

| BIT                              | DESCRIPTION                                     |
|----------------------------------|---|
| 2 <sup>43</sup> -2 <sup>32</sup> | High Water Mark 2 <sup>11</sup> -2 <sup>0</sup> |
| 2 <sup>31</sup> -2 <sup>24</sup> | N/U   |
| 2 <sup>23</sup>                  | System Mode Flag                                |
| 2 <sup>22</sup>                  | Enable common memory range test                 |
| 2 <sup>21</sup>                  | Enable floating-point range test                |
| 2 <sup>20</sup>                  | Idle flag                                       |
| 2 <sup>19</sup>                  | Interrupt on exit                               |
| 2 <sup>18</sup>                  | Interrupt on local memory parity error          |
| 2 <sup>17</sup>                  | Interrupt on floating-point table error         |
| 2 <sup>16</sup>                  | Interrupt on common memory range error          |
| 2 <sup>15</sup>                  | Interrupt on floating-point range error         |
| 2 <sup>14</sup>                  | Semaphore flag                                  |
| 2 <sup>13</sup>                  | Exit flag                                       |
| 2 <sup>12</sup>                  | Local memory parity error                       |
| 2 <sup>11</sup>                  | Floating-point table error                      |
| 2 <sup>10</sup>                  | Common memory range error                       |
| 2 <sup>9</sup>                   | Floating-point range error                      |
| 2 <sup>8</sup> -2 <sup>6</sup>   | Semaphore pointer                               |
| 2 <sup>5</sup> -2 <sup>0</sup>   | Exit parameters                                 |

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BACKGROUND STATUS REGISTER BIT POSITIONS