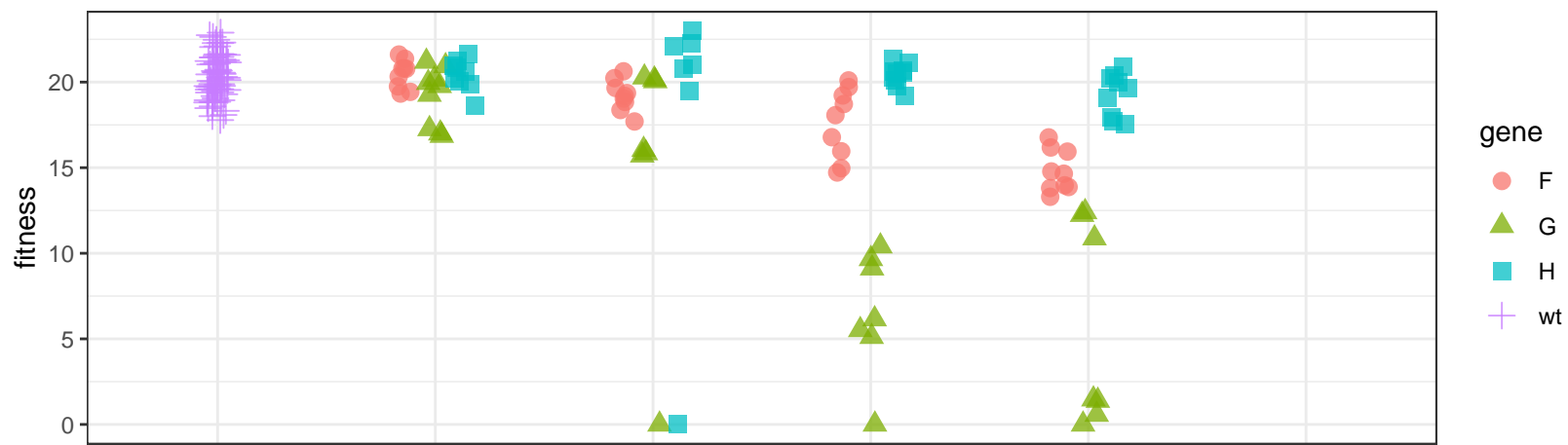
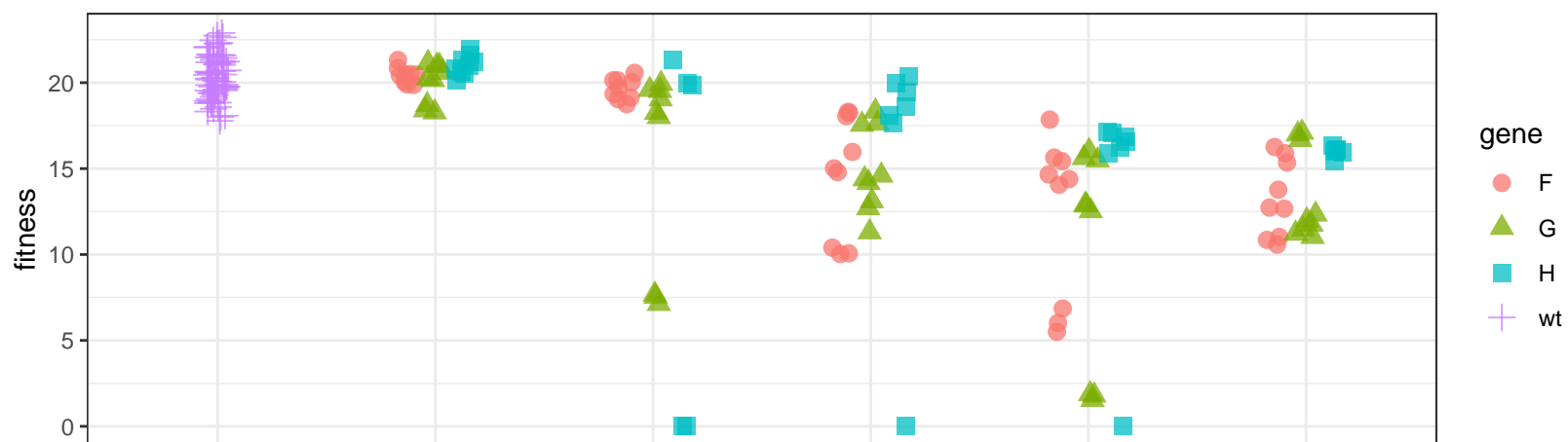


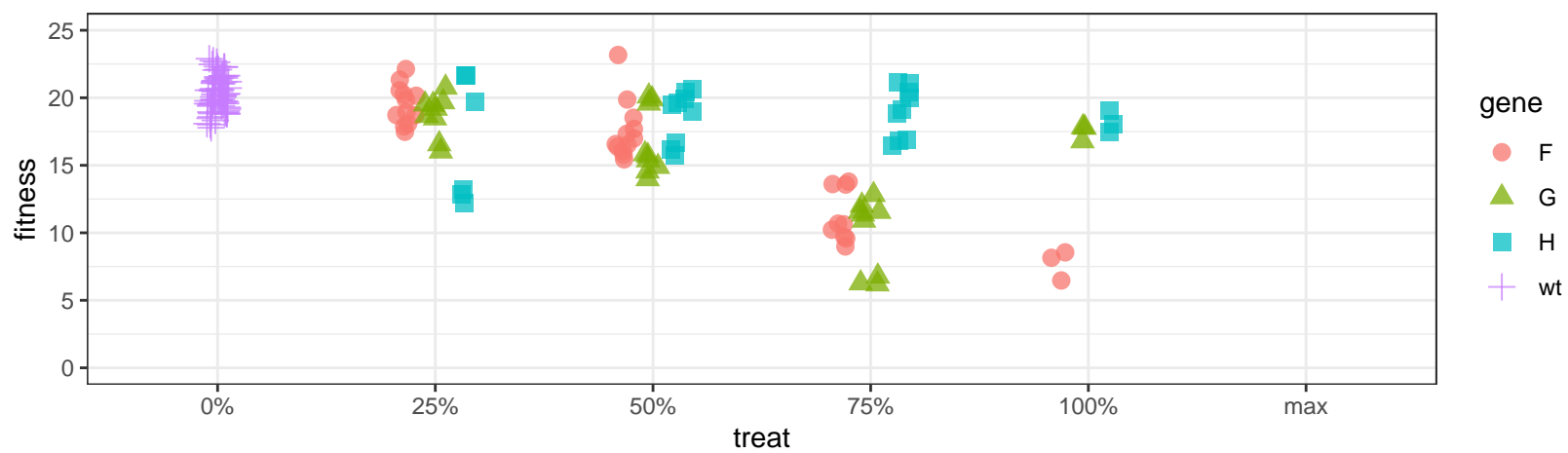
Shuffle recoding



Random recoding



Worst codon



Stability

