Chapter 1

automata abstract

1.1 Finite automata

Definition 1.1 (Finite automation). A finite automaton(an FA) is a 6-tuple (Q, V, T, E, S, F) where

- Q is a finite set of states,
- V is an alphabet,
- $T \in \mathbb{P}(Q \times V \times Q)$ is a transition relation,
- $E \in \mathbb{P}(Q \times Q)$ is an ε -transition relation
- $S \subseteq Q$ is a set of start states, and
- $F \subseteq Q$ is a set of final states.

```
class FA: virtual public FAabs {
    // Q is a finite set of states
    StatePool Q;
    // S is a set of start states, F is a
        set of final states
    StateSet S, F;
    // Transitions maps each State to its
        out-transitions.
    TransRel Transitions;
```

```
// E is the epsilon transition
    relation.
StateRel E;
}
```

StatePool:All states in an automaton are allocated from a StatePool. StatePool's can be merged together to form a larger one. (Care must be taken to rename any relations or sets (during merging) that depend on the one StatePool.) State is in [0,next)

```
class StatePool {
    int next; // The next one to be
        allocated.
}
```

StateSet:The StateSet is normally associated (implicitly) with a particular StatePool; whenever a StuteSet is to interact with another (from a different StatePool), its States must be renamed (to avoid a name clash). The capacity of a StateSet must be explicitly managed; many set operations are not bounds-checked when assert() is turned off.

```
class StateSet : protected BitVec {
    // How many States can this set
        contain?
    // [O, domain()) can be contained in
        *this.
    inline int domain() const;

    // set How many States can this set
        contain.
    // [O, r) can be contained in *this.
        inline void set_domain(const int r);
}
class BitVec {
```

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```
// uesd max number bits in data,
    denote width(domain),[0,
    bits_in_use) == > [0, width)
int bits_in_use;
// number of words, 1,2,3,...
int words;
// save bytes of words,[0,1,2,...
    width(domain)]
unsigned int *data;
}
```

transition relation: $T \in Q \to \mathbb{P}(V \times Q), T(p) = \{(a,q) | (p,a,q) \in T\},$ 表示状态 p 的 out-transitions. see Fig 1.1

```
// V ---> Q
struct TransPair {
CharRange transition_label;
State transition_destination;
}
class TransImpl { TransPair *data; }
class Trans:protected TransIml { }
// map: state(r) ---> (T=Trans) out-
   transitions of r
// SteteTo::data[r] = out-transitions of
class TransRel:public StateTo<Trans> {}
// map: state(r) —> T
// data[r] = T
template <class T> class SteteTo {
T *data; // 动态数组的index(即状态的index)状
   态的out-transitions
}
```

```
class FA: virtual public FAabs {
TransRel Transitions; // maps each State to
   its out-transitions.
}
```

ε-relation: $E \in \mathbb{P}(Q \times Q) \Rightarrow E \in Q \rightarrow \mathbb{P}(Q), E(p) = \{q | (p,q) \in E\},$ 表示 ε 连接状态 p 和状态 q.

```
// Implement binary relations on States. This is most often used for epsilon transitions.

// map: state(r) -> {StateSet}

// StateTo::data[r] = {StateSet}, 表示状态r与 {StateSet}的二元关系
class StateRel:protected StateTo<StateSet> {
}

