



# **CAN Software Example**

**AT90CAN32/64/128**



## "Illustration by example"

Develop an Atmel AVR CAN project  
is:

- easy,
- fast &
- efficient.



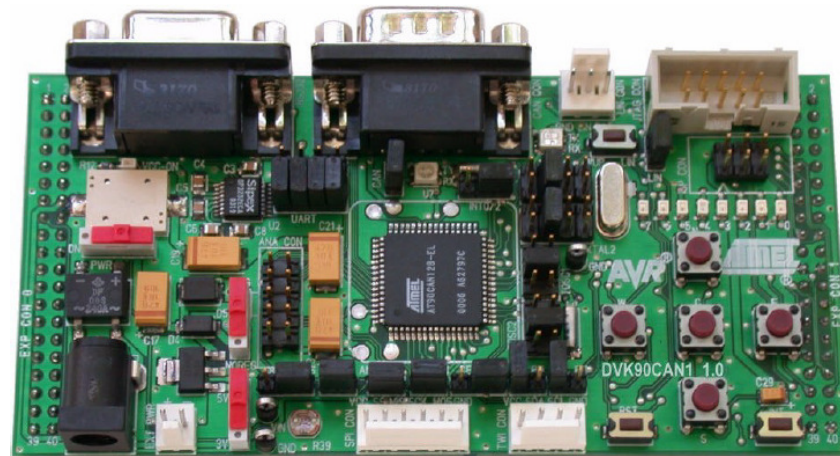
# Content

- ... **Example Description**
  - ... **Compiling**
  - ... **Simulation**
  - ... **Hardware Debug**

## Example Description (1)

- Network
  - 2 Nodes

**USB to CAN  
iXXAT dongle**

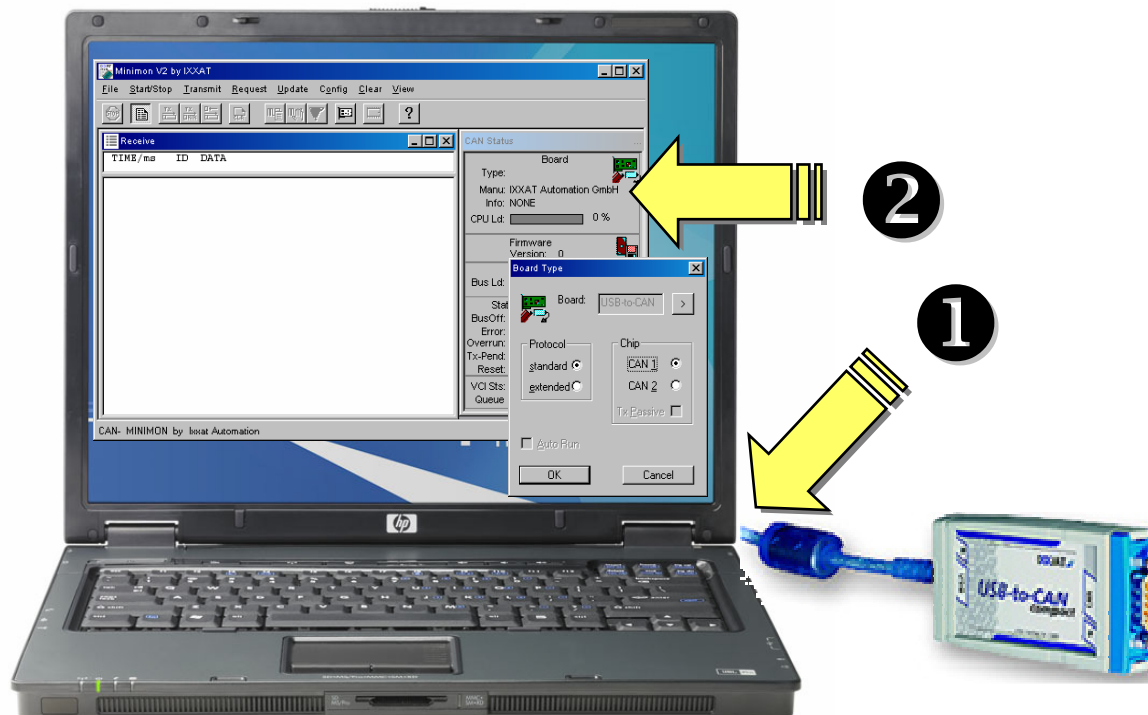


**DVK90CAN1  
Atmel board**

## Example Description (2)

- IXXAT Dongle

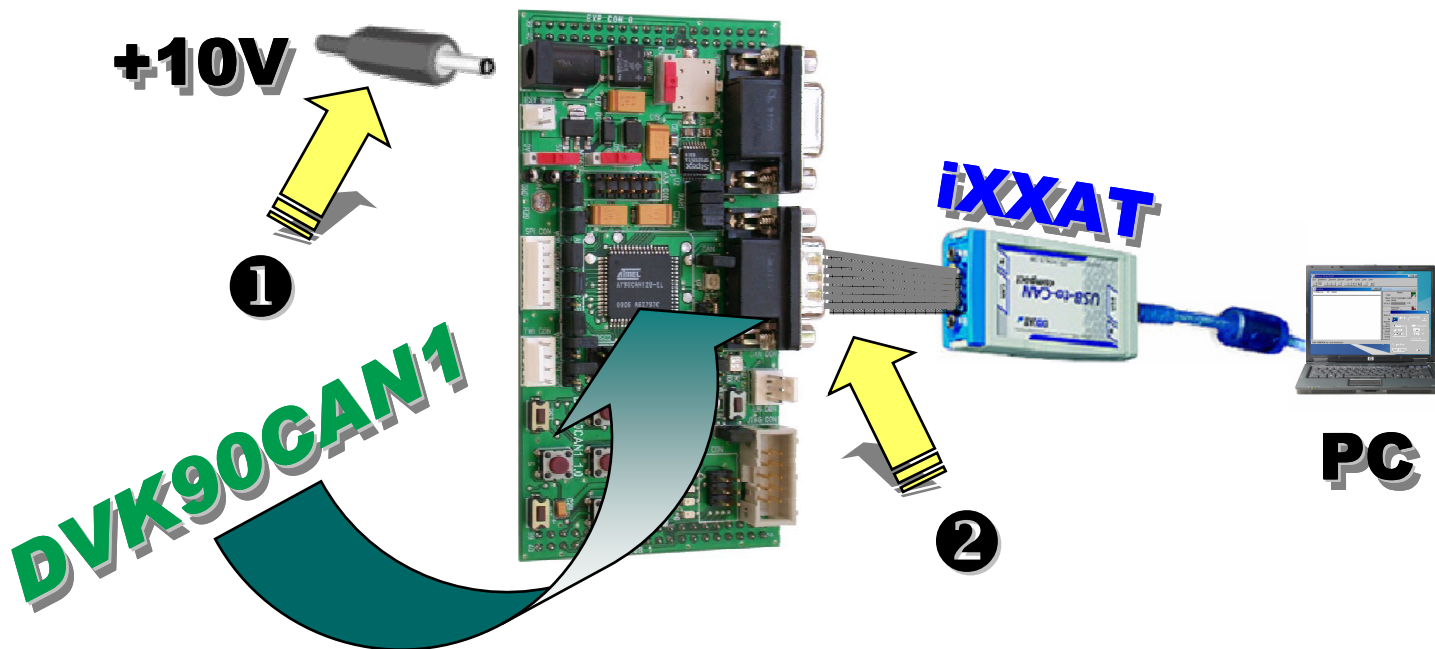
- ❶ - Connected to your PC
- ❷ - Using Minimon V2 (minmon32.exe), IXXAT tool



## Example Description (3)

- Atmel Board

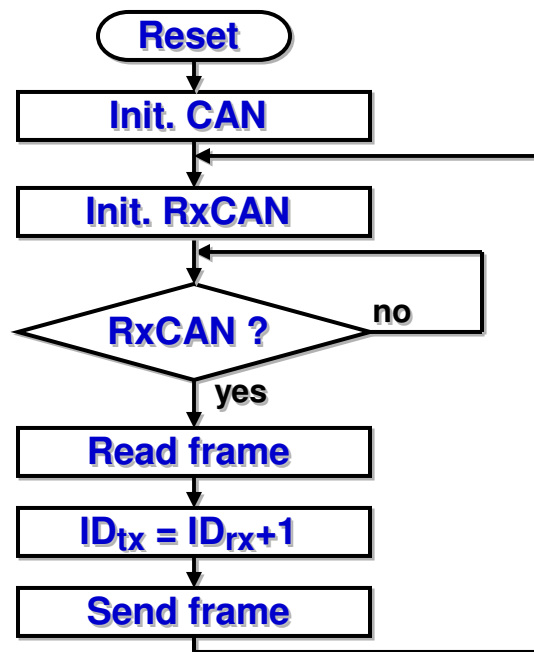
- ① - Powered
- ② – Connected to IXXAT Dongle



## Example Description (4)

### ■ Program Specification

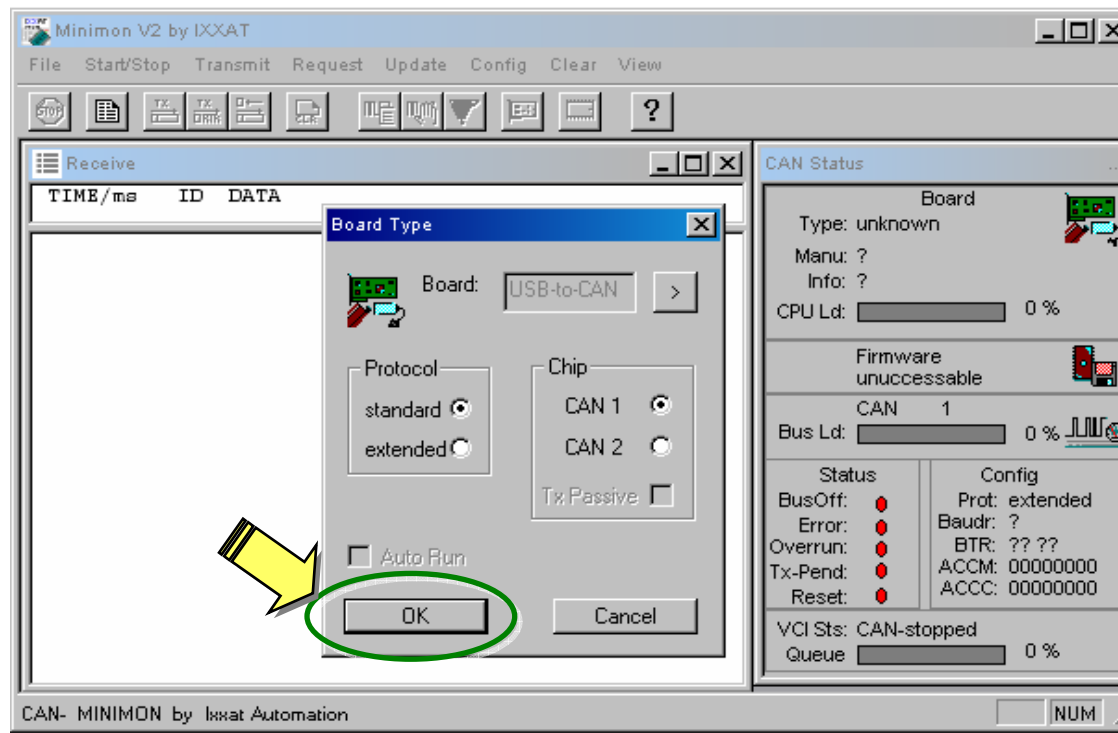
- ❶ – **Wait** for CAN frame
- ❷ – **Read** the CAN frame
- ❸ – **Re-send** this CAN frame with  $ID_{Tx}=ID_{Rx}+1$
- ❹ – Go to ❶



