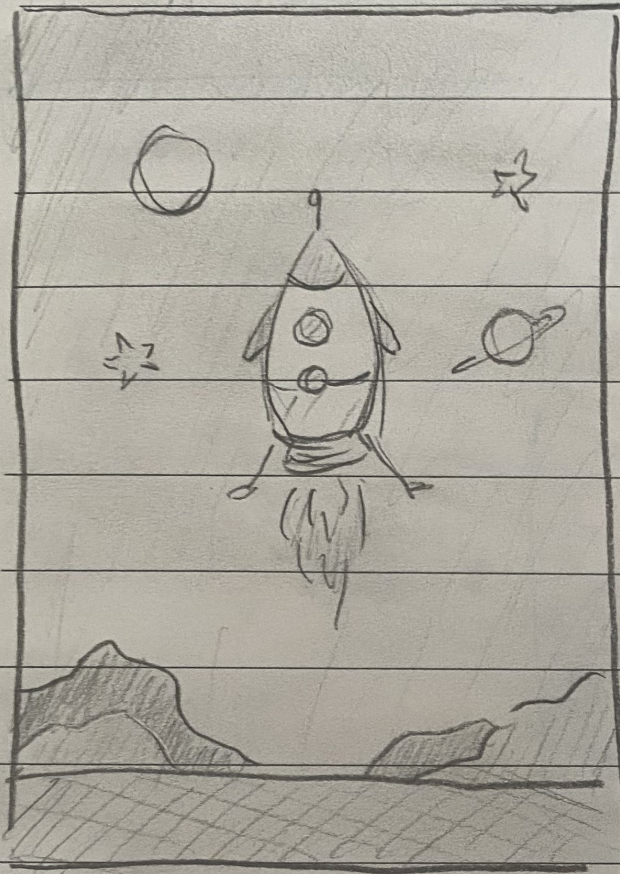


Stellar touchdown



- Start page
"press key to start"
Blurred background?
- Use arrowkey to thrust the ship for a softer landing
- To fast of a landing result in a fail
- When successfully landing the ship "press key to restart"

The concept is simple. By pressing the arrow key you will give the ship a thrust which will make the ship slow down making a safe descend to the ground. You will not be able to maneuver the ship to the sides.