

# Diagnosing applications' I/O behavior through system call observability

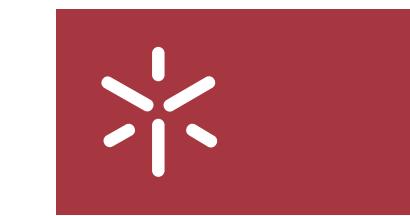
Tânia Esteves, Ricardo Macedo, Rui Oliveira and João Paulo

INESC TEC & University of Minho

***5th Workshop on Data-Centric Dependability and Security (DCDS'23)***



**INESCTEC**



**FCT** Fundação  
para a Ciência  
e a Tecnologia

# Diagnosing applications storage I/O Problem

- Applications often exhibit inefficient or erroneous I/O behaviors
  - ▶ Costly access patterns
    - Small-sized I/O requests or random accesses
  - ▶ I/O contention
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  - ▶ Erroneous usage of I/O calls
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RocksDB

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Can compromise the performance, correctness and dependability of applications!

# Diagnosing applications storage I/O

## Current approaches

- Source code instrumentation

- ▶ Intrusive

- Source code may be unavailable

- ▶ Complex & time-consuming

- Large codebases to understand and modify

- ✓ Provides accurate information about applications' actions

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**RocksDB**

440K LoC

SILK [1]

**Fluent Bit**

1M LoC

[1] BALMAU, Oana, et al. SILK: Preventing Latency Spikes in Log-Structured Merge Key-Value Stores. In: USENIX Annual Technical Conference. 2019. p. 753-766.

# Diagnosing applications storage I/O

## Current approach

### ● Tracing

✓ Transparent to the application

- ▶ High overhead vs data loss
  - High overhead can camouflage erroneous behaviors
- ▶ Lack of analysis pipelines
  - Large number of events to analyze manually
- ▶ Lack of flexibility
  - Solutions designed for rigid analysis scenarios

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Requires a benchmark that  
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Requires a benchmark that  
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**Fluent Bit**  
Requires accessed offsets and  
inodes

# DIO

## This work

- A generic tool for observing and diagnosing I/O interactions between applications and in-kernel POSIX storage systems
  - ▶ Transparency
  - ▶ Comprehensive and flexible tracing
  - ▶ Practical and timely analysis
  - ▶ Data querying and correlation
  - ▶ Customized visualization

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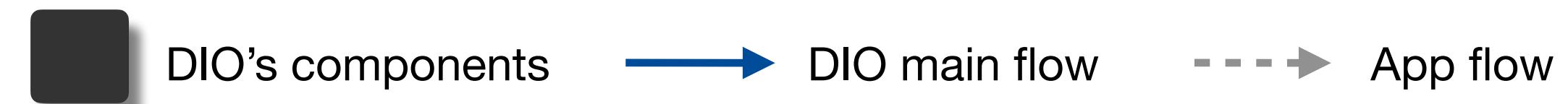
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  - ▶ Customized visualization ✓ Explore data and build customized visualizations

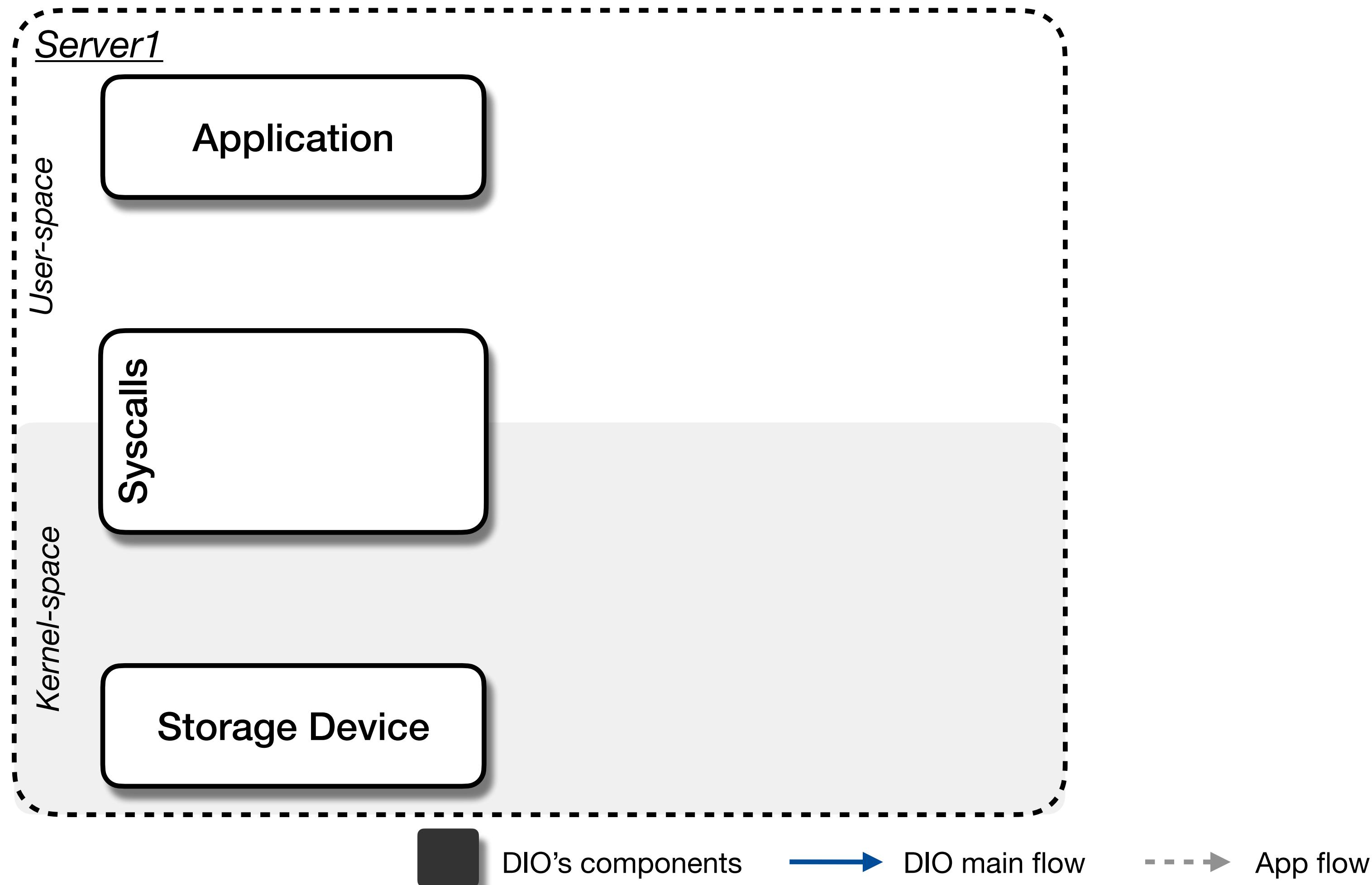
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## System overview



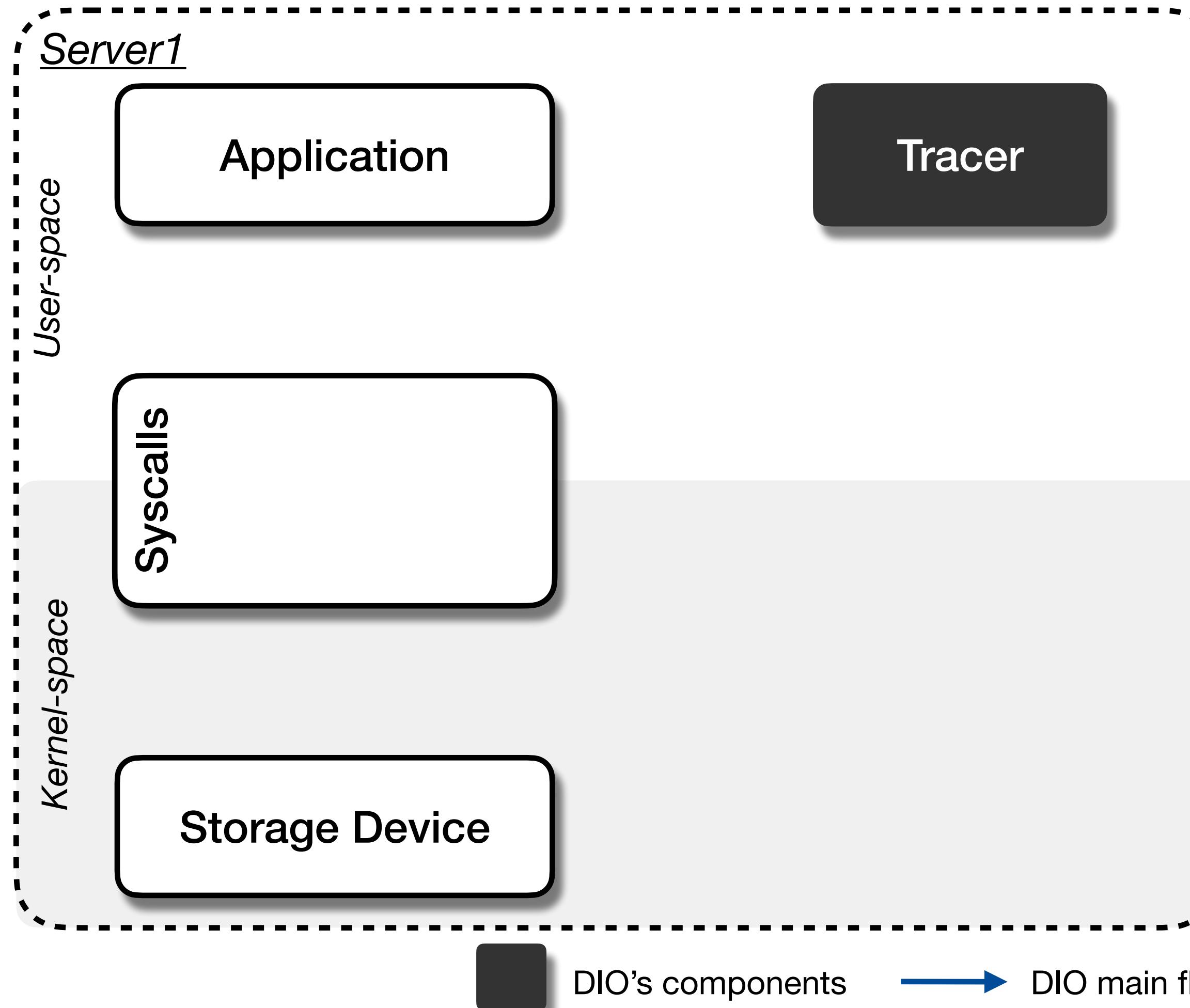
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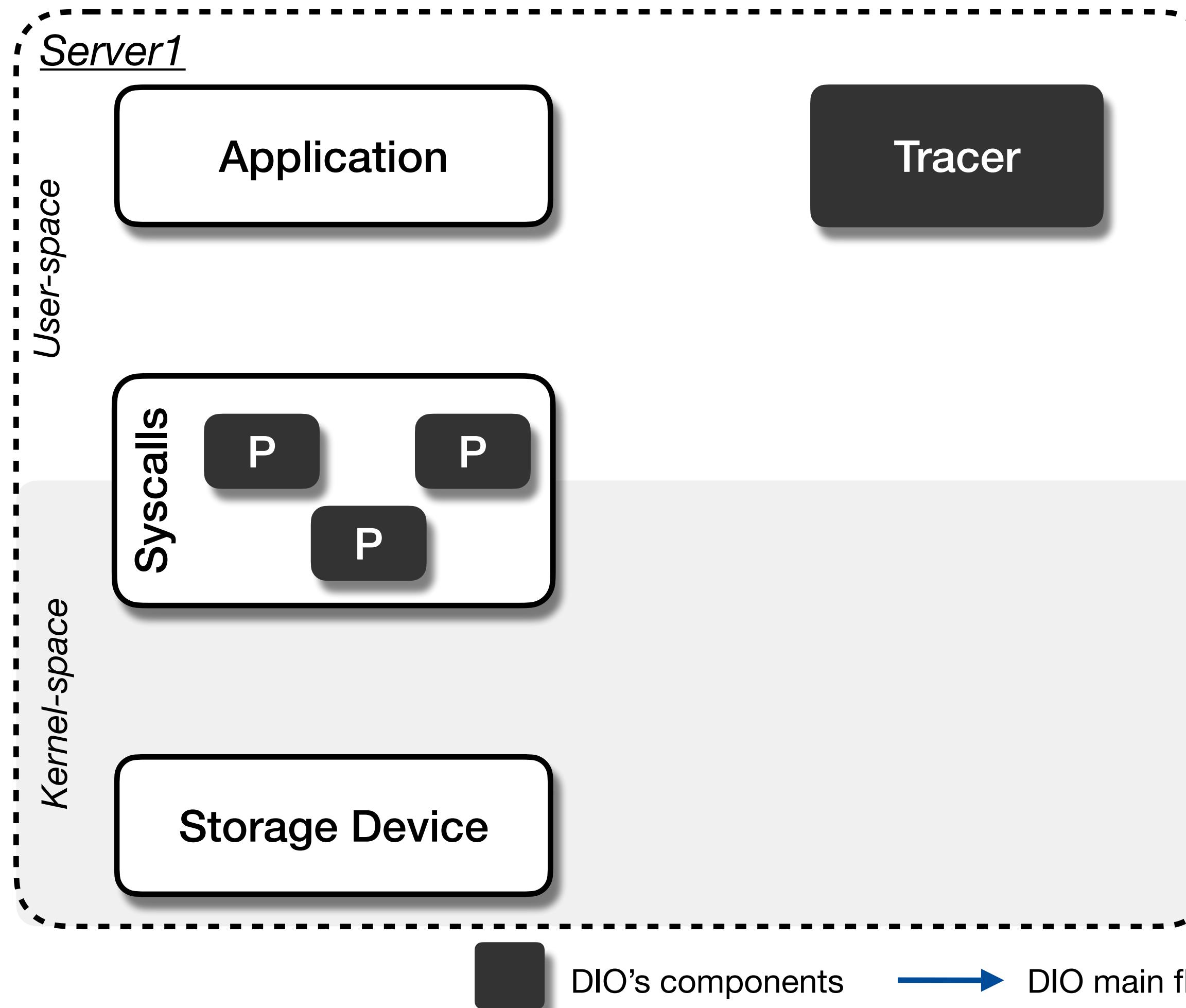
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DIO's tracer runs along the targeted application, intercepting its syscalls

