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## Scrum Open

**Percentage:** 100%

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### Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,  
Ken Schwaber

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30 correct


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**Question 1 of 30**

Which statement best describes Scrum?

(choose the best answer)

- ☐ A. A defined and predictive process that conforms to the principles of Scientific Management.
- ☐ B. A cookbook that defines best practices for software development.
- ☒ C. A framework for creating complex products in complex environments. 
- ☐ D. A complete methodology that defines how to develop software.


**Feedback**

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

**Question 2 of 30**

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☒ **A.** As needed, while taking into account a short-term reduction in productivity. 
- ☐ **B.** As needed, with no special allowance for changes in productivity.
- ☐ **C.** Every Sprint to promote shared learning.
- ☐ **D.** Never, it reduces productivity.


**Feedback**

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

**Question 3 of 30**

The length of a Sprint should be:

(choose the best answer)

- ☐ A. Short enough to keep the business risk acceptable to the Product Owner.
- ☐ B. Short enough to be able to synchronize the development work with other business events.
- ☐ C. One month or less.
- ☒ D. All of the above. 

**Feedback**

All of these choices are appropriate considerations in determining the length of a Sprint.

**Question 4 of 30**

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

- ☐ A. The Product Owner.
- ☒ B. The Developers. 
- ☐ C. The most junior member of the team.
- ☐ D. The Scrum Master.


**Feedback**

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

**Question 5 of 30**

How much work must the Developers complete for each Sprint?

(choose the best answer)


- ☐ A. Analysis, design, programming, testing and documentation.
- ☐ B. All development work and at least some testing.
- ☐ C. As much as it can fit into the Sprint.
- ☒ D. Enough so that the Increment meets the Definition of Done. 

**Feedback**

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

**Question 6 of 30**

**True or False:** The purpose of a Sprint is to produce a valuable and useful Increment of a usable product.

- ☒ True 
- ☐ False


**Feedback**

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

**Question 7 of 30**

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☐ A. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- ☐ B. Keep stakeholders from distracting the Developers.
- ☒ C. Maximizing the value of the work the Scrum Team does. 
- ☐ D. Directing the Developers.

**Feedback**

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

**Question 8 of 30**

Which Scrum events are timeboxed?

(choose the best three answers)

☐ A. Refinement.

☒ B. Sprint Review.



☒ C. Sprint Retrospective.



☐ D. Sprint Testing.

☒ E. Sprint Planning.



☐ F. Release Retrospective.

☐ G. Release Testing.

**Feedback**


The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.



**Question 9 of 30**

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- ☐ A. Lead the discussions of the Developers.
- ☐ B. Ensure that all 3 questions have been answered.
- ☐ C. Facilitate in a way that ensures each team member has a chance to speak.
- ☒ D. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. 
- ☐ E. All answers apply.

**Feedback**

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.

**Question 10 of 30**

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- ☐ A. The Stakeholders.
- ☒ B. The Product Owner.
- ☐ C. The Developers.
- ☐ D. The CEO.
- ☐ E. The Scrum Master.

**Feedback**

The Product Owner is the sole person responsible for ordering the Product Backlog.

**Question 11 of 30**

**True or False:** When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

- ☐ True
- ☒ False


**Feedback**

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

**Question 12 of 30**

The Developers should have all the skills needed to:

(choose the best answer)

- ☒ **A.** Turn the Product Backlog items they select into an Increment of a useful and valuable product. 
- ☐ **B.** Complete the project as estimated when the date and cost are committed to the Product Owner.
- ☐ **C.** Do all of the development work, except for specialized testing that requires additional tools and environments.


**Feedback**

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

**Question 13 of 30**

The Product Backlog is ordered by:

(choose the best answer)

- ☐ A. Risk, where safer items are at the top, and riskier items are at the bottom.
- ☒ B. Whatever is deemed most appropriate by the Product Owner. 
- ☐ C. Size, where small items are at the top and large items are at the bottom.
- ☐ D. Least valuable items at the top to most valuable at the bottom.
- ☐ E. Items are randomly arranged.

**Feedback**

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

**Question 14 of 30**

A Scrum Team consists of the following:

(choose the best three answers)



A. Scrum Master



B. Customers



C. Developers



D. Product Owner



E. Users


**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

**Question 15 of 30**

Which statement best describes the Sprint Review?

