# Planning for Chicken surviving game

First edition of the planning   Second edition of planning
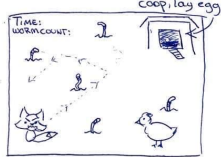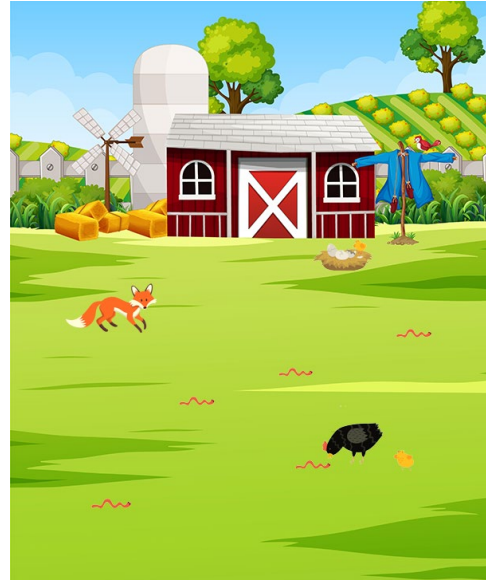
"It is a game where you have to help a chicken survive. The hen lays one egg after eating five worms (which randomly appear on the game screen). If the player continues to play for more than two minutes (the exact time has not been decided yet), one baby chick will hatch and follow the hen. The number of baby chicks will increase, forming a line that follows the mother hen. However, the hen and her chicks must avoid the fox at all costs, as touching the fox will result in death.

- We will use images in the game (.png format) instead of designing everything in p5
- The hen will move with directional arrows
- The hen eats the worm by clicking mouse
- Fox will randomly move in the play screen
- As the player continues to play, the number of baby chicks in the line will increase, making it more challenging to evade the fox