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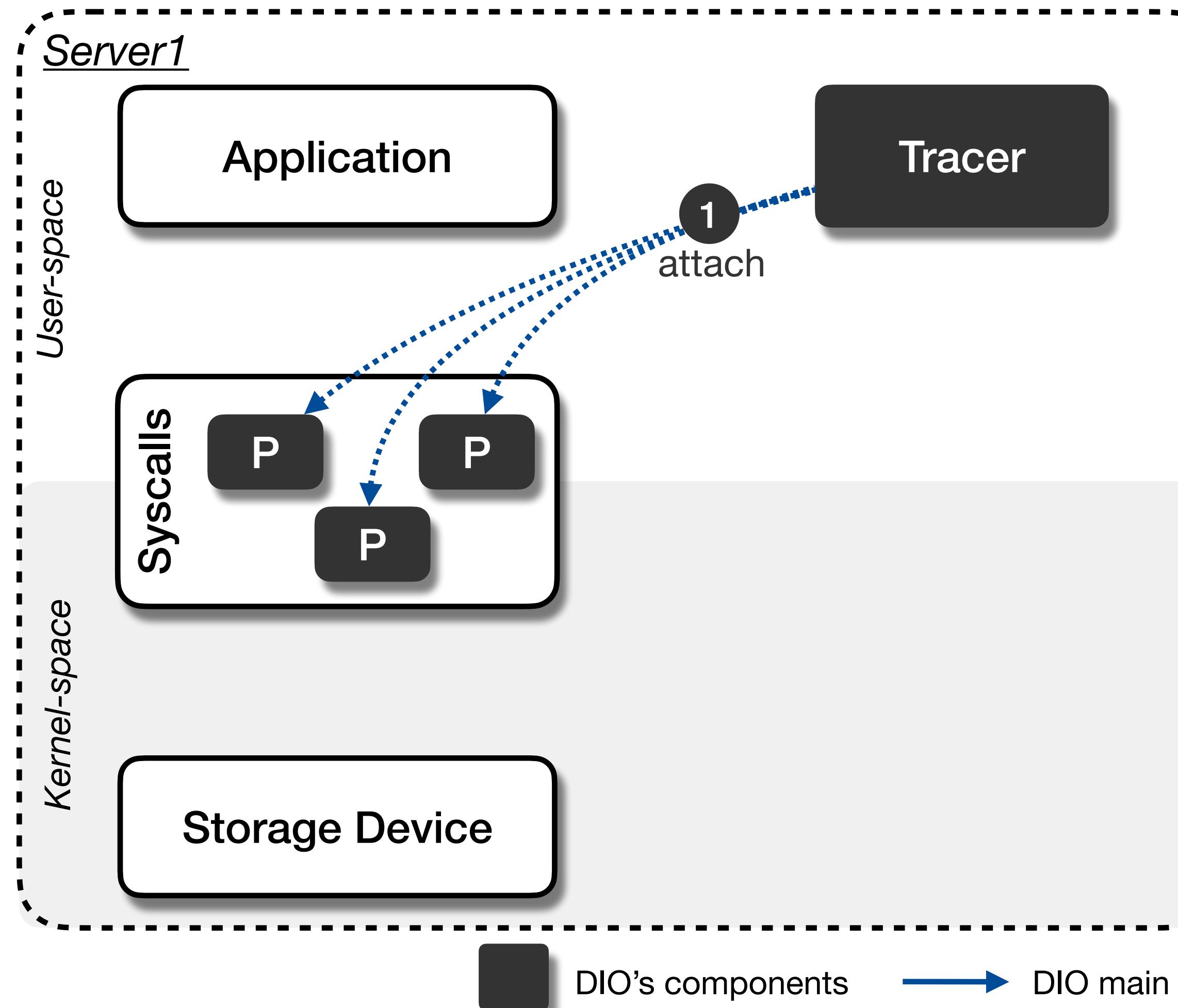
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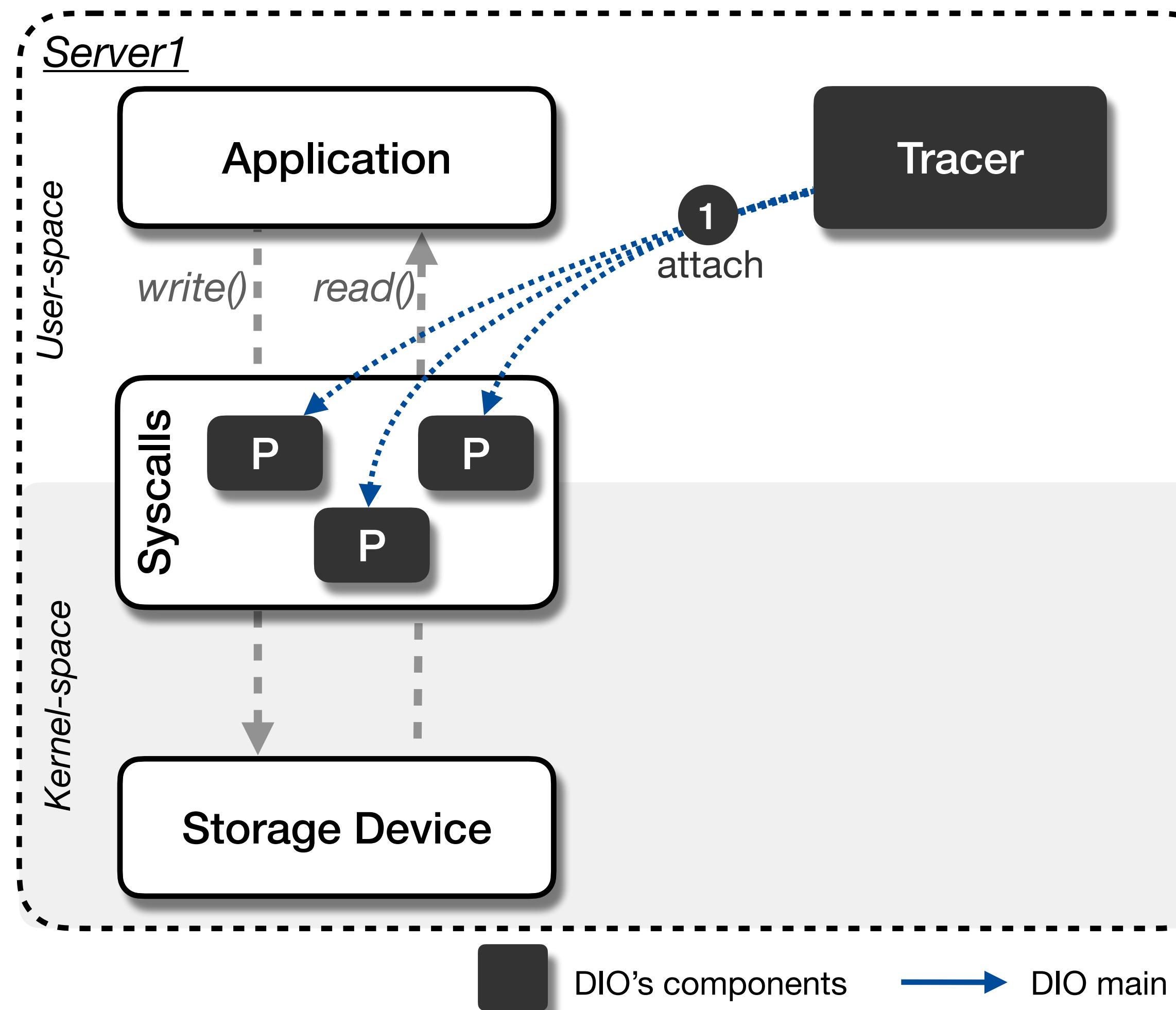
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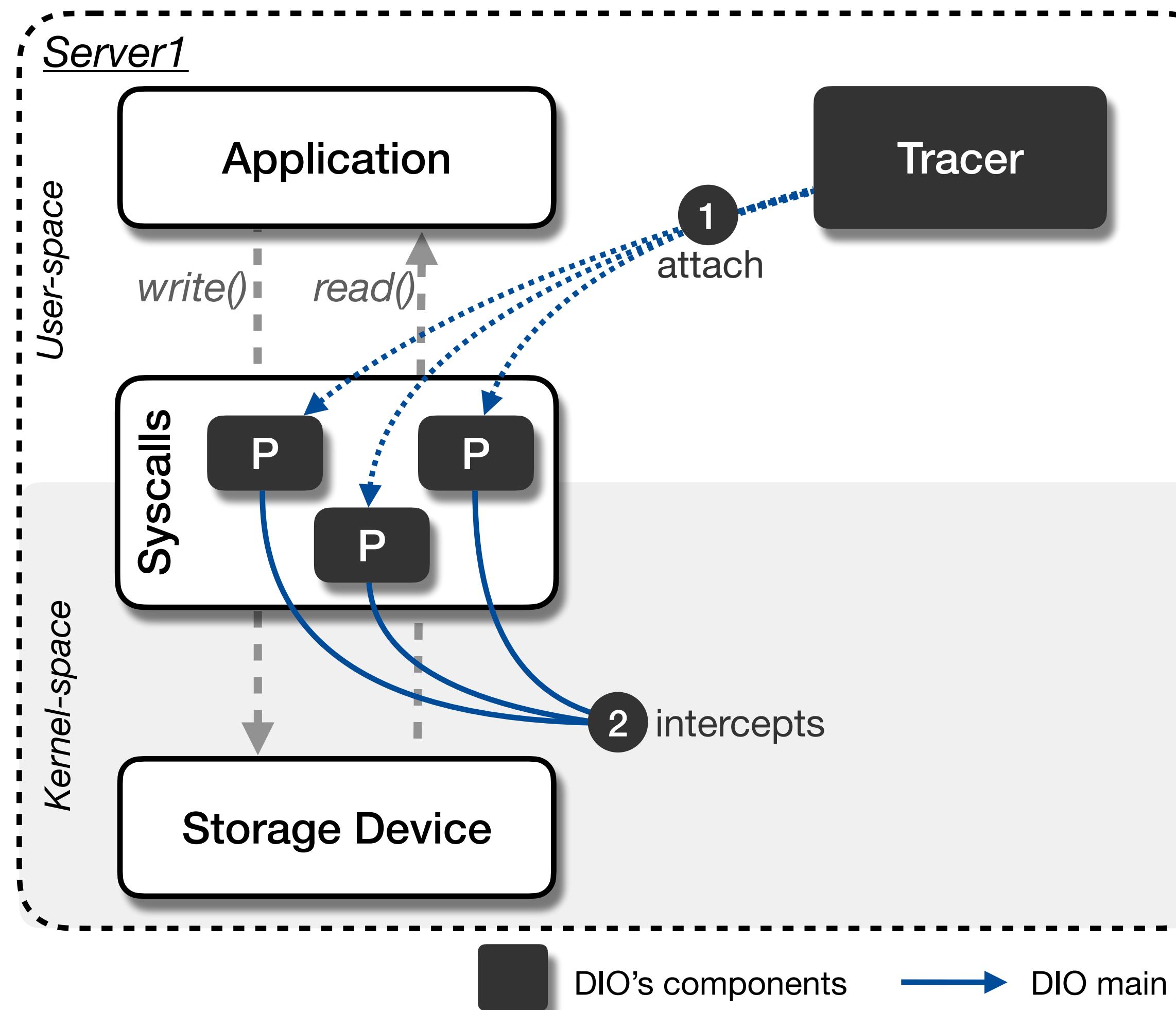
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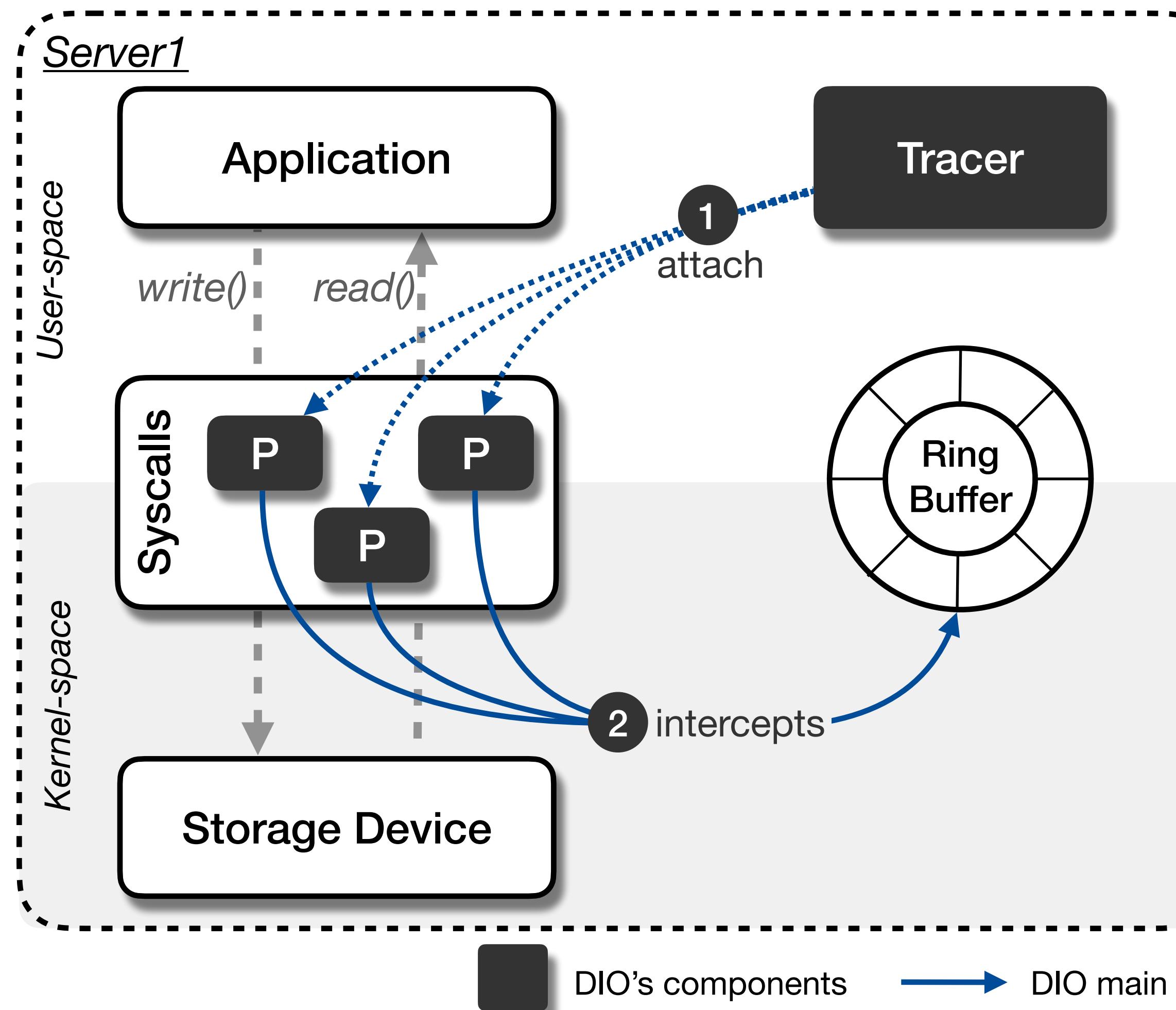
