

Bullet Zone - User Instructions

Title Screen:

The title screen has the account button which allows you to either login with a registered account or register a new account with a username and password.

Once entering a username and password to register, you can press the login button with the same information to log into your account.

Only once you are signed in are you able to join the game by pressing the play button.

In game:

Once in game, the game display appears with your Tank on it, which can be controlled through several different buttons on the screen.

The display consists of normal grass terrain, wall terrain, the tank and their bullets.

The four buttons at the bottom control your tank's movement, with a left, right, down, and up direction.

The tank can only move to a tile next to it if it is facing/facing away from the tile, as the tank can not move to its left or right without turning first.

To turn, you simply press the buttons representing the directions that are to the side of the tank and the tank will turn to face that direction, allowing for the same direction to be pressed again to move.

With the fire button, you can shoot a bullet from the tank towards the direction the tank is facing.

The bullet moves across the field in a line and can hit terrain such as walls, and only two can be on the field at the same time.

With all of these actions, they can only be performed every half of a second.