## Example Description (5)

### ■ Application

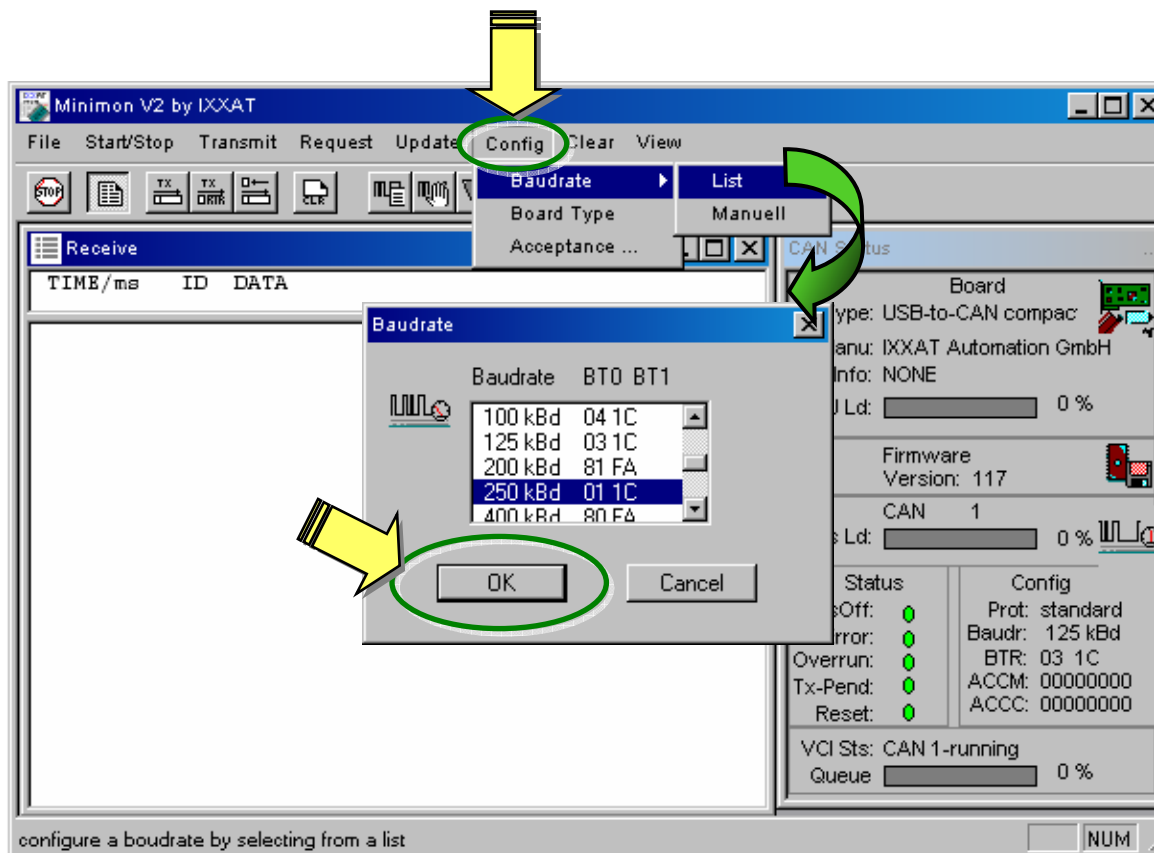
- Minimon V2
  - Initialization





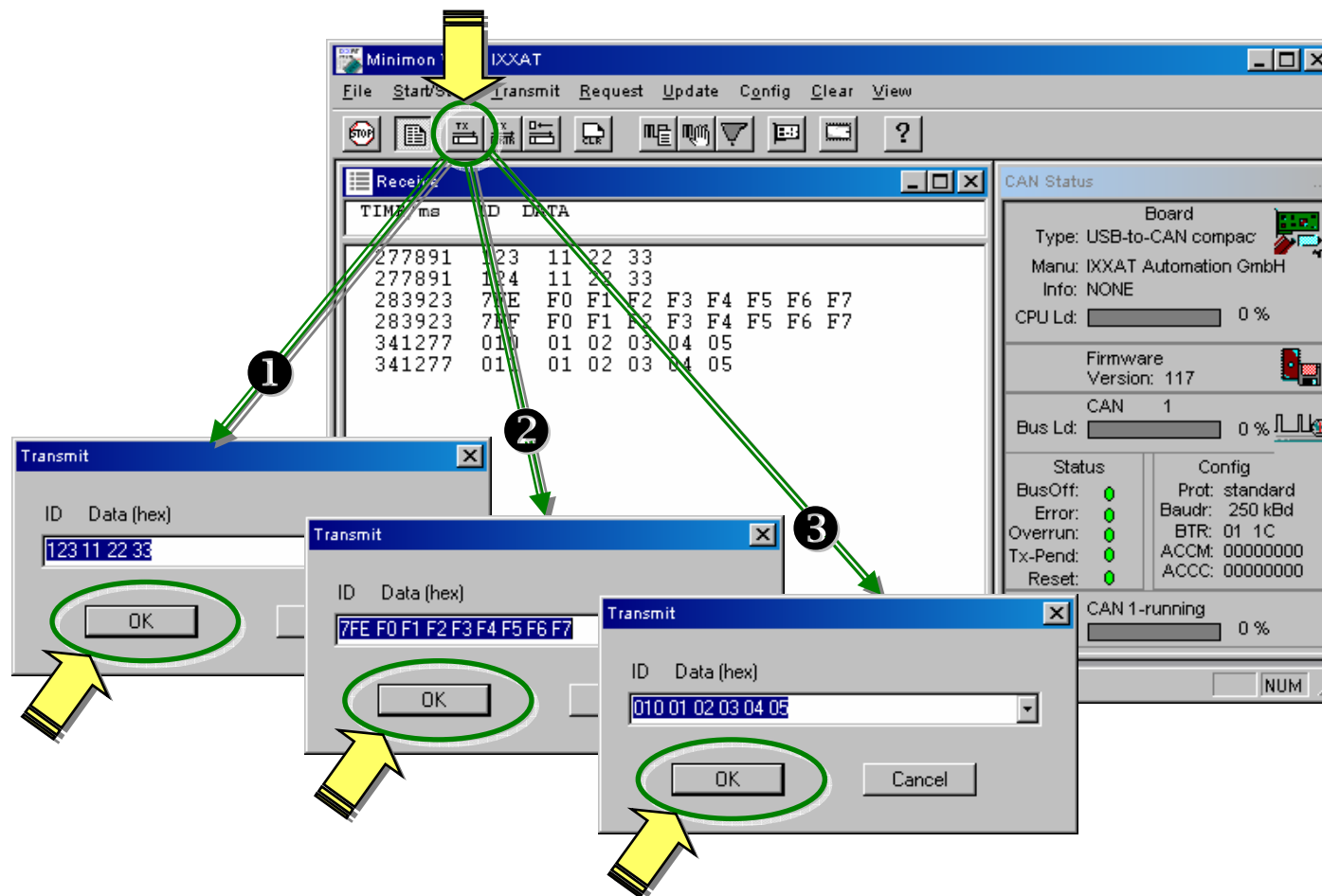
## Example Description (6)

- Baudrate Setting – 250 kBd



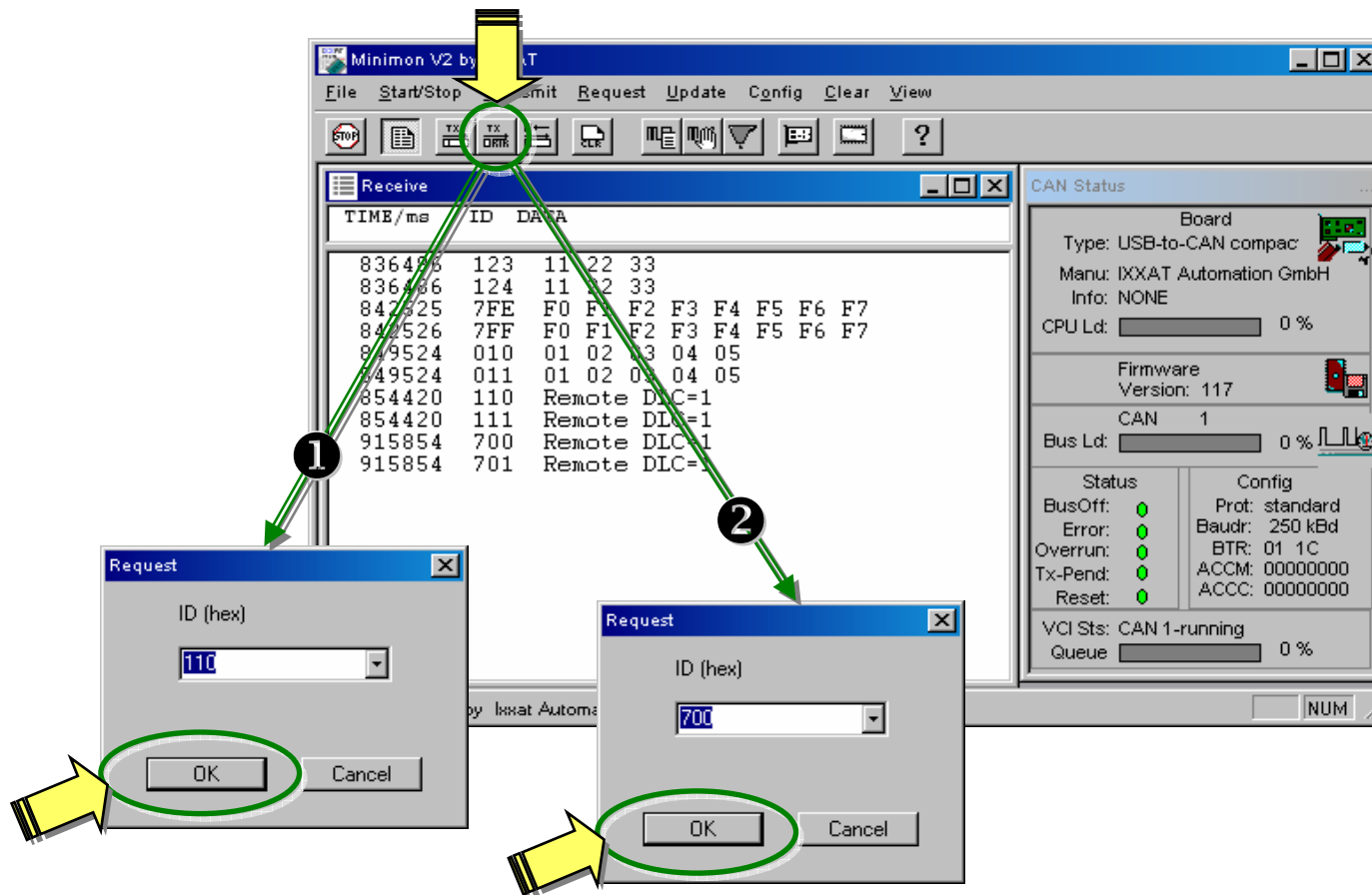
## Example Description (7)

