



✓ • Make background game

✓ • Make nose fall

✓ • accelerate nose

✓ • Take player input

✓ • Check position is on the spot

✓ • and none too low

✓ • End screen

✓ • replay button

✓ • Star Screen.



This refers to the speed should be 0 to a low number, as zero speed is probably too hard to play

Left to the dots is just checkmarks for me to know what is done and not

As why this is not a nice digital document is that I didn't remember a part of this to show our preplans. Doing it afterward feels like a lie.