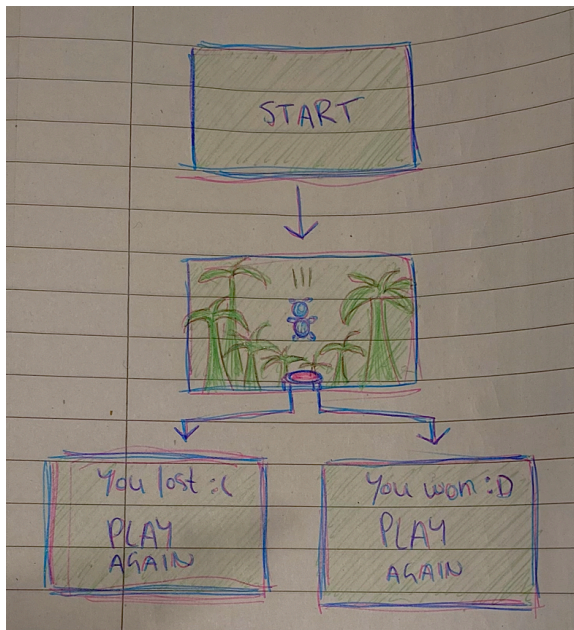


First Game - Plan

Plan

I want to make a game of a panda falling down from trees in the jungle, and to save it you have to make it land on a trampoline. You are supposed to do this with the help of the keyboard arrow keys. I also would like to have the panda come down from the sky at random, so it is different everytime you play the game.

Low-fi wireframes



Hi-fi prototype