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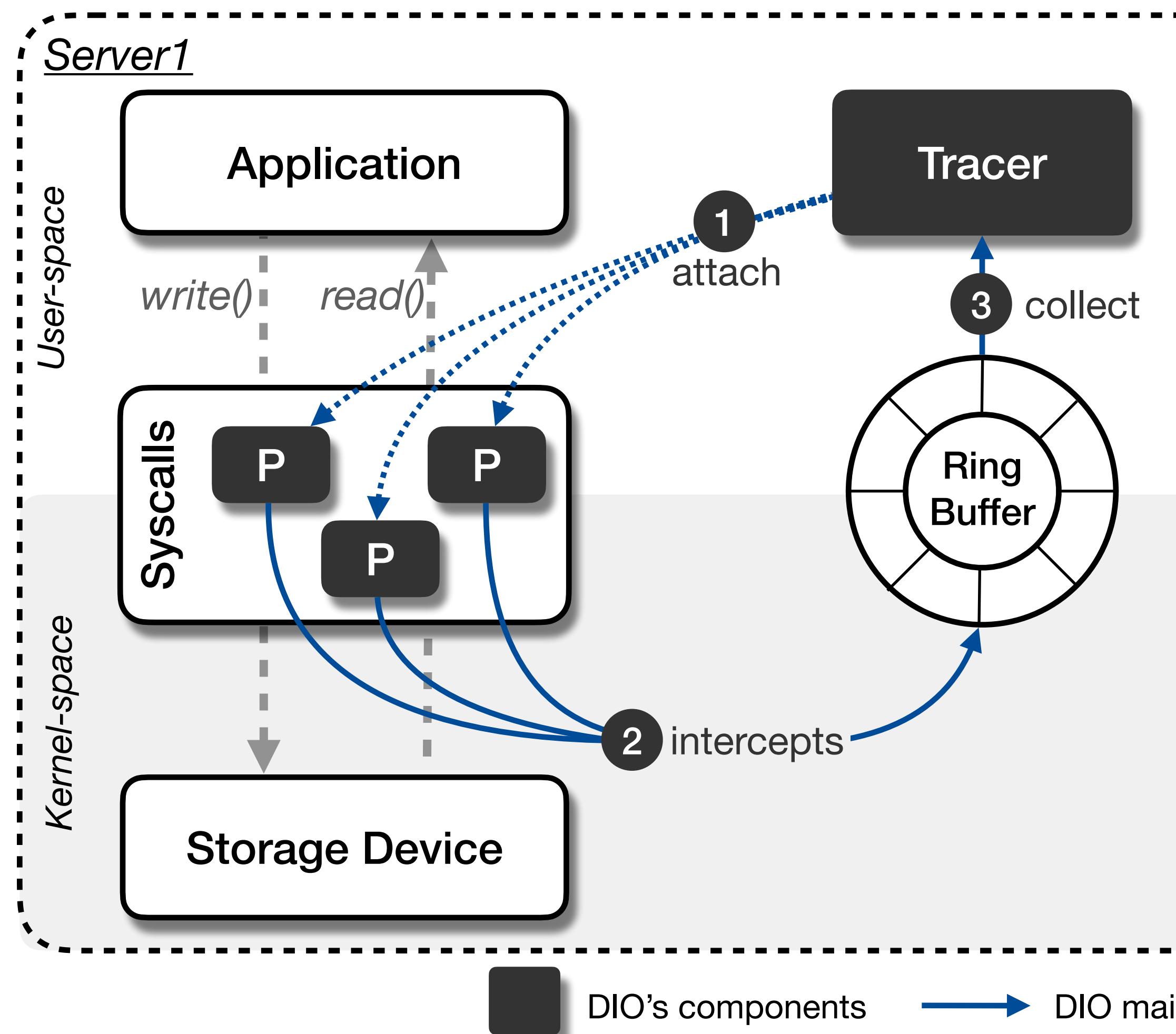
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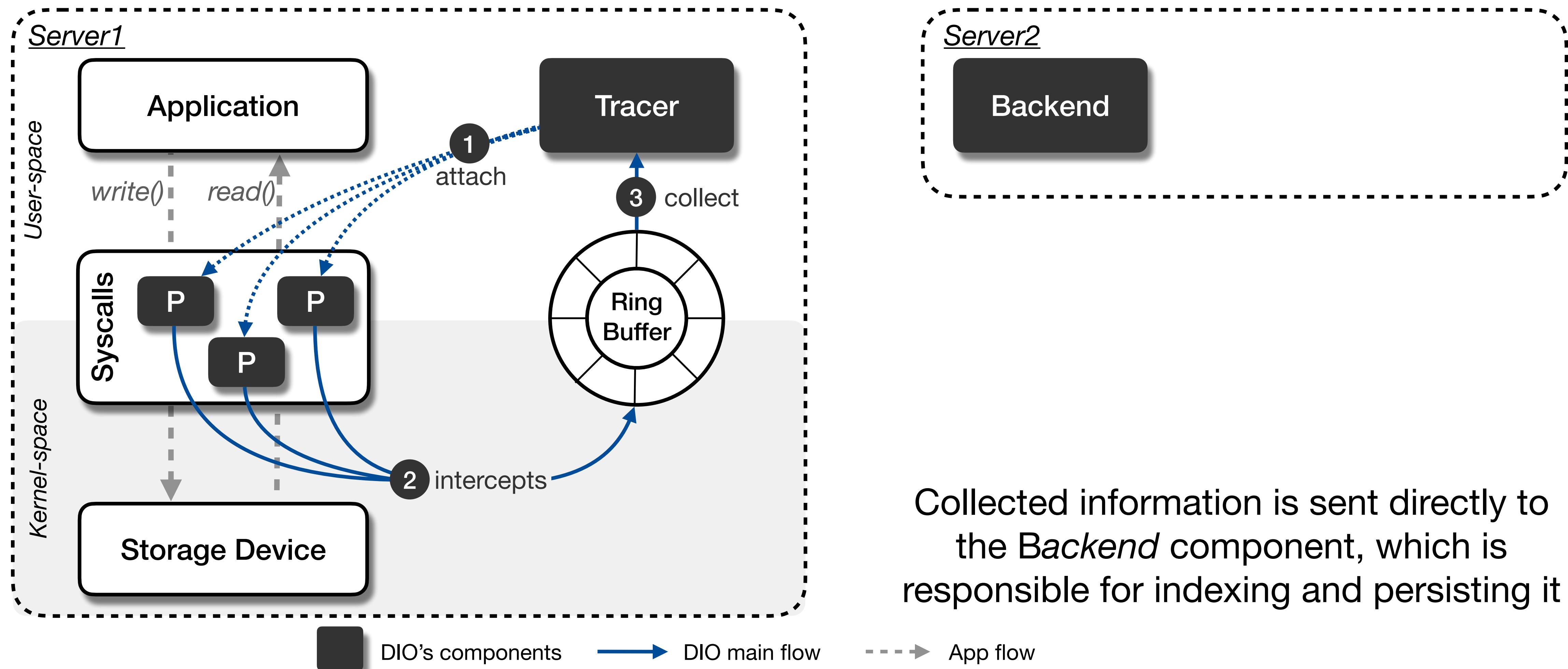
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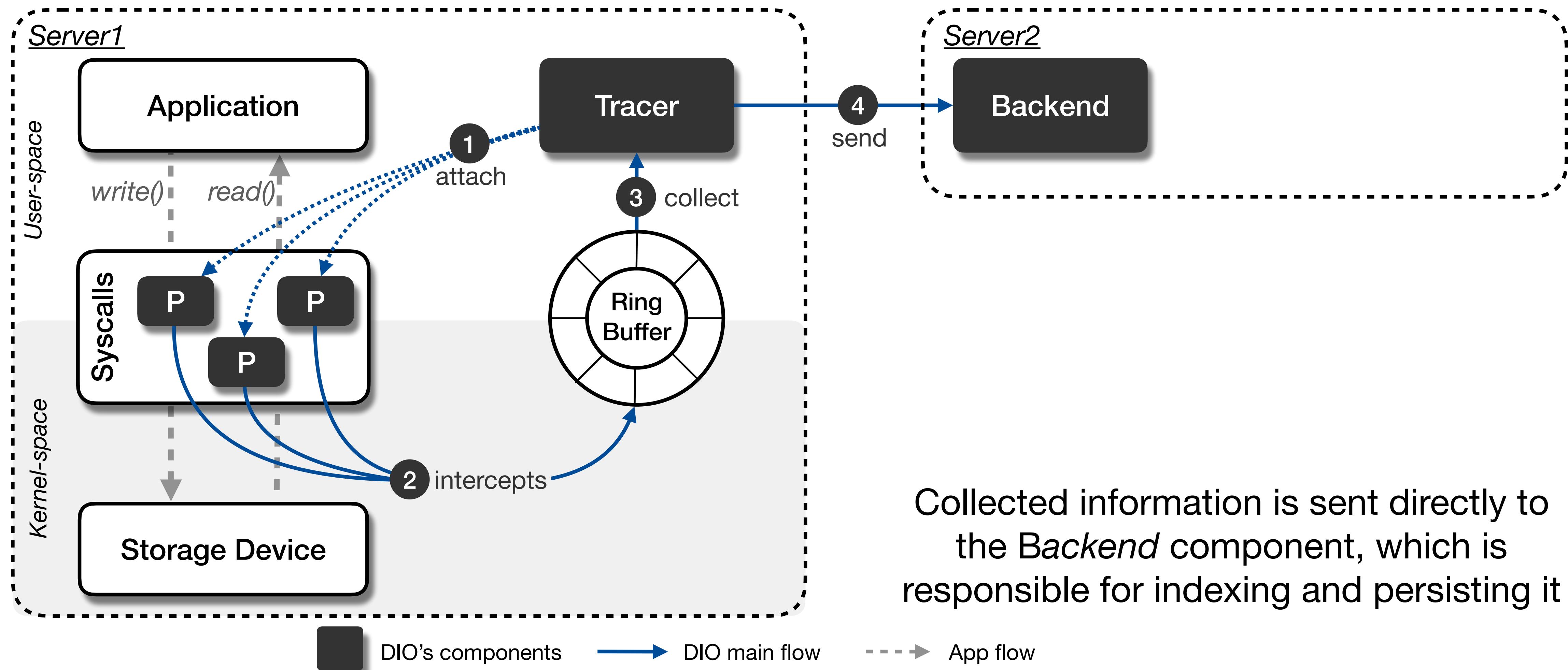
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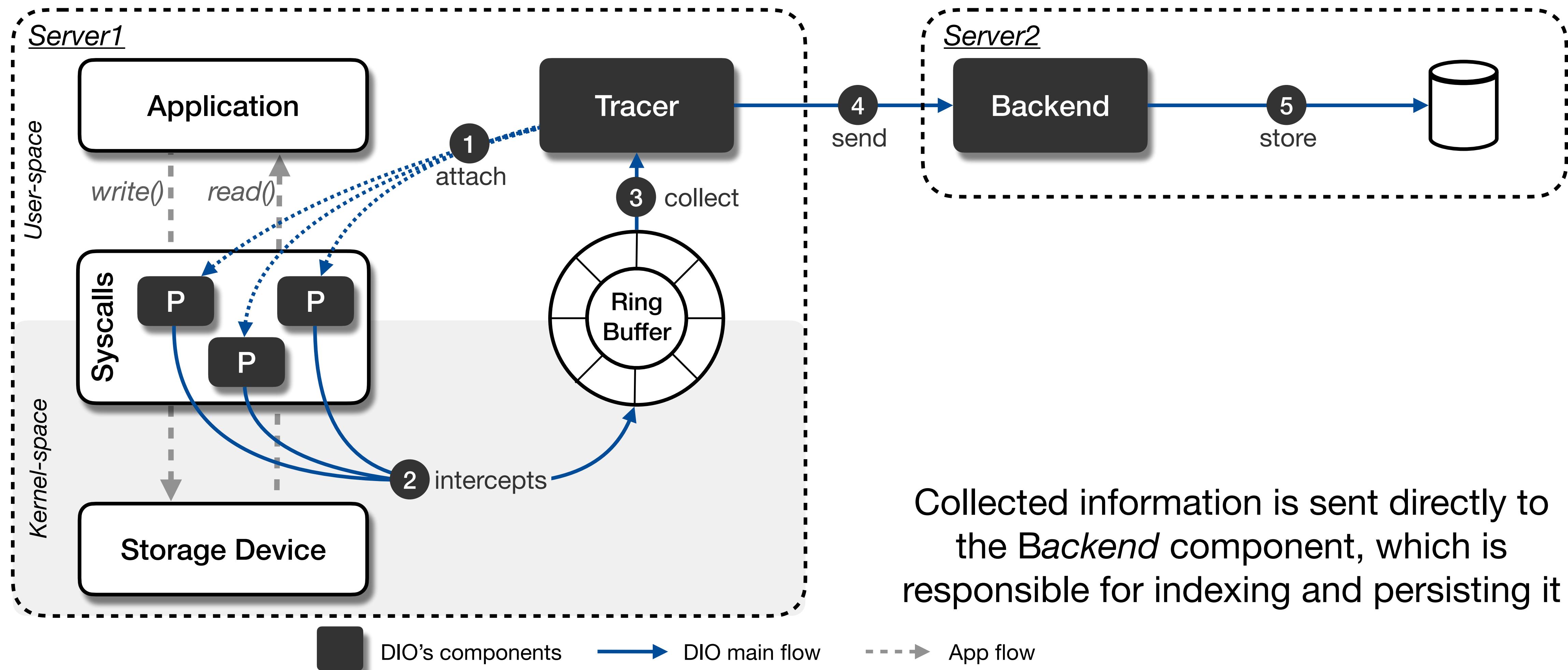