class FA: virtual public FAabs {

// E is the epsilon transition relation.
StateRel E;
}
```

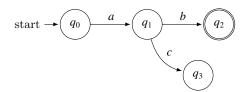


图 1.1: q_1 in-transition: $\{(q_0, a, q_1)\}$; q_1 out-transition: $\{(q_1, b, q_2), (q_1, c, q_3)\}$

[WATSON93a, p6] the signatures of the transition relations:

$$T \in \mathbb{P}(Q \times V \times Q)$$
$$T \in V \to \mathbb{P}(Q \times Q)$$
$$T \in Q \times Q \to \mathbb{P}(V)$$
$$T \in Q \times V \to \mathbb{P}(Q)$$

$$T \in Q \to \mathbb{P}(V \times Q)$$
 for example, the function $T \in Q \to \mathbb{P}(V \times Q)$ is defined as $T(p) = \{(a,q): (p,a,q) \in T\}$
$$T \in \mathbb{P}(Q \times V \times Q), T = \{(p,a,q)\}$$

$$T \in Q \to \mathbb{P}(V \times Q), T(p) = \{(a,q): (p,a,q) \in T\}$$

$$p,q \in Q, a \in V$$

$$T: Q \times V \to \mathbb{P}(Q)$$

$$T(p,a) = \{q\}$$

According to Convention A.4 (Tuple projection):

$$\begin{split} &T \in \mathbb{P}(Q \times V \times Q), T = \{(p, a, q)\} \\ &\pi_2(T) = \{a | (p, a, q) \in T\}, \bar{\pi}_2(T) = \{(p, q) | (p, a, q) \in T\} \\ &T \in Q \to \mathbb{P}(V \times Q), T(p) = \{(a, q) : (p, a, q) \in T\} \\ &\pi_2(T(p)) = \{q | (p, a, q) \in T\}, \bar{\pi}_2(T(p)) = \{a | (p, a, q) \in T\} \\ &Q_{map} : Q \times V, T(p) = \{(a, q) : (p, a, q) \in T\} \\ &Q_{map}(q) = \{a\} \\ &Q_{map} : Q \times V, T \in \mathbb{P}(Q \times V \times Q) \\ &\pi_1(T) = \{p | (p, a, q) \in T\}, \bar{\pi}_1(T) = \{(a, q) | (p, a, q) \in T\} \\ &Q_{map} = (\bar{\pi}_1(T))^R = \{(a, q) | (p, a, q) \in T\}^R = \{(q, a) | (p, a, q) \in T\} \end{split}$$

1.2 Properties of finite automata

$$M = (Q, V, T, E, S, F), M_0 = (Q_0, V_0, T_0, E_0, S_0, F_0), M_1 = (Q_1, V_1, T_1, E_1, S_1, F_1)$$

Definition 1.2 (Size of an FA). Define the size of an FA as |M| = |Q|

Definition 1.3 (Isomorphism 同构 (\cong) **of** FA's**).** We define isomorphism (\cong) as an equivalence relation on FA's. M_0 and M_1 are isomorphic (written $M_0 \cong M_1$) if and only if $V_0 = V_1$ and there exists a bijection 双射 $g \in Q_0 \to Q_1$ such that

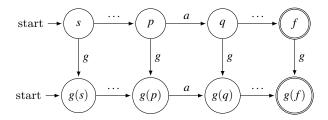
•
$$T_1 = \{(g(p), a, g(q) | (p, a, q) \in T_0\}$$

•
$$E_1 = \{(g(p), g(q) | (p,q) \in E_0\}$$

•
$$S_1 = \{g(s) | s \in S_0\}$$
 and

•
$$F_1 = \{g(f) | f \in F_0\}$$

(see Fig 1.2). \Box



Definition 1.4 (Extending the transition relation T**).** We extend transition relation $T \in V \to \mathbb{P}(Q \times Q)$ to $T^* \in V^* \to \mathbb{P}(Q \times Q)$ as follows:

$$T^*(\varepsilon) = E^*$$

and (for $a \in V, w \in V^*$)

$$T^*(aw) = E^* \circ T(a) \circ T^*(w)$$

Operator \circ (composition is defined in Convention 1).

This definition could also have been presented symmetrically. \Box

Note 1.1.
$$s_1, s_2, s_3, s_4 \in Q, a \in V, w \in V^*$$

$$E = T(\varepsilon) = \{(s_1, s_2)\}, T(a) = \{(s_2, s_3)\}, T^*(w) = \{(s_3, s_4)\}$$

$$T^*(aw) = E^* \circ T(a) \circ T^*(w)$$

= $\{(s_1, s_2)\} \circ \{(s_2, s_3)\} \circ \{(s_3, s_4)\} = \{(s_1, s_3)\} \circ \{(s_3, s_4)\} = \{(s_1, s_4)\}$

Note 1.2.
$$T \in Q \times V \to \mathbb{P}(Q)$$
, extend to: $T^* \in Q \times V^* \to \mathbb{P}(Q)$
 $\forall q \in Q, w \in V^*, a \in V$,

1.
$$T^*(q, \varepsilon) = q$$

2.
$$T^*(q, wa) = T(T^*(q, w), a)$$

$$T^*(q, a) = T^*(q, \varepsilon a)$$

= $T(T^*(q, \varepsilon), a)$
= $T(q, a)$

两值相同,不用区分这两个符号。

Convention 1 (Relation composition) Given sets A, B, C (not necessarily different) and two relations, $E \subseteq A \times B$ and $F \subseteq B \times C$, we define relation composition (infix operator 中缀操作符 \circ) as:

$$E \circ F = \{(a,c) | (\exists b \in B), (a,b) \in E \land (b,c) \in F)\}$$

Note 1.3. if $\exists b \in B, (a,b) \in E, (b,c) \in F$, then

$$E: A \to B \Rightarrow E(a) = b$$

$$F: B \to C \Rightarrow F(b) = c$$

$$E \circ F = \{(a,b)\} \circ \{(b,c)\} = \{a,c\}$$

$$(E \circ F)(a) = F(E(a))$$
$$= F(b) = c$$



图 1.3:
$$E \circ F = (F \circ E)(a) = F(E(a)) = c = f(a)$$

Remark 1.1. We also sometimes use the signature $T^* \in Q \times Q \to \mathbb{P}(V^*)$

