

Background

A new app that helps users scavenge for mushrooms

Poisonous mushrooms: digestive problems, organ failure, death



Data & Methodology

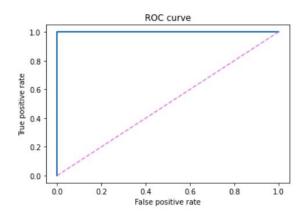
Data: UCI Mushroom Dataset (https://archive.ics.uci.edu/ml/datasets/mushroom)

- Classification: Poisonous vs Edible
- 96 features: odor, roots, gills, etc
- KNN, LR, RF, XGB



Original dataset achieves perfect scores for KNN, LR, and Random Forest

• In the real world, we won't have access to this many features

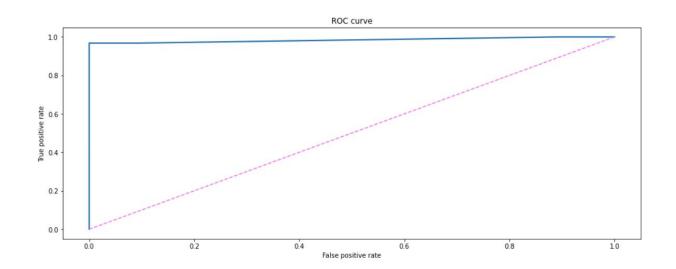




Identifying Features: Odor

ROC AUC: 98%

KNN and LR accuracy: 98%



Stalk-root_c: club-shaped stalk root

Stalk-root_r: rooted stalk root

Odor_n: odorless

Odor_l: anise odor (licorice-like)

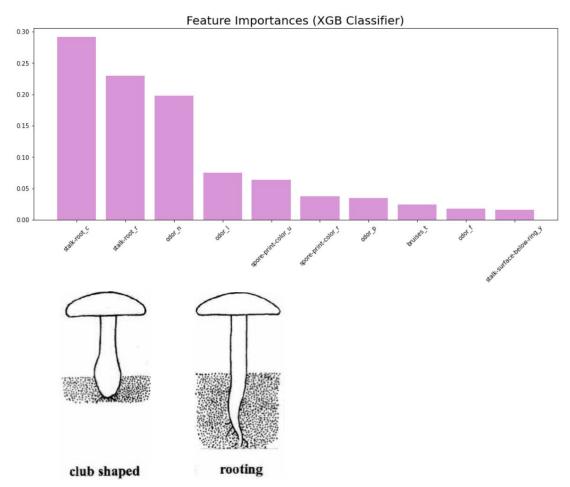
Spore-print-color_u: purple spore print

Spore-print-color_r: green spore print

Bruises_t: bruised (the alternative is 'not bruised')

Odor_f: foul odor

Stalk-surface-below-ring_y: scaly surface below ring



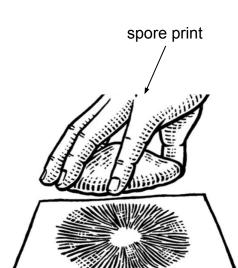
Odor + spore print color + gill features

KNN & LR accuracy: 99.88%

Recall: 1.0

Precision: 1.0

F1: **1.0**





Highly Predictive Features of Poisonous Mushrooms:

- Foul odor
- Narrow gill size
- Chocolate-colored spore print
- White-colored spore print



Conclusion

 You can produce highly accurate models using 1-3 features!

Future work:

Image Classification



