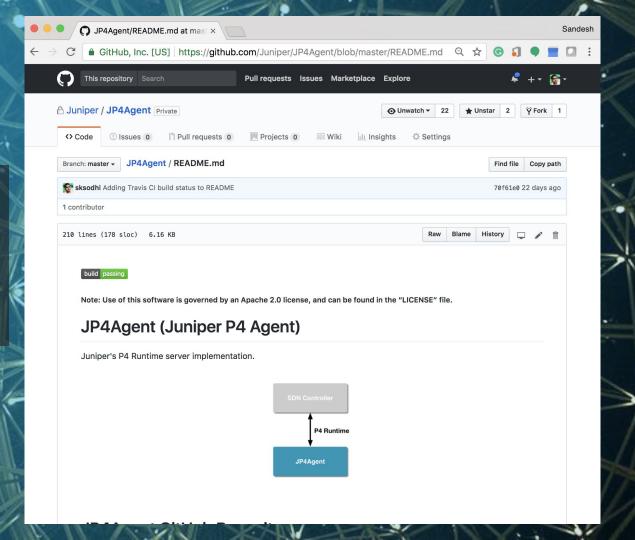
JP4Agent

PI layer hosts the P4 Runtime server which handles P4 Runtime gRPC messages. The AFI data model representation of P4 program is sent to JP4Agent by SDN controller (in SetForwardingPipelineConfig gRPC of P4 Runtime). AFI layer interprets the AFI data model and sends the AFI objects to the layer below it, which is target specific. Multiple targets can be supported under AFI layer of JP4Agent. **AFT target** support all the platforms based on Juniper's custom silicon (ZH, ZT, ZX etc). BRCM (Broadcom) target is for Broadcom ASIC based platforms. **NULL target** is used for running unit test and regression on JP4Agent code.

P4 - Complete View



JP4Agent on GitHub.com



Juniper and P4 Community



P4.org:



Language Consortium



API Working Group: P4 Runtime

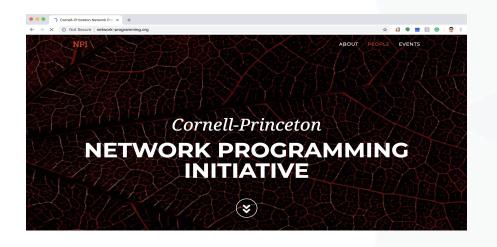
Architecture Working Group



Application Working Group



Network Programming Initiative





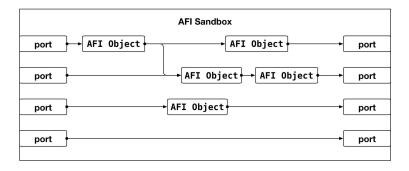
http://network-programming.org

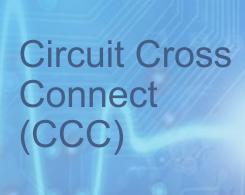
Incremental Insertion of P4

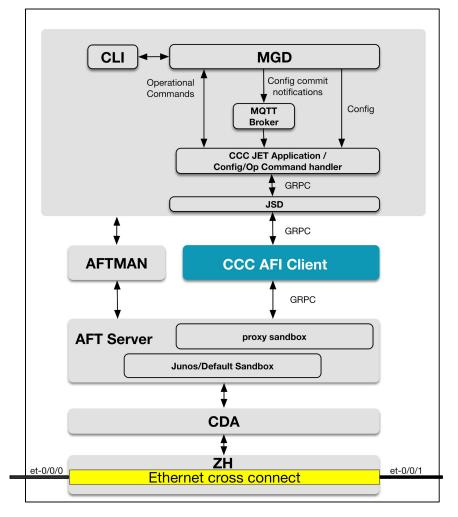
- Existing data plane code of various networking vendors has value which has been created over a long period of time. Defining (re-writing) the complete data plane in P4, which would involve compiler backend changes and changing the existing local control planes' south-bound interface to P4Runtime) for all the features, which are currently supported by vendors' routers and switches, would require significant development and testing efforts.
- Customers may not want to assume complete ownership of control plane. They may not either be equipped (read resource constraints) or do not want to handle/rewrite P4 enabled control plane (even if vendors are willing to provide P4 programmable data plane) for features which are already available from vendors' existing field-proven control-plane and data-plane code.

AFI Sandbox

AFI data model defines data plane as forwarding topology graph of potential operations (AFI Objects). AFI defines a sandbox as a section of forwarding topology graph. A sandbox is small virtual container which can be programmed via AFI. The construct of sandbox allows for different parts of forwarding topology being controlled by different control plane applications. In a typical scenario, a small section of forwarding topology can be managed by external SDN controller, while rest of the forwarding topology being managed by JUNOS.







P4 in Juniper...

