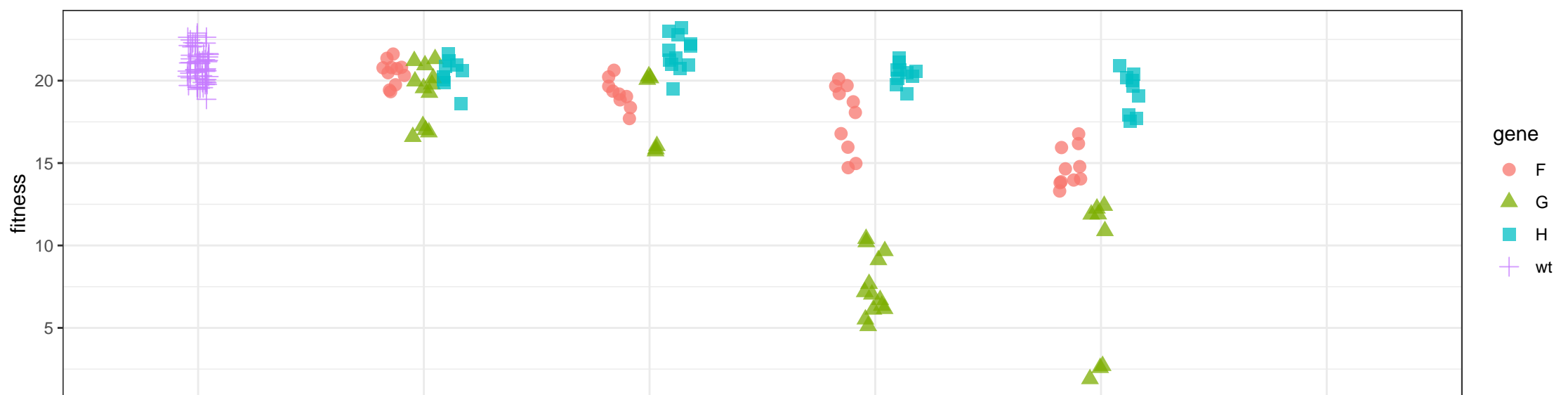
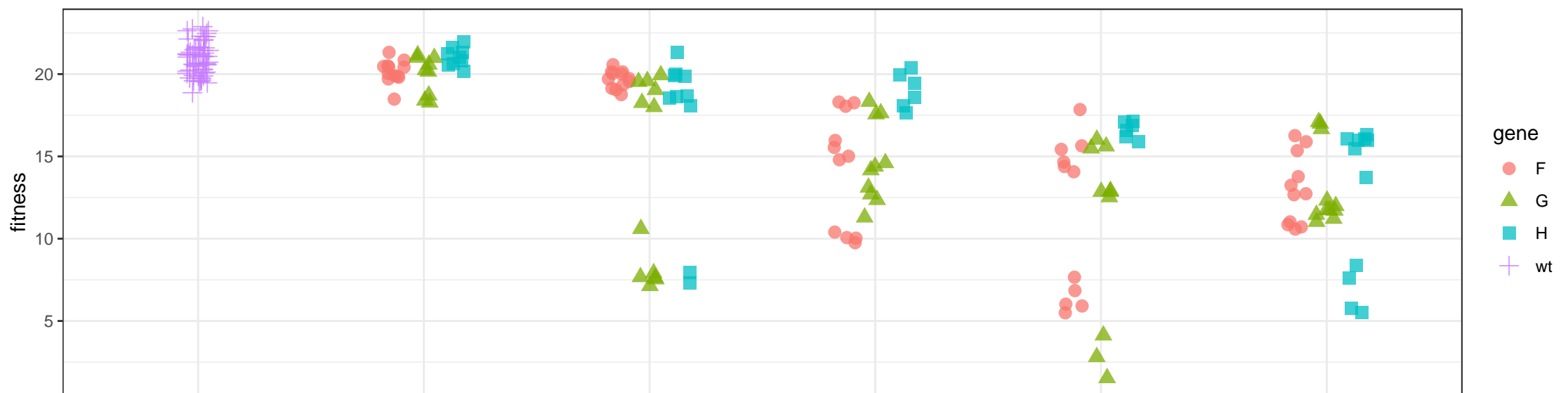


Shuffle recoding



Random recoding



Worst codon

