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Scrum Open

Percentage: 100%

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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Question 1 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Continually monitor staffing levels of the Scrum Team.
- ☐ B. Identify and remove people that are not working hard enough.
- ☐ C. Monitor the progress of the Developers on the Scrum Team.
- ☒ D. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 

Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 2 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

☒ **A.** 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.



☐ **B.** Monthly.

☐ **C.** Whenever it is done.

☐ **D.** 4 hours.


Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 3 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)


- ☐ A. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ B. To gather status and progress information to report to management.
- ☐ C. To make sure every team member answers the three questions.
- ☒ D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 

Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 4 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False 


Feedback

The product Increment should be usable at the end of every Sprint, but it does not have to be released.

Question 5 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- ☐ A. Lead the discussions of the Developers.
- ☐ B. Ensure that all 3 questions have been answered.
- ☐ C. Facilitate in a way that ensures each team member has a chance to speak.
- ☒ D. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. 
- ☐ E. All answers apply.


Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

Question 6 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

- ☒ **A.** The event can take no more than a maximum amount of time. 
- ☐ **B.** The event must happen by a given time.
- ☐ **C.** The event must take at least a minimum amount of time.
- ☐ **D.** The event must happen at a set time.

Feedback

Timeboxed events are events that have a maximum duration.

Question 7 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Developers and Product Owner.
- ☐ B. The Scrum Master and Product Owner.
- ☐ C. The Developers and Scrum Master.
- ☐ D. The Scrum Team.
- ☒ E. The Developers. 


Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 8 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☐ A. Rooms are hard to book and this lets it be booked in advance.
- ☐ B. The place can be named.
- ☐ C. The Product Owner demands it.
- ☒ D. The consistency reduces complexity. 

Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 9 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- ☐ A. The Stakeholders.
- ☒ B. The Product Owner.
- ☐ C. The Developers.
- ☐ D. The Scrum Master.
- ☐ E. The CEO.

**Feedback**

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 10 of 30

True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

- ☐ True
- ☒ False

**Feedback**

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

Question 11 of 30

What are three incorrect, untrue, or misleading statements about Scrum?


(choose the best three answers)


☐ A. Scrum is a framework for developing and sustaining complex products.

☐ B. Scrum is founded on empiricism and lean thinking.

☒ C. Scrum is a framework that eliminates complexity. 

☐ D. Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.

☒ E. Scrum is like traditional processes but with self-organization to replace Project Managers. 

☒ F. Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. 


Feedback

- Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
- Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
- Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

Question 12 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

- ☐ **A.** The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- ☐ **B.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.
- ☒ **C.** The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint. 
- ☐ **D.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.

Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 13 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of a usable product.

☒ True



☐ False

Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 14 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

☒ **A.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.



☐ **B.** It is a mechanism to control Developer activity during a Sprint.

☐ **C.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.


Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 15 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☐ A. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- ☒ B. Maximizing the value of the work the Scrum Team does. 
- ☐ C. Keep stakeholders from distracting the Developers.
- ☐ D. Directing the Developers.



Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 16 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

- ☒ **A.** By facilitating Developer decision-making. 
- ☐ **B.** By keeping high value features high in the Product Backlog.
- ☒ **C.** By removing impediments that hinder the Scrum Team. 
- ☐ **D.** By starting and ending the meetings at the proper time.


Feedback

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 17 of 30

When might a Sprint be cancelled?

(choose the best answer)

- ☐ A. When the sales department has an important new opportunity.
- ☐ B. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☒ C. When the Sprint Goal becomes obsolete. 
- ☐ D. When the Developers feel that the work is too hard.


Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 18 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

- ☒ **A.** 15 minutes. 
- ☐ **B.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☐ **C.** 4 hours.
- ☐ **D.** Two minutes per person.
- ☐ **E.** The same time of day every day.

Feedback

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 19 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

☐ True

☒ False


**Feedback**

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 20 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

- ☐ A. Add the item to the current Sprint Backlog and do whatever amount of work is necessary to meet the Sprint Goal while satisfying the CEO.
- ☒ B. Discuss the item with the other members of the Scrum Team so the team can decide what to do. 
- ☐ C. Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.
- ☐ D. Add the item to the Sprint Backlog for the next Sprint.


Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 21 of 30

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Next Monday.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. Immediately following the next Sprint Planning.
- ☐ D. When the Product Owner is ready.


Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 22 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☒ **A.** The Product Owner and the Developers. 
- ☐ **B.** The Scrum Master, the project manager, and the Developers
- ☐ **C.** The Product Owner and all stakeholders.
- ☐ **D.** The Developers.


Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 23 of 30

The Product Backlog is ordered by:

(choose the best answer)

- ☐ A. Least valuable items at the top to most valuable at the bottom.
- ☐ B. Items are randomly arranged.
- ☐ C. Size, where small items are at the top and large items are at the bottom.
- ☐ D. Risk, where safer items are at the top, and riskier items are at the bottom.
- ☒ E. Whatever is deemed most appropriate by the Product Owner. 


Feedback

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 24 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above. 

Question 25 of 30

A Scrum Team consists of the following:

(choose the best three answers)



A. Developers



B. Product Owner



C. Users



D. Scrum Master



E. Customers


Feedback

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 26 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ☒ **A.** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. 
- ☐ **B.** It depends.
- ☐ **C.** Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

Feedback

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 27 of 30

Who is on the Scrum Team?

(choose the best three answers)



A. The Product Owner.



B. Project Manager.



C. Developers.



D. The Scrum Master.


**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 28 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☒ **A.** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 
- ☐ **B.** At the Sprint Planning event.
- ☐ **C.** Whenever a team member can accommodate more work.
- ☐ **D.** During the Daily Scrum.

Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 29 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

- ☐ A. The Scrum Master
- ☒ B. The Product Owner
- ☐ C. The Developers
- ☐ D. The Project Manager


**Feedback**

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

Question 30 of 30

The three pillars of Scrum are:

(choose the best answer)

- ☒ **A.** Transparency, Inspection, Adaptation. 
- ☐ **B.** Planning, Inspection, Adaptation.
- ☐ **C.** Respect For People, Kaizen, Eliminating Waste.
- ☐ **D.** Planning, Demonstration, Retrospective.
- ☐ **E.** Transparency, Eliminating Waste, Kaizen.

Feedback

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.