



UX Testing + UI Iteration



	User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)	User Experience: What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying? (ex: sounds, hover effects, press effects, etc.)
User 1 Name: Romeo Pearson	<ul style="list-style-type: none">• Romeo says that there are no images for some parts. He says that it would be better if they worked.• He also says that the text at the top is pretty small and that the budget textbox is pretty small so it should be better.• Romeo wants to see a completed computer and a snippet of the game preview.	<ul style="list-style-type: none">• He says that it feels very interactive.• When the part sounds like it's being installed, he says that the audio of the buttons should be turned down so you can hear the parts being installed.• He also wants the games on the results page to be clickable.
User 2 Name: Nathaniel Castillo	<ul style="list-style-type: none">• Nate wants some better graphics so that it doesn't look so bland because of the white background.• Make the text have some color and be less bland.• The website right now looks a bit bland so consider adding more elements.	<ul style="list-style-type: none">• Nate wants more information on the results page for the computer.• He also says that there should be an animation on the total price when you buy something.• Make it so the budget has a minimum so that people don't fall short on money when buying.
User 3 Name: Julien Villery	<ul style="list-style-type: none">• Julien saw that some images are missing and should be added.• He wants the total price to be moved over a bit so you can see the price of the build.• The bottom text should be moved up a bit.	<ul style="list-style-type: none">• When you hover the image, the image should pop out on the results page.
User 4 Name: Desmond Sparks	<ul style="list-style-type: none">• Some of the images didn't work like for some of the parts.• The bottom part of the results text should be a bit higher since it's a bit close to the bottom.	<ul style="list-style-type: none">• Desmond didn't really know that he needed to put in a budget before he started.

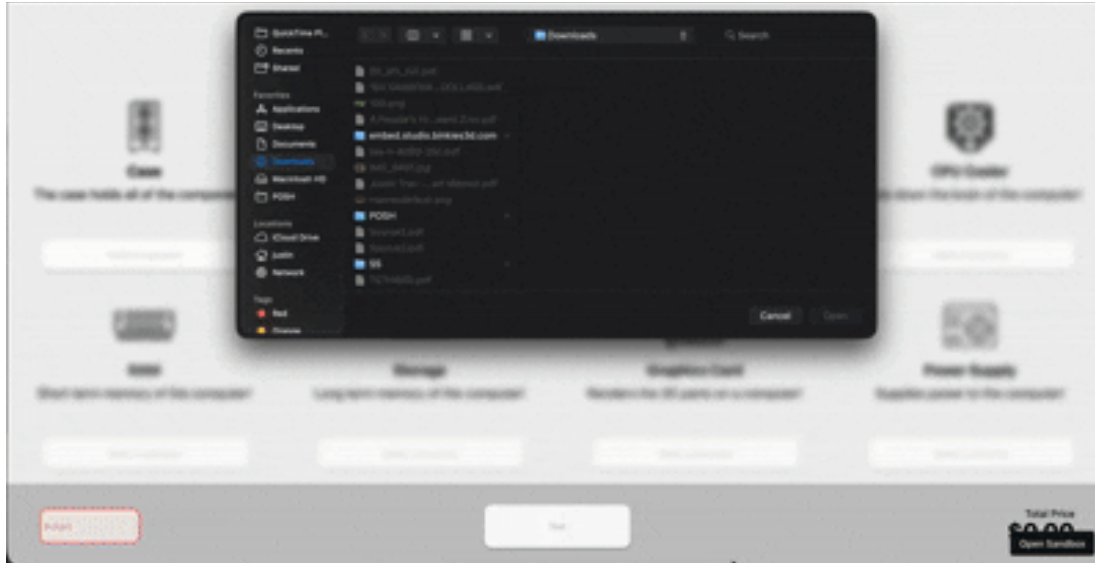
User 5 Name:

Anthony Trejo

- He likes that everything is well sized but said that the pictures need to be worked on.
- He said that the background on the parts should be removed.
- Make the website less bland by adding more color into it.

- The budget should be more clear and there should be like a minimum so people don't run out of money midway through.

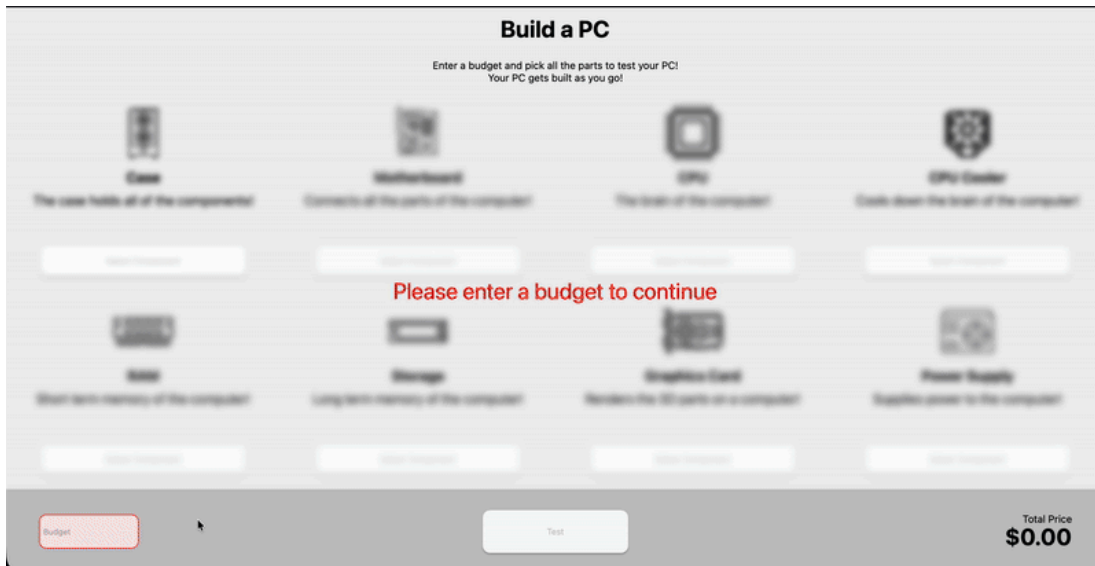
UI Before Feedback (Screenshot / GIF)



What trends did you identify in your feedback?

- People noticed that there were no images for some parts
- The website should look less bland and more appealing.
- The sound of the buttons should be lowered when the audio of installation is playing.
- The game images should pop out on the results when hovered over.
- Add a minimum budget so people can't fall short on money.
- Results text on the bottom was incorrectly spaced with the bottom.

UI After Feedback (Screenshot / GIF)



What changes did you make to improve your UI?

- Fixed image issues and added more parts
- Added additional sounds and images should detract from the blandness of the website.
- Lowered sounds of UI interaction when install sound is playing
- Game images now have a drop shadow and have a cool hover and click animation
- Added a minimum budget
- Fixed results text positioning on the bottom of the results page.