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### **Scrum Open**

Percentage: 83.3%

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Date started: Wed 29 Jan '25 02:50

Date finished: Wed 29 Jan '25 03:02

### **Feedback**

Thank you for taking the Open assessment of Scrum. Please review The <u>Scrum</u> <u>Guide</u> on Scrum.org and take this assessment again to improve your score.

Ken Schwaber

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all questions

25 correct

5 incorrect

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Question 1 of 30	
An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?	)
(choose the best answer)	
A. Without a new vocabulary as a reminder of the change, very little change may actually happen.	
B. The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.	;
C. Management may feel less anxious.	
<b>D.</b> All of the above.	

Question 2 of 30
What is the typical size for a Scrum Team?  (choose the best answer)
<b>A.</b> 9.
B. 10 or fewer.
C. 7 plus or minus 2.
D. Minimum of 7.
Feedback A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

### Question 3 of 30

Who creates the Definition of Done?

### (choose the best answer)

**A.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.



**B.** The Scrum Master since they are responsible for the productivity of the Developers.





**D.** The Product Owner since they are responsible for the product's success.

### **Feedback**

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

### Question 4 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

### (choose the best answer)

A. The Scrum Mas	ter
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		B.	The	Product	Owner
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C. The Developers

D. The Project Manager

### Feedback

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

### Question 5 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

### (choose the best answer)

A. To write down any changes to the Sprint Backlog, including adding new
items, and tracking progress on the burn-down.

7	B.	To	gather	status	and	progress	information	to	report	to	management	
- )	υ.	10	ganici	Status	anu	progress	IIIIOIIIIatioii	ιO	TCPOIL	ιO	management	

- C. To make sure every team member answers the three questions.
- **D.** They do not have to be there; they only need to ensure the Developers have a Daily Scrum.



### **Feedback**

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

### Question 6 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

### (choose the best answer)

A. Add the item to the current Sprint Backlog and do whatever amount of work
is necessary to meet the Sprint Goal while satisfying the CEO.



**B.** Discuss the item with the other members of the Scrum Team so the team can decide what to do.



**C.** Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.

**D.** Add the item to the Sprint Backlog for the next Sprint.

### **Feedback**

The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 7 of 30
The length of a Sprint should be:
(choose the best answer)
A. Short enough to keep the business risk acceptable to the Product Owner.
B. Short enough to be able to synchronize the development work with other business events.
C. One month or less.
<b>D.</b> All of the above.
Feedback All of these choices are appropriate considerations in determining the length of a Sprint.

value through adaptive solutions for complex problems.

Ques	tion 8 of 30	
	statement best describes Scrum? se the best answer)	
	A. A framework for creating complex products in complex environments.	<b>②</b>
0	<b>B.</b> A complete methodology that defines how to develop software.	
$\bigcirc$	C. A cookbook that defines best practices for software development.	
0	<b>D.</b> A defined and predictive process that conforms to the principles of Scientific Management.	
	eedback crum is a lightweight framework that helps people, teams and organizations generat	:e

Question 9 of 30
How much work must the Developers complete for each Sprint?
(choose the best answer)
A. Analysis, design, programming, testing and documentation.
B. Enough so that the Increment meets the Definition of Done.
C. All development work and at least some testing.
D. As much as it can fit into the Sprint.
Feedback The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done

### Question 10 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

### (Which one the following answers is FALSE?)

A.	The Product	t Owner	can	help	clarify	or	optimize	the	Sprint	when	asked	by	the
	Developers.												

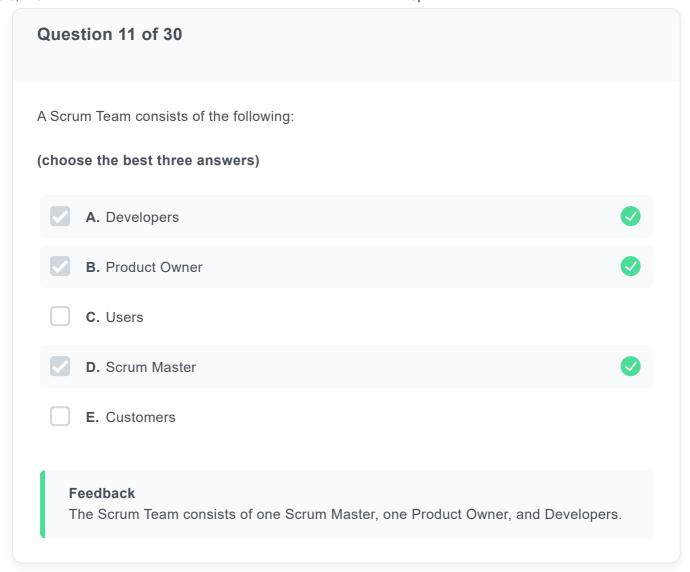
- **B.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.
- C. The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.



**D.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.

### Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.



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### Scrum Open Question 12 of 30 What are three incorrect, untrue, or misleading statements about Scrum? (choose the best three answers) **A.** Scrum is a framework for developing and sustaining complex products. **B.** Scrum is founded on empiricism and lean thinking. **C.** Scrum is a framework that eliminates complexity. **D.** Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products. E. Scrum is like traditional processes but with self-organization to replace Project Managers. F. Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. You did not select all available correct options. **Feedback** - Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose. - Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received. - Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the

entire team.

