

Lunar Lander - Lab 2

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Description

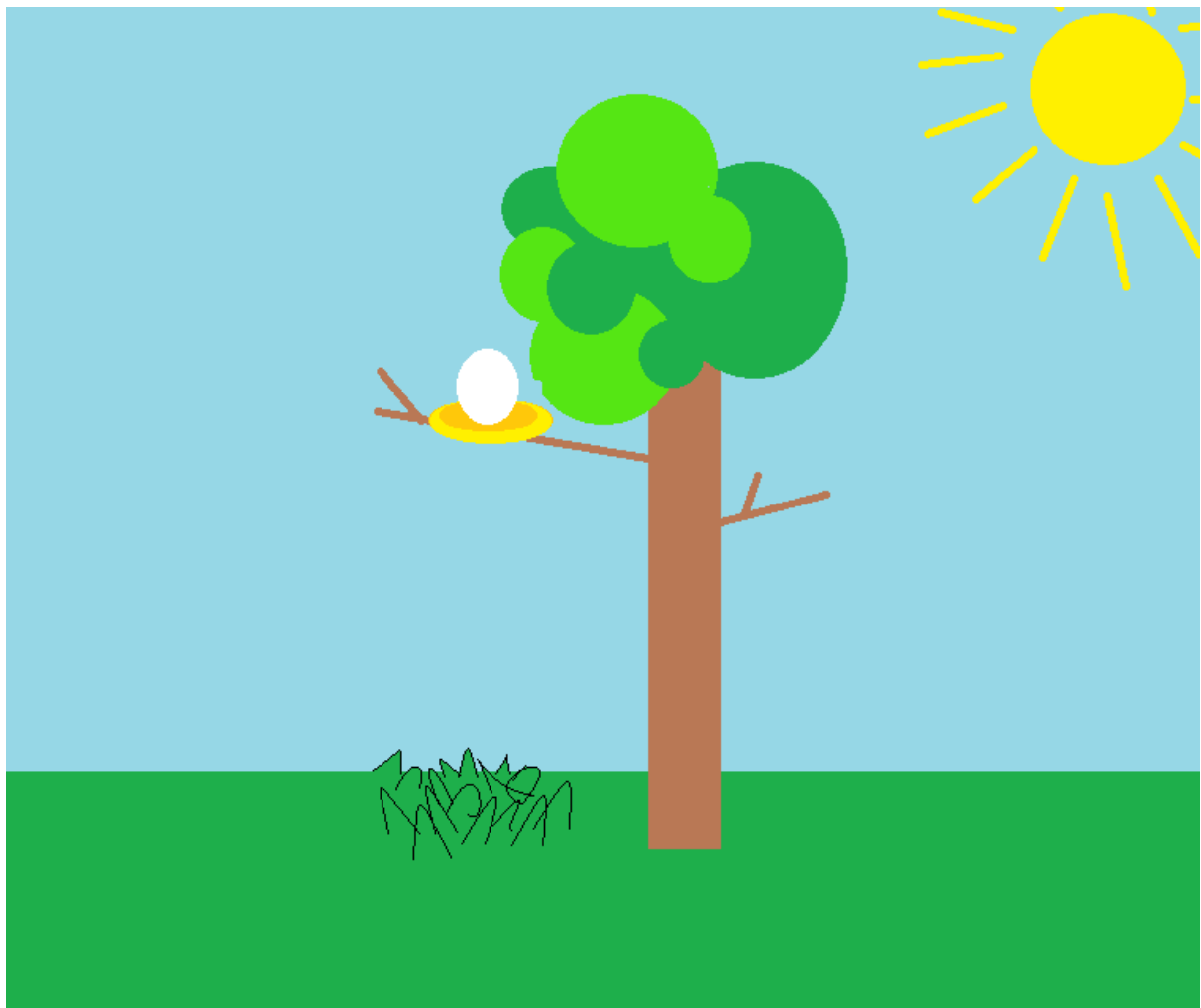
An egg falling from a tree onto grass. The game is to stop it from breaking when it falls down.