- CAN Data Frames Generation



## Example Description (8)

- CAN Remote Frames Generation



# Compiling (1)

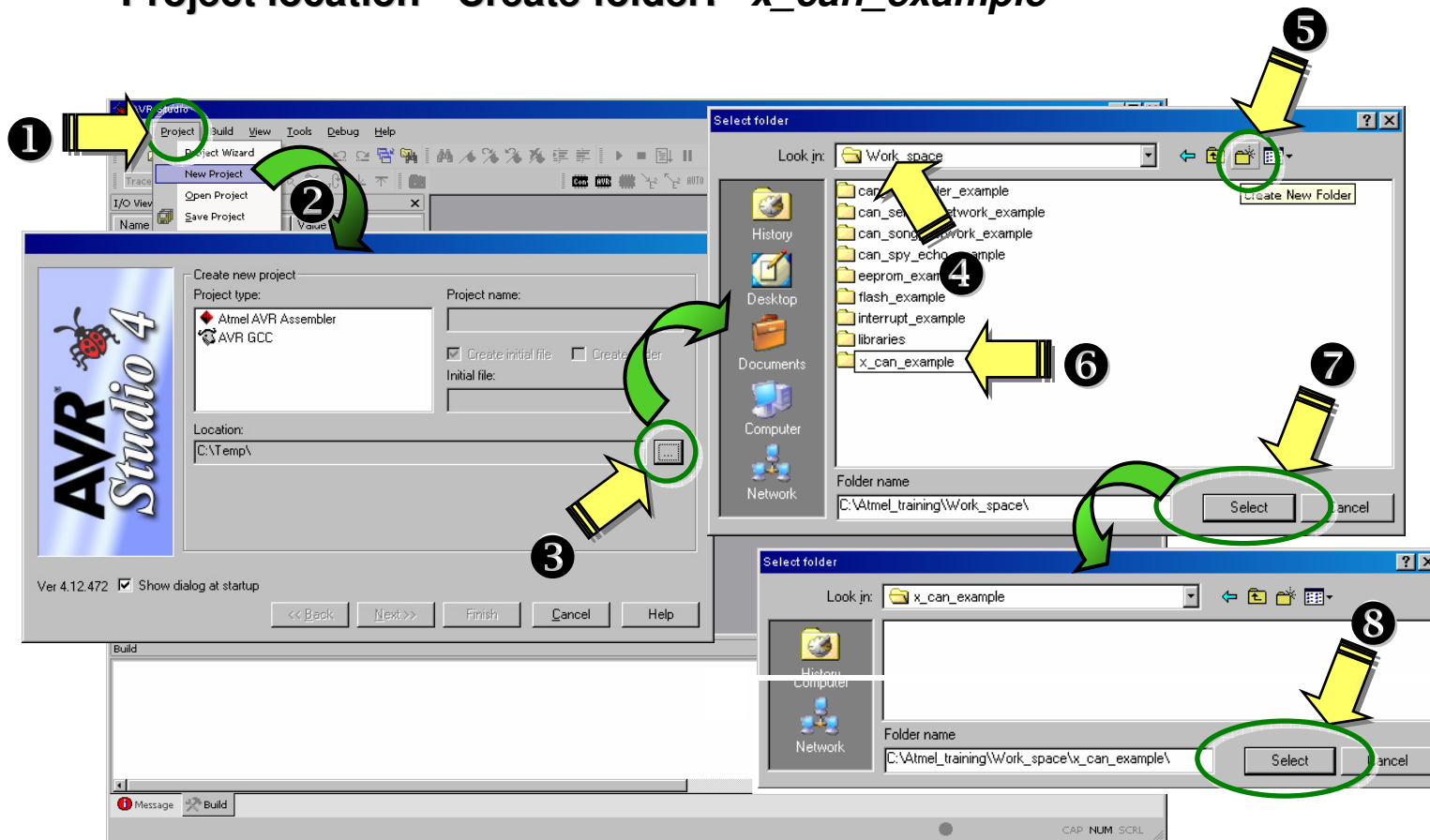
## ■ AVR Studio® 4 IDE - Freeware

- ☑ AVR Studio® 4 is a professional Integrated Development Environment (**IDE**) for [writing](#), [programming](#) and [debugging](#) AVR® applications in Windows® 9x/NT/2000/XP environments.
- ☑ AVR Studio® 4 includes an [assembler](#) and a [simulator](#).
- ☑ AVR Studio® 4 is also able to include [plug-in](#) such as “[Compiler plug-in for AVR-GCC](#)” or “[CAN plug-in for AT90CANxx family](#)”.
- ☑ AVR Studio® 4 supports all [AVR development tools](#) such as ICE50, JTAGICE mkII, STK500/501 & AVRISP mkII.
- ☑ AVR Studio® 4 is a [freeware](#).

## Compiling (2)

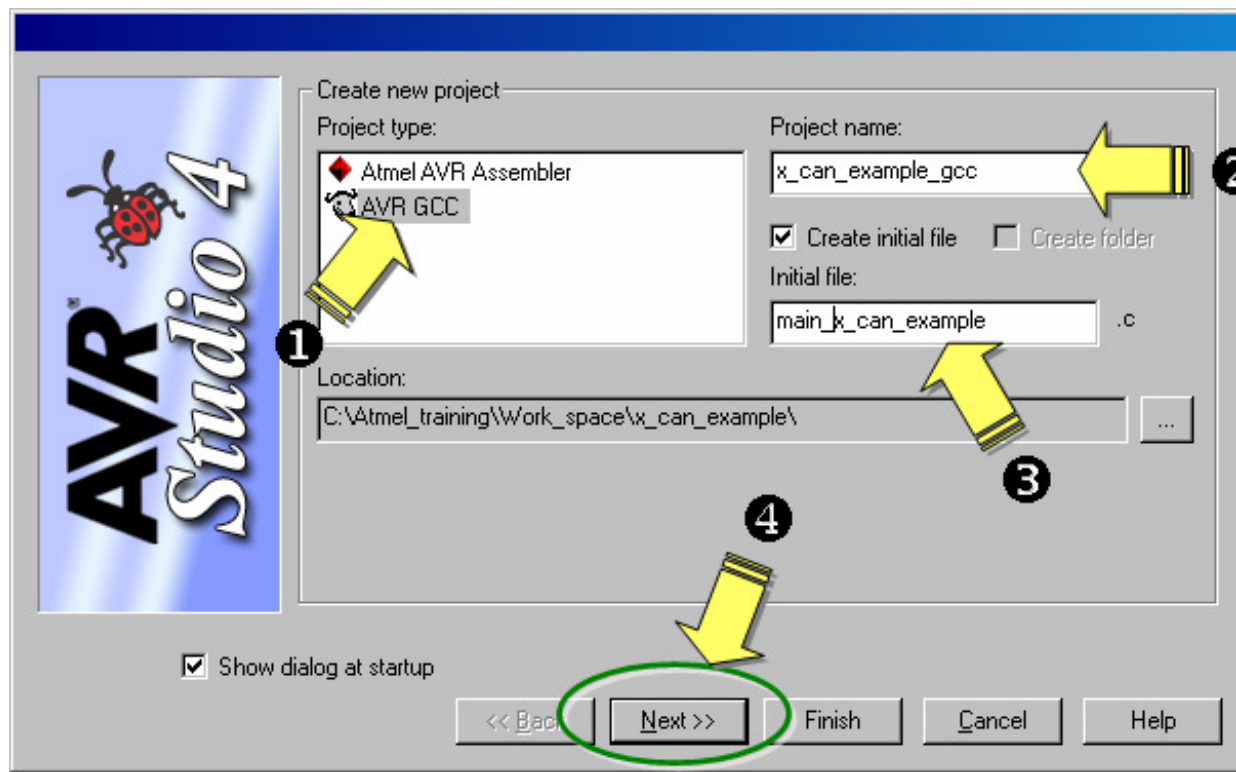
### ■ Create a new project

- Project location - Create folder: “x\_can\_example”



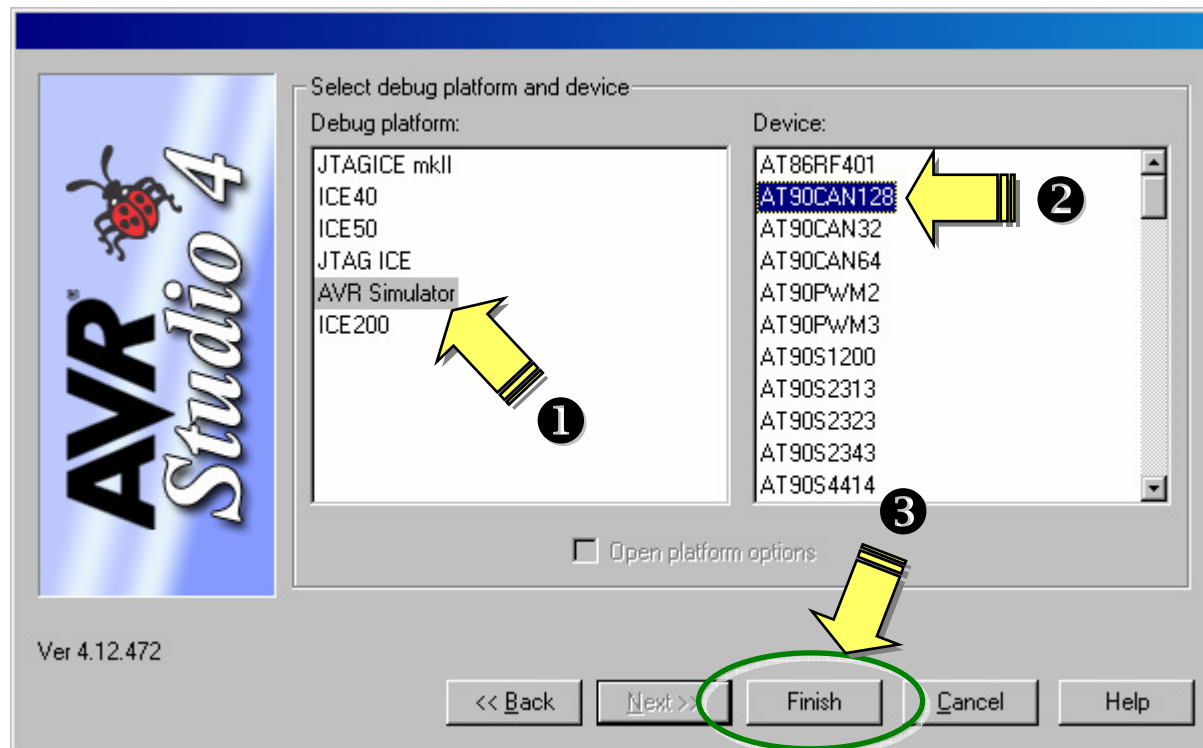
## Compiling (3)