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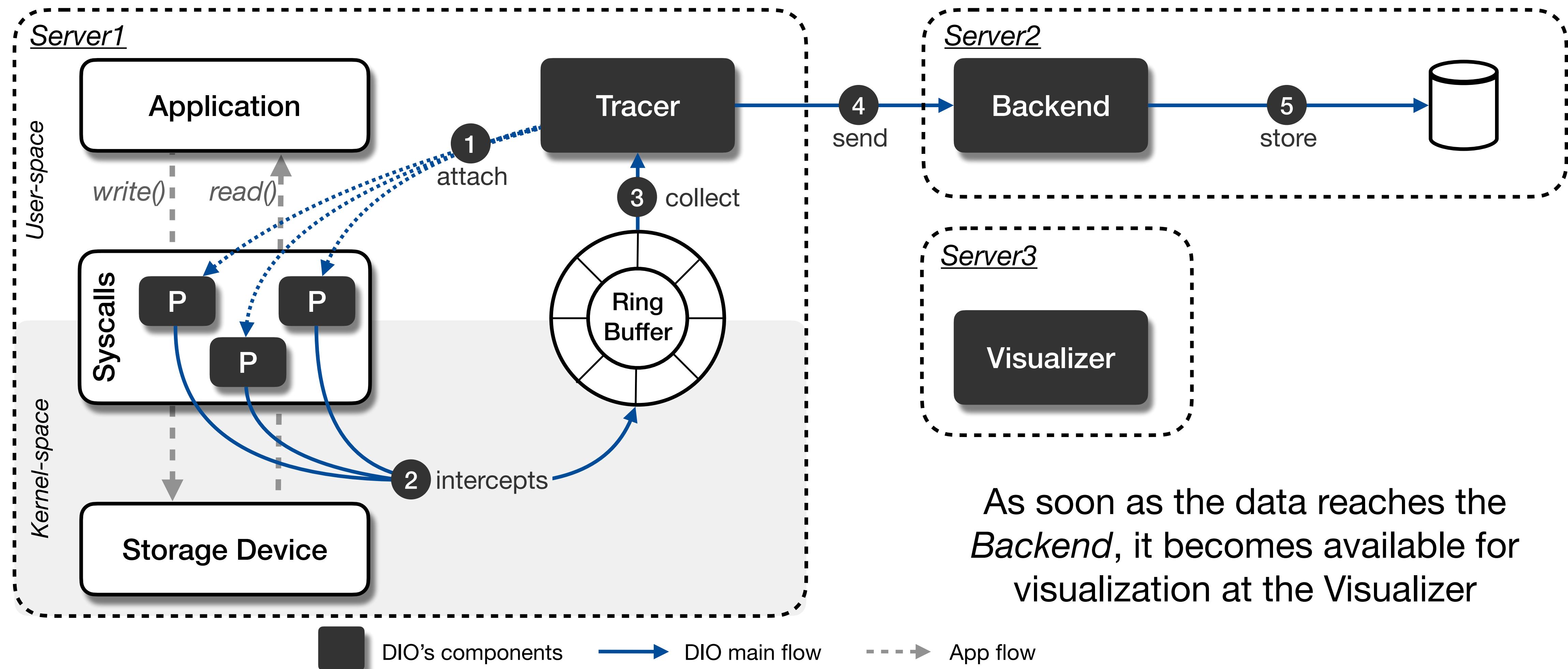
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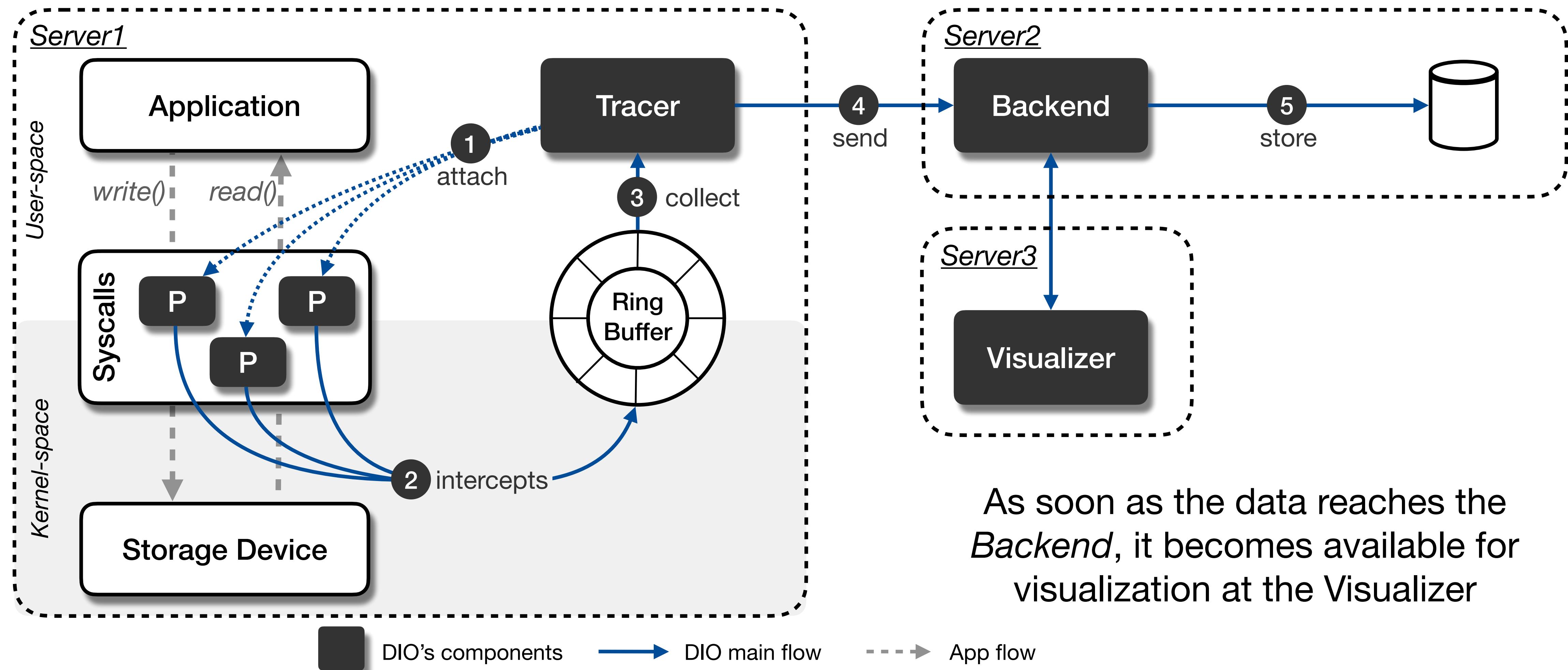
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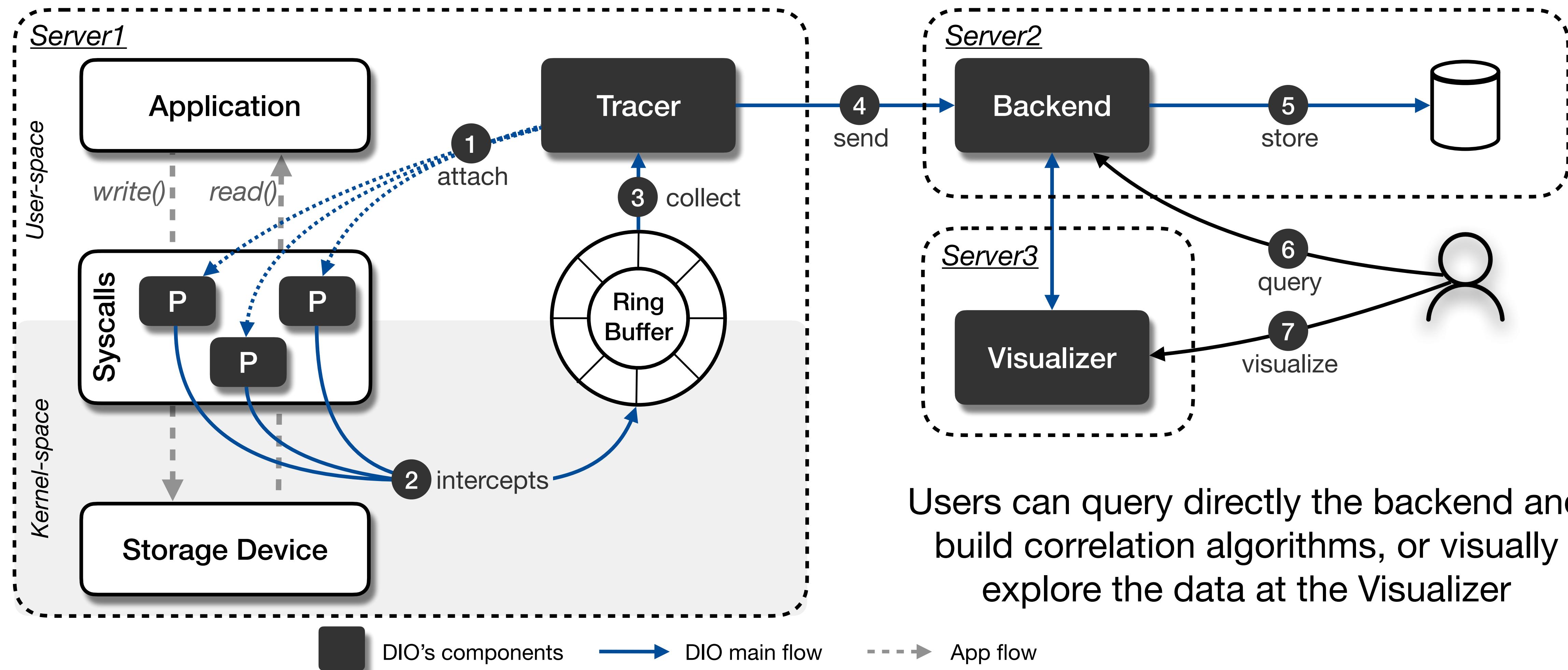
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## Implementation