Rules

- The egg can go up with the space key
- The egg falls down with gravity (velocity and acceleration, not linear)

Steps

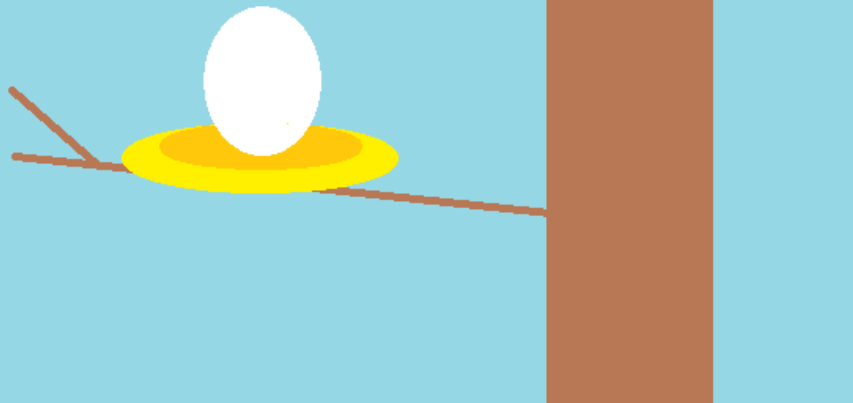
1. Draw background (sky, sun, grass, tree)
2. Draw egg
3. Create gravity for egg (with space key)
4. Create collision between egg and ground (if velocity is to high when landing)
5. Make start screen (egg in tree)
6. Make end screen (game over text, cracked egg, play again button)



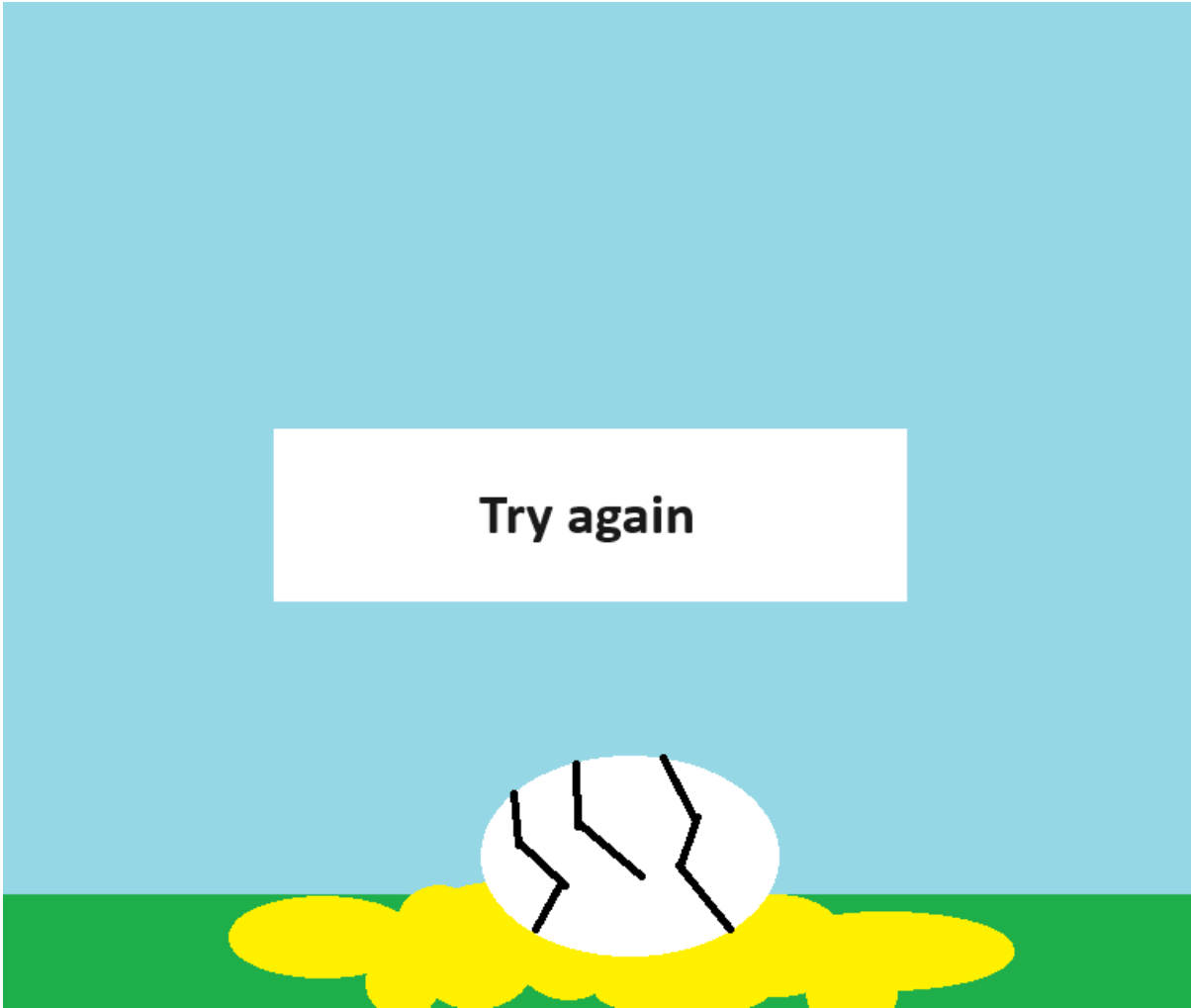
START

Oh no, the egg is falling from the tree!