- Project name: “*x\_can\_example\_gcc.c*”
- Create initial file: “*main\_x\_can\_example.c*”



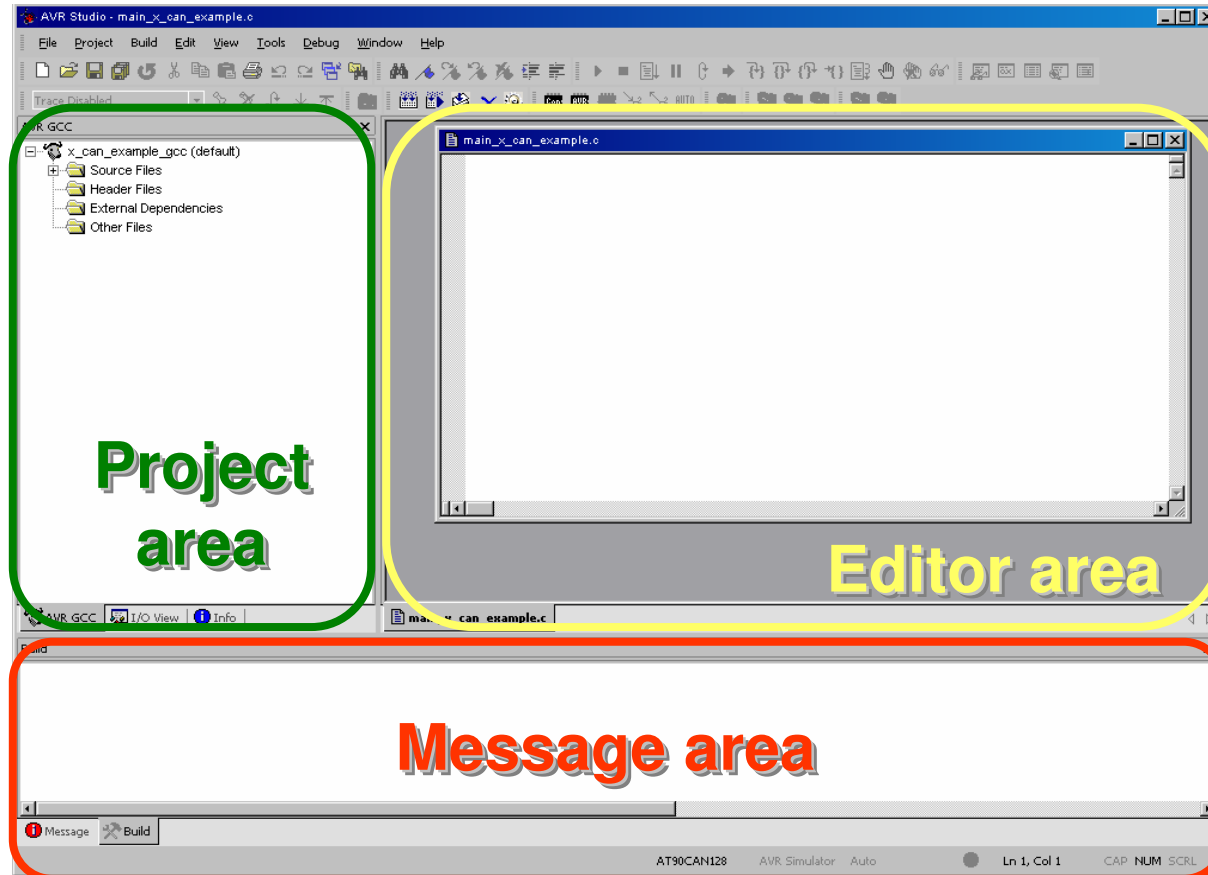
## Compiling (4)

- Select platform – simulator & device – AT90CAN128



## Compiling (5)

- Using the Editor
  - Project & editor areas





# Compiling (6)

- Write the main file: “*main\_x\_can\_example.c*”

```
//
//***** main_x_can_example.c *****

#include "config.h"
#include "can_lib.h"

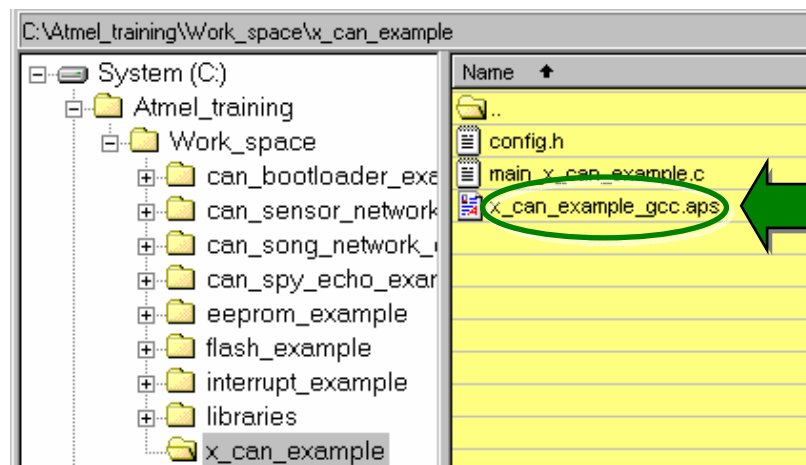
int main (void)
{
    st_cmd_t      x_can_message;          // CAN message descriptor
    unsigned char x_can_buffer[8];        // CAN message buffer
    // Initialization
    x_can_message.pt_data = &x_can_buffer[0];
    can_init(0);
    while(1)
    {
        // RxCAN
        x_can_message.cmd = CMD_RX;      // Enable Rx
        while(can_cmd(&x_can_message) != CAN_CMD_ACCEPTED);
        // Wait for Rx completed
        while(can_get_status(&x_can_message) == CAN_STATUS_NOT_COMPLETED);

        // TxCAN
        x_can_message.id.std++;           // ID Incrementation
        x_can_message.cmd = CMD_TX;      // Enable Tx
        while(can_cmd(&x_can_message) != CAN_CMD_ACCEPTED);
        // Wait for Tx completed
        while(can_get_status(&x_can_message) == CAN_STATUS_NOT_COMPLETED);
    }
    return 0;
}
```

## Compiling (7)

- Create a new file in the project folder: “*config.h*”
- Write the configuration file: “*config.h*”

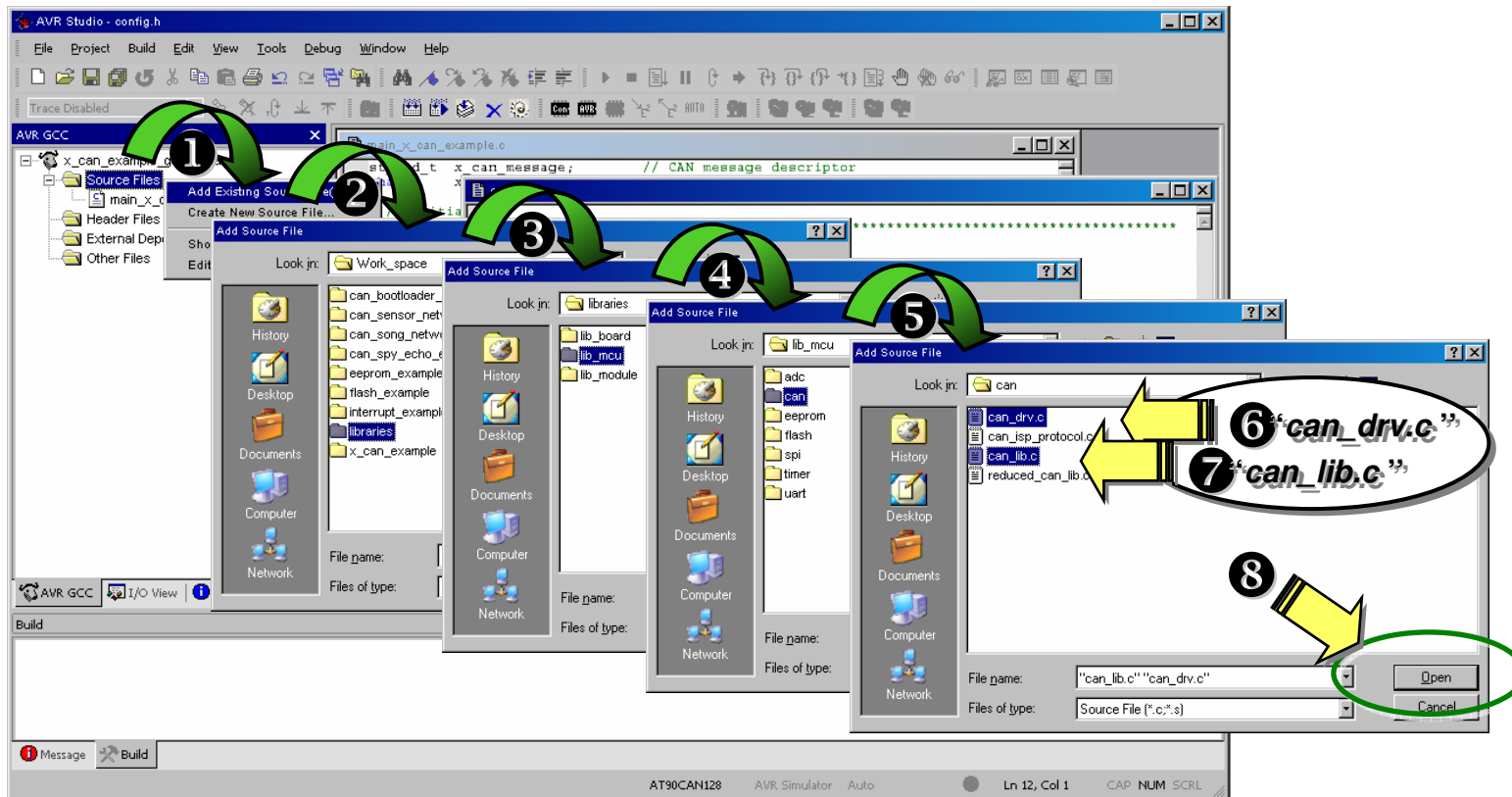
```
//  
//***** config.h *****/  
  
#include <avr/io.h>  
#include "compiler.h"  
  
// MCU Configuration  
#define FOSC          8000          // 8.000 MHz external crystal  
#define F_CPU         (FOSC*1000)  // Need for AVR GCC  
// CAN Configuration  
#define CAN_BAUDRATE  250           // in kBit
```



