Game Main Mechanics

Gravity and thrusters which work when you press space button.

Planned features

● activating thruster, using space key
● simple design

Additional Possibilities

● Additional levels (with either backgrounds, effects or themes)
● Sound
● drawing fire for thruster
● showing the speed and Hight of rocket

Essential Game Screens

● Start screen, with control instructions
● Game screen
● End screen, with showing that you lose or win

Controls of the Game

The only control which you need to play this game is space key, but it is also possible to ad more keys for more features