Note 1.4.
$$T(p,q) = \{w | p, q \in Q, w \in V^*\}$$

Remark 1.2. if $E = \emptyset$ then $E^* = \emptyset^* = I_Q$ where I_Q is the identity relation 单位关系 on the states of M.

Definition 1.5 (The language between states). The language between any two states $q_0, q_1 \in Q$ is $T^*(q_0, q_1)$.

Definition 1.6 (Left and right languages). The left language of a state (in M) is given by function, $\overleftarrow{L}_M \in Q \to \mathbb{P}(V^*)$, where

$$\overleftarrow{L}_M(q) = (\cup s : s \in S : T^*(s,q))$$

The right language of a state (in M) is given by function $\overrightarrow{L}_M \in Q \to \mathbb{P}(V^*)$, where

$$\overrightarrow{L}_{M}(q) = (\cup f : f \in F : T^{*}(q,f))$$

The subscript M is usually dropped when no ambiguity can arise. \Box

Example 1.1. $T^* \in Q \times Q \to \mathbb{P}(V^*), \overleftarrow{L}_M, \overrightarrow{L}_M \in Q \to \mathbb{P}(V^*).$

 $\overleftarrow{L}_M(q) =$ 能引导 M 从开始状态到达 q 状态的字符串集合}, (从 q 往 左看)

 $\overrightarrow{L}_{M}(q)=$ {能引导 M 从开始状态到达 q 状态的字符串集合}, (从 q 往右看)

start
$$\longrightarrow$$
 $s \stackrel{\overleftarrow{L}_M(q)}{\longrightarrow} q \stackrel{\overrightarrow{L}_M(q)}{\longrightarrow} f$

see Fig 1.4.

$$\overleftarrow{L}_{M}(q_{2}) = (s \to q_{1} \to q_{2}) \cup (s \to (q_{1} \to q_{3})^{*} \to q_{1} \to q_{2}) \cup (s \to (q_{1} \to q_{3})^{*} \to q_{3} \to q_{2})$$

$$= [(s \to q_{1} \to q_{2}) \cup (s \to (q_{1} \to q_{3})^{*} \to q_{1} \to q_{2})] \cup (s \to (q_{1} \to q_{3})^{*} \to q_{3} \to q_{2})$$

$$= (s \to (q_{1} \to q_{3})^{*} \to q_{1} \to q_{2}) \cup (s \to (q_{1} \to q_{3})^{*} \to q_{3} \to q_{2})$$

$$= \{1(10)^{*}0, 1(10)^{*}1\}$$

$$\overrightarrow{L}_{M}(q_{2}) = \{01^{*}0, 10^{*}1(001^{*}0 + (10)^{*}1)\}$$

Definition 1.7 (Language of an FA). The language of a finite automaton (with alphabet V) is given by the function $L_{FA} \to \mathbb{P}(V^*)$ defined as:

$$L_{FA}(M) = (\cup s, f : s \in S \land f \in F : T^*(s, f))$$
 (所有从开始状态到接受状态的字符串集合)

Property 1.1 (Language of an FA). From the definition of left and right languages (of a state), we can also write:

 $L_{FA}(M) = (\cup f : f \in F : L(f))$ (所有从 s 到 f 的字符串集合,从 f 向左看)

and

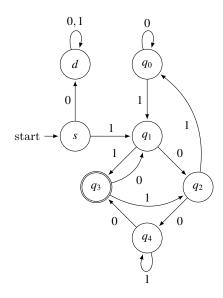


图 1.4: $\{x|x \in \{0,1\}^+$ 且当把 x 看成二进制数时,x 模 5 与 3 同余,要求当 x 为 0 时,|x|=1,且当 $x \neq 0$ 时,x 的首字符为 1} 语言对应的 DFA

 $L_{FA}(M)=(\cup s:s\in S:\overrightarrow{L}(s))$ (所有从 s 到 f 的字符串集合,从 s 向右看)

Definition 1.8 (ε -free 无 ε 转移). Automaton M is ε -free if and only if $E = \emptyset$.

Remark 1.3. Even if M is ε-free it is still possible that $\varepsilon \in L_{FA}(M)$: inthiscase $S \cap F \neq \emptyset$. (开始状态也是接受状态)

Form [WATSON93a, Convention A.4] (Tuple projection).

Convention 2 (Tuple projection) For an n-tuple $t = (x_1, x_2, ..., x_n)$ we use the notation $\pi_i(t)(1 \le i \le n)$ to denote tuple element x_i ; we use the notation $\bar{\pi}_i(t)(1 \le i \le n)$ to denote the (n-1)-tuple $(x_1, ..., x_{i-1}, x_{i+1}, ..., x_n)$. Both π and $\bar{\pi}$ extend naturally to sets of tuples.

Form [WATSON93a, Definition A.20] (Tuple and relation reversal).

Definition 1.9 (Tuple and relation reversal). For an *n*-tuple $(x_1, x_2, ..., x_n)$ define reversal as (postfix and superscript) function R:

$$(x_1, x_2, ..., x_n)^R = (x_n, x_n - 1, ..., x_2, x_1)$$

Given a set A of tuples, we define $A^R = \{x^R : x \in A\}$.

Definition 1.10 (Reachable states). For M we can define a reachability relation $Reach(M) \subseteq (Q \times Q)$ defined as

$$Reach(M) = (\bar{\pi}_2(T) \cup E)^* \text{ see}^1$$

Functions π and $\bar{\pi}$ are defined in Convention 2. Similarly the set of start-reachable states is defined to be:

$$SReachable(M) = Reach(M)(S) \text{ see}^2$$

and the set of final-reachable states is defined to be:

$$FReachable(M) = (Reach(M))^R(F) \text{ see}^3$$

Reversal of a relation is defined in Definition 1.9. The set of useful states is: $Reachable(M) = SReachable(M) \cap FReachable(M)$