**Project File**  
(automatic generation)

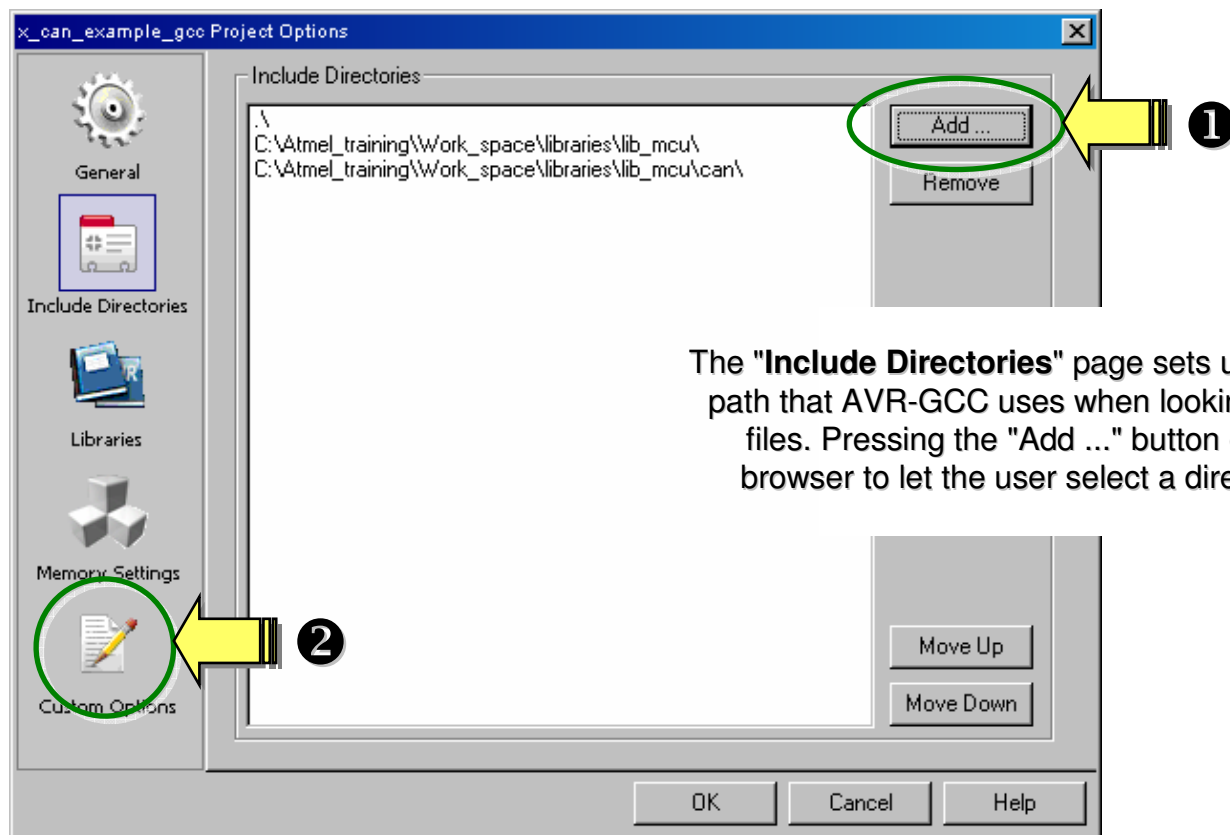
## Compiling (8)

- Build the project
  - Add existing source files – CAN library C-files



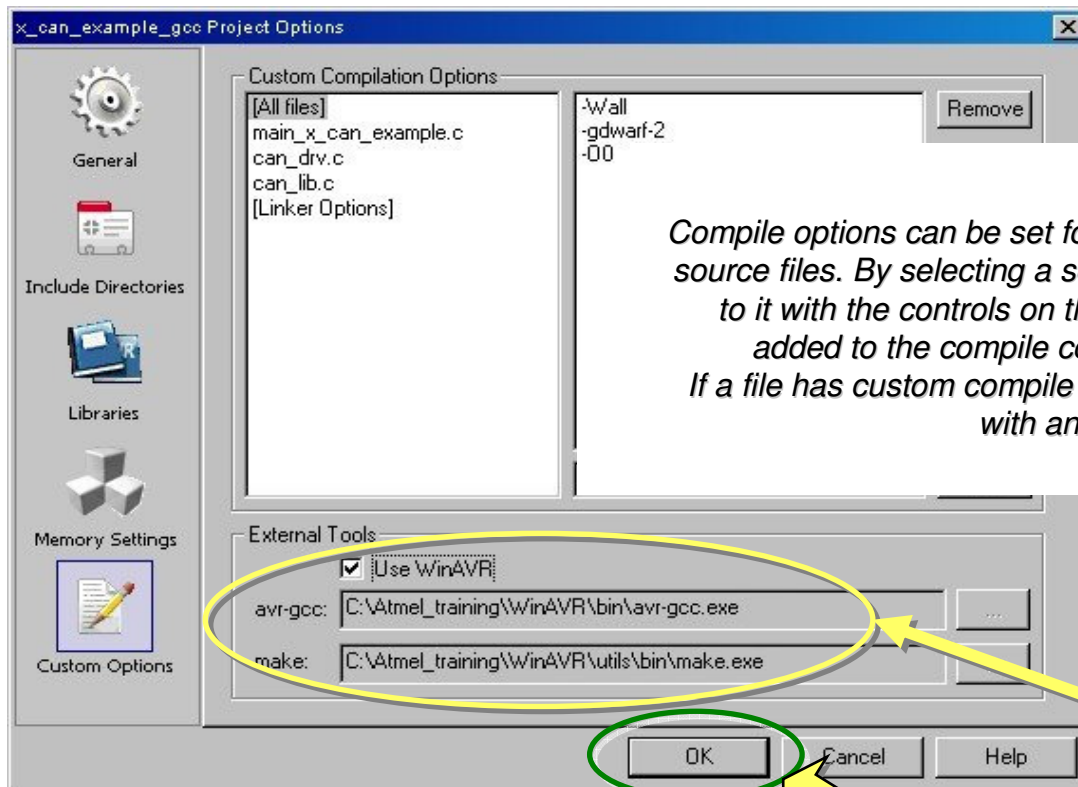
## Compiling (9)

