01)   IB (OTB) Memory Busy   —   Memory busy due to a backup condition.

02)   IB (OTC) Memory Busy   —   Memory busy due to one of the following
                                      that hasn't completed:

                                      a) I/O
                                      b) Fetch
                                      c) Memory Issue

03)   IB (OTD) Retry Chain   —   Memory retry request due to a backup
                                      condition (5-11 cps).

04)   IB (OTF) External Reference   I/O request that has been honored by the
                                      IB.

05)   TE (OIA - OID) Secondary   —   Indicates there are two references to a
      Buffer Full   quad that hasn't been released.

06)   TE (OIE - OIH) Primary   —   Indicates there is one reference to a quad
      Buffer Full   that hasn't been released.

07)   EB (OLA) Increment Active   —   Indicates the EB is incrementing his refer
                                      ence address. (32 cp's)

08)   EB (OLB) Memory Read Active   Indicates a block read to memory hasn't
                                      completed.

09)   EB (OLC) Channel Transfer   —   Indicates a block transfer is active on the
      Active   channel.and no data ready has been re-
                                      ceived.

10)   EB (OLD) Channel Transfer   —   The EB is waiting for the channel to send
      Active   him a data ready/data.

11)   EB (OLE) Memory Write   —   A block write to memory hasn't completed.
      Active

12)   EB (OLF) Single Read   —   A function 26 hasn't completed.

13)   EB (OLG) Single Write   —   A function 27 hasn't completed.

14)   EB (OLH) Refresh   —   A function 20 hasn't completed.