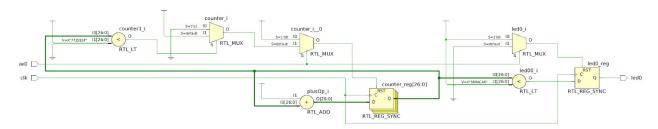
Lab_0 Blinker Embedded Systems Lab #0 Jake Totland jtt81

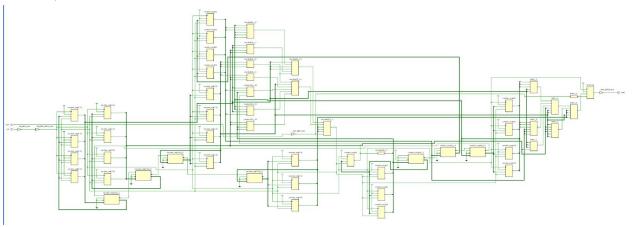
Date: 2/6/2020

Purpose: The purpose of this lab was to explore the capabilities of the software and learn how to edit the config in order to change the interaction with the board.

Part 1 RTL



Part 1 Synthesis Schematic

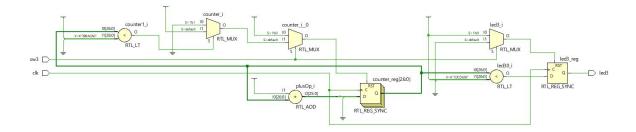


Part 2 Expected Outcome

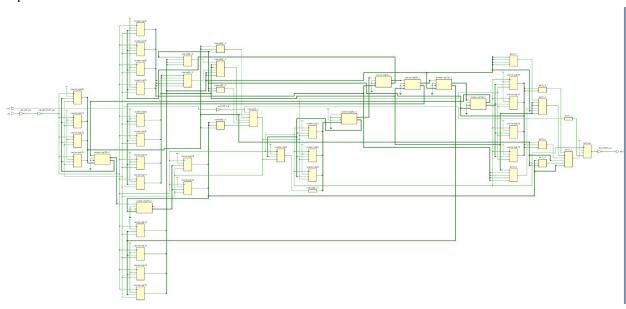
The expected outcome for this part is that led3 will blink when sw3 is in the on position. Synthesis

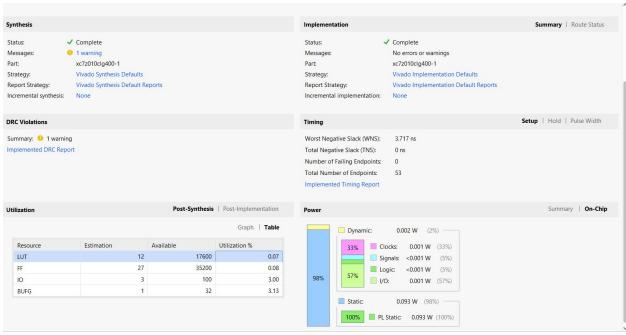


RTL Schematic



Implementation





In the Constraints file I needed to change the sw0 to sw3 and the led0 to led3. This was because we were using the 4th switch and led instead of the 1st one.

Discussion:

- 1. The new counter value is 31,250,000 which is half of the original number.
- 2. Another part of the code that needed to be changed was that every reference to led0 or sw0 needed to be changed to led3 and sw3. Also, in the config file led0 and sw0 needed to be changed to led3 and sw3.
- The RTL designs were the same except for which led and switch were used. The synthesis design had double the amount of counters because the circuit had to count twice as fast.

Observations:

The changing of the clock rate of the circuit is much more complicated that I would have imagined. Also, the changing from one switch to another through the config and the code was expected though changing every reference and variable name seemed the best option. Follow Up:

I feel that I fully understand the switches and leds in the config file. However I do not think that I fully understand the changing of the clock frequency for the circuit.