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Scrum Open

Percentage: 96.7%

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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29 correct


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Question 1 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☐ A. The place can be named.
- ☐ B. Rooms are hard to book and this lets it be booked in advance.
- ☒ C. The consistency reduces complexity. 
- ☐ D. The Product Owner demands it.


Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 2 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)


- ☐ A. Keep stakeholders from distracting the Developers.
- ☒ B. Maximizing the value of the work the Scrum Team does. 
- ☐ C. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- ☐ D. Directing the Developers.

Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 3 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

- ☐ True
- ☒ False 


Feedback

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 4 of 30

Who creates the Definition of Done?

(choose the best answer)

- ☐ A. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☐ B. The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ C. The Product Owner since they are responsible for the product's success.
- ☒ D. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 


Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 5 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Identify and remove people that are not working hard enough.
- ☐ B. Monitor the progress of the Developers on the Scrum Team.
- ☒ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ D. Continually monitor staffing levels of the Scrum Team.


Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 6 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

- ☐ A. The event must happen by a given time.
- ☐ B. The event must happen at a set time.
- ☐ C. The event must take at least a minimum amount of time.
- ☒ D. The event can take no more than a maximum amount of time. 

Feedback

Timeboxed events are events that have a maximum duration.

Question 7 of 30

Who is on the Scrum Team?

(choose the best three answers)



A. The Scrum Master.



B. Project Manager.



C. The Product Owner.



D. Developers.


**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 8 of 30

When does a Sprint conclude?

(choose the best answer)

- ☐ A. When all Product Backlog items meet their Definition of Done.
- ☒ B. When the Sprint Retrospective is complete. 
- ☐ C. When the Product Owner decides enough has been delivered to meet the Sprint Goal.
- ☐ D. When all the tasks are completed by the Developers.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.


The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 9 of 30

The Product Backlog is ordered by:

(choose the best answer)

- ☐ A. Items are randomly arranged.
- ☒ B. Whatever is deemed most appropriate by the Product Owner. 
- ☐ C. Least valuable items at the top to most valuable at the bottom.
- ☐ D. Risk, where safer items are at the top, and riskier items are at the bottom.
- ☐ E. Size, where small items are at the top and large items are at the bottom.


Feedback

The Product Owner is accountable for effective Product Backlog management. The Product Backlog is an emergent, ordered list of what is needed to improve the product. It is the single source of work undertaken by the Scrum Team.

Question 10 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

- ☐ A. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- ☐ B. It is a mechanism to control Developer activity during a Sprint.
- ☒ C. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 

Feedback


Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 11 of 30

Which Scrum events are timeboxed?

(choose the best three answers)


☐ A. Sprint Testing.

☒ B. Sprint Review. 

☐ C. Refinement.

☒ D. Sprint Retrospective. 

☐ E. Release Testing.

☒ F. Sprint Planning. 

☐ G. Release Retrospective.


Feedback

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

Question 12 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☐ A. Whenever a team member can accommodate more work.
- ☐ B. At the Sprint Planning event.
- ☒ C. Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 
- ☐ D. During the Daily Scrum.




Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 13 of 30

What are three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

- ☐ A. Scrum is founded on empiricism and lean thinking.
- ☒ B. Scrum is a framework that eliminates complexity. 
- ☒ C. Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. 
- ☐ D. Scrum is a framework for developing and sustaining complex products.
- ☐ E. Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.
- ☒ F. Scrum is like traditional processes but with self-organization to replace Project Managers. 

Feedback

- Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
- Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
- Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

Question 14 of 30

True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

☐ True

☒ False

**Feedback**

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

Question 15 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

- ☐ A. The Scrum Master
- ☐ B. The Project Manager
- ☐ C. The Product Owner
- ☒ D. The Developers


**Feedback**

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

Question 16 of 30

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Immediately following the next Sprint Planning.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. When the Product Owner is ready.
- ☐ D. Next Monday.


Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 17 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To gather status and progress information to report to management.
- ☐ B. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☒ C. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 
- ☐ D. To make sure every team member answers the three questions.


Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 18 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☐ A. As needed, with no special allowance for changes in productivity.
- ☐ B. Every Sprint to promote shared learning.
- ☒ C. As needed, while taking into account a short-term reduction in productivity. 
- ☐ D. Never, it reduces productivity.


Feedback

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 19 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- ☐ A. 2 hours.
- ☐ B. 1 day.
- ☒ C. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ D. 4 hours and longer as needed.
- ☐ E. As long as needed.

Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 20 of 30

A Scrum Team consists of the following:

(choose the best three answers)

☐ A. Users

☒ B. Product Owner



☐ C. Customers

☒ D. Developers



☒ E. Scrum Master

**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 21 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of a usable product.

☒ True



☐ False

Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 22 of 30

True or False: Scrum has a role called "project manager."

- ☐ True
- ☒ False

**Feedback**

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 23 of 30

The three pillars of Scrum are:

(choose the best answer)

- ☐ A. Planning, Inspection, Adaptation.
- ☐ B. Transparency, Eliminating Waste, Kaizen.
- ☒ C. Transparency, Inspection, Adaptation.
- ☐ D. Planning, Demonstration, Retrospective.
- ☐ E. Respect For People, Kaizen, Eliminating Waste.

**Feedback**

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known. The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

Question 24 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

☒ **A.** The Product Owner.



☐ **B.** The CEO.

☐ **C.** The Developers.

☐ **D.** The Scrum Master.

☐ **E.** The Stakeholders.

Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 25 of 30

What should the Scrum Team do during the first Sprint?

(choose the best answer)

- ☐ A. Develop a plan for the rest of the release.
- ☒ B. Create a valuable and useful Increment. 
- ☐ C. Create the complete Product Backlog to be developed in subsequent Sprints.
- ☐ D. Determine the complete architecture and infrastructure for the product.

Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 26 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Scrum Master and Product Owner.
- ☐ B. The Developers and Scrum Master.
- ☒ C. The Developers. 
- ☐ D. The Developers and Product Owner.
- ☐ E. The Scrum Team.

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 27 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above.



Question 28 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- ☐ A. The Product Owner and all stakeholders.
- ☐ B. The Scrum Master, the project manager, and the Developers
- ☒ C. The Product Owner and the Developers. 
- ☐ D. The Developers.


Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 29 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- ☐ A. 4 hours.
- ☐ B. Monthly.
- ☒ C. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ D. Whenever it is done.


Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 30 of 30

When might a Sprint be cancelled?

(choose the best answer)

- ☒ **A.** When the Sprint Goal becomes obsolete. 
- ☐ **B.** When it becomes clear that not everything will be finished by the end of the Sprint.
- ☐ **C.** When the sales department has an important new opportunity.
- ☐ **D.** When the Developers feel that the work is too hard.

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.