

# Cowboy Bebop lunar lander game



I want to make the game based on a Japanese animation called Cowboy Bebop. So I'm planning on making the ship from the show from behind. I'm also honking of making it in the space setting.



This is the actual screen from the show. I want to use the quote at the start screen to reference the game to the show.

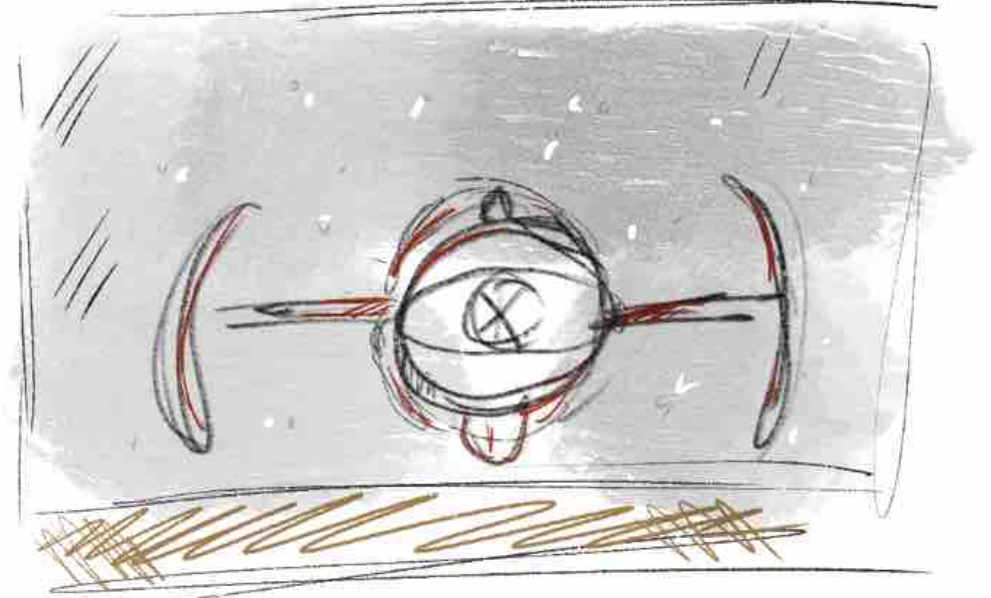
## Start Screen

- Black background
- White stars
- "press to start" button
- quote "see you space cowboy" at the right corner



## The actual game

- Same background
- earth-toned ground
- Red spaceship from behind.



## Result screen

- Result text at the top
- Reset button
- If game lost → smoke from spaceship appears