Remark 1.4. For FAM = (Q, V, T, E, S, F), function SReachable satisfies the following interesting property:

$$q \in SReachable(M) \equiv \overleftarrow{L}_M(q) \neq \emptyset$$

FReachable satisfies a similar property:

$$q \in FReachable(M) \equiv \overrightarrow{L}_M(q) \neq \emptyset$$

Example 1.2. $T \in \mathbb{P}(Q \times V \times Q), T = \{(p, a, q) | p, q \in Q, a \in V\},\$

$$\bar{\pi}_2(T) = \{(p,q) | (p,a,q) \in T\}$$

$$Q_{map} = (\bar{\pi}_1(T))^R, Q_{map} = \{(a,q) | (p,a,q) \in T\}^R = \{(q,a) | (p,a,q) \in T\}$$

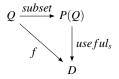
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 $^{\{(}p_1,q_1),(p_2,q_2),\dots\}$

² 从 start state 可以到达的状态集合

³ 可以到达 final state 的状态集合

e.g.
$$p = \{1,2\} \in Q_1 \subseteq \mathbb{P}(Q_0), \overrightarrow{L}_{M_1}(p) = \overrightarrow{L}_{M_0}(1) \cup \overrightarrow{L}_{M_0}(2)$$



1.3 Σ -algebras and regular expressions

 Σ -homomorphism

X 集合中的元素与有序集 S 中的元素——对应, 称 X 是 S-sorted.

$$S = \{1, 3, 7, 9\}, X = \{d, a, c, f\}, s \in S, X_s \in X$$

$$S$$
 是有序的, $S_{s_1} = 1$, $S_{s_2} = 3$, $S_{s_3} = 7$, $S_{s_4} = 9$

$$X$$
 与 S 中的元素一一对应。 $X_{s_1} = d, X_{s_2} = a, X_{s_3} = c, X_{s_4} = f$

 Σ -homomorphism 同态: $(V,F) \Leftrightarrow (W,G)$, 载体 (V,W) 和操作 (F,G) ——对应。

 Σ -homomorphism function: $h \in V \to W$

$$L(v) = (h \circ f)(v) = h(f(v)) = g(w) = L_{reg} = L_V = L_W$$

$$L(v) = (g \circ h)(v) = g(h(v)) = g(w) = L_{reg} = L_V = L_W$$

$$\Rightarrow h(f(v)) = g(h(v))$$

Example 1.3. $\Sigma = (S, \Gamma)$, sort: expr, $\Gamma := \{a, plus\}, a$ is a constant. operator $plus : expr \times expr \rightarrow expr$.

 Σ -term algebra: plus[a,a], plus[plus[a,plus[a,a]],a]

 Σ -algebra X, carrier set: natural number, constant 0. operator $f_{plus}(x, y) = (x \ max \ y) + 1$

$$V \xrightarrow{h} h(v)$$

$$f \downarrow \qquad \downarrow g$$

$$f(v) \xrightarrow{h} g(h(v))$$

$$\boxtimes 1.6: (h \circ f)(v) = (g \circ h)(v) \Rightarrow h(f(v)) = g(h(v))$$

$$(e_1, e_2) \xrightarrow{h} (h(e_1), h(e_2))$$

$$f \downarrow \qquad \downarrow g$$

$$f(e_1, e_2) \circ \xrightarrow{h} g(h(e_1), h(e_2))$$

 $\Sigma\text{-homomorphism function("expression tree height"): }h_{expr}:\Sigma\text{-term algebra}\to X$

 $\boxtimes 1.7: (h \circ f)(e_1, e_2) = (g \circ h)(e_1, e_2) \Rightarrow h(f(e_1, e_2)) = g(h(e_1), h(e_2))$

$$(h_{expr} \circ plus)(s) = (f_{plus} \circ h_{expr})(s)$$

$$h_{expr}(plus(s)) = f_{plus}(h_{expr}(s))$$

$$left: s \leftarrow e, f \Rightarrow plus[e, f]$$

$$right: s \leftarrow e, f \Rightarrow f_{plus}(h_{expr}(e), h_{expr}(f))$$

$$h_{expr}(plus(e, f)) = f_{plus}(h_{expr}(e), h_{expr}(f))$$

$$= (h_{expr}(e) \quad max \quad h_{expr}(f)) + 1)$$

$$and,$$

$$h_{expr}(a) = 0$$

$$S \xrightarrow{h_{expr}} X$$

$$plus \downarrow \qquad \qquad L \qquad \downarrow f_{plus}$$

$$0 \xrightarrow{h_{expr}} 0$$

$$\begin{array}{c|c} (e,f) & \xrightarrow{h_{expr}} & (h_{expr}(e),h_{expr}(f)) \\ \hline plus & & \downarrow & \downarrow \\ plus [e,f] & \xrightarrow{h_{expr}} & f_{plus}(h_{expr}(e),h_{expr}(f)) \end{array}$$

$$\boxtimes$$
 1.9: $(h_{expr} \circ plus)(e, f) = (f_{plus} \circ h_{expr})(e, f) \Rightarrow h_{expr}(plus[e, f]) = f_{plus}(h_{expr}(e), h_{expr}(f))$

Definition 1.11 (Regular expressions). We define regular expressions (over alphabet V) as the Σ -term algebra over signature $\Sigma = (S, O)$ where

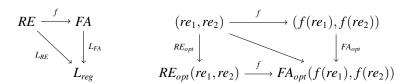
- \bullet S consists of a single sort Reg (for regular expression), and
- O is a set of several constans: $\varepsilon, \emptyset, a_1, a_2, \ldots, a_n$; Reg (where $V = \{a_1, a_2, \ldots, a_n\}$) and five operators .: $Reg \times Reg \rightarrow Reg$ (the dot operator), \cup : $Reg \times Reg \rightarrow Reg$, *: $Reg \rightarrow Reg$, +: $Reg \rightarrow Reg$, and?: $Reg \rightarrow Reg$.

$$V := RE$$
(正则表达式), $W := FA$ (有限自动机)

 Σ -homomorphism function: $f \in RE \to FA$

 $F: RE_{opt}$ 运算,二元: union(or),concat; 一元: star,plus,question; 常量:epsilon,empty,symbol

G: FAont 运算, 同上



