```
2
   // FILENAME: BigNum.cxx
3
   // This is the implementation file of the BigNum class
4
5
   #ifndef HW3 BIGNUM CXX
6
7
   #define HW3 BIGNUM CXX
   #include <algorithm>
                           // Provides copy function
9
   #include <cstdlib>
   #include <iostream>
10
11
   #include <string>
   #include <cstring>
12
13 | #include <cassert>
   #include "BigNum.h"
14
15
   using namespace std;
16
17
   namespace HW3
18
19
       BigNum::BigNum()
20
21
            capacity = DEFAULT_CAPACITY;
22
            digits = new unsigned int[capacity];
23
            digits[0] = 0;
24
            positive = true;
25
            used = 1;
26
       }
27
28
       BigNum::BigNum(int num)
29
30
            digits = nullptr;
31
32
            if (num == 0)
33
34
                BigNum zero;
35
                *this = zero;
36
            }
37
            else
38
39
40
                if (num > 0)
41
                {
42
                     positive = true;
43
                }
44
                else
45
46
                     positive = false;
47
                     num = -num;
48
                }
49
50
                unsigned int i = 0, temp = num;
51
52
                // count the digits
53
                while (temp > 0)
54
                {
55
                     temp = temp/10;
56
                     i++;
57
                }
58
```

```
capacity = i;
60
61
                 digits = new unsigned int[capacity];
62
63
                 temp = num;
64
65
                 for (used = 0; used < i; ++used)
66
67
                     digits[used] = temp % 10;
68
                     temp /= 10;
69
                 }
70
             }
71
        }
72
73
        // Constructor that receives a string; leading 0's will be ignored
74
        BigNum::BigNum(const string& strin)
75
76
             digits = nullptr;
77
78
             int len = strin.length();
79
             if (len == 0)
80
81
82
                 BigNum zero;
83
                 *this = zero;
84
                 return;
85
             }
86
87
             used = len;
88
             positive = true;
89
90
             int i = 0;
91
92
             if(strin[i] == '-')
93
94
                 positive = false;
95
                 i = 1;
96
                 used--;
97
98
             else if(strin[i] == '+')
99
100
                 i = 1;
101
                 used--;
102
103
104
             capacity = used;
105
106
             digits = new unsigned int[capacity];
107
108
             for(unsigned int k = 0; k < used; ++k)
109
110
                 digits[used - k - 1] = strin[i++] - '0';
111
112
113
             if (used == 1 && digits[0] == 0)
114
                 positive = true;
115
             trim();
116
```

```
117
118
119
        BigNum::BigNum(const BigNum& anotherBigNum)
120
121
             digits = nullptr;
122
123
             // makes operator = do the work; use that function if you use this
124
             *this = anotherBigNum;
125
        }
126
127
        BigNum::~BigNum()
128
129
            delete [] digits;
130
        }
131
132
        // assume doubling is done before passing in n
133
        void BigNum::resize(unsigned int n)
134
        {
135
             unsigned int *largerArray;
136
137
             if (n < used) return; // Can't allocate less than we are using</pre>
138
139
             capacity = n;
140
             largerArray = new unsigned int[capacity];
141
142
             copy(digits, digits + used, largerArray);
143
144
             delete [] digits;
145
             digits = largerArray;
146
        }
147
148
        BigNum& BigNum::operator=(const BigNum& anotherBigNum)
149
150
             if (this == &anotherBigNum) return *this;
151
152
             if (digits != nullptr)
153
                 delete [] digits;
154
155
             capacity = anotherBigNum.capacity;
156
             digits = new unsigned int[capacity];
157
158
             positive = anotherBigNum.positive;
159
            used = anotherBigNum.used;
            copy(anotherBigNum.digits, anotherBigNum.digits + used, digits);
160
161
162
             return *this;
163
        }
164
165
        BigNum& BigNum::operator+=(const BigNum& addend)
166
167
        {
168
             return *this;
169
        }
170
171
        BigNum& BigNum::operator-=(const BigNum& subtractand)
172
        {
173
             return *this;
174
        }
```

```
176
        BigNum& BigNum::operator*=(const BigNum& multiplicand)
177
178
             return *this;
179
        }
180
181
        BigNum& BigNum::operator/=(const BigNum& divisor)
182
183
             return *this;
184
185
186
        BigNum& BigNum::operator%=(const BigNum& divisor)
187
188
             return *this;
189
        }
190
191
        BigNum& BigNum::operator++()
192
193
             return *this;
