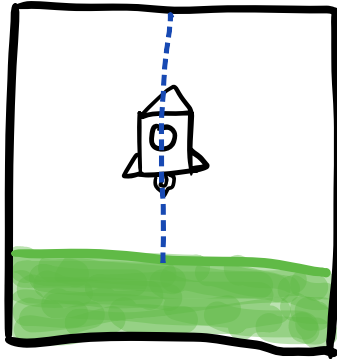


Basic Mode

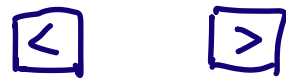
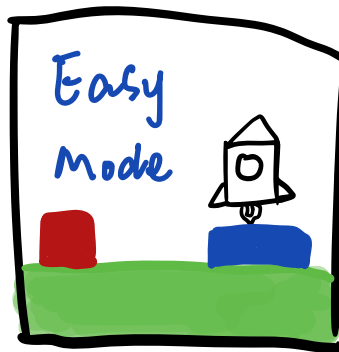
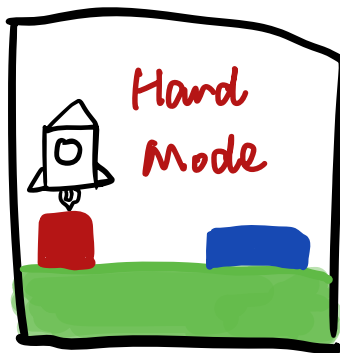


space slow down

With same "X"

Judgement is "gravity"

Pro Mode



if press  or 

have to land in
red or blue ground

otherwise Game Over



if



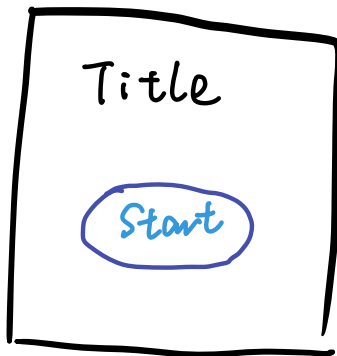
out of screen Game Over

or

between red and blue ground

Game Over

Start screen



re-start



result screen