(choose the best answer)

- ☐ A. It is a mechanism to control Developer activity during a Sprint.
- ☒ B. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 
- ☐ C. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

**Feedback**

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

**Question 16 of 30**

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Scrum Master, the project manager, and the Developers
- ☐ B. The Developers.
- ☒ C. The Product Owner and the Developers. 
- ☐ D. The Product Owner and all stakeholders.



**Feedback**

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

**Question 17 of 30**

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

- ☒ **A.** By facilitating Developer decision-making. 
- ☐ **B.** By keeping high value features high in the Product Backlog.
- ☒ **C.** By removing impediments that hinder the Scrum Team. 
- ☐ **D.** By starting and ending the meetings at the proper time.

**Feedback**


The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.



**Question 18 of 30**

The timebox for the Sprint Review is:

(choose the best answer)


- ☐ A. 1 day.
- ☐ B. 4 hours and longer as needed.
- ☐ C. As long as needed.
- ☒ D. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ E. 2 hours.

**Feedback**

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

**Question 19 of 30**

**True or False:** It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False 

**Feedback**

The product Increment should be usable at the end of every Sprint, but it does not have to be released.

**Question 20 of 30**

**True or False:** Scrum has a role called "project manager."

☐ True

☒ False

**Feedback**

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

**Question 21 of 30**

The timebox for the Sprint Planning event is?

**(choose the best answer)**

☐ A. Monthly.

☐ B. 4 hours.

☐ C. Whenever it is done.

☒ D. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter.


**Feedback**

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

**Question 22 of 30**

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☐ A. Rooms are hard to book and this lets it be booked in advance.
- ☐ B. The Product Owner demands it.
- ☒ C. The consistency reduces complexity. 
- ☐ D. The place can be named.


**Feedback**

The Daily Scrum is held at the same time and place each day to reduce complexity.

**Question 23 of 30**

When might a Sprint be cancelled?

(choose the best answer)

- ☐ A. When the sales department has an important new opportunity.
- ☒ B. When the Sprint Goal becomes obsolete. 
- ☐ C. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☐ D. When the Developers feel that the work is too hard.

**Feedback**

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

**Question 24 of 30**

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Developers and Scrum Master.
- ☒ B. The Developers. 
- ☐ C. The Scrum Team.
- ☐ D. The Scrum Master and Product Owner.
- ☐ E. The Developers and Product Owner.


**Feedback**

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

**Question 25 of 30**

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☒ **A.** They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 
- ☐ **B.** To make sure every team member answers the three questions.
- ☐ **C.** To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ **D.** To gather status and progress information to report to management.


**Feedback**

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

**Question 26 of 30**

When does a Sprint conclude?

(choose the best answer)

- ☒ **A.** When the Sprint Retrospective is complete. 
- ☐ **B.** When all Product Backlog items meet their Definition of Done.
- ☐ **C.** When all the tasks are completed by the Developers.
- ☐ **D.** When the Product Owner decides enough has been delivered to meet the Sprint Goal.

**Feedback**

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.


The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

**Question 27 of 30**

The timebox for a Daily Scrum is?

(choose the best answer)

- ☐ A. 4 hours.
- ☐ B. The same time of day every day.
- ☐ C. Two minutes per person.
- ☐ D. 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☒ E. 15 minutes. 

**Feedback**

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.



**Question 28 of 30**

What is the typical size for a Scrum Team?

(choose the best answer)

- ☒ **A.** 10 or fewer.
- ☐ **B.** 9.
- ☐ **C.** 7 plus or minus 2.
- ☐ **D.** Minimum of 7.


**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

**Question 29 of 30**

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- ☐ A. At the Sprint Planning Event.
- ☐ B. During the Daily Scrum.
- ☒ C. Never. The entire Scrum Team is accountable for creating value every Sprint. 
- ☐ D. Whenever a team member can accommodate more work.


**Feedback**

All members of the Scrum Team share in the accountability for creating value every Sprint.

**Question 30 of 30**

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

**(Which one the following answers is FALSE?)**

- ☐ **A.** The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- ☐ **B.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.
- ☒ **C.** The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint. 
- ☐ **D.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.

**Feedback**

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.