

# John Salisbury



Contact for #



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jtsalisbury.me



github.com/jtsalisbury

## Education

**University of Cincinnati**, Cincinnati, Ohio

**May 2021**

- Bachelor of Science, Computer Engineering

GPA 3.66

## Technical Skills

PHP  
HTML & CSS  
JavaScript  
SQL (Basic)

C++  
MATLAB  
VBA  
Java (Basic)

Lua  
Linux  
Microsoft Office  
Git

## Experience

**BMW Manufacturing Co., Intern**, South Carolina

**Fall 2017, Summer 2018, Spring 2019**

- Full-time, VPS Assembly
- Assisted full time VPS Integrators in training of associates on a new Work Organization structure, indirectly increasing vehicle quality
- Improved skills in teamwork and communication in a fast paced assembly environment
- Refined and integrated a new Work Order Request system through Microsoft SharePoint
- Developed intuitive and efficient automated utilities through Microsoft Excel and VBA
- Designed analytics tools to comprehensively view trends in data
- Compiled fault data for various automated systems into effective and complete visuals
- Performed weekly audits of assembly to ensure compliance with 6S Standards
- Created an HTML5 cross-platform mobile application including map search and barcode scanning
- Incorporated innovative solutions regarding safety and quality within assembly

## Projects

**Faction Wars**

**June 2016 – March 2017**

- Developed a game-mode written in Lua developed for the popular video game Garry's Mod
- Collaborated with a team of 10 others, contributing more than 16,000 lines of code with over 180 commits
- Completed in 2017 and available for download at [github.com/KragleStudios](https://github.com/KragleStudios)

**AdminMe**

**February 2018 – September 2018**

- Designed an administration system for the popular video game Garry's Mod featuring an in game and web interface, along with database saving through SQL
- Programmed in-game portion through Lua allowing for advanced administration techniques and intuitive functionality
- Utilized HTML & CSS, JavaScript and PHP to develop a web platform featuring customization with planned implementation of direct server communication through sockets
- Currently being overhauled to improve ease of use, functionality, and design

## Leadership and Activities

### **Memberships**

- ACM@UC (January 2018 – Present)
  - Secretary (May of 2018 – Present)
- RevolutionUC, Hackathon Organization Team (January 2018 - Present)
  - Logistics Lead (2018, 2019)
    - Facilitated team meetings to plan all aspects for day of event execution
    - Communicated goals and expectations of assigned tasks to team members
  - Organized and successfully executed Cincinnati's largest student ran hackathon with over 300 participants each year
- ACM-W (August 2018 – Present)
- UC Alliance (August 2016 – Present)

## Availability

Available for co-op on alternating semesters beginning Fall 2019