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## Scrum Open

**Percentage:** 96.7%

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### Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,  
Ken Schwaber

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**29 correct**


1 incorrect

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**Question 1 of 30**

How much work must the Developers complete for each Sprint?

(choose the best answer)

- ☐ A. Analysis, design, programming, testing and documentation.
- ☒ B. Enough so that the Increment meets the Definition of Done. 
- ☐ C. All development work and at least some testing.
- ☐ D. As much as it can fit into the Sprint.


**Feedback**

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

**Question 2 of 30**

The timebox for a Daily Scrum is?

(choose the best answer)

- ☒ **A.** 15 minutes. 
- ☐ **B.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- ☐ **C.** 4 hours.
- ☐ **D.** Two minutes per person.
- ☐ **E.** The same time of day every day.

**Feedback**

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

**Question 3 of 30**

Who is on the Scrum Team?

(choose the best three answers)



A. The Product Owner.



B. Project Manager.



C. Developers.



D. The Scrum Master.


**Feedback**

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

**Question 4 of 30**

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- ☐ A. At the Sprint Planning Event.
- ☐ B. During the Daily Scrum.
- ☒ C. Never. The entire Scrum Team is accountable for creating value every Sprint. 
- ☐ D. Whenever a team member can accommodate more work.


**Feedback**

All members of the Scrum Team share in the accountability for creating value every Sprint.

**Question 6 of 30**

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☒ **A.** As needed, while taking into account a short-term reduction in productivity. 
- ☐ **B.** Every Sprint to promote shared learning.
- ☐ **C.** As needed, with no special allowance for changes in productivity.
- ☐ **D.** Never, it reduces productivity.


**Feedback**

Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

**Question 7 of 30**

The length of a Sprint should be:

(choose the best answer)

- ☐ A. Short enough to keep the business risk acceptable to the Product Owner.
- ☐ B. Short enough to be able to synchronize the development work with other business events.
- ☐ C. One month or less.
- ☒ D. All of the above. 


**Feedback**

All of these choices are appropriate considerations in determining the length of a Sprint.

**Question 8 of 30**

When does the next Sprint begin?

(choose the best answer)

- ☐ A. Next Monday.
- ☒ B. Immediately after the conclusion of the previous Sprint. 
- ☐ C. Immediately following the next Sprint Planning.
- ☐ D. When the Product Owner is ready.

**Feedback**


A new Sprint starts immediately after the conclusion of the previous Sprint.



**Question 9 of 30**

When might a Sprint be cancelled?

(choose the best answer)


- ☐ A. When the sales department has an important new opportunity.
- ☐ B. When it becomes clear that not everything will be finished by the end of the Sprint.
- ☒ C. When the Sprint Goal becomes obsolete. 
- ☐ D. When the Developers feel that the work is too hard.

**Feedback**

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

**Question 10 of 30**

**True or False:** Scrum has a role called "project manager."

- ☐ True
- ☒ False 


**Feedback**

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

**Question 11 of 30**

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Continually monitor staffing levels of the Scrum Team.
- ☐ B. Identify and remove people that are not working hard enough.
- ☐ C. Monitor the progress of the Developers on the Scrum Team.
- ☒ D. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 


**Feedback**

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

**Question 12 of 30**

Which statement best describes the Sprint Review?

(choose the best answer)

- ☒ **A.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 
- ☐ **B.** It is a mechanism to control Developer activity during a Sprint.
- ☐ **C.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

**Feedback**

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

**Question 13 of 30**

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

- ☒ **A. The Developers.**
- ☐ **B. The most junior member of the team.**
- ☐ **C. The Scrum Master.**
- ☐ **D. The Product Owner.**


**Feedback**

The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

**Question 14 of 30**

The three pillars of Scrum are:

(choose the best answer)

- ☒ **A.** Transparency, Inspection, Adaptation. 
- ☐ **B.** Planning, Inspection, Adaptation.
- ☐ **C.** Respect For People, Kaizen, Eliminating Waste.
- ☐ **D.** Planning, Demonstration, Retrospective.
- ☐ **E.** Transparency, Eliminating Waste, Kaizen.

**Feedback**


Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

**Question 15 of 30**

The timebox for the Sprint Review is:

(choose the best answer)

- ☐ A. 1 day.
- ☐ B. 2 hours.
- ☐ C. As long as needed.
- ☐ D. 4 hours and longer as needed.
- ☒ E. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 


**Feedback**

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

**Question 16 of 30**

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☐ A. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- ☒ B. Maximizing the value of the work the Scrum Team does. 
- ☐ C. Keep stakeholders from distracting the Developers.
- ☐ D. Directing the Developers.


