

# Lunar lander game

I am going to create a lunar landing game where you control a spaceship with keyboard button and you have to land it softly at a controlled speed. If you do so, congratulations. If you are too fast you will lose.

The game interface has a spaceship, a moon and space background and some flames from the spaceship.

The spaceship starts from high up and falls fast and the longer it falls. The faster it gets so you have to be prepared to take control of the spaceship early on in the game otherwise it will be hard to control it.

When you start the game you are greeted by a start screen which explains what key to use. And depending if you win or lose, it will direct you to the right screen. Make sure to win to check out the "you won" text and brag about it to your friends.