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Scrum Open

Percentage: 100%

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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Question 1 of 30

The length of a Sprint should be:

(choose the best answer)

- ☐ A. Short enough to keep the business risk acceptable to the Product Owner.
- ☐ B. Short enough to be able to synchronize the development work with other business events.
- ☐ C. One month or less.
- ☒ D. All of the above. 

Feedback

All of these choices are appropriate considerations in determining the length of a Sprint.

Question 2 of 30

A Scrum Team consists of the following:

(choose the best three answers)

- ☒ A. Product Owner
- ☒ B. Scrum Master
- ☐ C. Customers
- ☐ D. Users
- ☒ E. Developers

Feedback

The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 3 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

- ☐ True
- ☒ False


Feedback

The product Increment should be usable at the end of every Sprint, but it does not have to be released.

Question 4 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ☐ A. Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.
- ☒ B. All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. 
- ☐ C. It depends.


Feedback

The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 5 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Identify and remove people that are not working hard enough.
- ☐ B. Continually monitor staffing levels of the Scrum Team.
- ☒ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery. 
- ☐ D. Monitor the progress of the Developers on the Scrum Team.


Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 6 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

- ☒ **A.** As needed, while taking into account a short-term reduction in productivity. 
- ☐ **B.** Every Sprint to promote shared learning.
- ☐ **C.** Never, it reduces productivity.
- ☐ **D.** As needed, with no special allowance for changes in productivity.

Feedback


Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 7 of 30

Which Scrum events are timeboxed?

(choose the best three answers)


☐ A. Release Retrospective.

☒ B. Sprint Planning. 

☐ C. Sprint Testing.

☐ D. Refinement.

☒ E. Sprint Retrospective. 

☒ F. Sprint Review. 

☐ G. Release Testing.


Feedback

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

Question 8 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

- ☐ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.
- ☐ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ **C.** Management may feel less anxious.
- ☒ **D.** All of the above. 

Question 9 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

- ☐ A. Minimum of 7.
- ☐ B. 9.
- ☒ C. 10 or fewer.
- ☐ D. 7 plus or minus 2.


**Feedback**

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 10 of 30

When does a Sprint conclude?

(choose the best answer)

- ☐ A. When all the tasks are completed by the Developers.
- ☐ B. When all Product Backlog items meet their Definition of Done.
- ☒ C. When the Sprint Retrospective is complete. 
- ☐ D. When the Product Owner decides enough has been delivered to meet the Sprint Goal.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.


The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 11 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- ☐ A. Whenever it is done.
- ☐ B. 4 hours.
- ☐ C. Monthly.
- ☒ D. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 


Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 12 of 30

When does a Developer become the sole owner of an item on the Sprint Backlog?

(choose the best answer)


- ☒ **A.** Never. All Sprint Backlog items are "owned" by the Developers on the Scrum Team. 
- ☐ **B.** During the Daily Scrum.
- ☐ **C.** Whenever a team member can accommodate more work.
- ☐ **D.** At the Sprint Planning event.

Feedback

The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint, and the set of Product Backlog items selected for the Sprint are collectively owned by the Developers. No individual Developer can claim ownership over an item as this would block communication and collaboration. The Sprint Backlog is updated by the Developers throughout the Sprint as more is learned.

Question 13 of 30

True or False: Scrum has a role called "project manager."

- ☐ True
- ☒ False 

Feedback

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 14 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

☐ A. By keeping high value features high in the Product Backlog.

☒ B. By facilitating Developer decision-making.



☐ C. By starting and ending the meetings at the proper time.

☒ D. By removing impediments that hinder the Scrum Team.


**Feedback**

The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 15 of 30

What should the Scrum Team do during the first Sprint?

(choose the best answer)

- ☐ A. Determine the complete architecture and infrastructure for the product.
- ☒ B. Create a valuable and useful Increment. 
- ☐ C. Develop a plan for the rest of the release.
- ☐ D. Create the complete Product Backlog to be developed in subsequent Sprints.


Feedback

The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 16 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- ☐ A. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- ☒ B. Maximizing the value of the work the Scrum Team does. 
- ☐ C. Directing the Developers.
- ☐ D. Keep stakeholders from distracting the Developers.


Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 17 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

- ☒ **A.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. 
- ☐ **B.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.
- ☐ **C.** It is a mechanism to control Developer activity during a Sprint.

Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 18 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

- ☐ True
- ☒ False 


Feedback

An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 19 of 30

Who creates the Definition of Done?

(choose the best answer)

- ☐ A. The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ B. The Product Owner since they are responsible for the product's success.
- ☐ C. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☒ D. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product. 

Feedback

If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 20 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

☒ **A.** The Product Owner.



☐ **B.** The Stakeholders.

☐ **C.** The Scrum Master.

☐ **D.** The CEO.

☐ **E.** The Developers.


Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 21 of 30

What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To gather status and progress information to report to management.
- ☒ B. They do not have to be there; they only need to ensure the Developers have a Daily Scrum. 
- ☐ C. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ D. To make sure every team member answers the three questions.

Feedback

The Scrum Master only ensures that all Scrum events take place and are positive, productive, and kept within the timebox.

Question 22 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- ☐ A. The Scrum Team.
- ☐ B. The Scrum Master and Product Owner.
- ☒ C. The Developers. 
- ☐ D. The Developers and Scrum Master.
- ☐ E. The Developers and Product Owner.

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 23 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of a usable product.

☒ True



☐ False

Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 24 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

- ☒ **A. The Product Owner**
- ☐ **B. The Project Manager**
- ☐ **C. The Developers**
- ☐ **D. The Scrum Master**

**Feedback**

The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

Question 25 of 30

Who is on the Scrum Team?

(choose the best three answers)

- ☒ A. Developers. ✓
- ☒ B. The Scrum Master. ✓
- ☐ C. Project Manager.
- ☒ D. The Product Owner. ✓

Feedback

The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 26 of 30

True or False: When multiple Scrum Teams work together on the same product, each team should maintain a separate Product Backlog.

- ☐ True
- ☒ False ✓


Feedback

Products have one Product Backlog, regardless of how many Scrum Teams are used. Any other setup makes it difficult for the Developers to determine what they should work on.

Question 27 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- ☐ A. The Product Owner demands it.
- ☐ B. Rooms are hard to book and this lets it be booked in advance.
- ☐ C. The place can be named.
- ☒ D. The consistency reduces complexity. 


Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 28 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

- ☐ **A.** The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.
- ☐ **B.** The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- ☐ **C.** As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- ☒ **D.** The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint. 


Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 29 of 30

The Developers should have all the skills needed to:

(choose the best answer)

- ☒ **A.** Turn the Product Backlog items they select into an Increment of a useful and valuable product. 
- ☐ **B.** Do all of the development work, except for specialized testing that requires additional tools and environments.
- ☐ **C.** Complete the project as estimated when the date and cost are committed to the Product Owner.


Feedback

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 30 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- ☐ A. As long as needed.
- ☐ B. 1 day.
- ☐ C. 2 hours.
- ☒ D. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- ☐ E. 4 hours and longer as needed.

Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.