



Please join us for the Fall session of 5th – 8th grade girls competitive basketball!

League Mission

To provide an environment for competitive teams to excel in their basketball development and skills by providing quality league organization, competition, officiating, and facilities.

League Dates

League play will commence Saturday October 13th for 5th and 6th grade, and Sunday, October 14th for 7th and 8th grade girls and continue for seven weeks of play. The weekend of 11/24 & 11/25 will be off for the Thanksgiving Holiday. The final games for the Fall will be conducted on 12/1 and 12/2. Our weather make-up days will be 12/8 & 12/9 if needed. Games will be held starting at 12:00 noon and continuing on the hour until 7:00 PM (6:00 start).

League Composition

Select 5th – 8th grade teams from Omaha, Council Bluffs, Lincoln and the surrounding metropolitan area are eligible for the league (must be 13 & U for 7th and 14 & U for 8th). Games will be played at Lied Activity Center in Bellevue. Each team will be required to supply one adult to work at the scorer's table for each game.

League Registration & Cost

Team registration cost is \$350.00 per team. Space is limited, so registrations will be handled on a first come first served basis. Registration deadline is September 8, 2007 and can be sent to the following address:

Conqueror Basketball League
3321 South 217th Street
Elkhorn, NE 68022

Checks should be made out to Conqueror Basketball League. No late registrations will be accepted. Contact Jon Jensen (jonjensen@cox.net) with additional questions.

Officials

Two registered officials will be provided for each game.

Coaches Meeting

A coaches update email will be sent in late September.

League Directors

Jon Jensen – Omaha Gladiators, Matt Fritsche – Bellevue West HS, Scott Jensen – Bellevue East HS, Don Silva – Director for 5th & 6th Grade League



Team Roster

Name	Jersey No. (if known ¹)	Age	Grade (as of 9/1/06)	Height

Head Coach:

Name: _____

Address: _____ City: _____ State: _____

Home Phone: _____ Work Phone _____

Cell Phone: _____ E-mail: _____

Division (Gold / Silver) _____

Assistant Coach:

Name: _____

Address: _____ City: _____ State: _____

Home Phone: _____ Work Phone _____

Cell Phone: _____ E-mail: _____

¹ Please provide jersey number prior to the first game played. If a players number changes please notify the League Director or site coordinator prior to playing your next league game.



Player Registration Form

2007

Year

Division – Gold/Silver/Bronze (7&8)

Boy/Girl

Players Name (First, Last)

Age

Home/Parent Cell Phone #

Birth Date

School

Grade

Street Number and Name

City

State

Zip

Person to notify in case of emergency (if no parent is available)

Emergency Telephone

Mom's Name

Dad's Name

Email Address

INSURANCE

It is expressly understood that sponsors of the Conqueror Basketball League do not insure against, nor accept responsibility for, personal injury or property loss or damage to the participant, which might be sustained as a result of his/her participation. Parents or legal guardians are responsible for medical care; treatment and insurance for said participant.

RELEASE/WAIVER

In return for allowing the above mentioned athlete to compete in the Conqueror Basketball, the undersigned, intending to be legally bound, release and forever discharge the Conqueror Basketball, Lied Activity Center, their agents, representatives, successors and assigns from any claims for damages, including any claims for loss, damages or injury to athlete's person or property arising out of athlete's performance or failure of performance. The undersigned, hereby authorizes any first aid, medical treatment deemed necessary in case of emergency for said participant during competition and give permission for emergency treatment, x-rays, or surgery as recommended by attending physician. I/We assume full financial responsibility for any and all medical care for participant.

PARENT/LEGAL GUARDIAN SIGNATURE REQUIRED:

X _____

Please submit a team roster with player registration forms attached, and check made out to Conqueror Basketball League, by September 8, 2007. Mail to: League Director, Gladiator Select Basketball League, 3321 South 217th Street, Elkhorn, NE 68022.

