

Planning report

I want to create a basketball game that user can control the ball is falling down with arrow keys and if could goal the ball in basket could win the game and if could not goal the ball in time limitation or the ball fall down on the ground user will lose the game but there is an opportunity to play again and all the rules are available in rules part

There are different screens:

Start screen

Two bottoms for rules and start the game

Rules screen

There is a box for information and bottom to start the game

Game screen

The game actually plays in this part

Win screen

There is a bottom to play again

Lost screen

There is a bottom to play again