iOS行動程式基礎開發上架

第五堂：函式和閉鎖

本堂教學重點

1. 定義和呼叫函式
2. 參數和傳回值
3. 引數標籤和參數名
4. 函數資料類型
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1.定義和呼叫函式

```
func greet(person: String) -> String {
    let greeting = "Hello, " + person + "!"
    return greeting
}
```

```
print(greet(person: "Anna"))
// Prints "Hello, Anna!"
print(greet(person: "Brian"))
// Prints "Hello, Brian!"
```

```
func greetAgain(person: String) -> String {
    return "Hello again, " + person + "!"
}
print(greetAgain(person: "Anna"))
// Prints "Hello again, Anna!"
```

2.參數和傳回值

沒有參數的函式

```
func sayHelloWorld() -> String {
    return "hello, world"
}
print(sayHelloWorld())
// Prints "hello, world"
```

2.參數和傳回值

多個參數的函式

```
func greet(person: String, alreadyGreeted: Bool) -> String {
    if alreadyGreeted {
        return greetAgain(person: person)
    } else {
        return greet(person: person)
    }
}
print(greet(person: "Tim", alreadyGreeted: true))
// Prints "Hello again, Tim!"
```

2.參數和傳回值

沒有傳回值的函式

```
func greet(person: String) {
    print("Hello, \(person)!")
}
greet(person: "Dave")
// Prints "Hello, Dave!"

func printAndCount(string: String) -> Int {
    print(string)
    return string.count
}
func printWithoutCounting(string: String) {
    let _ = printAndCount(string: string)
}
printAndCount(string: "hello, world")
// prints "hello, world" and returns a value of 12
printWithoutCounting(string: "hello, world")
// prints "hello, world" but does not return a value

```

2.參數和傳回值

傳回多個值的函式

```
func minMax(array: [Int]) -> (min: Int, max: Int) {
    var currentMin = array[0]
    var currentMax = array[0]
    for value in array[1..<array.count] {
        if value < currentMin {
            currentMin = value
        } else if value > currentMax {
            currentMax = value
        }
    }
    return (currentMin, currentMax)
}
```

```
let bounds = minMax(array: [8, -6, 2, 109, 3, 71])
print("min is \(bounds.min) and max is \(bounds.max)")
// Prints "min is -6 and max is 109"
```

2.參數和傳回值

傳回可nil多個值的函式

```
func minMax(array: [Int]) -> (min: Int, max: Int)? {
    if array.isEmpty { return nil }
    var currentMin = array[0]
    var currentMax = array[0]
    for value in array[1..<array.count] {
        if value < currentMin {
            currentMin = value
        } else if value > currentMax {
            currentMax = value
        }
    }
    return (currentMin, currentMax)
}

if let bounds = minMax(array: [8, -6, 2, 109, 3, 71]) {
    print("min is \(bounds.min) and max is \(bounds.max)")
}
// Prints "min is -6 and max is 109"
```

3.引數標籤和參數名

傳回可nil多個值的函式

```
func someFunction(firstParameterName: Int, secondParameterName: Int) {
    // In the function body, firstParameterName and secondParameterName
    // refer to the argument values for the first and second parameters.
}
someFunction(firstParameterName: 1, secondParameterName: 2)
```

3.引數標籤和參數名

指定引數標籤名稱

```
func someFunction(argumentLabel parameterName: Int) {
    // In the function body, parameterName refers to the argument value
    // for that parameter.
}
```

```
func greet(person: String, from hometown: String) -> String {
    return "Hello \(person)!  Glad you could visit from \(hometown)."
}
print(greet(person: "Bill", from: "Cupertino"))
// Prints "Hello Bill!  Glad you could visit from Cupertino."
```

3.引數標籤和參數名

省略引數標籤名稱

```
func someFunction(_ firstParameterName: Int, secondParameterName: Int) {
    // In the function body, firstParameterName and secondParameterName
    // refer to the argument values for the first and second parameters.
}
someFunction(1, secondParameterName: 2)
```

3.引數標籤和參數名

預設參數值

```
func someFunction(parameterWithoutDefault: Int, parameterWithDefault: Int = 12) {
    // If you omit the second argument when calling this function, then
    // the value of parameterWithDefault is 12 inside the function body.
}
someFunction(parameterWithoutDefault: 3, parameterWithDefault: 6) // parameterWithDefault is 6
someFunction(parameterWithoutDefault: 4) // parameterWithDefault is 12
```

3.引數標籤和參數名

不限數量參數

```
func arithmeticMean(_ numbers: Double...) -> Double {
    var total: Double = 0
    for number in numbers {
        total += number
    }
    return total / Double(numbers.count)
}
arithmeticMean(1, 2, 3, 4, 5)
// returns 3.0, which is the arithmetic mean of these five numbers
arithmeticMean(3, 8.25, 18.75)
// returns 10.0, which is the arithmetic mean of these three numbers

```

3.引數標籤和參數名

In-out 參數

```
func swapTwoInts(_ a: inout Int, _ b: inout Int) {
    let temporaryA = a
    a = b
    b = temporaryA
}


var someInt = 3
var anotherInt = 107
swapTwoInts(&someInt, &anotherInt)
print("someInt is now \(someInt), and anotherInt is now \(anotherInt)")
// Prints "someInt is now 107, and anotherInt is now 3"
```

