

```

for (i=0; i<25;i++)
{
    Si A[i] <= 0
        C[i]= -B[i];
    else
        C[i] = B[i];
}

```

Variables: \$s0 = i, \$s1 = dir A[0], \$s2 = dir B[0], \$s3 = dir C[0]

add \$s0, \$zero, \$zero # i=0

loop: slti \$t0, \$s0, 25 # t0=1 si i<25 sino t0=0  
beq \$t0, \$zero, end-loop

sll \$t1, \$s0, 2 # t1=4i  
add \$t2, \$t1, \$s1 # t2 = 4i + dir A[0] = dir A[i]  
lw \$t3, 0(\$t2) # t3 = A[i]  
add \$t4, \$t1, \$s2 # t4 = 4i + dir B[0] = dir B[i]  
lw \$t5, 0(\$t4) # t5 = B[i]  
add \$t6, \$t1, \$s3 # t6 = 4i + dir C[0] = dir C[i]

blez \$t3, L1 # A[i] <= 0 salto a L1  
add \$t7, \$zero, \$t5 # t7=B[i]  
j UNION

L1:  
sub \$t7, \$zero, \$t5 # t7=-B[i]

UNION:  
sw \$t7, 0(\$t6)  
addi \$s0, \$s0, 1 # i++  
j loop

end-loop: FIN

```

mayor = A[0];

for (i=1; i<n; i++)
{
    if (mayor < A[i])
        mayor = A[i];
}

```

Variables: \$s0 = dir A[0], \$s1 = n, \$s2 = Mayor, \$t0 = i

```

addi $t0, $zero, 1      # i = 1
lw $t1, 0($s0)          # t1 = A[0]
add $s2, $t1, $zero      # Mayor = A[0]

loop:
    slt $t2, $t0, $s1      # t2=1 si i<n sino t2=0
    beq $t2, $zero, end-loop

    sll $t3, $t0, 2        # t3 = 4i
    add $t4, $t3, $s0       # t4 = dir A[0] + 4i = dir A[i]
    lw $t5, 0($t4)         # t5 = A[i]

    slt $t6, $s2, $t5      # t6=1 si mayor<A[i] sino t6=0
    beq $t6, $zero, VUELTA

    add $s2, $t5, $zero     # mayor = A[i]

    VUELTA:
        addi $t0, $t0, 1    # i++
        j loop

    end-loop: FIN

```

```
for (i=0; i<20; i++)
{
    C[i] = maximo(A[i], B[i]);
}
```

Variables: \$s0 = i, \$s1 = dir A[0], \$s2 = dir B[0], \$s3 = dir C[0]

add \$s0, \$zero, \$zero # i = 0

loop:

slti \$t0, \$s0, 20 # t0 = 1 si i<20 sino t0 = 0  
beq \$t0, \$zero, end-loop

sll \$t1, \$s0, 2 # t1 = 4i

add \$t2, \$t1, \$s1 # t2 = dir A[0] + 4i = dir A[i]  
lw \$a0, 0(\$t2) # a0 = A[i]

add \$t4, \$t1, \$s2 # t4 = dir B[0] + 4i = dir B[i]  
lw \$a1, 0(\$t4) # a1 = B[i]

add \$t6, \$t1, \$s3 # t6 = dir C[0] + 4i = dir C[i]

jal máximo #La función leerá \$a0 y \$a1

sw \$v0, 0(\$t6) # C[i] = máximo(A[i], B[i])  
 # El resultado viene en \$v0

addi \$s0, \$s0, 1 # i++  
j loop

end-loop: FIN

maximo:

slt \$t3, \$a0, \$a1 #t3 = 1 si A[i]<B[i] sino t3 = 0  
beq \$t3, \$zero, es\_A

add \$v0, \$a1, \$zero  
jr \$ra

es\_A: add \$v0, \$a0, \$zero  
jr \$ra

```

for (i=0; i<20; i++)
{
    if(A[i]>0)
        B[i]=1;
    else
        B[i]=0;
}

```

Variables: \$s0 = dir A[0], \$s1 = dir B[0], \$t0 = i

add \$t0, \$zero, \$zero # i = 0

loop:

slti \$t1, \$t0, 20 # t1 = 1 si i<20 sino t1 = 0  
beq \$t1, \$zero, end-loop

sll \$t2, \$t0, 2 # t2 = 4i

add \$t3, \$t2, \$s0 # t3 = 4i + dir A[0] = dir A[i]  
lw \$t4, 0(\$t3) # t4 = A[i]

add \$t5, \$t2, \$s1 # t5 = 4i + dir B[0] = dir B[i]

bgtz \$t4, es\_mayor # A[i] > 0  
add \$t6, \$zero, \$zero # B[i] = 0  
j guardar

es\_mayor:

addi \$t6, \$zero, 1 # B[i] = 1

guardar:

sw \$t6, 0(\$t5)  
addi \$t0, \$t0, 1 # i++  
j loop

end-loop: FIN

14) Realizar un programa en C que calcule la sucesión de Fibonacci, tal que:

V → \$s0  
a → \$s1  
b → \$s2  
c → \$s3  
n → \$s4  
i → t0

```
a = 0;
b = 1;
for(i=0; i < n; i++)
{
    if(i==0)
    {
        v[i] = 0;
    }
    else if (i==1)
    {
        v[i] = 1;
    }
    else
    {
        c = a+b;
        v[i] = c;
        a = b;
        b = c;
    }
}
```

Variables: \$s0 = dir V[0], \$s1 = a, \$s2 = b, \$s3 = c, \$s4 = n, \$t0 = i

```
add $s1, $zero, $zero    # a = 0
add $t0, $zero, $zero    # i = 0
addi $s2, $zero, 1       # b = 1
addi $t7, $zero, 1       # t7 = 1 (constante para comparar)

loop:
    slt $t1, $t0, $s4     # t1 = 1 si i < n sino t1 = 0
    beq $t1, $zero, end-loop

    sll $t2, $t0, 2       # t2 = 4i
    add $t3, $t2, $s0     # t3 = 4i + dir V[0] = dir V[i]

    beq $t0, $zero, es_0
    beq $t0, $t7, es_1

    add $s3, $s1, $s2     # c = a + b
    add $t5, $zero, $s3   # $t5 = valor c (Usamos $t5 para no perder la dirección en $t3)
    add $s1, $zero, $s2   # a = b
    add $s2, $zero, $s3   # b = c

    j guardar

es_0:
    add $t5, $zero, $zero # $t5 = 0
    j guardar

es_1:
    addi $t5, $zero, 1    # $t5 = 1

guardar:
    sw $t5, 0($t3)        # Escribimos el valor ($t5) en la dirección ($t3)
    addi $t0, $t0, 1      # i++
    j loop

end-loop: FIN
```