**Feedback**

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

**Question 17 of 30**

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

- ☐ A. Add the item to the current Sprint Backlog and do whatever amount of work is necessary to meet the Sprint Goal while satisfying the CEO.
- ☒ B. Discuss the item with the other members of the Scrum Team so the team can decide what to do. 
- ☐ C. Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.
- ☐ D. Add the item to the Sprint Backlog for the next Sprint.

**Feedback**

The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.



**Question 18 of 30**

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. 9.
- ☒ B. 10 or fewer.
- ☐ C. 7 plus or minus 2.
- ☐ D. Minimum of 7.


**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

**Question 19 of 30**

When does a Sprint conclude?

(choose the best answer)

- ☐ A. When the Product Owner decides enough has been delivered to meet the Sprint Goal.
- ☒ B. When the Sprint Retrospective is complete. 
- ☐ C. When all the tasks are completed by the Developers.
- ☐ D. When all Product Backlog items meet their Definition of Done.

**Feedback**

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.


The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

**Question 20 of 30**

Which statement best describes Scrum?

(choose the best answer)

- ☒ **A.** A framework for creating complex products in complex environments. 
- ☐ **B.** A complete methodology that defines how to develop software.
- ☐ **C.** A cookbook that defines best practices for software development.
- ☐ **D.** A defined and predictive process that conforms to the principles of Scientific Management.


**Feedback**

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

**Question 21 of 30**

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)

- ☒ **A.** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 
- ☐ **B.** At the Sprint Planning event.
- ☐ **C.** Whenever a team member can accommodate more work.
- ☐ **D.** During the Daily Scrum.




**Feedback**

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

## Question 22 of 30

Which of the following are examples of a Scrum Team practicing Scrum poorly or not exhibiting traits of a self-managing Scrum Team?

(choose the best three answers)

- ☒ **A.** The Developers are working within the boundaries of their organizations functional description and nicely handing off work from analyst to developer to tester to integration. 
- ☐ **B.** The Developers have all the skills they need to create a valuable, useful Increment.
- ☐ **C.** The Developers create their own Sprint Backlog, reflecting all work that is required to meet the Definition of Done.
- ☐ **D.** The Developers are collaboratively selecting their own work during the Sprint.
- ☒ **E.** The Developers invite external stakeholders to the Sprint Planning to ask them how to turn a Product Backlog item into an Increment via a complete and detailed Sprint Backlog. 
- ☒ **F.** Stakeholders attend the Daily Scrum to check on the Scrum Team's progress. 

### Feedback

- The Daily Scrum is for the Developers. It should not be used by external stakeholders to check progress.
- During Sprint Planning the Scrum Team should be crafting the Sprint Goal based on the set of Product Backlog items selected for the Sprint. The Developers identify the necessary work to meet the Sprint Goal.
- Scrum Team members do not have titles, and no sub-teams; such as testing, architecture, or operations are recognized. Accountability belongs with the Scrum Team as a whole, regardless of whether team members have specialized skills.

**Question 23 of 30**

A Scrum Team consists of the following:

(choose the best three answers)



A. Developers



B. Product Owner



C. Users



D. Scrum Master



E. Customers


**Feedback**

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

**Question 24 of 30**

What does it mean to say that an event has a timebox?

(choose the best answer)

- ☒ **A.** The event can take no more than a maximum amount of time. 
- ☐ **B.** The event must happen by a given time.
- ☐ **C.** The event must take at least a minimum amount of time.
- ☐ **D.** The event must happen at a set time.

**Feedback**

Timeboxed events are events that have a maximum duration.

**Question 25 of 30**

Which Scrum events are timeboxed?

(choose the best three answers)

☐ A. Release Testing.

☒ B. Sprint Retrospective.



☐ C. Refinement.

☒ D. Sprint Planning.



☐ E. Sprint Testing.

☒ F. Sprint Review.



☐ G. Release Retrospective.

**Feedback**


The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.



**Question 26 of 30**

What should the Scrum Team do during the first Sprint?

(choose the best answer)

- ☐ A. Create the complete Product Backlog to be developed in subsequent Sprints.
- ☐ B. Develop a plan for the rest of the release.
- ☐ C. Determine the complete architecture and infrastructure for the product.
- ☒ D. Create a valuable and useful Increment. 


**Feedback**

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

**Question 27 of 30**

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ☒ **A.** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. 
- ☐ **B.** It depends.
- ☐ **C.** Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.


**Feedback**

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

**Question 28 of 30**

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

**(choose the best answer)**

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above. 

**Question 29 of 30**

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- ☐ A. The Stakeholders.
- ☒ B. The Product Owner.
- ☐ C. The Developers.
- ☐ D. The Scrum Master.
- ☐ E. The CEO.

**Feedback**

The Product Owner is the sole person responsible for ordering the Product Backlog.

**Question 30 of 30**

**True or False:** When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

- ☐ True
- ☒ False

**Feedback**

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

