

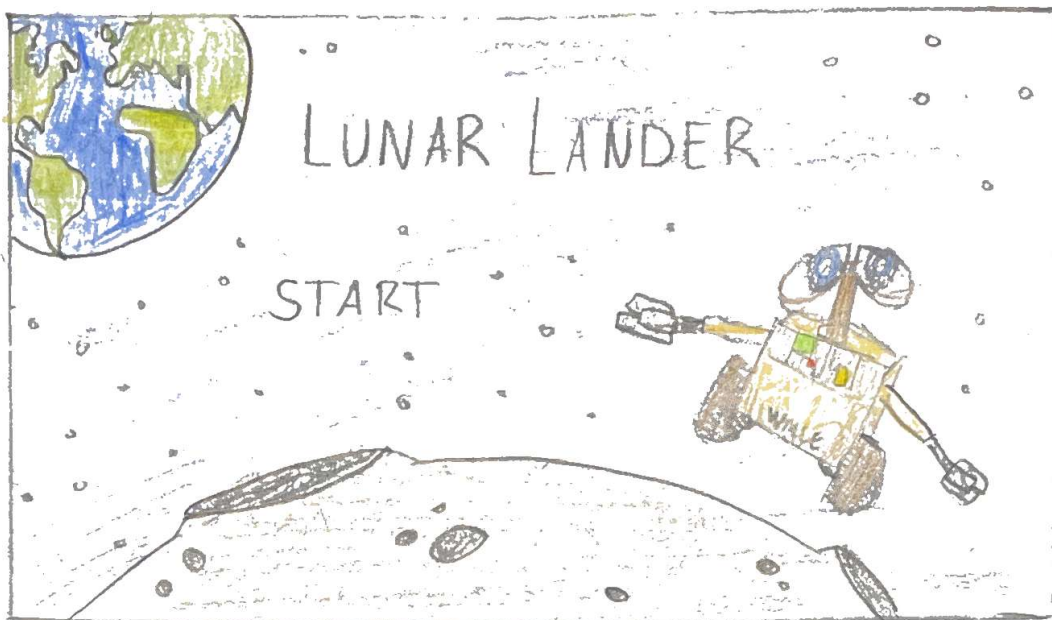
Lunar Lander - Wall-E edition

My theme : Wall-E falling from the human spaceship, control the fall with a jetpack.

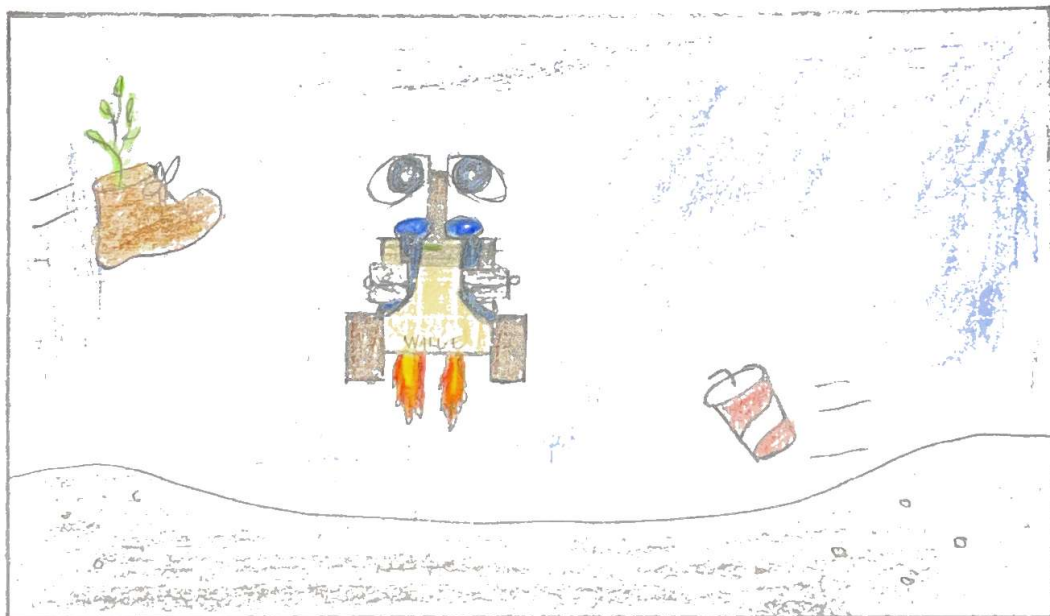
Screens :
- start
- Game
- End

Goal :
- Land with a certain velocity
- Land in a certain angle
- Avoid the floating objects