### ○ Tracer

- ▶ Uses eBPF technology
- ▶ Currently supports 42 storage-related system calls
- ▶ Implemented in  $\approx 8K$  LoC (restricted C & Go)

### ○ Backend & Visualizer

- ▶ Elasticsearch and Kibana (v8.5.2)
- ▶ File path correlation algorithm
  - Correlates file descriptors with their corresponding file paths
- ▶ Pre-defined dashboards and visualizations

# Evaluation

## Goals

- Showcase how DIO eases the observation of storage issues
  - ▶ Identifying erroneous actions that lead to data loss
  - ▶ Finding the root cause of performance anomalies
- Understand the performance impact induced by DIO
  - ▶ Comparison with two state-of-the-art tracers
    - Unlike other tracers, DIO collects, parses, and forwards the traced information to the analysis pipeline while imposing reduced performance overhead

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RocksDB

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Fluent Bit  
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# Evaluation - Fluent Bit

## Identifying erroneous actions that lead to data loss

- **Fluent Bit:** a high-performance logging and metrics processor and forwarder
- **Problem:** clients observe data loss when using Fluent Bit's tail input plugin (v1.4.0)

in\_tail: fluent-bit reads wrong offsets when two file have the same name and the same inode on linux system. #1875

Closed wtan825 opened this issue on Jan 14, 2020 · 17 comments

 wtan825 commented on Jan 14, 2020 · edited

**Bug Report**

**Describe the bug**

when i read the code, i find that fluent-bit use file\_name and inode to set the checkpoints in db ([https://github.com/fluent/fluent-bit/blob/master/plugins/in\\_tail/tail\\_db.c](https://github.com/fluent/fluent-bit/blob/master/plugins/in_tail/tail_db.c) line 109). the problem is after file (named A) is deleted, another file ( also named A) created with the same inode. fluent-bit will read the old A's offset.

```
int flb_tail_db_file_set(struct flb_tail_file *file,
                         struct flb_tail_config *ctx)
{
    int ret;
    char query[PATH_MAX];
    struct query_status qs = {0};
    uint64_t created;
```

**Assignees**  
 edsiper

**Labels**  
bug fixed

**Projects**  
None yet

**Milestone**  
No milestone

**Development**

→ <https://github.com/fluent/fluent-bit/issues/1875>

→ <https://github.com/fluent/fluent-bit/issues/4895>

log missing using tail input plugin #4895

Closed wangyuan0916 opened this issue on Feb 22, 2022 · 11 comments

 wangyuan0916 commented on Feb 22, 2022 · edited

**Bug Report**

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I use tail input plugin to gather and foward container logs in kubernetes cluster with this config file:  
[INPUT]  
Name tail  
Tag kube.\*  
Path /var/log/containers/\*.log  
DB /var/log/flb\_kube.db  
Mem\_Buf\_Limit 5MB  
Skip\_Long\_Lines On  
Refresh\_Interval 10  
multiline.parser docker, cri  
Read\_from\_Head true

when a new file is created, there's a log in fluent-bit pod like:  
2022-02-22T07:52:06.428965848Z stderr F [2022/02/22 07:52:06] [debug] [input:tail:tail.0] inode=262387 with  
offset=1244 appended as /var/log/containers/.../log1-ghsmu-syslog-log-sinklog-emitter--1-mjmzl\_ns\_log-emitter-af21dc3aa54aeacd19b3ba295bdc1d260e27f80e63e931a9e52275dfa83e2d0.log

It is strange that this is a new file, but the offset is not 0, which will actually lead fluentbit to read from offset=1244 and miss logs ahead of this offset. I found fluentbit used inode to check from db to get this offset. Maybe inode=262387 is used before when other file was created but reuse this number when 'log1-ghsmu-syslog-log-sinklog-emitter' is created. I don't think it is by design when Read\_from\_Head=true.

FB version : 1.8.10

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app.log

app opens a file, writes 26 bytes from offset 0 and closes it

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fluent-bit opens the file and **reads 26 bytes from offset 0**

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1,679,308,382,364,442,624	app	close	0	7340032 12 2156997363734041	-
1,679,308,386,884,300,800	fluent-bit	openat	23	7340032 12 2156997363734041	-
1,679,308,386,889,688,320	fluent-bit	read	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">2</span>
1,679,308,386,892,196,096	fluent-bit	read	0	7340032 12 2156997363734041	26
1,679,308,392,364,854,016	app	unlink	0	-	- <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">3</span>
1,679,308,392,365,804,032	fluent-bit	close	0	7340032 12 2156997363734041	-
1,679,308,402,365,455,104	app	openat	3	7340032 12 2157017365367381	-
1,679,308,402,365,598,976	app	write	16	7340032 12 2157017365367381	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">4</span>
1,679,308,402,365,668,864	app	close	0	7340032 12 2157017365367381	-
1,679,308,406,884,280,320	fluent-bit	openat	23	7340032 12 2157017365367381	-
1,679,308,406,884,805,120	fluent-bit	lseek	26	7340032 12 2157017365367381	26
1,679,308,406,885,053,440	fluent-bit	read	0	7340032 12 2157017365367381	26 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">5</span>
1,679,308,422,386,589,952	fluent-bit	close	0	7340032 12 2157017365367381	-

app opens a file, **writes 26 bytes from offset 0** and closes it

fluent-bit opens the file and **reads 26 bytes from offset 0**

app **removes** the file and fluent-bit closes its file descriptor

# Evaluation - Fluent Bit (v1.4.0)

## Identifying erroneous actions that lead to data loss

time	proc_name	syscall	ret val	file_tag (dev_no inode_no timestamp)	offset
1,679,308,382,363,981,568	app	openat	3	7340032 12 2156997363734041	-
1,679,308,382,364,387,584	app	write	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">1</span>
1,679,308,382,364,442,624	app	close	0	7340032 12 2156997363734041	-
1,679,308,386,884,300,800	fluent-bit	openat	23	7340032 12 2156997363734041	-
1,679,308,386,889,688,320	fluent-bit	read	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">2</span>
1,679,308,386,892,196,096	fluent-bit	read	0	7340032 12 2156997363734041	26
1,679,308,392,364,854,016	app	unlink	0	-	- <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">3</span>
1,679,308,392,365,804,032	fluent-bit	close	0	7340032 12 2156997363734041	-
1,679,308,402,365,455,104	app	openat	3	7340032 12 2157017365367381	-
1,679,308,402,365,598,976	app	write	16	7340032 12 2157017365367381	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">4</span>
1,679,308,402,365,668,864	app	close	0	7340032 12 2157017365367381	-
1,679,308,406,884,280,320	fluent-bit	openat	23	7340032 12 2157017365367381	-
1,679,308,406,884,805,120	fluent-bit	lseek	26	7340032 12 2157017365367381	26
1,679,308,406,885,053,440	fluent-bit	read	0	7340032 12 2157017365367381	26 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">5</span>
1,679,308,422,386,589,952	fluent-bit	close	0	7340032 12 2157017365367381	-

app.log

app opens a file, **writes 26 bytes from offset 0** and closes it

fluent-bit opens the file and **reads 26 bytes from offset 0**

app **removes** the file and fluent-bit closes its file descriptor

app opens a **new file with same name** and **inode** number (12), **writes 16 bytes from offset 0** and closes the file

# Evaluation - Fluent Bit (v1.4.0)

## Identifying erroneous actions that lead to data loss

time	proc_name	syscall	ret val	file_tag (dev_no inode_no timestamp)	offset
1,679,308,382,363,981,568	app	openat	3	7340032 12 2156997363734041	-
1,679,308,382,364,387,584	app	write	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">1</span>
1,679,308,382,364,442,624	app	close	0	7340032 12 2156997363734041	-
1,679,308,386,884,300,800	fluent-bit	openat	23	7340032 12 2156997363734041	-
1,679,308,386,889,688,320	fluent-bit	read	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">2</span>
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1,679,308,392,364,854,016	app	unlink	0	-	- <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">3</span>
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1,679,308,406,884,805,120	fluent-bit	lseek	26	7340032 12 2157017365367381	26
1,679,308,406,885,053,440	fluent-bit	read	0	7340032 12 2157017365367381	26 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">5</span>
1,679,308,422,386,589,952	fluent-bit	close	0	7340032 12 2157017365367381	-

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fluent-bit opens new file, **jumps to offset 26** and tries to read from there, which **results in 0 bytes (EOF)**

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1,679,308,382,364,442,624	app	close	0	7340032 12 2156997363734041	-
1,679,308,386,884,300,800	fluent-bit	openat	23	7340032 12 2156997363734041	-
1,679,308,386,889,688,320	fluent-bit	read	26	7340032 12 2156997363734041	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">2</span>
1,679,308,386,892,196,096	fluent-bit	read	0	7340032 12 2156997363734041	26
1,679,308,392,364,854,016	app	unlink	0	-	- <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">3</span>
1,679,308,392,365,804,032	fluent-bit	close	0	7340032 12 2156997363734041	-
1,679,308,402,365,455,104	app	openat	3	7340032 12 2157017365367381	-
1,679,308,402,365,598,976	app	write	16	7340032 12 2157017365367381	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">4</span>
1,679,308,402,365,668,864	app	close	0	7340032 12 2157017365367381	-
1,679,308,406,884,280,320	fluent-bit	openat	23	7340032 12 2157017365367381	-
1,679,308,406,884,805,120	fluent-bit	lseek	26	7340032 12 2157017365367381	26
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1,679,308,422,386,589,952	fluent-bit	close	0	7340032 12 2157017365367381	-

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fluent-bit opens new file, **jumps to offset 26** and tries to read from there, which **results in 0 bytes (EOF)**

Erroneous access pattern!

