

Game plan- sweet landing

Plot: A bee trying to land on a flower.

Main character: Bee

Landing spot: flower

The bee should start on the left side of the screen and the flower should be on the right side.

Controls:

- Up-arrow to go up
- Left-arrow to go left
- Right- arrow to go right

Screens

- Start screen
 - Start
 - Instructions (controls and what the goal for the game is)
- Game Screen
 - Game
- Result screen
 - "Game over"
 - "you landed"