

Juan Carlos Moreno Munevar

Frontend Developer

Senior Frontend Developer with +8 years of experience and proven skills in developing a website's GUI, using HTML, CSS, and JavaScript, (Expertise in advanced JavaScript libraries and frameworks such as React, Next.js, TypeScript, Angular, Vue.js. Proficient in building Web User Interface (UI) using HTML5, CSS3, JavaScript (following W3C Web Standards and are browser compatible). Working knowledge on JavaScript. In-Depth knowledge/Experience of Web 2.0, JavaScript, CSS3, W3C Standards. High judgment to distill diverse inputs from large customer segments and stakeholders to set a vision and design the right long-term solution, Teamplayer and goal oriented.



+57 324 387 8061



<https://www.linkedin.com/in/juan-moreno-frontend>



jcmm.info@gmail.com



<https://github.com/ju4nmoreno>

PROFESSIONAL EXPERIENCE

Software Engineer / Frontend

Rand Labs

03/2022 - present

Bogotá, Colombia

Project: **AlgoExplorer**.

- Part of the designing team, in architecture discussions between Frontend and Backend to improve the integration of equipment technologies. Connecting with different areas to improve current implementations to increase the error tolerance of the application.
- In charge of the implementation of new features to improve user interactions, fast loading in the desktop and mobile browser.
- Involved in Code Review and Code cleaning during the development of the application.

Using: Html, CSS (SCSS), JavaScript (React, TypeScript, Next.js), Responsive Design, Git.

Frontend Developer

Yuxi Global

05/2021 - 03/2022

Bogotá, Colombia

Project: **AmstedRail**.

- Participate in the improvement of the application in order to achieve a better cohesion of its different components by perform meetings with the teams with the responsible areas and clients.
- Responsible for creating new features ensuring code scalability and integration with the current ecosystem.
- Apply the new structure for handling the global state of the application in new and existing components.
- Involved in Code Review and Code cleaning during the development of the application.
- Responsible for implementing the i18n integration to help users get to know the product better in their language.

Using: Html, CSS (SCSS), JavaScript (Angular, TypeScript), Git.

Project: **PatientPoint**.

- Implemented guidelines and user interface standards to be used on touch screens.
- Participated in the construction of POC's to validate the performance and interactivity of new features on touch screens.
- Collaborated and helped team members in common or on their own tasks.

Using: Html, CSS (SCSS), JavaScript (Vuejs, TypeScript), Git.

Engineer / Frontend

Huge Inc

01/2020 - 04/2021

Bogotá, Colombia

Project: **HugeInc**.

- Work closely with the designing team to coordinate the UX/UI of the application, animations and interactions of the layouts.
- Responsible for creating reusable components, and application of the system design, contributing to the Code Review and Code Clean.

Using: Html, CSS (SCSS), JavaScript (React, TypeScript, Next.js), Responsive Design, Git.

Project: **Spotify**

- Responsible for frontend user interface; layouts, navigation, interaction flow and UI features.
- Create CSS animation.
- Responsible for implementing the i18n integration to help users get to know the product better in their language.
- Teamwork and Collaboration with other team members on support calls, PR.

Using: Html, CSS (SASS), JavaScript (React, TypeScript, Next.js) Responsive Design, Git.

Project: **Hublot**.

- Participated in the maintenance and bug fixing of the application ensuring the navigation and the interactiveness of the product.
- Develop and implement new layouts and new application features.
- Collaborate with members of the team on support, PR.

Using: Html, CSS (SASS), JavaScript Vanilla, Git, Responsive Design, Git.

Frontend Developer, Senior Technician

Endava

06/2018 - 12/2019

Bogotá, Colombia

Project: **Bain**.

- This project required reusable and scalable components built, in collaboration with other teams to improve the performance of the application from seconds to milliseconds of loading by implementing pattern strategies and best practices of the framework.

Using: Html, CSS (SASS), JavaScript (Angular, TypeScript), Git.

Project: **E-learning**.

- Create new features ensuring the scalability of the code.
- Collaborate with other team members on support calls, PR.
- Communicate with other teams to integrate calling APIs.

Using: Html, CSS , JavaScript (Knockout, TypeScript), Git.

Interactive Web Developer / Frontend

VML / OSG

06/2013 - 03/2018

Bogotá, Colombia

Project: **General Mills.**

- Maintain customer requirements on their websites.
- Apply the new site design, technologies and add responsive design.
- Create new features ensuring the scalability of the code.
- Collaborate with other team members on support calls, PR.
- Communicate with other teams to integrate calling APIs.

Using: Html, CSS (LESS, SCSS), JavaScript (Vanilla, JQuery, Angular.js, TypeScript), Git.

Freelance / Frontend

07/2011 - 06/2013

Bogotá, Colombia

Project: Development of different websites.

- Interact directly with the Client to identify application requirements.
- Create new features ensuring the scalability of the code.
- Collaborate with other team members on support.
- 3d personal blog (Three.js).

Using: Html, CSS, JavaScript.

Education

Graphic Designer

Jorge Tadeo Lozano University

1999 - 2005

Bogotá, Colombia