Conqueror Basketball League

Rules

(Updated 8-10-07)

National Federation Rules will apply with the following exceptions:

- A game will consist of two twenty-minute halves with a running clock. The clock will stop on all dead balls in the last minute of the second half, unless one of the teams has a 20-point or greater lead, then the clock will continue to run. There will be one overtime period of 3 minutes if needed. If score is still tied – the first team to score in the second overtime is declared the winner. Halftime length: Three minutes.

Other rules applicable:

- Two full time-outs per game, one 30-second time-out also. One extra time-out for each team if overtime occurs. A coach/player may call a time-out. If coach does not signal a 30 second time-out initially, they will be charged a full.
- On a 30 second time-out, players may not leave the playing court. No water is allowed on the floor at this time. Delay-technical
- Coach may use a time-out to keep a bleeding player in the game (player must be ready to go at completion of time-out).
- Three-second count continues on an interrupted dribble.
- Excessively swinging elbows will result in a violation (not a technical) unless contact occurs then a foul/flagrant/intentional.
- On a free throw attempt only 6 players are allowed along the free throw lane, no players are allowed in the spaces closest to the free throw shooter.
- Free throw restriction: players lined up along the free throw lane may not enter until the free throw has ended.
- Must have coach/parent present in order to play a game. If coach is dismissed from the game another assistant coach or parent must assume coaching responsibilities, this coach will be suspended for the next game.
- A game may start with 4 players.
- The official score book is at the scorers table, not the clock table. Fouls are reported to score table. Each team will be responsible to supply one person to help at the score table.
- A game may start early only if both coaches agree. If a court is running behind, the officials are responsible for getting the game started as soon as possible.
- A team must wear uniforms that match and have the appropriate numbers clearly displayed. Non-compliance = Forfeiture of game.
- Shorts must be pulled up over hips, shirts must be tucked in, no jewelry of any kind. No Earrings! Not even with tape on them.
- No complaints about the officials are allowed. No badgering/mocking of the officials is allowed during the game. Do not "help" the officials with their calls (this is inappropriate behavior).
- Teams may full court press to a 20-point lead. If a team repeatedly plays defense in the backcourt, after a 20-point lead is obtained, the referee's may issue a warning, which could be followed by a team technical if there is further non-compliance.
- A team may only fast break or full court press to a 20-point lead.

- **Coach Conduct.** Coaches must remain seated at all times during the game. The only exception to this rule is for the delivery of praise to a player for a good play – which should take no longer than 10 seconds. No more than three coaches are allowed on the bench (this includes a score/stat keeper, who will be counted as a coach). ONLY the head coach can make comments to the referees or workers at the scorer's table. If the assistant coach(s) do not comply, the referee is instructed to call a technical foul on the bench. Please understand that we are striving to provide a positive competitive environment for growth and development for young women in the game of basketball, we have worked to assign highly qualified officials for each game played. We recognize that these games may get quite competitive and some calls always seem to go the other way, but in spite of this, we expect proper etiquette and display of sportsmanship from coaches AND parents/fans. The referees will be given full license to eject coaches and fans who exhibit improper behavior.

Consequences of ejection's from a game:

- A coach is inevitably responsible for the behavior of themselves, their assistants, their players and their fans.
- If a player is ejected from a game, they must sit out the remainder of the game and the next game;
- If this player is ejected again within the season, this player is expelled from the league.
- If a coach is ejected from a game - that coach must leave the facility. The coach is also suspended from the next game. If this coach is ejected from another game the coach will be expelled from the league.
- If a parent is removed from a game, they must leave the facility and are prohibited from attending the next game. If this same parent is removed from a second game, that parent is permanently unable to attend league games.
- A single technical foul on a coach or player does not result in ejection from a game unless it is deemed flagrant. Normal federation rules will apply when dealing with technical fouls and subsequent disqualifications.
- Expulsions/suspensions from the league will be handled by the league director.
- Inappropriate behavior that does not result in ejection from a game but is brought to the attention of the League Director will be dealt with on an individual basis -suspension/ejection is possible.

The Conqueror League Site Coordinator has the final decision in all instances that occur at the site.