Planning for First Game in Javascript

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Florida man getting eaten by alligator idea:

- Goal of the game is to gently drop florida man into the jaws of the alligator, as the alligator is old, and does not like to be startled.
- Win = velocity of man is below a certain threshold while being dropped into jaws off florida man.
- Lose = velocity is above a certain threshold when being dropped.
- use spacebar for thrust.
- switch between various states of gameplay.
- include graphics to make it more visually appealing.
- figure out mechanics before going into to details of aesthetics.

- Research about ways to import images.
- find more about different ways to implement game mechanics.
- make sure the alligator has a rotational function, find out how to implement it.