# Evaluation - Fluent Bit

## Identifying erroneous actions that lead to data loss

- **Root cause:** Fluent Bit tracks the last processed offset for each file, which is not reset when the file is removed

```
1 /fluent-bit/tests/mnt/test
sqlite> SELECT * FROM in_tail_files;
id      name
_____
1      /fluent-bit/tests/mnt/test
sqlite> |
```

Database

- **Solution:** Upon file deletion or rotation, remove the entry from the database

### Commit

in\_tail: remove database entries when file get's deleted or rotated (#...  
...1875)

The following patch fix the old behavior of keep the file references in the database when the files get deleted from the file system or rotated and not being longer monitored.

Upon file deletion from the filesystem or its rotation, the entry is removed from the database.

Signed-off-by: Eduardo Silva <eduardo@treasure-data.com>

- **Validation:** Use DIO to validate the correction of this erroneous pattern in a recent version

### Fix

# Evaluation - Fluent Bit (v2.0.5)

## Identifying erroneous actions that lead to data loss

↑ time	proc_name	syscall	ret val	file_tag (dev_no inode_no timestamp)	offset
1,679,248,356,503,484,160	app	openat	3	7340032 12 2096971503238627	-
1,679,248,356,503,664,128	app	write	26	7340032 12 2096971503238627	0 <b>1</b>
1,679,248,356,503,719,680	app	close	0	7340032 12 2096971503238627	-
1,679,248,361,001,024,256	flb-pipeline	openat	46	7340032 12 2096971503238627	-
1,679,248,361,007,723,776	flb-pipeline	read	26	7340032 12 2096971503238627	0 <b>2</b>
1,679,248,361,008,218,112	flb-pipeline	read	0	7340032 12 2096971503238627	26
1,679,248,366,503,962,624	app	unlink	0	-	- <b>3</b>
1,679,248,366,506,702,336	flb-pipeline	close	0	7340032 12 2096971503238627	-
1,679,248,376,505,657,344	app	openat	3	7340032 12 2096991505568257	-
1,679,248,376,505,789,184	app	write	16	7340032 12 2096991505568257	0 <b>4</b>
1,679,248,376,505,878,272	app	close	0	7340032 12 2096991505568257	-
1,679,248,381,000,811,264	flb-pipeline	openat	46	7340032 12 2096991505568257	-
1,679,248,381,001,634,304	flb-pipeline	read	16	7340032 12 2096991505568257	0
1,679,248,381,001,834,496	flb-pipeline	read	0	7340032 12 2096991505568257	16 <b>5</b>
1,679,248,381,002,218,240	flb-pipeline	read	0	7340032 12 2096991505568257	16
1,679,248,397,000,544,000	flb-pipeline	close	0	7340032 12 2096991505568257	-

This is the first log line

# Evaluation - Fluent Bit (v2.0.5)

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1,679,248,376,505,878,272	app	close	0	7340032 12 2096991505568257	-
1,679,248,381,000,811,264	flb-pipeline	openat	46	7340032 12 2096991505568257	-
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1,679,248,397,000,544,000	flb-pipeline	close	0	7340032 12 2096991505568257	-

app.log

app opens a file, writes 26 bytes from offset 0 and closes it

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1,679,248,381,000,811,264	flb-pipeline	openat	46	7340032 12 2096991505568257	-
1,679,248,381,001,634,304	flb-pipeline	read	16	7340032 12 2096991505568257	0
1,679,248,381,001,834,496	flb-pipeline	read	0	7340032 12 2096991505568257	16 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">5</span>
1,679,248,381,002,218,240	flb-pipeline	read	0	7340032 12 2096991505568257	16
1,679,248,397,000,544,000	flb-pipeline	close	0	7340032 12 2096991505568257	-

app.log

app opens a file, **writes 26 bytes from offset 0** and closes it

fluent-bit opens the file, **reads 26 bytes from offset 0**

app **removes** the file and fluent-bit closes its file descriptor

app opens a **new file with same name** and **inode** number (12), **writes 16 bytes from offset 0** and closes the file

fluent-bit opens new file and **reads 16 bytes from offset 0**

# Evaluation - Fluent Bit (v2.0.5)

## Identifying erroneous actions that lead to data loss

↑ time	proc_name	syscall	ret val	file_tag (dev_no inode_no timestamp)	offset
1,679,248,356,503,484,160	app	openat	3	7340032 12 2096971503238627	-
1,679,248,356,503,664,128	app	write	26	7340032 12 2096971503238627	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">1</span>
1,679,248,356,503,719,680	app	close	0	7340032 12 2096971503238627	-
1,679,248,361,001,024,256	flb-pipeline	openat	46	7340032 12 2096971503238627	-
1,679,248,361,007,723,776	flb-pipeline	read	26	7340032 12 2096971503238627	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">2</span>
1,679,248,361,008,218,112	flb-pipeline	read	0	7340032 12 2096971503238627	26
1,679,248,366,503,962,624	app	unlink	0	-	- <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">3</span>
1,679,248,366,506,702,336	flb-pipeline	close	0	7340032 12 2096971503238627	-
1,679,248,376,505,657,344	app	openat	3	7340032 12 2096991505568257	-
1,679,248,376,505,789,184	app	write	16	7340032 12 2096991505568257	0 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">4</span>
1,679,248,376,505,878,272	app	close	0	7340032 12 2096991505568257	-
1,679,248,381,000,811,264	flb-pipeline	openat	46	7340032 12 2096991505568257	-
1,679,248,381,001,634,304	flb-pipeline	read	16	7340032 12 2096991505568257	0
1,679,248,381,001,834,496	flb-pipeline	read	0	7340032 12 2096991505568257	16 <span style="border: 1px solid black; border-radius: 50%; padding: 2px;">5</span>
1,679,248,381,002,218,240	flb-pipeline	read	0	7340032 12 2096991505568257	16
1,679,248,397,000,544,000	flb-pipeline	close	0	7340032 12 2096991505568257	-

app.log

app opens a file, **writes 26 bytes from offset 0** and closes it

*fluent-bit* opens the file, **reads 26 bytes from offset 0**

app **removes** the file and *fluent-bit* closes its file descriptor

app opens a **new file with same name** and **inode** number (12), **writes 16 bytes from offset 0** and closes the file

*fluent-bit* opens new file and **reads 16 bytes from offset 0**

Correct access pattern!

# Evaluation - Fluent Bit

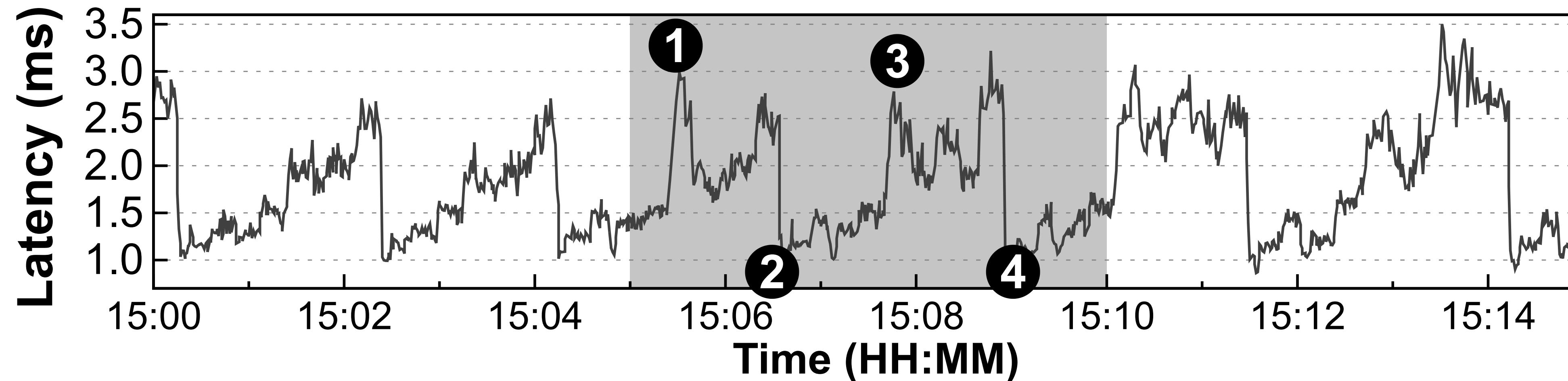
## Identifying erroneous actions that lead to data loss

- **DIO helps users diagnose** incorrect I/O behavior from applications and find the root cause for dependability issues such as data loss
- **DIO helps validate** the corrections applied to the applications' implementation

# Evaluation - RocksDB

## Finding the root cause of performance anomalies

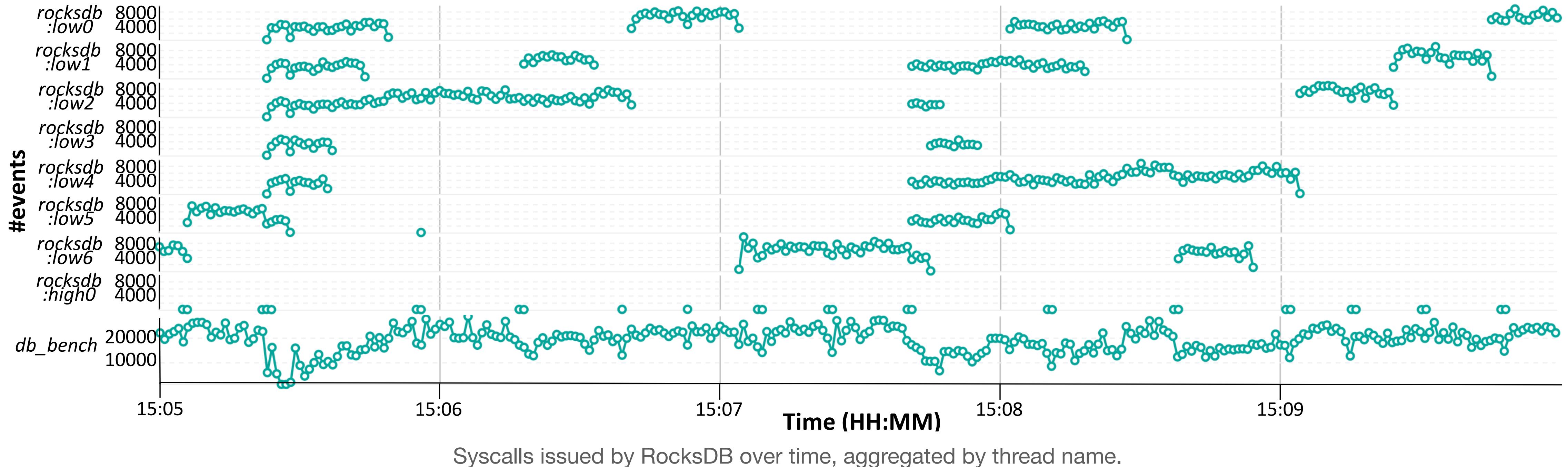
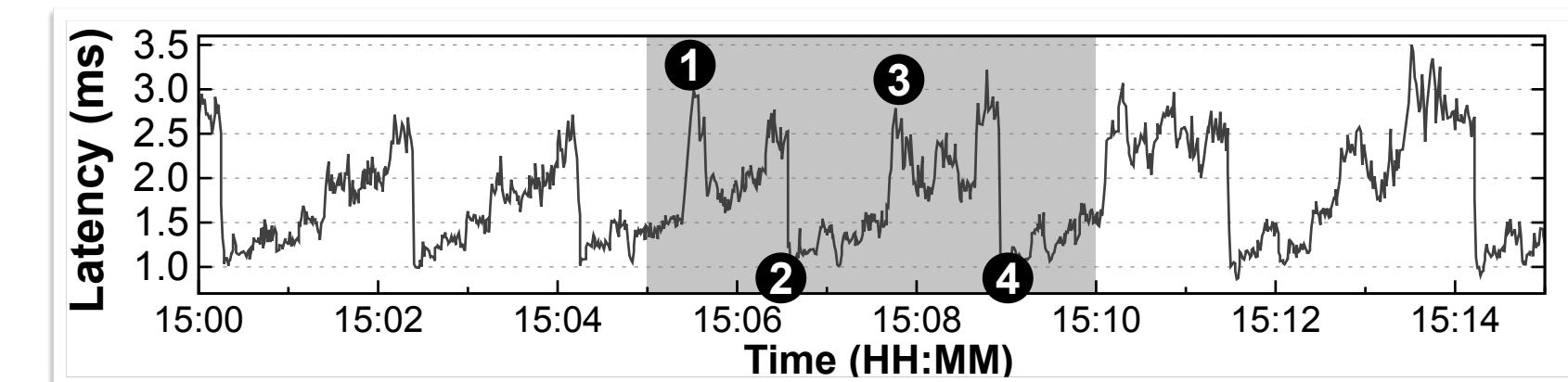
- **RocksDB:** an embedded key-value store
- **Problem:** RocksDB clients observe high tail latencies (1 & 3)
  - ▶ Reproducible with db\_bench benchmark



99th percentile latency for RocksDB client operations.