194
        }
195
196
        BigNum& BigNum::operator--()
197
198
             return *this;
199
        }
200
201
        BigNum& BigNum::diff(const BigNum& a, const BigNum& b)
202
203
             return *this;
204
        }
205
206
207
        BigNum& BigNum::mult(const BigNum& a, const BigNum& b)
208
209
             return *this;
210
        }
211
212
        BigNum& BigNum::sum(const BigNum& a, const BigNum& b)
213
        {
214
             return *this;
215
        }
216
217
        BigNum operator+(const BigNum& a, const BigNum& b)
218
219
             BigNum result = 0;
220
             return result;
221
        }
222
223
224
        BigNum operator-(const BigNum& a, const BigNum& b)
225
226
             BigNum result = 0;
227
             return result;
228
        }
229
230
231
        BigNum operator*(const BigNum& a, const BigNum& b)
232
        {
```

```
BigNum result = 0;
234
             return result;
235
        }
236
237
238
        BigNum operator / (const BigNum& a, const BigNum& b)
239
240
             BigNum result = a;
241
             return result;
242
        }
243
244
245
        BigNum operator%(const BigNum& a, const BigNum& b)
246
             BiaNum result:
247
248
             return result;
249
        }
250
        bool operator>(const BigNum& a, const BigNum& b)
251
252
253
             if (a.positive == true && b.positive == false) return true;
254
255
             else if (a.positive == false && b.positive == true) return false;
256
257
             else
258
                 if (a.used > b.used)
259
260
261
                      if (a.positive == true) return true;
262
                      else return false;
263
                 }
264
265
                 else if (a.used < b.used)</pre>
266
267
                      if (a.positive == true) return false;
268
                     else return true;
269
                 }
270
271
                 else
272
                 {
273
                      for (unsigned int i = 0; i < a.used; ++i)
274
275
                          if (a.digits[a.used - 1 - i] < b.digits[b.used - 1 - i])
276
277
                              if(a.positive == true) return false;
278
                              else return true;
279
280
                          if (a.digits[a.used - 1 - i] > b.digits[b.used - 1 - i])
281
                              if(a.positive == true) return true;
282
283
                              else return false;
284
                          }
285
                     }
286
                 }
287
288
             return false;
289
        }
290
```

```
292
        bool operator>=(const BigNum& a, const BigNum& b)
293
294
             return ((a > b) || (a == b));
295
        }
296
297
298
        bool operator<(const BigNum& a, const BigNum& b)</pre>
299
300
             return !(a >= b);
301
        }
302
303
304
        bool operator<=(const BigNum& a, const BigNum& b)</pre>
305
306
             return !(a > b);
307
        }
308
309
        bool operator==(const BigNum& a, const BigNum& b)
310
311
312
             if ((a.positive != b.positive) || (a.used != b.used))
313
                 return false;
314
315
             for (unsigned int i = 0; i < a.used; i++)
316
317
                 if (a.digits[a.used - 1 - i] != b.digits[b.used - 1 - i])
318
                      return false;
319
             }
320
321
             return true;
322
        }
323
324
325
        bool operator!=(const BigNum& a, const BigNum& b)
326
        {
327
             return !(a == b);
328
        }
329
330
        // trim leading zeros
331
        void BigNum::trim()
332
        {
333
             while (used > 1 \& \& digits[used-1] == 0)
334
                 used--;
335
        }
336
337
        std::ostream& operator<<(std::ostream &os, const BigNum& bignum)
338
             unsigned int i = 0;
339
340
             unsigned int j = 0;
341
342
             if (bignum.positive == false) os << '-';</pre>
343
             for (i=0; i<bignum.used; ++i)</pre>
344
345
346
                 os << bignum.digits[bignum.used - i - 1];
347
                 if (j < 60) ++j;
348
                 else
```

```
349
                  {
350
                      os << endl;
351
                      j = 0;
352
                  }
             }
353
354
355
             return os;
         }
356
357
358
         std::istream& operator>>(std::istream &is, BigNum& bignum)
359
360
             string str;
361
             is >> str;
362
363
             BigNum temp = str;
364
             bignum = temp;
365
             return is;
366
         }
367
         BigNum factorial(const BigNum& a)
368
369
370
             BigNum result;
371
             return result;
372
         }
      }
373
374
375
    #endif
376
377
378
379
380
```