Name	Background			Stress Relief	
Flaw #1	Flaw #2			STRESS	CRACKED
ATTRBUTES Roll 1d10 under the attribute	POWERS Roll 3d10, count successes (6+), and add your power bonus.			WOUN Soak wounds with armor or p	
ATHLETICISM		ant 00000000 (0 1), and	add your power bornue.	Coak wounds with airrior of p	owers.
INTELLIGENCE	Power		Bonus	Disfigured / Dead	Hurt (-1)
PERSONALITY	Power	Power		Severely Wounded (2)	Wounded (-2)
COURAGE	Power		Bonus	Wounded (-2)	wounded (-2)
SKILLS, TRAITS, STUNTS	Power		Bonus	Wound: 28H / 7D; Server Woo	und: 7D / 28D
	Power		Bonus		
	1212.43.42.44	oke			
		DRAW3ACKS minor drawback (+1); major drawback (+2)		DISFIGUREMENTS	000
WEAPONS A	ND ARMOR			30NDS	
			Suffer 5 stress if a characte	er you share a bond with dies.	
Weapon	Range	Damage			
Weapon	Range	Damage			
Weapon	Range	Damage			
Armor	Armor	Durability			
Armor	Armor	Durability			
		GEAR AN	DNOTES		

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EXPERIENCE