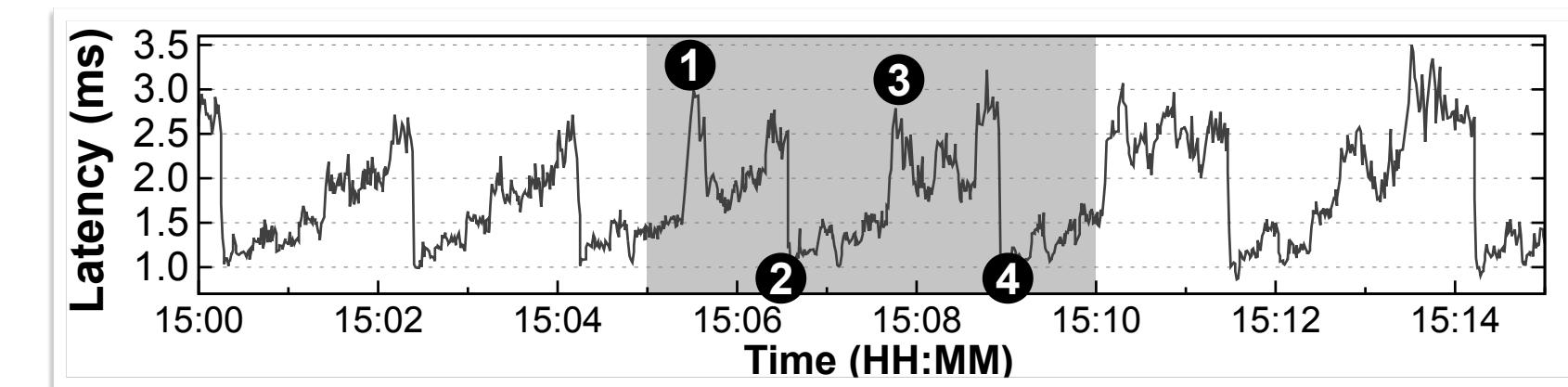
# Evaluation - RocksDB

## Finding the root cause of performance anomalies

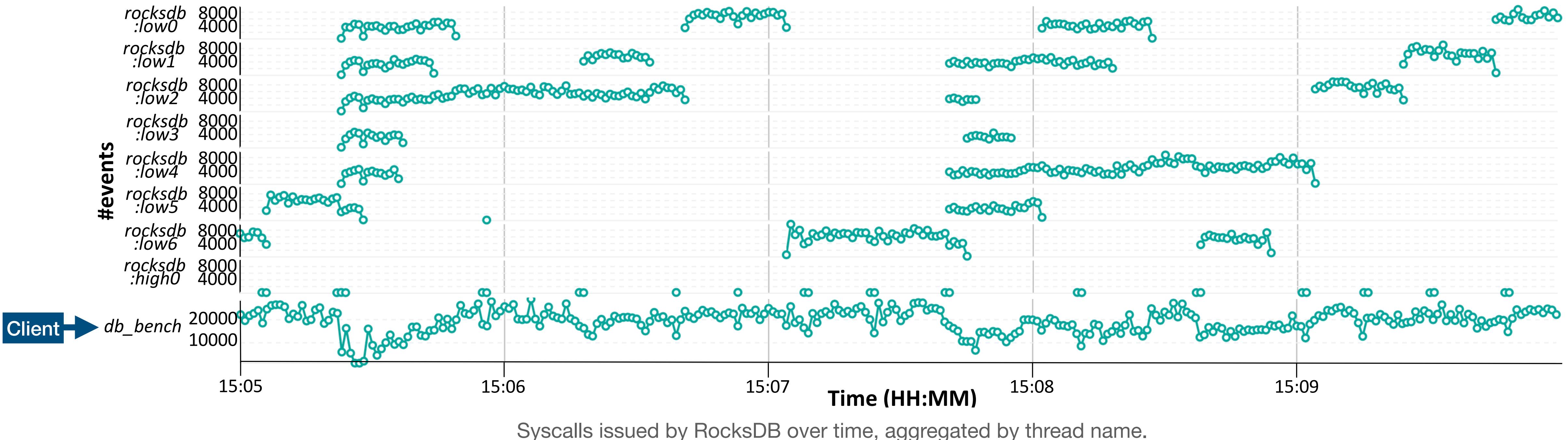


Syscalls issued by RocksDB over time, aggregated by thread name.

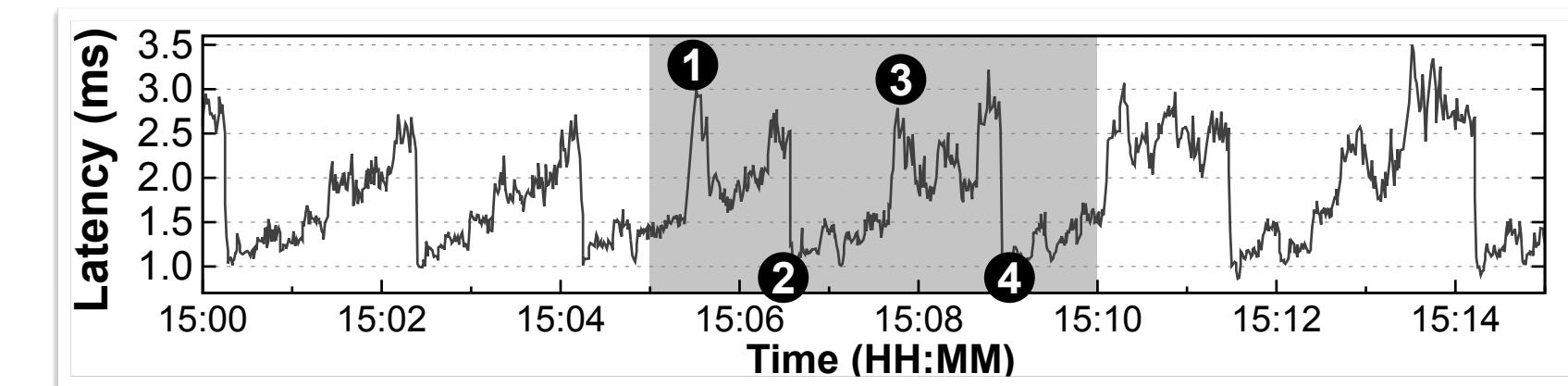
# Evaluation - RocksDB



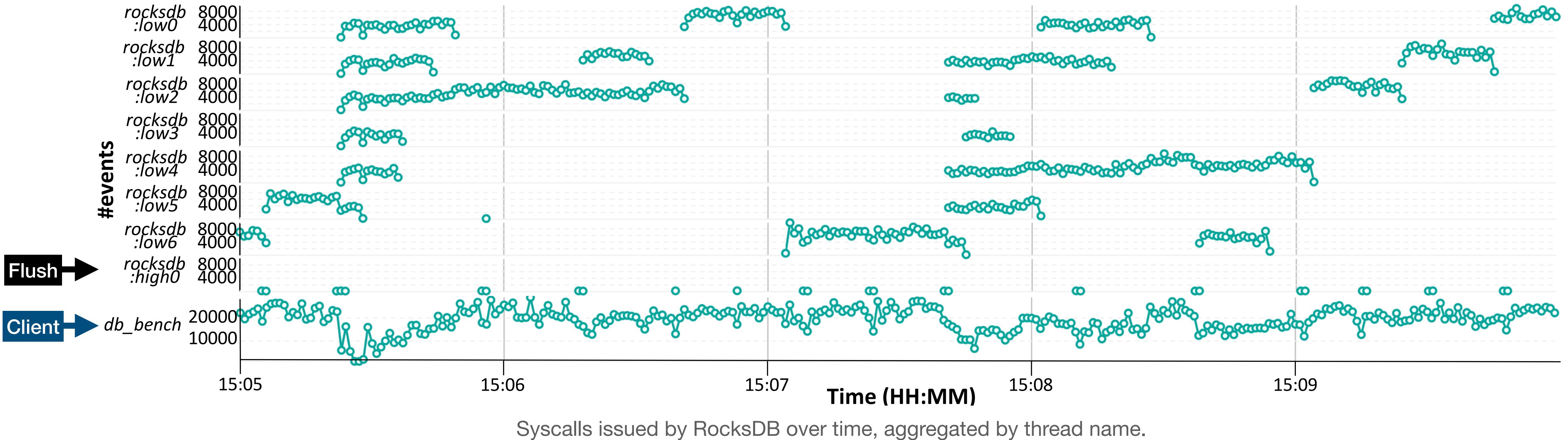
## Finding the root cause of performance anomalies



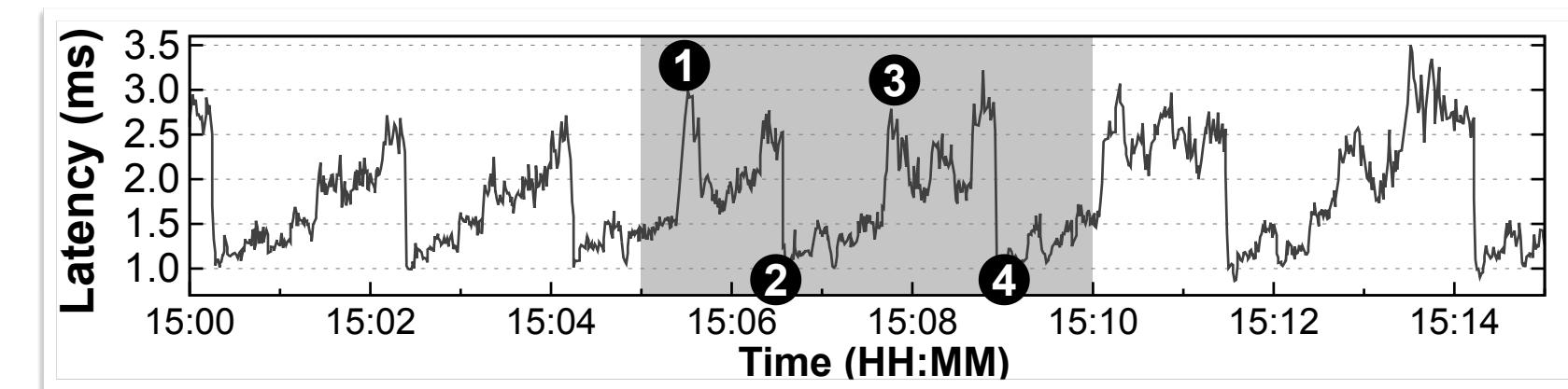
# Evaluation - RocksDB



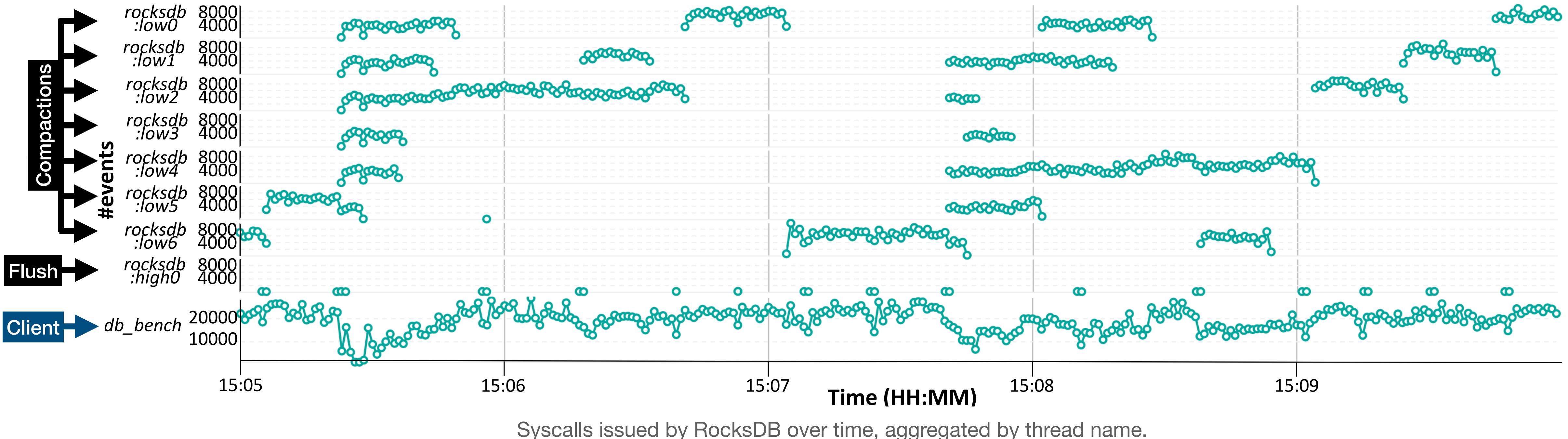
## Finding the root cause of performance anomalies



