Add Instruction	Subtract Instruction
<pre>j = j from VR k = k from VR</pre>	<pre>j = j from VR k = k from VR with sign bit toggled on FA</pre>
Unlike signs put un Like signs put unit	nit in subtract mode c in add mode
<pre>j positive k positive </pre>	<pre>j positive k positive → negative </pre> <pre> subtract mode </pre>
<pre>j positive } subtract mode k negative</pre>	<pre>j positive } add mode</pre>
<pre>j negative)</pre>	k negative → positive) j negative
k positive	k positive → negative } add mode
<pre>j negative</pre>	j negative k negative → positive } subtract mode