

Lunar landing game planing



Idea

In this lunar landing game, players take on the role of a Tie fighter Pilot from the well-known universe Star Wars. The pilot is tasked with safely landing a damaged Tie fighter on the surface of Tatooine. You have to be quick before you run out of fuel.

Start screen

The start screen will have the text with "TIE LANDER" name and a start button

The Game

The damaged tie fighter enters the screen from the side and your mission will be to land the tie fighter on the surface without crashing or emptying the tank.

End Screen

If successfully landed tie fighter, a text will come up with "Successful landing" and if you crash a text will come up with "Task failed. This screen will include a restart button and a button to the start screen.