少部分英特尔集成 GPU 与浏览器兼容问题的解决方案

方案一

将计算机系统驱动程序、浏览器更新到最新版本

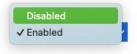
方案二

确保您的 GPU 未被浏览器列入黑名单。要启用忽略黑名单

- a. 在地址栏输入 chrome://flags/#ignore-gpu-blocklist 回车
- b. 将该项设置为启用

Override software rendering list

Overrides the built-in software rendering list and enables GPU-acceleration on unsupported system configurations. – Mac, Windows, Linux, ChromeOS, Android, Lagrage



#ignore-gpu-blocklist

选择正确的"角度图形"

- c. 在地址栏输入 chrome://flags/#use-angle 回车
- d. 选择与显卡兼容的 Angle (逐一尝试), 按照提示生效设置

Choose ANGLE graphics backend

Choose the graphics backend for ANGLE. The OpenGL backend is soon to be deprecated on Mac, and may contain driver bugs that are not planned to be fixed. The Metal backend is still experimental, and may contain bugs that are still being worked on. The Metal backend should be more performant, but may still be behind the OpenGL backend until fully released. – Mac #use-angle



方案三 (不推荐)

关闭 GPU 加速

- a. 进入浏览器设置页面,搜索 GPU 加速或图像加速
- b. 将其关闭, 按照提示生效设置



不推荐 QQ、搜狗等其他低内核浏览器使用本阅片系统。