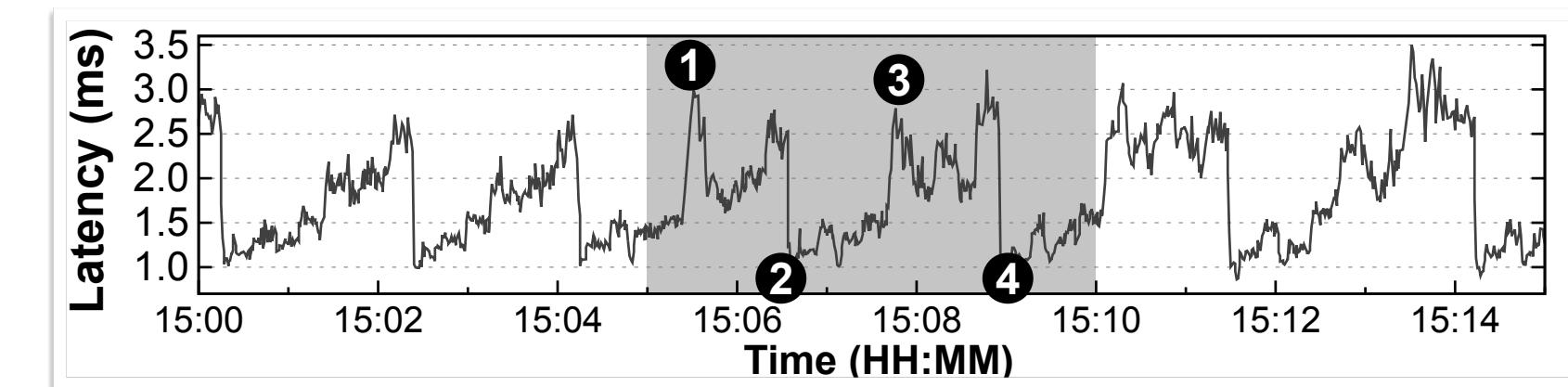
# Evaluation - RocksDB



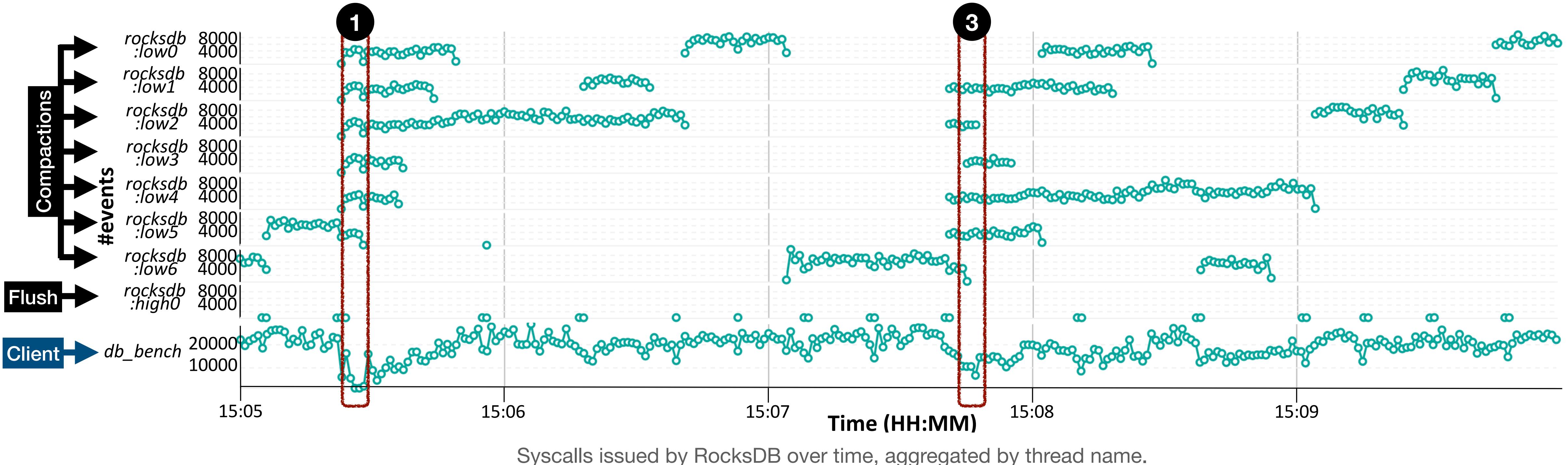
## Finding the root cause of performance anomalies



# Evaluation - RocksDB

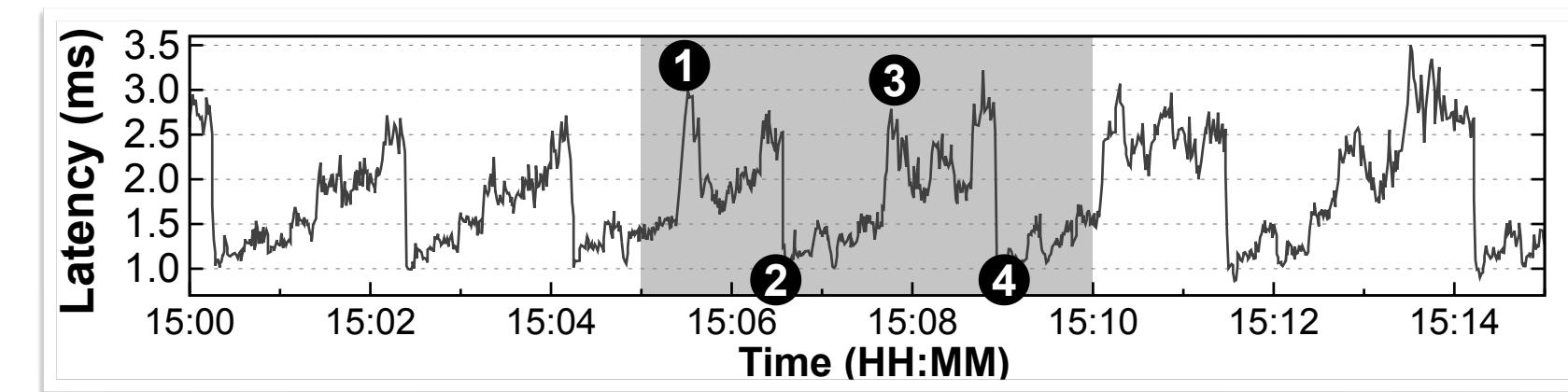


## Finding the root cause of performance anomalies

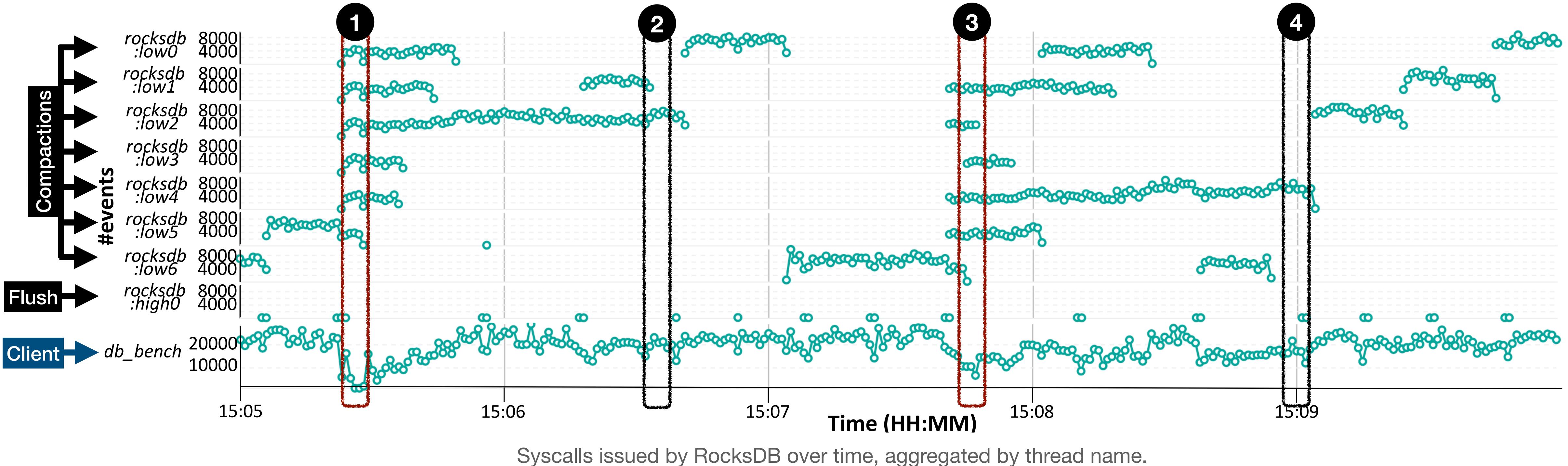


- ▶ (1&3) multiple background threads perform I/O simultaneously, db\_bench performance decreases

# Evaluation - RocksDB



## Finding the root cause of performance anomalies



- ▶ (1&3) multiple background threads perform I/O simultaneously, db\_bench performance decreases
- ▶ (2&4) few background threads perform I/O simultaneously, db\_bench performance improves

# Evaluation - RocksDB

## Finding the root cause of performance anomalies

- **Root cause:** Latency spikes occur when threads compete for shared disk bandwidth, leading to performance contention
- This is the phenomenon identified in SILK[1] and **observable with DIO without any code instrumentation**

[1] BALMAU, Oana, et al. SILK: Preventing Latency Spikes in Log-Structured Merge Key-Value Stores. In: USENIX Annual Technical Conference. 2019. p. 753-766.

# Conclusion

- DIO is a generic tool for observing and diagnosing I/O interactions between applications and in-kernel POSIX storage systems
- Helps observe I/O issues, find their root causes and validate their fixes
- Experiments, with two widely-used systems, show that DIO enables
  - ▶ observing erroneous I/O access patterns that lead to data loss
  - ▶ identifying I/O contention that leads to high tail latency

# Future directions

- Simplify analysis with new automated correlation algorithms
- Explore other applications for uncovering new I/O issues
- Further analyze DIO's performance overhead and explore new optimizations

# DIO

## Diagnosing applications' I/O behavior through system call observability

● DIO is publicly available at

- ▶ **Github:** [github.com/dsrhaslab/dio](https://github.com/dsrhaslab/dio)
- ▶ **Website:** [dio-tool.netlify.app](https://dio-tool.netlify.app)
- ▶ **Contact:** [tania.c.araujo@inesctec.pt](mailto:tania.c.araujo@inesctec.pt)



# Diagnosing applications' I/O behavior through system call observability

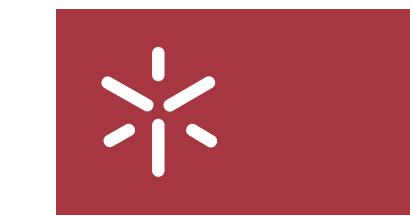
Tânia Esteves, Ricardo Macedo, Rui Oliveira and João Paulo

INESC TEC & University of Minho

***5th Workshop on Data-Centric Dependability and Security (DCDS'23)***



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