

CSCI 4202 – Introduction to Artificial Intelligence
Spring 2017 – Dr. Williams
Bagger Production System

Suppose that Robbie has been hired to bag groceries in a grocery store. Because he knows little about bagging groceries, he approaches his new job by creating Bagger, a rule-based production system that decides where each item should go.

After a little study, Robbie decides that Bagger should be designed to take four steps:

1. The check-order step: Bagger analyzes what the customer has selected, looking over the groceries to see whether any items are missing.
2. The bag-large-items step: Bagger bags the large items, taking care to put the big bottles in first.
3. The bag-medium-items step: Bagger bags the medium items, taking care to put frozen ones in freezer bags.
4. The bag-small-items step: Bagger bags the small items.

Now let us see how this knowledge can be captured in a rule-based production system. First, Bagger needs working memory. The working memory must contain assertions that capture information about the items to be bagged. Suppose that those items are the items in the following table:

Item	Container type	Size	Frozen?
Bread	plastic bag	medium	no
Glop	jar	small	no
Granola	cardboard box	large	no
Ice cream	cardboard carton	medium	yes
Potato chips	plastic bag	medium	no
Pepsi	bottle	large	no

Next, Bagger needs to know which step is the current step, which bag is the current bag, and which items already have been places in bags. In the following example, the first assertion identifies the current step as the check-order step, the second identifies the bag as Bag1, and the remainder indicate what items are yet to be bagged.

Initial Working Memory:

Step is check-order
Bag1 is a bag
Bread is to be bagged
Glop is to be bagged
Granola is to be bagged
Ice cream is to be bagged
Potato chips are to be bagged
Pepsi is to be bagged

Then we have the rules for the production system.

- B1 If step is check-order
 potato chips are to be bagged
 there is no Pepsi to be bagged
 then ask the customer whether he would like a bottle of Pepsi
- B2 If step is check-order
 delete step is check-order
 add step is bag-large-items
- B3 If step is bag-large-items
 a large item is to be bagged
 the large item is a bottle
 the current bag contains < 6 large items
 delete the large item to be bagged
 add the large item is in the current bag
- B4 If step is bag-large-items
 a large item is to be bagged
 the current bag contains < 6 large items
 delete the large item to be bagged
 add the large item is in the current bag
- B5 If step is bag-large-items
 a large item is to be bagged
 an empty bag is available
 delete the current bag is the current bag
 add the empty bag is the current bag
- B6 If step is bag-large-items
 delete step is bag-large-items
 add step is bag-medium-items
- B7 If step is bag-medium-items
 a medium item is frozen, but not in a freezer bag-large-items
 delete the medium item is not in a freezer bag
 add the medium item is in a freezer bag
- B8 If step is bag-medium-items
 a medium item is to be bagged
 the current bag is empty or contains only medium items
 the current bag contains no large items
 the current bag contains < 12 medium items
 delete the medium item is to be bagged
 add the medium item is in the current bag

- B9 If step is bag-medium-items
 a medium item is to be bagged
 an empty bag is available
delete the current bag is the current bag
add the empty bag is the current bag
- B10 If step is bag-medium-items
delete step is bag-medium-items
add step is bag-small-items
- B11 If step is bag-small-items
 a small item is to be bagged
 the current bag contains no large items
 the current bag contains no medium items
 the current bag contains < 18 small items
delete the small item is to be bagged
add the small item is in the current bag
- B12 If step is bag-small-items
 a small item is to be bagged
 an empty bag is available
delete the current bag is the current bag
add the empty bag is the current bag
- B13 If step is bag-small-items
delete step is bag-small-items
add step is done

Solution:

For each step in the solution, we compute the conflict set. The conflict set contains all of the rule instances (with bindings) that are eligible to fire. For consistency, we list the rules instances in order of the rule number and then in order of the appearance of the bindings in working memory. We always select the first item from the conflict set. We execute that rule instance (with bindings) and briefly summarize its action.

Step	Conflict Set	Action
1	B2()	Change step to bag-large-items
2	B3(item = Pepsi; bag = Bag1) B4(item = Granola; bag = Bag1) B4(item = Pepsi; bag = Bag1) B5(item = Granola; bag = Bag2) B5(item = Pepsi; bag = Bag2) B6()	Put the Pepsi into Bag1
3	B4(item = Granola; bag = Bag1) B5(item = Granola; bag = Bag2) B6()	Put the Granola into Bag1
4	B6()	Change step to bag-medium-items
5	B7(item = Ice cream) B9(item = Bread; bag = Bag2) B9(item = Ice cream; bag = Bag2) B9(item = Potato chips; bag = Bag2) B10()	Put ice cream in a freezer bag
6	B9(item = Bread; bag = Bag2) B9(item = Ice cream (in freezer bag); bag = Bag2) B9(item = Potato chips; bag = Bag2) B10()	Make Bag2 the current bag
7	B8(item = Bread; bag = Bag2) B8(item = Ice cream (in freezer bag); bag = Bag2) B8(item = Potato chips; bag = Bag2) B9(item = Bread; bag = Bag3) B9(item = Ice cream (in freezer bag); bag = Bag3) B9(item = Potato chips; bag = Bag3) B10()	Put Bread in Bag2
8	B8(item = Ice cream (in freezer bag); bag = Bag2) B8(item = Potato chips; bag = Bag2) B9(item = Ice cream (in freezer bag); bag = Bag3) B9(item = Potato chips; bag = Bag3) B10()	Put Ice cream (in freezer bag) in Bag2
9	B8(item = Potato chips; bag = Bag2) B9(item = Potato chips; bag = Bag3)	Put Potato chips in Bag2

	B10()	
10	B10()	Change step to bag-small-items
11	B12(item = Glop; bag = Bag3) B13()	Make Bag3 the current bag
12	B11(item = Glop; bag = Bag3) B12(item = Glop; bag = Bag4) B13()	Put Glop in Bag3
13	B13()	Change step to done

After all rules have been used, everything is bagged:

Step is done

Bag1 contains Pepsi

Bag1 contains granola

Bag2 contains bread

Bag2 contains ice cream (in freezer bag)

Bag2 contains potato chips

Bag3 contains glop