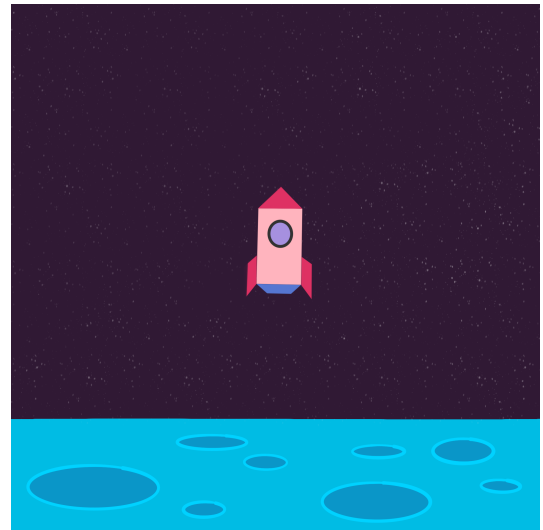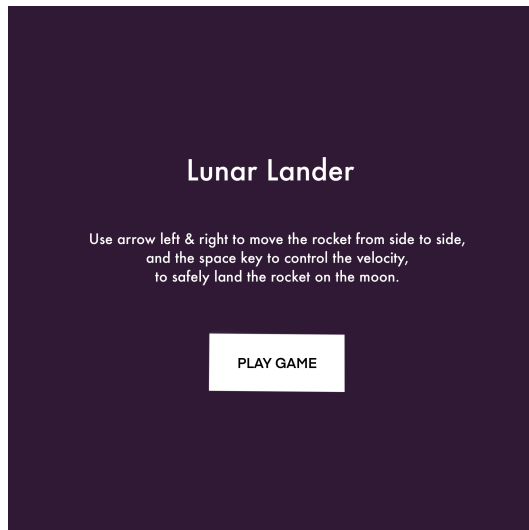# Lunar Lander Planning Cornelia Johansson
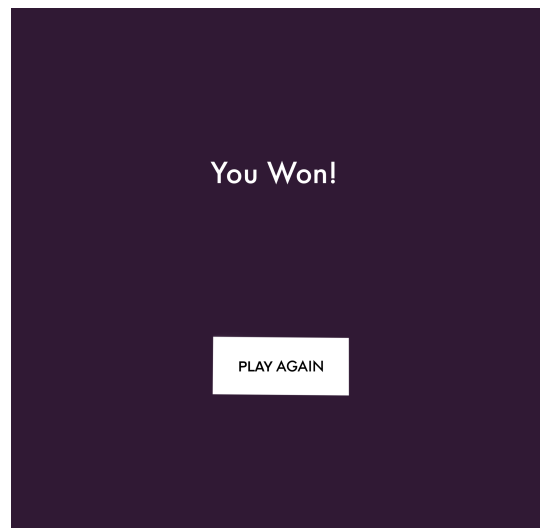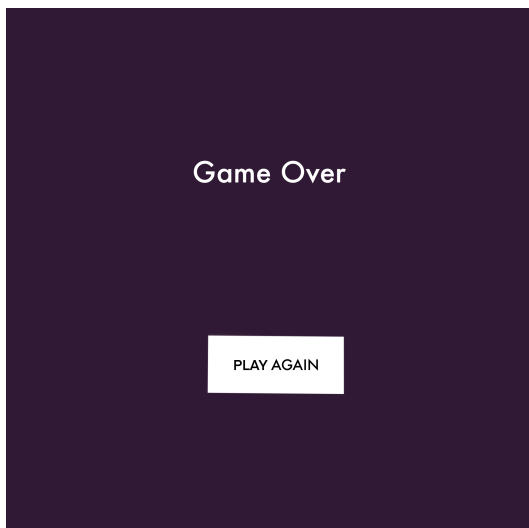

Start page

It should have a title, a short description of how to play the game, and a "PLAY GAME" button which takes you to the "game page".

Game page

It should have a background of a twinkling starry sky, foreground of the moon, and a rocket you can control with the space key and arrow left and right. The goal is to land it smoothly on the moon without crashing.

Game over page

If the rocket crashes on the moon at too high velocity, you will be sent forward to the "game over page", with a "PLAY AGAIN" button that sends you back to the" game page".

You won page

If you are able to land the rocket smoothly on the moon at not too high velocity, you will be sent forward to the "you won page", with a "PLAY AGAIN" button that sends you back to the "game page".