```
//Sigma.h

template < class T>
class Reg: public T {

// Helper for constructing the homomorphic image of a regular expression.

// T is carrier set: RE,FA,RFA,

// 各自的操作,分别在Sig-RE.cpp,Sig-FA.cpp,
Sig-RFA.cpp中定义
```

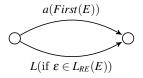
```
inline void homomorphic_image(const RE% r);
Reg<T>& epsilon();
Reg<T>& empty();
Reg<T>& symbol(const CharRange r);
Reg<T>& Or(const Reg<T>& r);
Reg<T>& concat(const Reg<T>& r);
Reg<T>& star();
Reg<T>& plus();
Reg<T>& question();
}
```

Definition 1.12 (The *nullable* Σ -algebra). We define the *nullable* Σ -algebra as follows:

• The carrier set is $\{true, false\}$.

•
$$a \in V, E_1, E_2 \in RE, \varepsilon \in E_1^*, \varepsilon \in E_1^?, \varepsilon \notin E_1^+$$

$$\begin{aligned} \textit{nullable}(\mathcal{E}) &= \textit{true} \\ \textit{nullable}(\emptyset) &= \textit{nullable}(a) = \textit{false} \\ \textit{nullable}(E_1 \lor E_2) &= \textit{nullable}(E_1 \cup E_2) \\ \textit{nullable}(E_1 \land E_2) &= \textit{nullable}(E_1 \cdot E_2) \\ \textit{nullable}(E_1^*) &= \textit{true} \\ \textit{nullable}(E_1^*) &= \textit{nullable}(E_1) \\ \textit{nullable}(E_1^?) &= \textit{true} \\ \\ \textit{nullable}(E_1) &= \begin{cases} \textit{true} & \textit{$\epsilon \in E_1$} \\ \textit{false} & \textit{$\epsilon \notin E_1$} \end{cases} \end{aligned}$$



$$\varepsilon \in L_{FA}(M) \equiv s \in F$$
start $\longrightarrow (s)$

图 1.11:
$$\varepsilon \in L_{FA}(M) \equiv s \in F$$

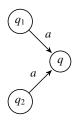


图 1.12: All in-transitions to a state are on the same symbol (in V)

$$q_1 \xrightarrow{v_1} q_3$$

$$q_2 \xrightarrow{v_2} q_4$$

图 1.13:
$$q_4(in-transition) = \{(q_1,b),(q_2,b)\}, q_1(out-transition) = \{(a,q_3),(b,q_4)\}$$

1.4 Constructing ε -lookahead automata

1.5 Towards the Berry-Sethi construction



Definition 1.13 (RFA). A reduced FA (RFA) is a 7-tuple $(Q, V, follow, first, last, null, Q_{map})$ where

- Q is a finite set of states,
- V is an alphabet,

$$q_1 \longrightarrow v_1$$
 $q_1 \longleftarrow v_1$ $q_3 \xrightarrow{v_1} q$ $q_2 \longrightarrow v_2$ $q_2 \longleftarrow v_2$ $q_4 \xrightarrow{v_2} q$

(a) $Q \to V$ ——对应关系 (b) $V \to \mathbb{P}(Q)$ —对多的关系 (c) 物理含义, 进入状态的字母是唯一的。

$$\begin{split} Q_{map}(q_1) &= \{v_1\}, Q_{map}^{-1}(v_1) = \{q_1\}, (q_3, v_1, q_1) \in T \\ Q_{map}(q_2) &= \{v_2\}, Q_{map}^{-1}(v_2) = \{q_2\}, (q_3, v_2, q_2) \in T, (q_4, v_2, q_2) \in T \end{split}$$

图 1.14: Q_{map}, Q_{map}^{-1}

- $follow \in \mathbb{P}(Q \times Q)$ is a follow relation (relpace the transition relation: $T \in \mathbb{P}(Q \times V \times Q)$),
- $first \subseteq Q$ is a set of initial states (replacing T(s) in an LBFA),
- $null \in \{true, false\}$ is a Boolean value (encoding $s \in F$ in an LBFA, $\varepsilon \in L_{FA}(M) \equiv s \in F$), and
- $Q_{map} \in \mathbb{P}(Q \times V), Q_{map}(q) = \{v\}, one \rightarrow one$. maps each state to exactly one symbol. i.e. $Q_{map} \in Q \rightarrow V$.

 $Q_{map}(q) = \{a | (p, a, q) \in T\}$ 表示 (q, v) 的一一对应关系。物理含义是进入 q 状态的唯一字母 a

class RFA 中表示 its inverse: $Q_{map}^{-1}: V \to \mathbb{P}(Q)$, 部分函数 $Q_{map}^{-1}(a) = \{q | (p, a, q) \in T\}$

```
// Qmap (in P( Q x V)) maps each state to
   exactly one symbol (it is also viewed as
   Qmap in Q \longrightarrow V,
// and its inverse as Qmap^-1 in V ---/-->P(Q)
   [the set of all partial functions from V
   to P(Q)]).
// Trans用struct TransPair 表示:T(a) = { q |
   (p,a,q) in T },
// 因此这里表示Qmap的inverse, V —> P(Q)
Trans Qmap_inverse;
// follow (in P(Q x Q)) is a follow relation (
   replacing the transition relation),
StateRel follow;
// null (in {true, false}) is a Boolean value
   (encoding s in F in an LBFA)
// if epsilon属于LBFA, true; final set中包含s
// \{ true, flase \} = > \{1, 0\}
int Nullable;
```