4.函式資料類型

`(Int, Int) -> Int`

```
    func addTwoInts(_ a: Int, _ b: Int) -> Int {
        return a + b
    }
    func multiplyTwoInts(_ a: Int, _ b: Int) -> Int {
        return a * b
    }
```

`() -> Void`

```
    func printHelloWorld() {
        print("hello, world")
    }
```

4.函式資料類型

函式當作參數

```
func printMathResult(_ mathFunction: (Int, Int) -> Int, _ a: Int, _ b: Int) {
    print("Result: \(mathFunction(a, b))")
}
printMathResult(addTwoInts, 3, 5)
// Prints "Result: 8"
```

4.函式資料類型

函式當作傳回值

```
func stepForward(_ input: Int) -> Int {
    return input + 1
}
func stepBackward(_ input: Int) -> Int {
    return input - 1
}

func chooseStepFunction(backward: Bool) -> (Int) -> Int {
    return backward ? stepBackward : stepForward
}

var currentValue = 3
let moveNearerToZero = chooseStepFunction(backward: currentValue > 0)
// moveNearerToZero now refers to the stepBackward() function
```

```
print("Counting to zero:")
// Counting to zero:
while currentValue != 0 {
    print("\(currentValue)... ")
    currentValue = moveNearerToZero(currentValue)
}
print("zero!")
// 3...
// 2...
// 1...
// zero!
```

5.巢狀函式

函式當作傳回值

```
func chooseStepFunction(backward: Bool) -> (Int) -> Int {
    func stepForward(input: Int) -> Int { return input + 1 }
    func stepBackward(input: Int) -> Int { return input - 1 }
    return backward ? stepBackward : stepForward
}
var currentValue = -4
let moveNearerToZero = chooseStepFunction(backward: currentValue > 0)
// moveNearerToZero now refers to the nested stepForward() function
while currentValue != 0 {
    print("\(currentValue)... ")
    currentValue = moveNearerToZero(currentValue)
}
print("zero!")
// -4...
// -3...
// -2...
// -1...
// zero!
```

6.閉鎖運算式

陣列排序方法

```
let names = ["Chris", "Alex", "Ewa", "Barry", "Daniella"]
```

```
    func backward(_ s1: String, _ s2: String) -> Bool {
        return s1 > s2
    }
    var reversedNames = names.sorted(by: backward)
    // reversedNames is equal to ["Ewa", "Daniella", "Chris", "Barry", "Alex"]
```

6.閉鎖運算式

閉鎖語法

```
{ (parameters) -> return type in
    statements
}
```

```
reversedNames = names.sorted(by: { (s1: String, s2: String) -> Bool in return s1 > s2 } )
```

6.閉鎖運算式

推測類型

- `reversedNames = names.sorted(by: { s1, s2 in return s1 > s2 } )`

6.閉鎖運算式

省略return的單行運算式閉鎖

- `reversedNames = names.sorted(by: { s1, s2 in s1 > s2 } )`

6.閉鎖運算式

省略引數標籤名

- `reversedNames = names.sorted(by: { $0 > $1 } )`

6.閉鎖運算式

運算子函式

- `reversedNames = names.sorted(by: >)`

6.尾端閉鎖

```
func someFunctionThatTakesAClosure(closure: () -> Void) {
    // function body goes here
}

// Here's how you call this function without using a trailing closure:

someFunctionThatTakesAClosure(closure: {
    // closure's body goes here
})

// Here's how you call this function with a trailing closure instead:

someFunctionThatTakesAClosure() {
    // trailing closure's body goes here
}
```

```
reversedNames = names.sorted() { $0 > $1 }

reversedNames = names.sorted { $0 > $1 }
```

6.尾端閉鎖

```
let digitNames = [
    0: "Zero", 1: "One", 2: "Two",   3: "Three", 4: "Four",
    5: "Five", 6: "Six", 7: "Seven", 8: "Eight", 9: "Nine"
]
let numbers = [16, 58, 510]


let strings = numbers.map { (number) -> String in
    var number = number
    var output = ""
    repeat {
        output = digitNames[number % 10]! + output
        number /= 10
    } while number > 0
    return output
}
// strings is inferred to be of type [String]
// its value is ["OneSix", "FiveEight", "FiveOneZero"]

```

7.截取值

```
func makeIncrementer(forIncrement amount: Int) -> () -> Int {
    var runningTotal = 0
    func incrementer() -> Int {
        runningTotal += amount
        return runningTotal
    }
    return incrementer
}

func incrementer() -> Int {
    runningTotal += amount
    return runningTotal
}

let incrementByTen = makeIncrementer(forIncrement: 10)
```

```
incrementByTen()
// returns a value of 10
incrementByTen()
// returns a value of 20
incrementByTen()
// returns a value of 30
```

```
let incrementBySeven = makeIncrementer(forIncrement: 7)
incrementBySeven()
// returns a value of 7
```

```
incrementByTen()
// returns a value of 40
```

8.閉鎖是參考類型

```
let alsoIncrementByTen = incrementByTen
alsoIncrementByTen()
// returns a value of 50

incrementByTen()
// returns a value of 60
```