## WHAT DOES LUNAR LANDING NEED TO INCLUDE?

START SCREEN COPE A PRESS BUTTON CHANGESCREEN GAME SCIPLETS ALLEN + CODE FOR FALLING CLICKING BUTTON FOR ACCELERATION OFFAIL PTACE TO LAND RESTAR GAME OVER SCREEN! FIRST-GITV-LAB

KEYS TO USE
4) SPACE BAR = 32

KEY 15 DOWN (32)