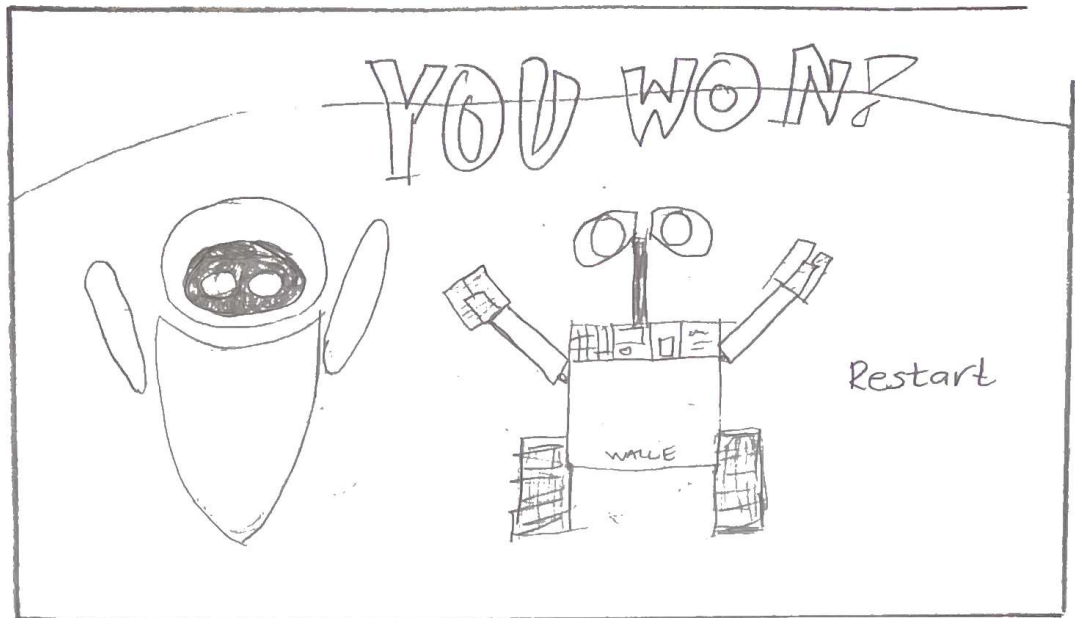
START



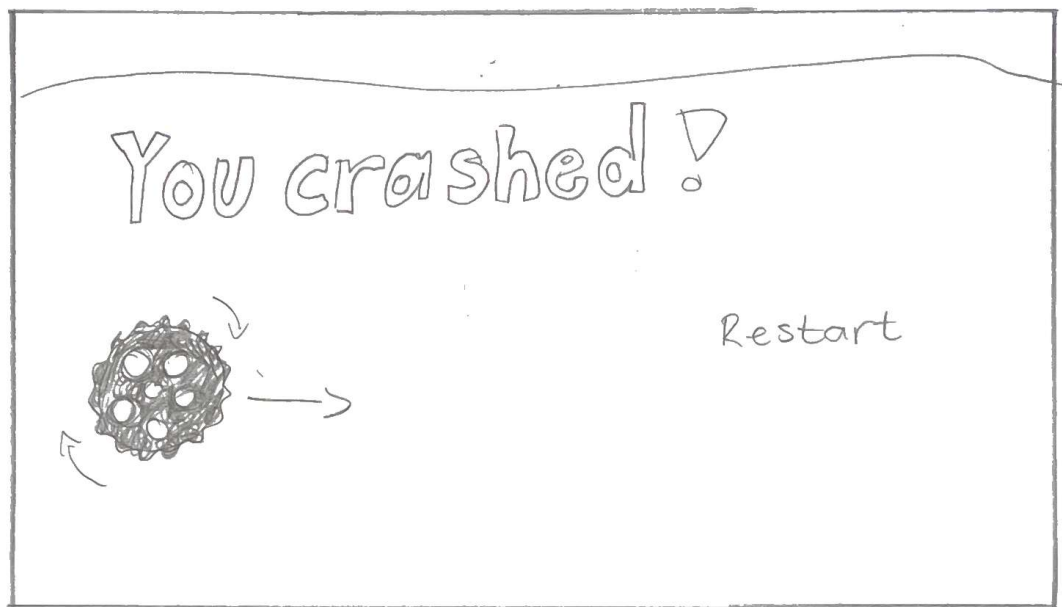
GAME



END
WIN



END
LOSE



Startscreen

- Earth
- Moon
- Wall-e
- Sky
- Title
- start button

Gamescreen

- Wall-e
- moon
- Sky
- Random objects (5x)

Winscreen

- Wall-e
- Eve
- Moon
- Sky
- win text
- restart

Losscreen

- Crash text
- Moon
- Sky
- Cogwheel
- Restart

TO
DO