- **Include directories**
  - project, lib\_mcu & can directories



## Compiling (10)

- **Custom options**
  - No custom option - verify the WinAVR path

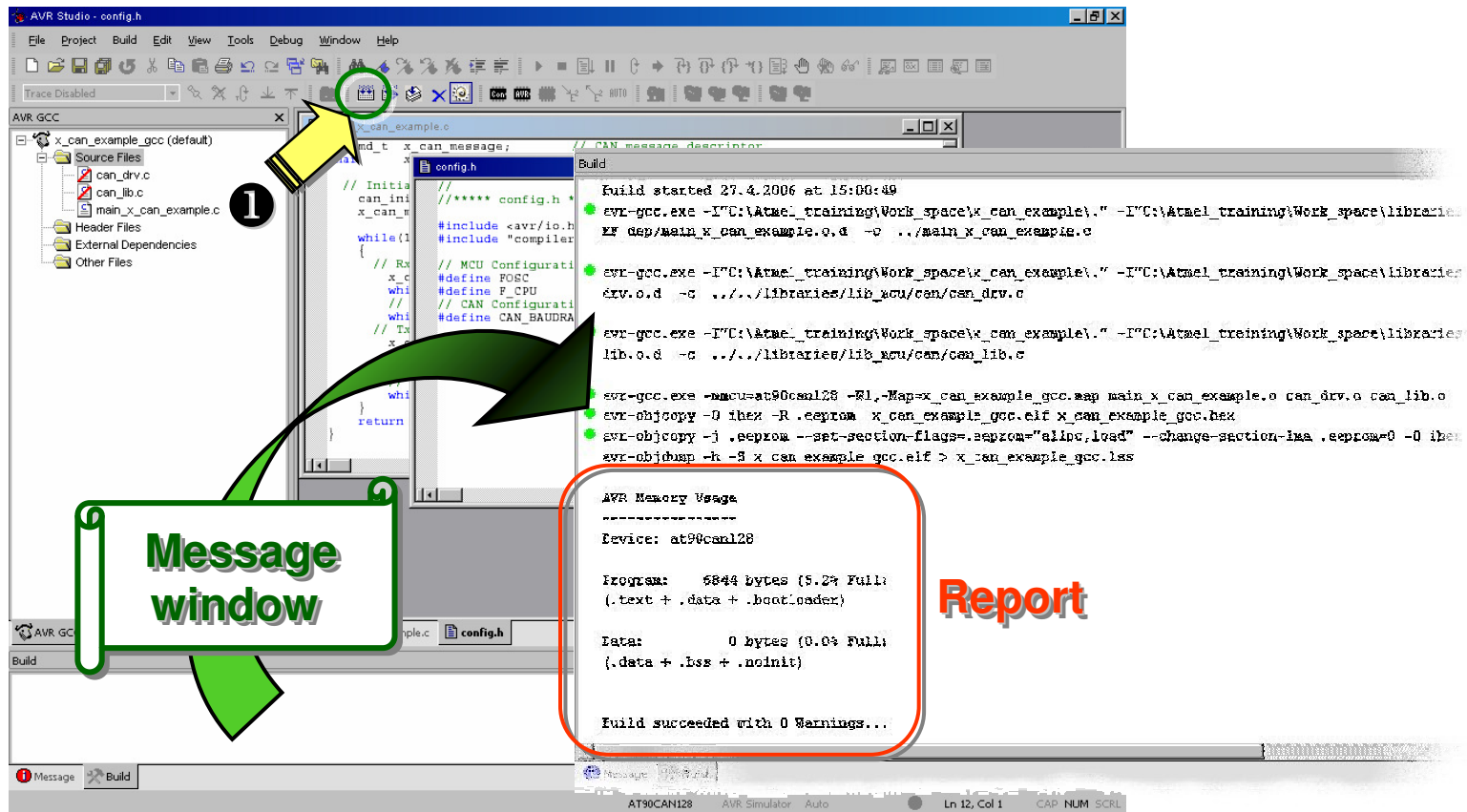


**Verify it  
before  
to start !**

# Compiling (11)

## ■ Invoke GCC

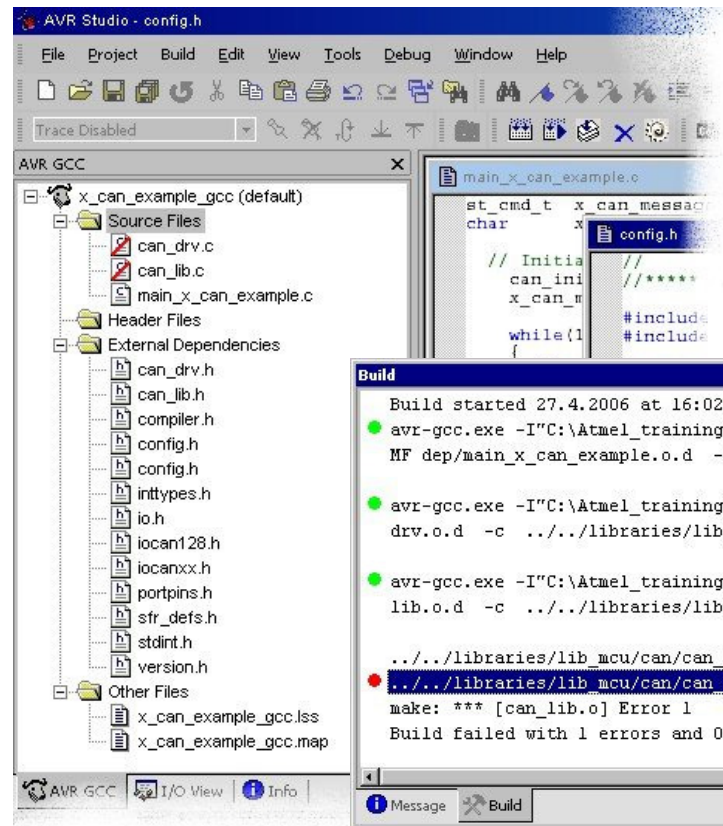
- Built active configuration





## Compiling (12)

- Warning or error
- (new) Project tree

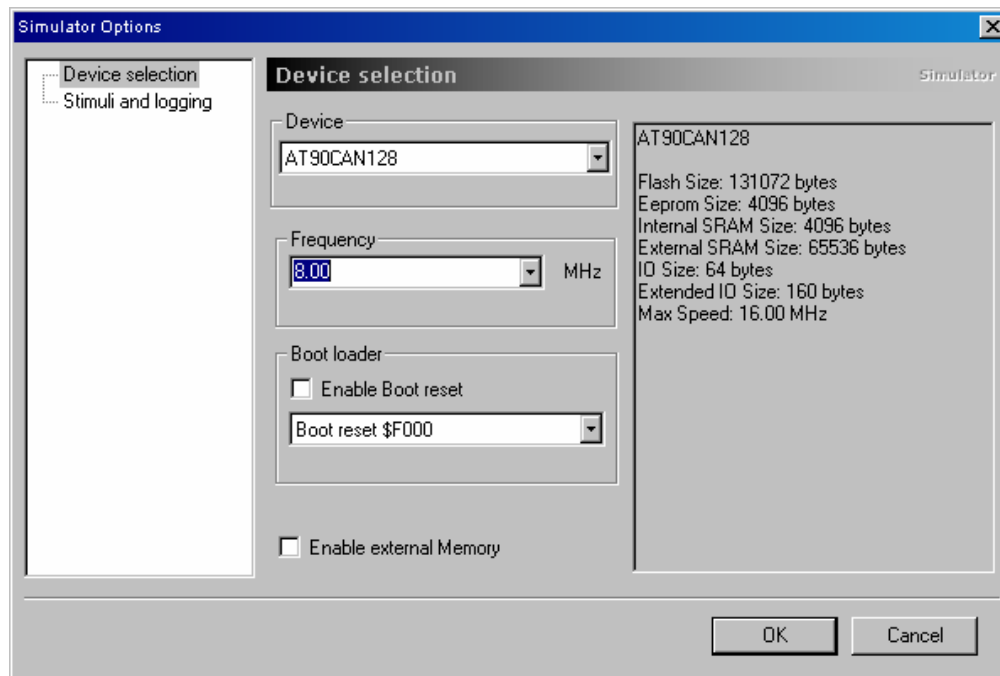


*If there is a warning, error or message with a reference to a file and line number, double-clicking this will open the location that caused the message in the editor.*

## Simulation (1)

The AVR Simulator simulates the CPU, including all instructions, interrupts and most of the on-chip I/O modules. The AVR Simulator operates within the AVR Studio application as a debug target. This enables the user to use the normal debug commands such as Run, Break, Reset, Single step, set breakpoints and watch variables. The I/O, memory and register views are fully functional using the AVR Simulator.

### ■ Simulator options





## Simulation (2)

### ■ Debugging (start)

- Watch window, Code breakpoint & I/O view

**I/O view**

**Debug cursor**

**Breakpoint**

**Drag & drop the variable to the watch window**

**Breakpoint window**

**Watch window**


Description	Hit Count	Data
Break at line main_x_can_example.c:25	Break Always	


Variable	Value	Address
x_can_message	{...}	0x1100 [SRAM]
handle	0xFF 'y'	U8 0x1100 [SRAM]
cmd	(0xFFFF)	can_cmd_t 0x1101 [SRAM]
id	{...}	can_id_t 0x1103 [SRAM]
dlc	0xFF 'y'	U8 0x1107 [SRAM]
pt_data	0xFFFF	U8* 0x1108 [SRAM]
status	0xFF 'y'	U8 0x110A [SRAM]
ctrl	{...}	can_ctrl_t 0x110B [SRAM]


## Simulation (3)


- Debug tools




 Start Debugging


 Stop Debugging


 Run (F5)


 Break (CTRL-F5)


 Reset (SHIFT+F5)


 Show next statement

 Single step, Trace Into (F11)

 Step Over (F10)

 Step Out (SHIFT+F11)

 Run To Cursor (F7)

 Auto Step

 Quick watch

## Simulation (4)

### ▪ Breakpoints

- Code breakpoint

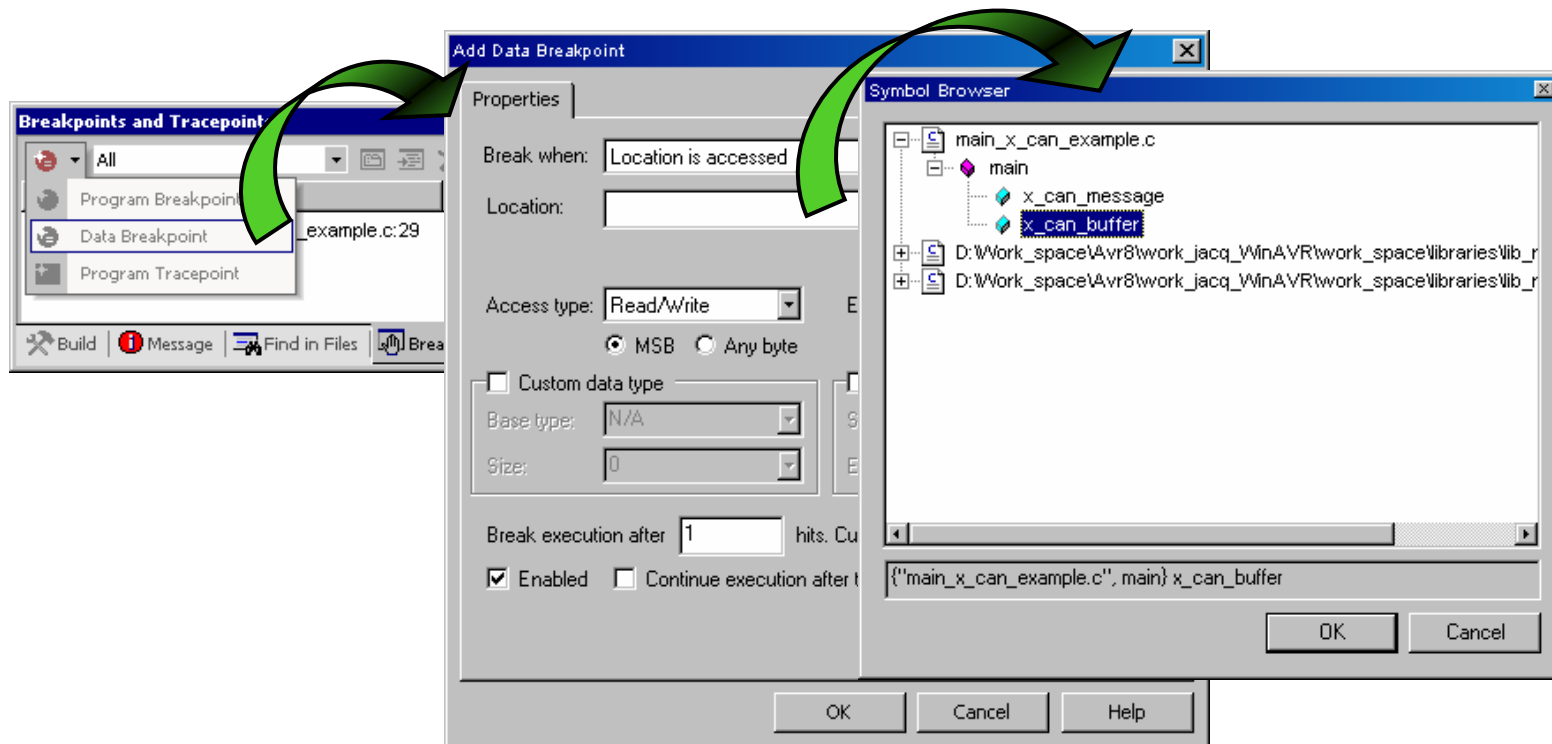


Toggle program breakpoint (F9)



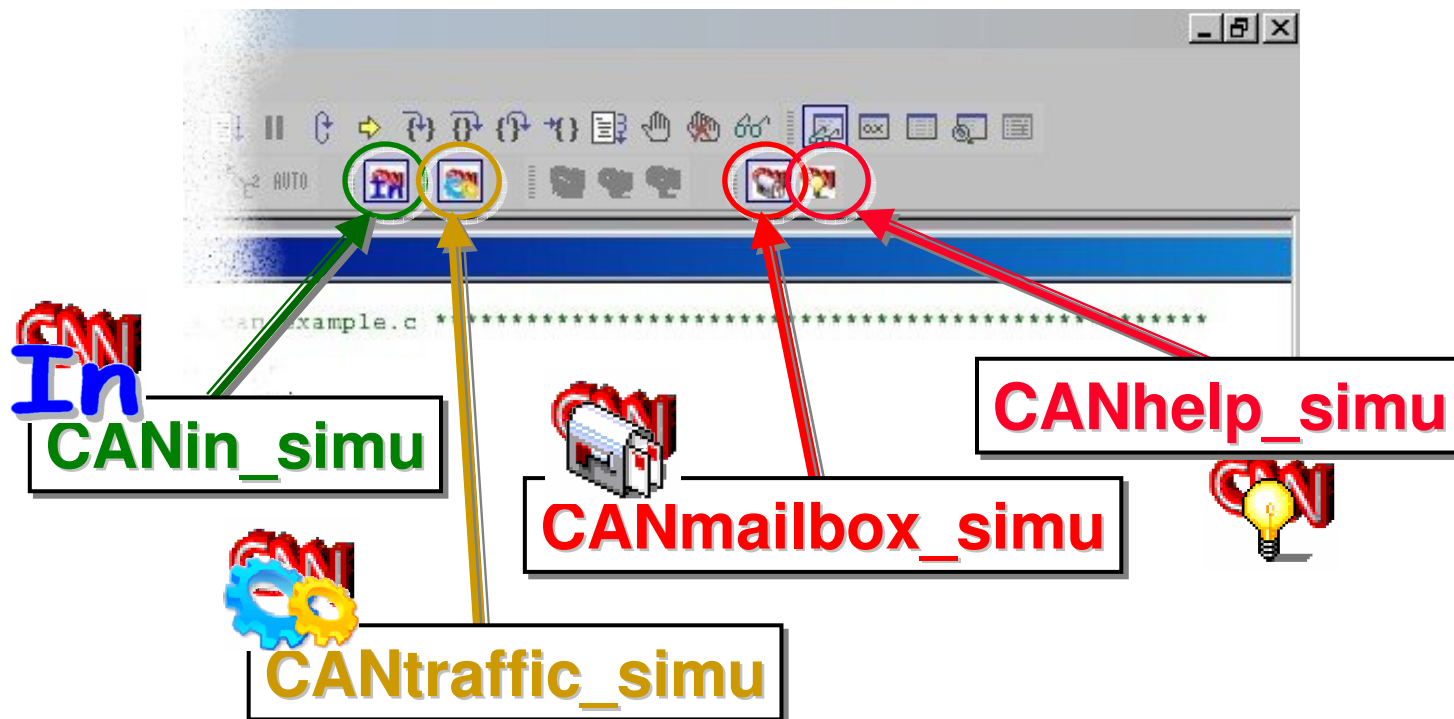
Clear all program breakpoints

- Data breakpoint



## Simulation (5)

- CAN plug-in
  - CAN tools



## Simulation (6)

### ■ CAN simulation

- CANin\_sim (C:\Program Files\Atmel\AVR Tools\AvrStudioPlugin\AT90CAN128\canin.txt),



