

Rocket Game Plan

1/23 2023 - Create low fi mockup

1/27 - finish drawing assets rocket, star, pick font, arrow icons

1/28 - create sky

1/29 - start making the rocket move - input

2/4 - have physics at a good level

2/6 - add terrain

2/11 - collision

2/17 - home screen and restart button

2/23 - be finished, target is 17th, 17-23 time for polish or margin to be late