

Things to do

- Move ship up with the up key and let it fall with gravity
- Land the ship in the right speed to win
- Lose by landing too fast
- start game by clicking the screen with the mouse
- Restart game by clicking space key and the click the screen with the mouse.
- screen for lose and win

Things to add if i have time

- A starting point and a end point, with death if you land in another place
- obstacles, with death if you hit them