CANIN_SIM						
ID	Len	Data			Start	Repeat Error
123	4	11	22	33 44	6000	0 N
7FE	8	F0 F1 F2 F3 F4 F5 F6 F7	14000	0	N	
10	5	01 02 03 04 05	26000	0	N	

- CANtraffic\_sim,



TRAFFIC_SIM							
Dir	Cycle Count	MOB	ID	Len	Data	Stamp	
Rx	6000	0	123	4	11 22 33 44	0x204	
Tx	12152	0	124	4	11 22 33 44	0x3cd	
Rx	14000	0	7FE	8	F0 F1 F2 F3 F4 F5 F6 F7	0x66c	
Tx	22622	0	7FF	8	F0 F1 F2 F3 F4 F5 F6 F7	0x8ea	

- & CANmailbox\_sim.



MAILBOX_SIM														
MOB	Mode	Status	ID Tag	ID Mask	Len	Data								Stamp
0*	Tx	23% processed	7FF	0	8	F0	F1	F2	F3	F4	F5	F6	F7	066C
1	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
2	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
3	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
4	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
5	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
6	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
7	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
8	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
9	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
10	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
11	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
12	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
13	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000
14	D1s	Done	0	0	0	00	00	00	00	00	00	00	00	0000

## Hardware Debug (1)

### ■ JTAGICE mk II

- ☑ The JTAG interface is a 4 wire Test Access Port (TAP) controller that is compliant with the IEEE 1149.1 standard. The IEEE standard was developed to enable a standard way to efficiently test circuit board connectivity (Boundary Scan). Atmel® AVR devices have extended this functionality to include full Programming and On-Chip Debugging support.
- ☑ The JTAGICE mkII uses the standard JTAG interface to enable the user to do real time emulation of the microcontroller while it is running in the target system.
- ☑ The AVR On-Chip Debug (AVROCD) protocol gives the user complete control of the internal resources of the AVR microcontroller. Thus JTAGICE mkII gives accurate emulation at a fraction of the cost of traditional emulators.
- ☑ The JTAGICE mkII also supports full programming through the ISP interface.



## Hardware Debug (2)

- DVK90CAN1 & JTAGICE mk II
  - Connections



## Hardware Debug (3)

- Debugging with JTAGICE mk II (start)
  - Watch window, Code breakpoint & I/O view

**I/O view**

**1**

**Debug cursor**

**Breakpoint**

**Drag & drop the variable to the watch window**

**Watch window**

**Breakpoint window**

The screenshot displays the AVR Studio IDE with the following components:

- I/O View:** Located on the left, it shows the hardware components of the AT90CAN128, including registers (CANGCON, CANGSTA, CANGIT, CANGIE, CANEN2, CANEN1, CANIE1, CANSIT2, CANSIT1, CANST1, CANST2) and I/O modules (AD\_CONVERTER, ANALOG\_COMPARATOR, BOOT\_LOAD, CAN).
- Code Editor:** The main window shows the source code for `main_x_can_example.c`. A yellow arrow labeled '1' points to the `int main (void)` function. A red circle labeled 'Debug cursor' is at the start of the function. A red circle labeled 'Breakpoint' is at line 25, which is highlighted in red.
- Watch Window:** Located at the bottom right, it displays a list of variables and their values. The variables include `x_can_message`, `handle`, `cmd`, `id`, `dlc`, `pt_data`, `status`, and `ctrl`. The values are shown in hexadecimal and decimal formats.
- Breakpoint Window:** Located at the bottom left, it shows the breakpoint set at line 25 of `main_x_can_example.c`. The status is 'Break Always'.



## Hardware Debug (4)

- Debug tools



- |                       |                                 |
|-----------------------|---------------------------------|
| ▶ Start Debugging     | ⌘ Single step, Trace Into (F11) |
| ■ Stop Debugging      | ⌘ Step Over (F10)               |
| ⌘ Run (F5)            | ⌘ Step Out (SHIFT+F11)          |
| ⏏ Break (CTRL+F5)     | ⌘ Run To Cursor (F7)            |
| ⌘ Reset (SHIFT+F5)    | ⌘ Auto Step                     |
| ⏏ Show next statement | ⌘ Quick watch                   |

## Hardware Debug (5)

### ▪ Breakpoints

- Code breakpoint

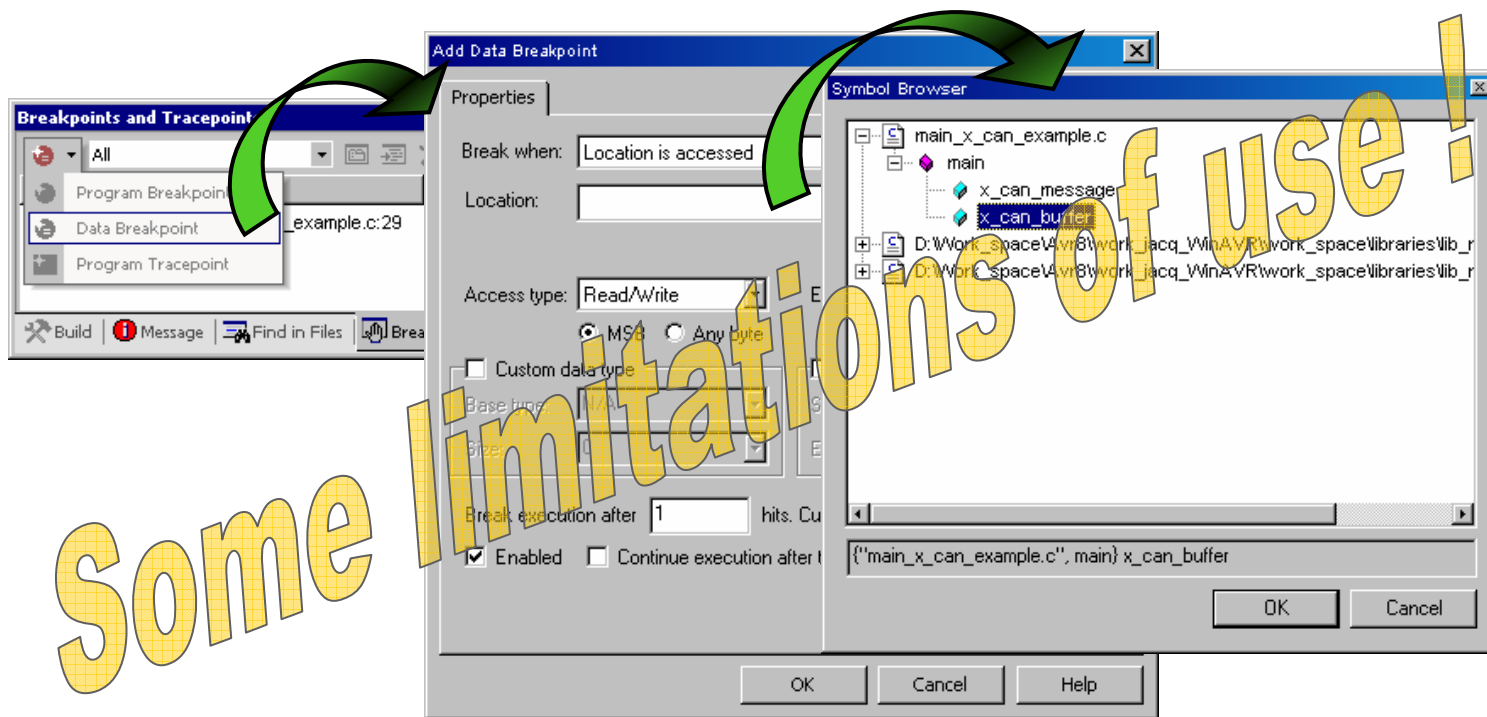


Toggle program breakpoint (F9)