Question 13 of 30
Who has the final say on the order of the Product Backlog?  (choose the best answer)
<ul><li>A. The Stakeholders.</li><li>B. The Product Owner.</li></ul>
<ul><li>C. The Developers.</li><li>D. The Scrum Master.</li><li>E. The CEO.</li></ul>
Feedback The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 14 of 30
Why is the Daily Scrum held at the same time and same place?  (choose the best answer)
A. Rooms are hard to book and this lets it be booked in advance.
B. The place can be named.
C. The Product Owner demands it.
<ul> <li>D. The consistency reduces complexity.</li> </ul>
Feedback The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 15 of 30	
Which Scrum events are timeboxed?	
(choose the best three answers)	
A. Release Testing.	
B. Sprint Retrospective.	
C. Refinement.	
D. Sprint Planning.	
E. Sprint Testing.	
F. Sprint Review.	
G. Release Retrospective.	
Feedback The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Spreviews are timeboxed events. Sprints are fixed length events of one month or create consistency, and the Daily Scrum is a 15-minute event.	

### Question 16 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

A.	Never. All	Sprint	Backlog	items	are	"owned"	by the	Developers	on the	Scrum
	Team									



<b>B.</b> At the Sprint Planning	event
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- **C.** Whenever a team member can accommodate more work.
- **D.** During the Daily Scrum.

### **Feedback**

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

### Question 17 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

### (choose the best answer)

**A.** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful.

**₹** 

**B.** It depends.

**C.** Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

### **Feedback**

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

### Question 18 of 30

The Developers should have all the skills needed to:

### (choose the best answer)

- **A.** Complete the project as estimated when the date and cost are committed to the Product Owner.
- **B.** Do all of the development work, except for specialized testing that requires additional tools and environments.
- C. Turn the Product Backlog items they select into an Increment of a useful and valuable product.

### V

### **Feedback**

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

### Question 19 of 30

When should a Developer on a Scrum Team be replaced?

### (choose the best answer)

	A. As needed,	while taking into	account a s	short-term	reduction in	productivity
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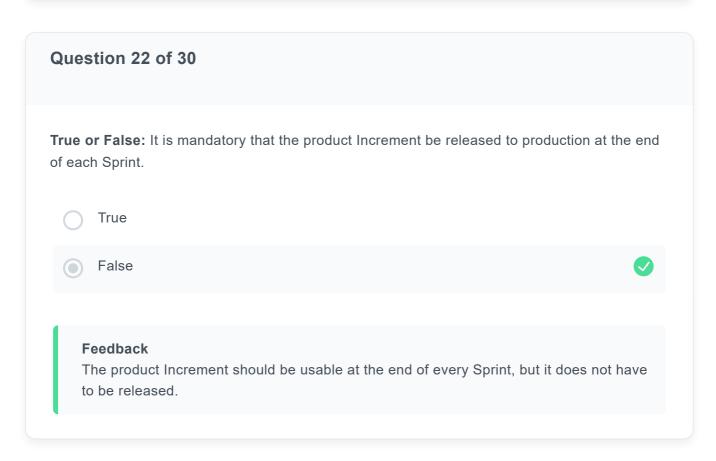
- **B.** Every Sprint to promote shared learning.
- C. As needed, with no special allowance for changes in productivity.
- **D.** Never, it reduces productivity.

### **Feedback**

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 20 of 30	
Who is required to attend the Daily Scrum?	
(choose the best answer)	
A. The Developers and Product Owner.	
B. The Scrum Master and Product Owner.	
C. The Developers and Scrum Master.	
D. The Scrum Team.	<b>×</b>
E. The Developers.	<b>3</b>
Feedback Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working of items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.	

### True or False: The purpose of a Sprint is to produce a valuable and useful Increment of a usable product. True True False Feedback The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.



Question 23 of 30
The timebox for a Daily Scrum is?  (choose the best answer)
A. 15 minutes.
<b>B.</b> 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
C. 4 hours.
D. Two minutes per person.
E. The same time of day every day.
Feedback The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 24 of 30
When might a Sprint be cancelled?
(choose the best answer)
A. When the sales department has an important new opportunity.
B. When it becomes clear that not everything will be finished by the end of the Sprint.
<ul><li>C. When the Sprint Goal becomes obsolete.</li></ul>
<b>D.</b> When the Developers feel that the work is too hard.
Feedback A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 25 of 30	
Who is on the Scrum Team?	
(choose the best three answers)	
A. The Product Owner.	$\bigcirc$
B. Project Manager.	
C. Developers.	
D. The Scrum Master.	$\bigcirc$
You did not select all available correct options.	
Feedback The Scrum Team consists of the Scrum Master, the Product Owner and Develope Scrum Team is a cohesive unit of professionals focused on one objective at a time Product Goal.	

Question 26 of 30
The timebox for the Sprint Review is:
(choose the best answer)
<b>A.</b> 1 day.
<b>B.</b> 2 hours.
C. As long as needed.
D. 4 hours and longer as needed.
<ul><li>■ E. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter.</li></ul>
Feedback Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

### Question 27 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

### (choose the best answer)

	) A.	At the	Sprint	Planning	Event.
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1	B	During	the	Daily	Scrum
	D.	Dulling	uie	Daliy	Scruiii

C. Never.	The entire	Scrum	Team	is accountabl	e for	creating	value	every	Sprint



**D.** Whenever a team member can accommodate more work.

### **Feedback**

All members of the Scrum Team share in the accountability for creating value every Sprint.

# Question 28 of 30 Who is responsible for managing the progress of work during a Sprint? (choose the best answer) ♠ A. The Developers. ♠ B. The most junior member of the team. ♠ C. The Scrum Master. ♠ D. The Product Owner. Feedback The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

### Question 29 of 30 True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog. □ True □ False □ Feedback □ Products have one Product Backlog, regardless of how many Scrum Teams are used. □ Any other setup makes it difficult for the Developers to determine what they should work on.

## Prue or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog. True Feedback An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.