```
// V -> Q
struct TransPair {
        CharRange transition_label;
        State transition_destination;
}

class TransImpl { TransPair *data; }
class Trans:protected TransIml { }
}
```

$$rfa \circ R(E) = R \circ rfa(E)$$

$$E \xrightarrow{rfa} RFA$$

$$R \downarrow \qquad \downarrow R$$

$$\circ \xrightarrow{rfa} \circ$$

图 1.15:
$$rfa \circ R(E) = R \circ rfa(E)$$

Definition 1.14. (Dual of a function) We assume two sets A and B whose reversal operators are R and R' respectively. Two functions, $f \in A \to B$ and $f_d \in A \to B$ are one another's dual if and only if

$$f(a) = (f_d(a^R))^{R'}$$

In some cases we relax the equality to isomorphism (when isomorphism is defined on B).

$$\begin{split} f_d \circ R(a) &= R' \circ f(a) \Rightarrow f_d(R(a)) = R'(f(a)) \Rightarrow \\ f_d(a^R) &= (f(a))^{R'} \Rightarrow f(a) = (f_d(a^R))^{R'} \\ A &\xrightarrow{f} B \\ R \downarrow & \downarrow \\ \circ &\xrightarrow{f_d} \circ \end{split}$$

图 1.16:
$$f(a) = (f_d(a^R))^{R'}$$
)

1.6 Others

Definition 1.15 (Prefix-closure[Chrison2007]). Let $L \subseteq V^*$, then

$$\overline{L} := \{ s \in V^* : (\exists t \in V^*) [st \in L] \}$$

In words, the prefix closure of L is the language denoted by \overline{L} and consisting of all the prefixes in L. In general, $L \subseteq \overline{L}$.

L is said to be prefix-closed if $L = \overline{L}$. Thus language L is prefix-closed if any prefix of any string in L is also an element of L.

1.6 Others 19

$$\begin{split} L_1 &= \{\varepsilon, a, aa\}, L_1 = \overline{L_1}, L_1 \text{ is prefix-closed.} \\ L_2 &= \{a, b, ab\}, \overline{L_2} = \{\varepsilon, a, b, ab\}, L_2 \subset \overline{L_2}, L_2 \text{ is not prefix closed.} \end{split}$$

Definition 1.16 (Post-closure[Chrison2007]). Let $L \subseteq V^*$ and $s \in L$. Then the post-language of L after s, denoted by L/s, is the language

$$L/s := \{t \in V^* : st \in L\}$$

By definition, $L/s = \emptyset$ if $s \notin \overline{L}$.

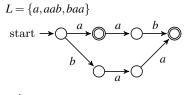
Definition 1.17 (Left derivatives[WATSON93a]). Given language $A \subseteq V^*$ and $w \in V^*$ we define the left derivative of A with respect to w as:

$$w^{-1}A = \{x \in V^* : wx \in A\}$$

A 关于 w 的左导数,就是 A 中: $\{w$ 的后缀组成的字符串集合 $\}$ 。

Sometimes derivatives are written as $D_w A$ or as $\frac{dA}{dw}$. Right derivatives are analogously defined. Derivatives can also be extended to $B^{-1}A$ where B is also a language.

Example 1.4. $A = \{a, aab, baa\}, a^{-1}A = D_aA = \frac{dA}{da} = \{\varepsilon, ab, \emptyset\} = \{\varepsilon, ab\}$



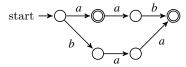
$$a^{-1}L = \{\varepsilon, ab, \emptyset\} = \{\varepsilon, ab\}$$
$$\text{start} \longrightarrow \bigcirc \xrightarrow{a} \bigcirc \xrightarrow{b} \bigcirc$$

图 1.17: a⁻¹L

Example 1.5.
$$L = \{ba, baa, baab, ca\}, w = \{ba\},$$

 $w^{-1}L = \{\varepsilon, a, ab, \emptyset\} = \{\varepsilon, a, ab\}$

 $L = \{a, aab, baa\}$



 $V^{-1}L = \{\varepsilon, aa, ab\}, V \in \{a, b\}$

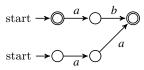


图 1.18: V⁻¹L

$$(wa)^{-1}L = (baa)^{-1}L = \{\emptyset, \varepsilon, b, \emptyset\} = \{\varepsilon, b\}$$

$$a^{-1}(w^{-1}L) = a^{-1}\{\varepsilon, a, ab\} = \{\emptyset, \varepsilon, b\} = \{\varepsilon, b\}$$

$$w \in L \equiv \varepsilon \in w^{-1}L, and(wa)^{-1}L = a^{-1}(w^{-1}L)$$

Example 1.6.
$$a^{-1}\{a\} = \{\varepsilon\}; \quad a^{-1}\{b\} = \emptyset, \quad \Leftarrow if(a \neq b)$$

Example 1.7.
$$L_0 = \{ab\}, L_1 = \{ac\}, L_0L_1 = \{abac\}$$

 $a^{-1}(L_0L_1) = \{bac\}$
 $a^{-1}(L_0L_1) = (a^{-1}L_0)L_1 \cup \emptyset \quad \Leftarrow (\varepsilon \notin L_0)$
 $= \{b\}L_1 = \{bac\}$

Example 1.8.
$$L_0 = \{\varepsilon, ab\}, L_1 = \{ac\}, L_0L_1 = \{ac, abac\}$$

 $a^{-1}(L_0L_1) = \{c, bac\}$
 $a^{-1}(L_0L_1) = (a^{-1}L_0)L_1 \cup a^{-1}L_1 \quad \Leftarrow (\varepsilon \in L_0)$
