

My Lunar Lander Idea

- Starting from a „prisma” that has light going through it divided in the rainbow colors
 - Starting screen with a bit of instructions
 - You start close to the prisma
 - You move up/down based on clicking
 - The finish point is when you make it safely to the rainbow
 - You have to be careful to not fall or slide down too fast
- Glitter when you slide down maybe???? Or at the end when you land safely

How will the character look like/ what will it be ?

- A star! And when it falls out „NO PLEASE!!! IM A STAR!!” Will appear aka the losing screen
 - „Slay” at the end as the winning screen

Trying to make it as colorful as possible