



# Joel Spencer

SOFTWARE ENGINEERING INTERN

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## Profile

Hard-working and driven Information Technology student looking for a software engineering internship to expand my knowledge and acquire real world experience.

## Education

### Information Technology, University of Missouri, Columbia

August 2018 — Present

Expected Graduation Date: May 2022

GPA: 3.53

## Courses

### IT 2040 Programming Languages and Paradigms

Implemented algorithms and data structures to solve problems while utilizing object-oriented programming as well as other programming paradigms in C#.

### CS 1050 Algorithm Design/Programming

Provided experience in developing algorithms and designing and implementing programs.

### Math 1500 Calculus 1

## Skills

C#/.NET

Visual Studio Code

Time Management

Team Player

## Projects

### Music Playlist Analyzer

Read command line arguments for file input, read objects from file into a list and answer questions using LINQ based on the song objects.

<https://github.com/jtspencer3/PlaylistAnalyzer>

### Dungeons and Dragons Game

Generate a character, save a character to a file, and load a character from a file. Originally written in C and remade in C#.

<https://github.com/jtspencer3/DandDCharacter>

## Links

[Github](#)