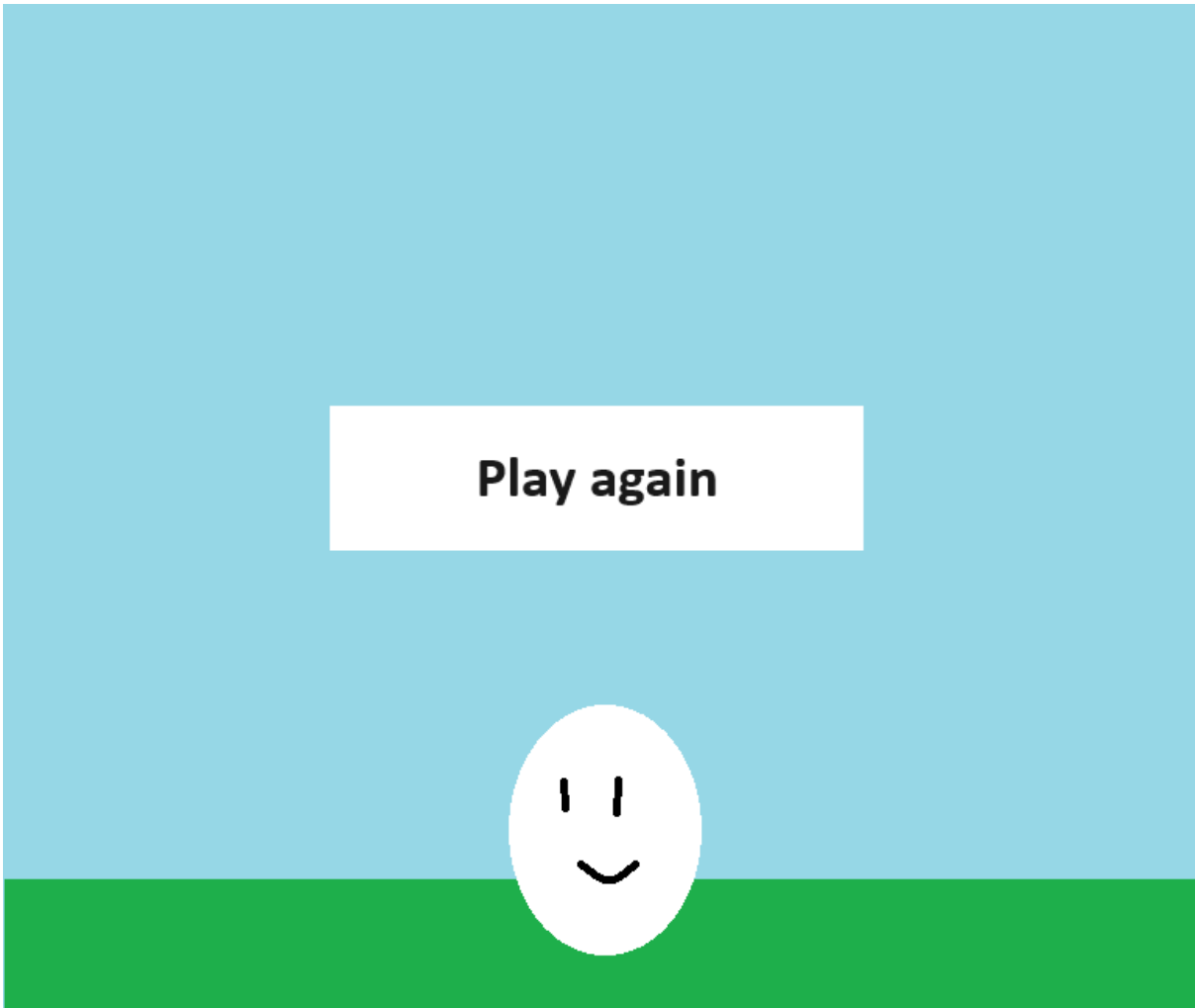
Use the UP ARROW KEY to make the wind slow the egg down so it can land safely on the grass



Start screen



Game over screen



Win screen