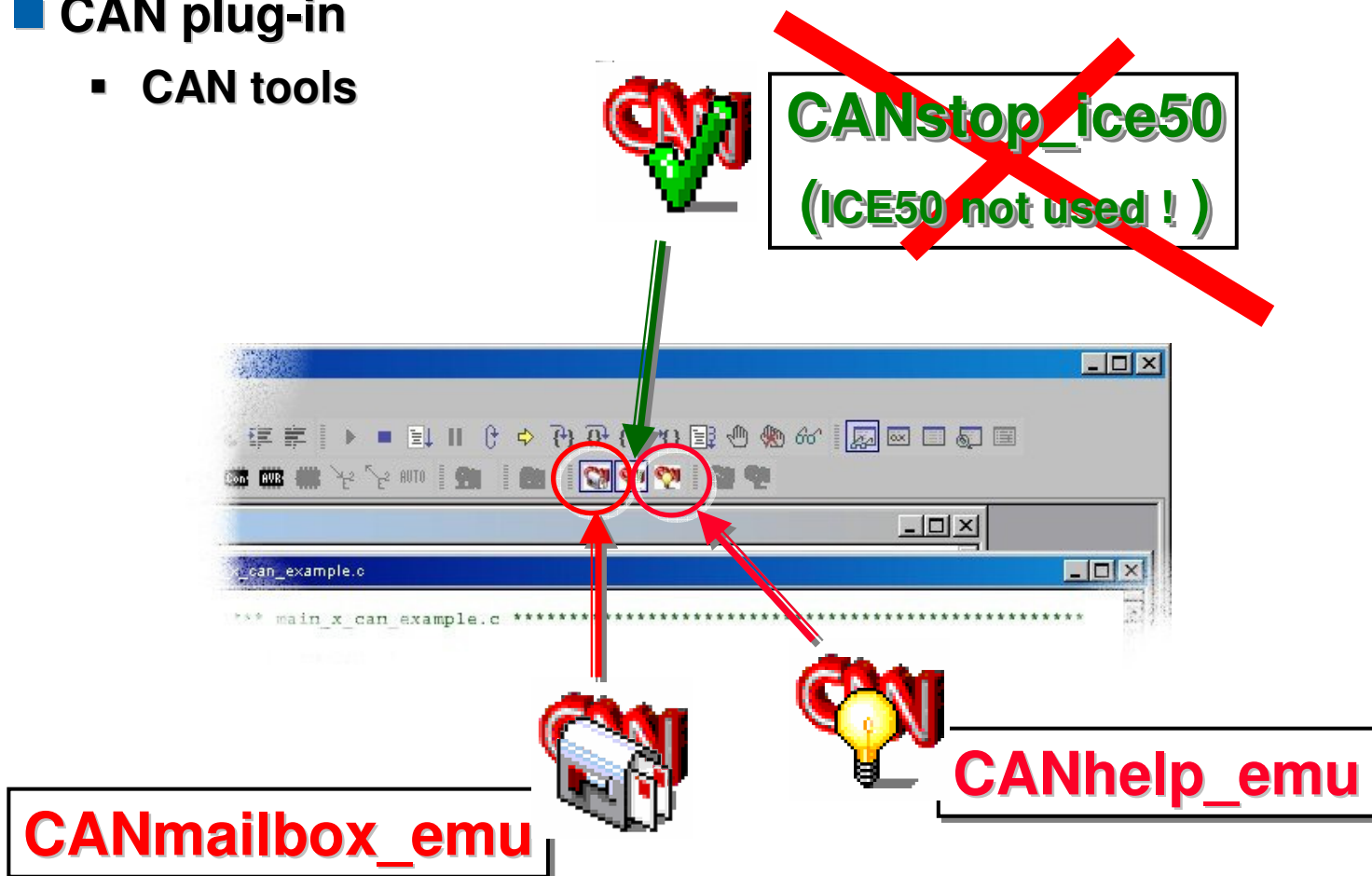
Clear all program breakpoints

- Data breakpoint



## Hardware Debug (6)

- CAN plug-in
  - CAN tools



# Hardware Debug (7)

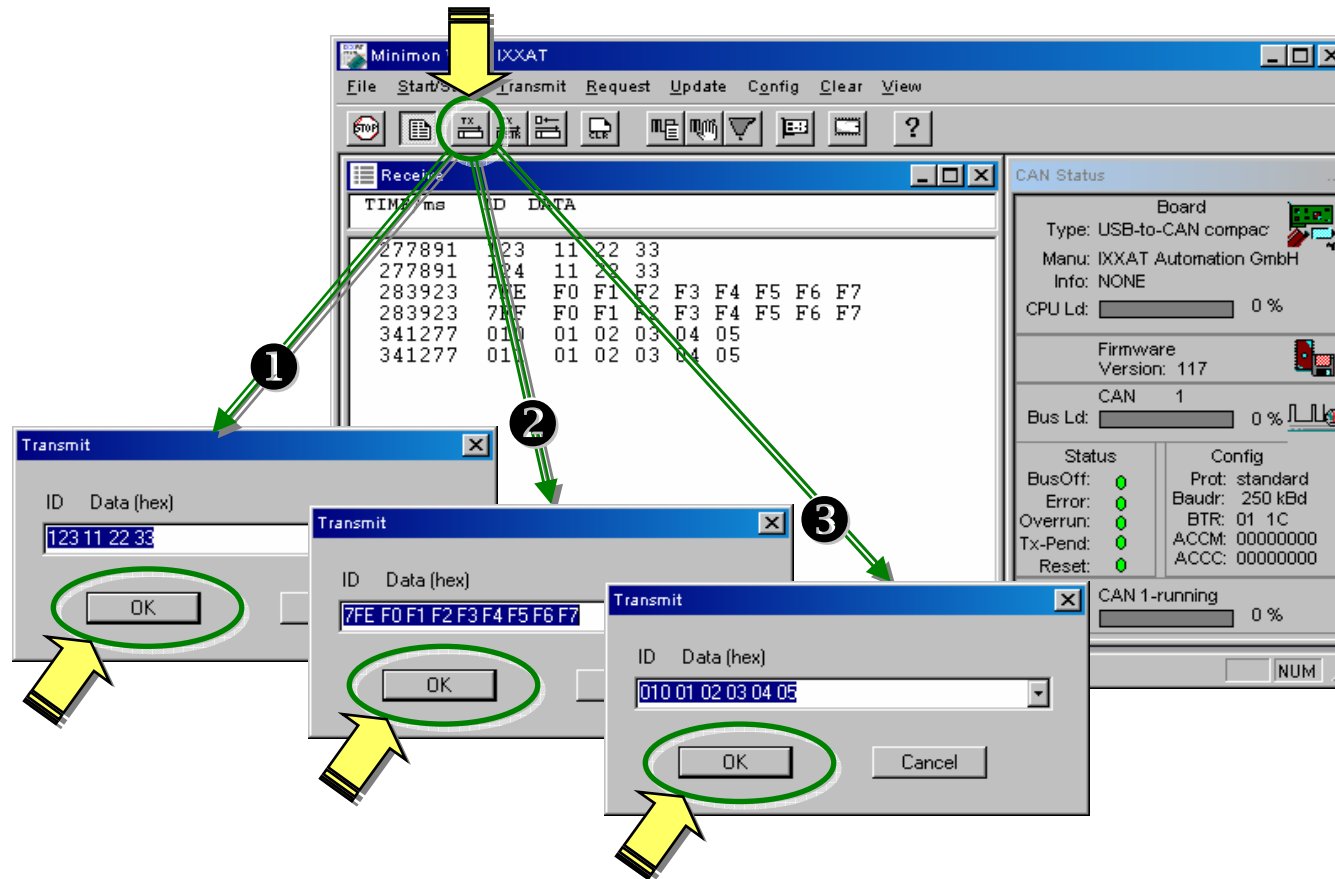
- CAN hw. debugging
  - & CANmailbox\_emu.



CANICE															✕
MOB	Mode	ID Tag	.	Len	Data										Stamp
0 *	Tx	124		0	4	11	22	33	44	C3	00	00	00	4CCB	
1	Dis	0		0	0	F7	BF	9C	F8	BB	7B	F7	2A	9D25	
2	Dis	0		0	0	42	D0	2C	FA	B7	64	C5	03	91BD	
3	Dis	0		0	0	4F	37	BF	F1	0E	D2	92	FA	5719	
4	Dis	0		0	0	E7	E9	3E	4E	68	56	B9	D2	E2CF	
5	Dis	0		0	0	29	EF	00	67	EB	DC	7F	F6	9225	
6	Dis	0		0	0	DD	09	58	2A	F4	9D	31	E3	36E4	
7	Dis	0		0	0	00	00	47	06	67	10	F2	10	0561	
8	Dis	0		0	0	60	59	5E	AA	F5	E2	FC	0D	E733	
9	Dis	0		0	0	30	7E	12	B9	C3	FC	D7	32	890B	
10	Dis	0		0	0	1F	DF	E7	8E	C6	79	0D	13	2207	
11	Dis	0		0	0	32	26	E9	38	54	2A	FB	74	282F	
12	Dis	0		0	0	2F	CB	37	E7	DB	D6	FD	C0	7BF8	
13	Dis	0		0	0	FE	06	78	11	A4	AB	F6	3A	4BC2	
14	Dis	0		0	0	B2	BC	35	2D	AD	B0	41	23	4D53	

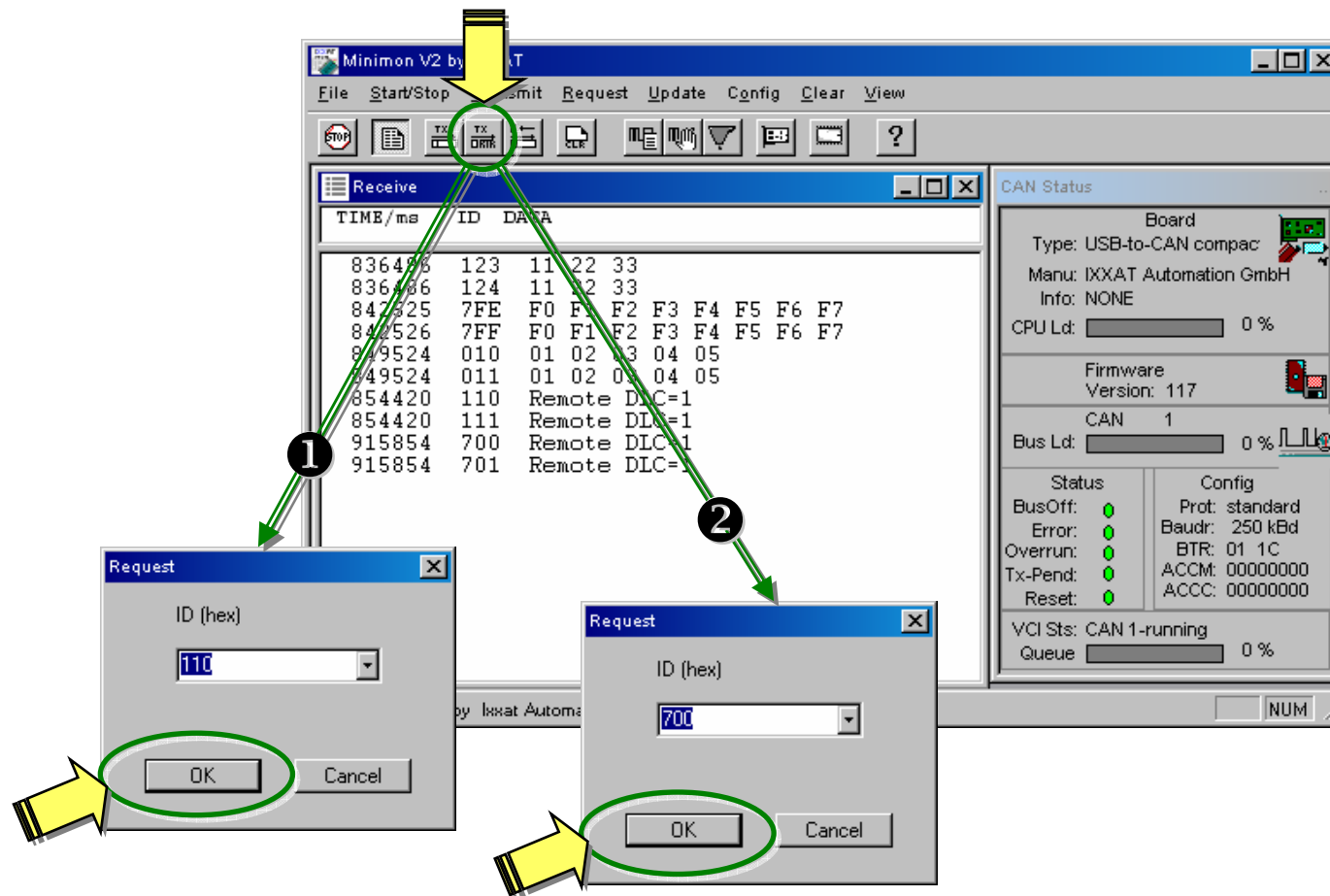
## Hardware Debug (8)

- Application with Minimom V2
  - CAN Data Frames Generation



## Hardware Debug (9)

- CAN Remote Frames Generation





# Conclusion

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Simulator  $\equiv$  Hw. Debug  
... or almost !

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Develop an  
Atmel AVR CAN project is:  
easy, fast & efficient.



## Atmel contact

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