



Steps for Lunar lander game

“The perfect party entering”

1. Start with the setup for the background
2. Start doing the background, the floor and the diskoball
3. Draw the cat, add c and y to the parameter for the cat to be able to move
4. Add gravity
5. Make the cat fly by clicking the mouse button
6. Detect collision between ground and the cat, if you crash too fast you lose.
7. Detect collision between ground and the cat, If the cat lands slowly you win.