

Game Planning

BirdsNest

The game BirdsNest is a simple game where the goal is to land in the bird's nest and not crash the eggs.

Start Screen:

A big button on the top on the screen on which you press to get to the game screen and actually play the game. With simple looks and clouds.

Game Screen:

The actual game is pretty simple, you only have to hold the spacebar to control the bird's flying ability and the bird will fall faster and faster when not holding and controlling the flying. The scenery is pretty simple looking, the background is a blue sky with clouds and a bird's nest which you are supposed to land on without going too fast on a green hill.

Result Screen:

Simple result screen which tells you if you went too fast or if you made the landing with a restart button on top of the screen, with a minimalist background.