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Scrum Open

Percentage: 96.7%

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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Question 1 of 30

What should the Scrum Team do during the first Sprint?

(choose the best answer)

- ☐ A. Create the complete Product Backlog to be developed in subsequent Sprints.
- ☒ B. Create a valuable and useful Increment. 
- ☐ C. Develop a plan for the rest of the release.
- ☐ D. Determine the complete architecture and infrastructure for the product.


Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 2 of 30

How much work must the Developers complete for each Sprint?

(choose the best answer)

- ☐ A. As much as it can fit into the Sprint.
- ☐ B. Analysis, design, programming, testing and documentation.
- ☐ C. All development work and at least some testing.
- ☒ D. Enough so that the Increment meets the Definition of Done. 


Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

Question 3 of 30

Who creates the Definition of Done?

(choose the best answer)

- ☒ **A.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 
- ☐ **B.** The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ **C.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☐ **D.** The Product Owner since they are responsible for the product's success.


Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 4 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ☐ A. It depends.
- ☐ B. Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.
- ☒ C. All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. 

Feedback

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 5 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Developers and Product Owner.
- ☒ B. The Developers. 
- ☐ C. The Developers and Scrum Master.
- ☐ D. The Scrum Master and Product Owner.
- ☐ E. The Scrum Team.

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 6 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. 7 plus or minus 2.
- ☐ B. Minimum of 7.
- ☒ C. 10 or fewer.
- ☐ D. 9.

**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 7 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Product Owner and all stakeholders.
- ☐ B. The Developers.
- ☐ C. The Scrum Master, the project manager, and the Developers
- ☒ D. The Product Owner and the Developers. 

Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 8 of 30

Who is on the Scrum Team?

(choose the best three answers)

☐ A. Project Manager.

☒ B. The Product Owner.



☒ C. Developers.



☒ D. The Scrum Master.


**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 9 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?


(choose the best answer)

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above. 

Question 10 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ B. To make sure every team member answers the three questions.
- ☐ C. To gather status and progress information to report to management.
- ☒ D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 


Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 11 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☒ **A.** The consistency reduces complexity. 
- ☐ **B.** Rooms are hard to book and this lets it be booked in advance.
- ☐ **C.** The Product Owner demands it.
- ☐ **D.** The place can be named.


Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 12 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☐ A. Whenever a team member can accommodate more work.
- ☐ B. During the Daily Scrum.
- ☐ C. At the Sprint Planning event.
- ☒ D. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 


Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 13 of 30

When does a Sprint conclude?

(choose the best answer)

- ☒ **A.** When the Sprint Retrospective is complete. 
- ☐ **B.** When the Product Owner decides enough has been delivered to meet the Sprint Goal.
- ☐ **C.** When all the tasks are completed by the Developers.
- ☐ **D.** When all Product Backlog items meet their Definition of Done.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 14 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

- ☒ **A. The Developers.**
- ☐ **B. The most junior member of the team.**
- ☐ **C. The Scrum Master.**
- ☐ **D. The Product Owner.**


**Feedback**

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 15 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☐ A. Every Sprint to promote shared learning.
- ☐ B. As needed, with no special allowance for changes in productivity.
- ☐ C. Never, it reduces productivity.
- ☒ D. As needed, while taking into account a short-term reduction in productivity. 


Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 16 of 30

When might a Sprint be cancelled?

(choose the best answer)

- ☐ A. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☒ B. When the Sprint Goal becomes obsolete. 
- ☐ C. When the Developers feel that the work is too hard.
- ☐ D. When the sales department has an important new opportunity.


Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 17 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Monitor the progress of the Developers on the Scrum Team.
- ☐ B. Continually monitor staffing levels of the Scrum Team.
- ☒ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ D. Identify and remove people that are not working hard enough.


Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 18 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- ☐ A. Monthly.
- ☒ B. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ C. Whenever it is done.
- ☐ D. 4 hours.

Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 19 of 30

A Scrum Team consists of the following:

(choose the best three answers)



A. Developers



B. Product Owner



C. Users



D. Customers



E. Scrum Master


**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 20 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

(choose the best three answers)

- ☒ **A.** Stakeholders attend the Daily Scrum to check on the Scrum Team's progress. 
- ☒ **B.** The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog. 
- ☐ **C.** The Developers have all the skills they need to create a valuable, useful Increment.
- ☒ **D.** The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration. 
- ☐ **E.** The Developers are collaboratively selecting their own work during the Sprint.
- ☐ **F.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.


Feedback

- The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
- During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
- Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

Question 21 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

- ☒ **A.** 15 minutes. 
- ☐ **B.** The same time of day every day.
- ☐ **C.** 4 hours.
- ☐ **D.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☐ **E.** Two minutes per person.


Feedback

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 22 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- ☒ **A.** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ **B.** 1 day.
- ☐ **C.** As long as needed.
- ☐ **D.** 2 hours.
- ☐ **E.** 4 hours and longer as needed.


Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 23 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☒ **A.** Maximizing the value of the work the Scrum Team does. 
- ☐ **B.** Keep stakeholders from distracting the Developers.
- ☐ **C.** Directing the Developers.
- ☐ **D.** Managing the project and ensuring that the work meets the commitments to the stakeholders.


Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 24 of 30

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Next Monday.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. Immediately following the next Sprint Planning.
- ☐ D. When the Product Owner is ready.


Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 25 of 30

Which statement best describes Scrum?

(choose the best answer)


- ☐ A. A defined and predictive process that conforms to the principles of Scientific Management.
- ☒ B. A framework for creating complex products in complex environments. 
- ☐ C. A cookbook that defines best practices for software development.
- ☐ D. A complete methodology that defines how to develop software.

Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 26 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False 

Feedback

The product Increment should be usable at the end of every Sprint, but it does not have to be released.

Question 27 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

- ☒ **A.** By removing impediments that hinder the Scrum Team. ✓
- ☐ **B.** By facilitating Developer decision-making. ✓
- ☒ **C.** By starting and ending the meetings at the proper time. ✗
- ☐ **D.** By keeping high value features high in the Product Backlog.

i You did not select all available correct options.


Feedback

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 28 of 30

Which statement best describes the Sprint Review?

(choose the best answer)


- ☐ A. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- ☐ B. It is a mechanism to control Developer activity during a Sprint.
- ☒ C. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 

Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 29 of 30

True or False: Scrum has a role called "project manager."

- ☐ True
- ☒ False 


Feedback

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 30 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- ☒ **A.** Never. The entire Scrum Team is accountable for creating value every Sprint. 
- ☐ **B.** At the Sprint Planning Event.
- ☐ **C.** Whenever a team member can accommodate more work.
- ☐ **D.** During the Daily Scrum.

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.