 $= \{\emptyset, b\}L_1 \cup \{c\} = \{c, bac\}$

证明.
$$a^{-1}(L_0L_1)$$

 $1.if(\varepsilon \in L_0) \Rightarrow a^{-1}(L_0L_1) = (a^{-1}L_0)L_1 \cup a^{-1}L_1$
 $L_0 = (L_0 \setminus \{\varepsilon\}) \cup \{\varepsilon\}$
 $a^{-1}(L_0L_1) = a^{-1}(((L_0 \setminus \{\varepsilon\}) \cup \{\varepsilon\})L_1)$
 $= a^{-1}(L_0L_1 \cup L_1)$
 $a^{-1}L_0 = a^{-1}((L_0 \setminus \{\varepsilon\}) \cup \{\varepsilon\})$
 $= a^{-1}(L_0 \setminus \{\varepsilon\}) \cup a^{-1}\{\varepsilon\}$
 $= a^{-1}L_0 \cup \emptyset = a^{-1}L_0$

From [Hopcroft2008, p99]

- (1) 如果 L 是一个语言,a 是一个符号,则 L/a(称作 L 和 a 的商) 是所有满足如下条件的串 w 的集合: wa 属于 L。例如,如果 $L = \{a, aab, baa\}$,则 $L/a = \{\varepsilon, ba\}$,证明: 如果 L 是正则的,那么 L/a 也是。提示: 从 L 的 DFA 出发,考虑接受状态的集合。
- (2) 如果 L 是一个语言,a 是一个符号,则 $a \setminus L$ 是所有满足如下条件的串 w 的集合: aw 属于 L。例如,如果 $L = \{a, aab, baa\}$,则 $a \setminus L = \{\varepsilon, ab\}$,证明:如果 L 是正则的,那么 $a \setminus L$ 也是。提示:记得正则语言在反转运算下是封闭的,又由 (1) 知,正则语言的商运算下是封闭的。

Definition 1.18 (Kleene-closure[Chrison2007]). Let $L \subseteq V^*$, then

$$L^* := \{\varepsilon\} \cup L \cup LL \cup LLL \cup \cdots$$

This is the same operation that we defined above for the set V, except that now it is applied to set L whose elements may be strings of length greater than one. An element of L^* is formed by the concatenation of a finite (but possibly arbitrarily large) number of elements of L; this includes the concatenation of "zero" elements, that is the empty string ε . Note that * operation is idempotent: $(L^*)^* = L^*$.

$$\begin{split} L^* &= \{\varepsilon\} + L^+ \\ &= \{\varepsilon\} \cup (L \backslash \{\varepsilon\}) L^* \\ &= \{\varepsilon\} + L + LL + LLL + \cdots \end{split}$$

1.7 Linear equation

see [Jean2018, 5.3,p64].

We give an algorithm to covert an automaton to a rational (regular) expression. The algorithm amounts to solving a system of linear equations on languages. We first consider an equation of the form

$$X = KX + L \tag{1.1}$$

Proposition 1.1 (Arden's Lemma). if K does not contain the empty word, then $X = K^*L$ is the unique solution of the equation X = KX + L.

where K and L are languages and X is the unknown. When K does not contain the empty word, the equation admits a unique solution.

证明. Replacing X by K^*L in the expression KX + L, one gets

$$K(K^*)L + L = K^+L + L = (K^+L + L) = K^*L.$$

and hence $X = K^*L$ is a solution of (1.1). see¹

To Prove uniqueness, consider two solutions X_1 and X_2 of (1.1). By symmetry, it suffices to show that each word u of X_1 also belongs to X_2 . Let us prove this result by induction on the length of u.

If |u| = 0, u is the empty word² and if $u \in X_1 = KX_1 + L$, then necessarily $u \in L$ since $\varepsilon \notin K$. But in this case, $u \in KX_2 + L = X_2$. see³

For the induction step, consider a word u of X_1 of length n+1. Since $X_1 = KX_1 + L$, u belongs either to L or to KX_1 . if $u \in L$, then $u \in KX_2 + L = X_2$. If $u \in KX_1$ then u = kx for some $k \in K$ and $x \in X_1$. Since k is not the empty word, one has necessarily $|x| \le n$ and hence by induction $x \in X_2$. [see⁴] It follows that $u \in KX_2$ and finally $u \in X_2$. This conclude the induction and the proof of the proposition.

From [Wonham2018, p74] The length |s| of a string $s \in \Sigma^*$ is defined according to

$$|\varepsilon| = 0; |s| = k, \text{if } s = \sigma_1 \sigma_2 \cdots \sigma_k \in \Sigma^+$$

Thus |cat(s,t)| = |s| + |t|.

$$K^* = \{\varepsilon\} + K^+$$

$$= \{\varepsilon\} + (K \setminus \{\varepsilon\})K^*$$

$$= \{\varepsilon\} + K + KK + KKK + \cdots$$

 $^{^2}$ The empty word $= \varepsilon, |\varepsilon| = 0$; if a language $M = \{\varepsilon\}, |M| = 1$, The empty language $M = \emptyset, |M| = 0$. 文献 [Jean2018] 用 1 表示 ε , 因为 $\varepsilon K = K \varepsilon = K$, 因此, ε 是连接运算的单位元,正是 1 表示的用意。 0 表示 \emptyset , 它是并运算的单位元, $K \cup \emptyset = \emptyset \cup K = K$.

