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Scrum Open

Percentage: 100%

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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Question 1 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

- ☐ A. Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.
- ☐ B. Add the item to the current Sprint Backlog and do whatever amount of work is necessary to meet the Sprint Goal while satisfying the CEO.
- ☐ C. Add the item to the Sprint Backlog for the next Sprint.
- ☒ D. Discuss the item with the other members of the Scrum Team so the team can decide what to do. 

Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 2 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Product Owner and all stakeholders.
- ☐ B. The Developers.
- ☐ C. The Scrum Master, the project manager, and the Developers
- ☒ D. The Product Owner and the Developers. 


Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 3 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- ☒ **A.** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ **B.** 1 day.
- ☐ **C.** As long as needed.
- ☐ **D.** 2 hours.
- ☐ **E.** 4 hours and longer as needed.

Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 4 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

- ☐ A. The Project Manager
- ☐ B. The Scrum Master
- ☐ C. The Developers
- ☒ D. The Product Owner

**Feedback**

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

Question 5 of 30

A Scrum Team consists of the following:

(choose the best three answers)



A. Developers



B. Product Owner



C. Users



D. Customers



E. Scrum Master

**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 6 of 30

The three pillars of Scrum are:

(choose the best answer)

- ☐ A. Transparency, Eliminating Waste, Kaizen.
- ☒ B. Transparency, Inspection, Adaptation. 
- ☐ C. Respect For People, Kaizen, Eliminating Waste.
- ☐ D. Planning, Inspection, Adaptation.
- ☐ E. Planning, Demonstration, Retrospective.

Feedback


Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

Question 7 of 30

When might a Sprint be cancelled?

(choose the best answer)

- ☐ A. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☒ B. When the Sprint Goal becomes obsolete. 
- ☐ C. When the Developers feel that the work is too hard.
- ☐ D. When the sales department has an important new opportunity.

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 8 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. 7 plus or minus 2.
- ☐ B. Minimum of 7.
- ☒ C. 10 or fewer.
- ☐ D. 9.

**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 9 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- ☐ A. The Developers.
- ☐ B. The CEO.
- ☐ C. The Stakeholders.
- ☐ D. The Scrum Master.
- ☒ E. The Product Owner.


**Feedback**

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 10 of 30

What should the Scrum Team do during the first Sprint?

(choose the best answer)

- ☐ A. Create the complete Product Backlog to be developed in subsequent Sprints.
- ☒ B. Create a valuable and useful Increment. 
- ☐ C. Develop a plan for the rest of the release.
- ☐ D. Determine the complete architecture and infrastructure for the product.



Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 11 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

(choose the best three answers)

- ☒ **A.** Stakeholders attend the Daily Scrum to check on the Scrum Team's progress. 
- ☒ **B.** The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog. 
- ☐ **C.** The Developers have all the skills they need to create a valuable, useful Increment.
- ☒ **D.** The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration. 
- ☐ **E.** The Developers are collaboratively selecting their own work during the Sprint.
- ☐ **F.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.

Feedback

- The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
- During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
- Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

Question 12 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☒ **A.** The consistency reduces complexity. 
- ☐ **B.** Rooms are hard to book and this lets it be booked in advance.
- ☐ **C.** The Product Owner demands it.
- ☐ **D.** The place can be named.


Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 13 of 30

Who creates the Definition of Done?

(choose the best answer)

- ☒ **A.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 
- ☐ **B.** The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ **C.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☐ **D.** The Product Owner since they are responsible for the product's success.


Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 14 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

- ☒ **A.** 15 minutes. 
- ☐ **B.** The same time of day every day.
- ☐ **C.** 4 hours.
- ☐ **D.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☐ **E.** Two minutes per person.


Feedback

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 15 of 30

Which statement best describes Scrum?

(choose the best answer)

- ☐ A. A defined and predictive process that conforms to the principles of Scientific Management.
- ☒ B. A framework for creating complex products in complex environments. 
- ☐ C. A cookbook that defines best practices for software development.
- ☐ D. A complete methodology that defines how to develop software.


Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 16 of 30

The Product Backlog is ordered by:

(choose the best answer)

- ☒ **A.** Whatever is deemed most appropriate by the Product Owner. 
- ☐ **B.** Least valuable items at the top to most valuable at the bottom.
- ☐ **C.** Size, where small items are at the top and large items are at the bottom.
- ☐ **D.** Items are randomly arranged.
- ☐ **E.** Risk, where safer items are at the top, and riskier items are at the bottom.


Feedback

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 17 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- ☐ A. Monthly.
- ☒ B. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ C. Whenever it is done.
- ☐ D. 4 hours.

Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 18 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

☒ A. The Developers.



☐ B. The most junior member of the team.

☐ C. The Scrum Master.

☐ D. The Product Owner.

Feedback

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 19 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

☐ A. Without a new vocabulary as a reminder of the change, very little change may actually happen.

☐ B. The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.

☐ C. Management may feel less anxious.


☒ D. All of the above.



Question 20 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Monitor the progress of the Developers on the Scrum Team.
- ☐ B. Continually monitor staffing levels of the Scrum Team.
- ☒ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ D. Identify and remove people that are not working hard enough.


Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 21 of 30

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Next Monday.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. Immediately following the next Sprint Planning.
- ☐ D. When the Product Owner is ready.


Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 22 of 30

The Developers should have all the skills needed to:

(choose the best answer)


- ☐ A. Complete the project as estimated when the date and cost are committed to the Product Owner.
- ☐ B. Do all of the development work, except for specialized testing that requires additional tools and environments.
- ☒ C. Turn the Product Backlog items they select into an Increment of a useful and valuable product. 

Feedback

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 23 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False 


Feedback

The product Increment should be usable at the end of every Sprint, but it does not have to be released.

Question 24 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ B. To make sure every team member answers the three questions.
- ☐ C. To gather status and progress information to report to management.
- ☒ D. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 

Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 25 of 30

Who is on the Scrum Team?

(choose the best three answers)

☐ A. Project Manager.

☒ B. The Product Owner.



☒ C. Developers.



☒ D. The Scrum Master.

**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 26 of 30

What are three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

- ☐ A. Scrum is a framework for developing and sustaining complex products.
- ☐ B. Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.
- ☒ C. Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. ✓
- ☒ D. Scrum is a framework that eliminates complexity. ✓
- ☐ E. Scrum is founded on empiricism and lean thinking.
- ☒ F. Scrum is like traditional processes but with self-organization to replace Project Managers. ✓


Feedback

- Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
- Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
- Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

Question 27 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☐ A. Every Sprint to promote shared learning.
- ☐ B. As needed, with no special allowance for changes in productivity.
- ☐ C. Never, it reduces productivity.
- ☒ D. As needed, while taking into account a short-term reduction in productivity. 


Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 28 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

- ☐ A. The event must take at least a minimum amount of time.
- ☐ B. The event must happen at a set time.
- ☐ C. The event must happen by a given time.
- ☒ D. The event can take no more than a maximum amount of time. 


Feedback

Timeboxed events are events that have a maximum duration.

Question 29 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☐ A. Whenever a team member can accommodate more work.
- ☐ B. During the Daily Scrum.
- ☐ C. At the Sprint Planning event.
- ☒ D. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 


Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 30 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- ☐ A. Lead the discussions of the Developers.
- ☐ B. Ensure that all 3 questions have been answered.
- ☐ C. Facilitate in a way that ensures each team member has a chance to speak.
- ☒ D. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. 
- ☐ E. All answers apply.

Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only Developers participate in the Daily Scrum.