³ In this case, $|u| = 0, X = \{\varepsilon\}, |X| = 1$. i.e. $\varepsilon = K\varepsilon + L, \varepsilon = K + L$

 $[|]u| = kx, |u| = |kx| = n + 1, \epsilon \notin K, |k| \ge 1, |x| \le n$, 由假设知,u 属于 X_1 , 归纳 $|x| = 0, |x| = 1, \cdots, n, x \in X_2$.

A language over Σ is any subset of Σ^* , i.e. an element of the power set $Pwr(\Sigma^*)$; thus the definition includes both the empty language \emptyset , and Σ^* itself.

Note the distinction between \emptyset (the language with no strings) and ε (the string with no symbols). For instance the language $\{\varepsilon\}$ is nonempty, but contains only the empty string.

From [Wonham2018, p78]

Proposition 1.2 ([Wonham2018]).

1. If
$$L = M^*N$$
 then $L = ML + N$

2. If
$$\varepsilon \notin M$$
 then $L = ML + N$ implies $L = M^*N$

Part(2) is Known as Arden's rule. Taken with Part(1) it says that if $\varepsilon \notin M$ then $L = M^*N$ is the unique solution of L = ML + N; in particular if L = ML (with $\varepsilon \notin M$) then $L = \emptyset$

Exercise 1.1. Show by counterexample that the restriction $\varepsilon \notin M$ in Arden's rule cannot be dropped.

Solution 1.1. Examples text goes here.

Exercise 1.2. Prove Arden's rule. Hint: If L = ML + N then for every $k \ge 0$

$$L = M^{k+1}L + (M^k + M^{k-1} + \cdots + M + \varepsilon)N$$

Solution 1.2.

Preliminaries:

$$M^* = M^k + M^{k-1} + \dots + M^1 + M^0 \qquad (k \ge 0)$$

$$= M^k + M^{k-1} + \dots + M^1 + \varepsilon$$

$$= M^+ + \varepsilon$$

$$= MM^* + \varepsilon$$

$$= (M \setminus \{\varepsilon\})M^* + \varepsilon$$

$$M^+ = M^k + M^{k-1} + \dots + M^1 \qquad (k > 0)$$

$$= M(M^k + M^{k-1} + \dots + M^1 + M^0)$$

$$= MM^*$$

$$M^0 = \{\varepsilon\} = 1$$

$$M\varepsilon = \varepsilon M = M$$

$$\varepsilon + \varepsilon = \varepsilon$$

$$M + M = M$$

证明.

 \Rightarrow

$$L = ML + N \Rightarrow$$

$$M^0 L = M^1 L + M^0 N (1.2)$$

$$M^{1}L = M^{2}L + M^{1}N \tag{1.3}$$

$$M^2L = M^3L + M^2N (1.4)$$

(1.5)

. . .

 $\begin{array}{l} \Rightarrow \\ (M^{0}+M^{1}+M^{2}+\cdots)L = (M^{1}+M^{2}+M^{3}+\cdots)L + (M^{0}+M^{1}+M^{2}+\cdots)N \\ \Rightarrow \\ \text{so,if } L = ML + N, \text{then for every } k \geq 0 \\ L = M^{k+1}L + (M^{k}+M^{k-1}+\cdots+M+M^{0})N \end{array}$

$$L = M^{k+1}L + (M^k + M^{k-1} + \dots + M + \varepsilon)N$$
 (1.6)

(1)
$$k = 0$$

 $L = ML + (\varepsilon)N = ML + N$
 $\Rightarrow (1 - M)L = N$

$$(\varepsilon - M)L = N$$

由于 $\varepsilon \notin M$, 左端不会消去 $\{\varepsilon\}$. 因此, 只能在 N 中找 L, 仅有唯一解: $L = \{\varepsilon\} = \{\text{empty word}\} \subseteq N$.

From [R.Su and Wonham2004, definition 2.3]

Definition 1.19. Let

$$G_A = (X_A, \Sigma, \xi_A, x_{A,0}, X_{A,m})$$

$$G_A = (X_B, \Sigma, \xi_B, x_{B,0}, X_{B,m})$$

 G_B is a DES-epimorphic image(满射像) of G_A under DES-epimorphism $\theta: X_A \to X_B$ if

- 1. $\theta: X_A \to X_B$ is surjective(满射)
- 2. $\theta(x_{A,0}) = x_{B,0}$ and $\theta(X_{A,m}) = X_{B,m}$
- 3. $(\forall x \in X_A)(\forall \sigma \in \Sigma)\xi_A(x,\sigma)! \Rightarrow [\xi_B(\theta(x),\sigma)!\&\xi_B(\theta(x),\sigma) = \theta(\xi_A(x,\theta))]$
- 4. $(\forall x \in X_B)(\forall \sigma \in \Sigma)\xi_B(x,\sigma)! \Rightarrow [(\exists x' \in X_A)\xi_A(x',\sigma)!\&\theta(x') = x]$

In particular, G_B is DES-isomorphic (同构) to G_A if $\theta: X_A \to X_B$ is bijective (双射).

see figure 1.19.

$$\theta(x_{A,0}) = x_{B,0}$$
 and $\theta(X_{A,m}) = X_{B,m}$

$$\theta(x_A) = x_B$$
 and $\theta(x'_A) = x'_B$

$$\xi_A(x_A, \sigma) = x_A'$$
 and $\xi_B(x_B, \sigma) = x_B' \Rightarrow$ definition 1.19 (3.4)

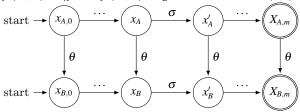


图 1.19: definition 1.19, G_B is a DES-epimorphic image(满射像) of G_A under DES-epimorphism $\theta: X_A \to X_B$

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