Scrum Open

Percentage:	100%
Duration:	00:05:29
Date started:	Fri 7 Mar '25 19:26
Date finished:	Fri 7 Mar '25 19:32

Feedback
Congratulations! Your score on the Open assessment demonstrates you know your Scrum basics.

Scrum on,
Ken Schwaber

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Question 1 of 30

A Scrum Team consists of the following:

(choose the best three answers)

- [ ] **A.** Users
- [x] **B.** Product Owner ✓
- [ ] **C.** Customers
- [x] **D.** Developers ✓
- [x] **E.** Scrum Master ✓

> **Feedback**
> The Scrum Team consists of one Scrum Master, one Product Owner, and Developers.

Question 2 of 30

The length of a Sprint should be:

(choose the best answer)

○ **A.** Short enough to keep the business risk acceptable to the Product Owner.

○ **B.** Short enough to be able to synchronize the development work with other business events.

○ **C.** One month or less.

◉ **D.** All of the above. ✅

> **Feedback**
> All of these choices are appropriate considerations in determining the length of a Sprint.

Question 3 of 30

When does the next Sprint begin?

(choose the best answer)

○ **A.** Immediately following the next Sprint Planning.

⦿ **B.** Immediately after the conclusion of the previous Sprint.   ✅

○ **C.** When the Product Owner is ready.

○ **D.** Next Monday.

> **Feedback**
> A new Sprint starts immediately after the conclusion of the previous Sprint.

Question 4 of 30

When many Scrum Teams are working on a single product, what best describes the Definition of Done?

(choose the best answer)

- ● **A.** All Scrum Teams must have a Definition of Done that makes their combined Increment valuable and useful. ✓

- ○ **B.** Each Scrum Team uses its own, but must make their definition clear to all other teams so the differences are known.

- ○ **C.** It depends.

> **Feedback**
> The Increment must be valuable and useful. This means that when many Scrum Teams are working on a single product, they are expected to adhere to a single Definition of Done for the Increment.

Question 5 of 30

How much work must the Developers complete for each Sprint?

(choose the best answer)

- ⦿ **A.** Enough so that the Increment meets the Definition of Done. ✅

- ○ **B.** Analysis, design, programming, testing and documentation.

- ○ **C.** As much as it can fit into the Sprint.

- ○ **D.** All development work and at least some testing.

Feedback
The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

Question 6 of 30

When might a Sprint be cancelled?

(choose the best answer)

⦿ **A.** When the Sprint Goal becomes obsolete. ✅

◯ **B.** When it becomes clear that not everything will be finished by the end of the Sprint.

◯ **C.** When the sales department has an important new opportunity.

◯ **D.** When the Developers feel that the work is too hard.

> **Feedback**
> A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 7 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of a usable product.

⦿ True ✅

◯ False

> **Feedback**
> The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 8 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

○ **A.** Without a new vocabulary as a reminder of the change, very little change may actually happen.

○ **B.** The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.

○ **C.** Management may feel less anxious.

◉ **D.** All of the above. ✅

Question 9 of 30

What should the Scrum Team do during the first Sprint?

(choose the best answer)

○ **A.** Develop a plan for the rest of the release.

◉ **B.** Create a valuable and useful Increment. ✅

○ **C.** Create the complete Product Backlog to be developed in subsequent Sprints.

○ **D.** Determine the complete architecture and infrastructure for the product.

> **Feedback**
> The heart of Scrum is a Sprint, which is one month or less during which a done, usable, valuable product Increment is created. This applies to every Sprint.

Question 10 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

○ **A.** The Product Owner and all stakeholders.

○ **B.** The Scrum Master, the project manager, and the Developers

◉ **C.** The Product Owner and the Developers.   ✓

○ **D.** The Developers.

Feedback
During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 11 of 30

The timebox for the Sprint Review is:

(choose the best answer)

○ **A.** 2 hours.

○ **B.** 1 day.

◉ **C.** 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. ✅

○ **D.** 4 hours and longer as needed.

○ **E.** As long as needed.

> **Feedback**
> Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 12 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

○ **A.** 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.

○ **B.** 4 hours.

○ **C.** The same time of day every day.

◉ **D.** 15 minutes.   ✓

○ **E.** Two minutes per person.

> **Feedback**
> The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 13 of 30

Who is responsible for managing the progress of work during a Sprint?

(choose the best answer)

○ **A.** The Scrum Master.

○ **B.** The most junior member of the team.

○ **C.** The Product Owner.

⊙ **D.** The Developers. ✅

Feedback
The Developers use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

Question 14 of 30

The three pillars of Scrum are:

(choose the best answer)

○ **A.** Planning, Inspection, Adaptation.

○ **B.** Transparency, Eliminating Waste, Kaizen.

◉ **C.** Transparency, Inspection, Adaptation.   ✓

○ **D.** Planning, Demonstration, Retrospective.

○ **E.** Respect For People, Kaizen, Eliminating Waste.

> **Feedback**
> Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.
> The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

Question 15 of 30

When does a Sprint conclude?

(choose the best answer)

○ **A.** When all Product Backlog items meet their Definition of Done.

◉ **B.** When the Sprint Retrospective is complete.   ✓

○ **C.** When the Product Owner decides enough has been delivered to meet the Sprint Goal.

○ **D.** When all the tasks are completed by the Developers.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 16 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

   ○   **A.** The Scrum Master

   ○   **B.** The Project Manager

   ◉   **C.** The Product Owner   ✅

   ○   **D.** The Developers

> **Feedback**
> The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team. The Product Owners' accountabilities include; developing and communicating the Product Goal, creating and communicating Product Backlog items, ordering the Product Backlog, and ensuring that the Product Backlog is transparent, visible and understood.

Question 17 of 30

The Developers should have all the skills needed to:

(choose the best answer)

○ **A.** Do all of the development work, except for specialized testing that requires additional tools and environments.

⦿ **B.** Turn the Product Backlog items they select into an Increment of a useful and valuable product.   ✅

○ **C.** Complete the project as estimated when the date and cost are committed to the Product Owner.

> **Feedback**
> The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 18 of 30

What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

☐ **A.** By keeping high value features high in the Product Backlog.

☑ **B.** By removing impediments that hinder the Scrum Team. ✅

☐ **C.** By starting and ending the meetings at the proper time.

☑ **D.** By facilitating Developer decision-making. ✅

> **Feedback**
> The Scrum Master serves the Scrum Team in several ways. Facilitation and removing impediments are examples of ways a Scrum Master helps a team become more effective.

Question 19 of 30

Who is on the Scrum Team?

(choose the best three answers)

☑ **A.** The Scrum Master.   ✓

☐ **B.** Project Manager.

☑ **C.** The Product Owner.   ✓

☑ **D.** Developers.   ✓

> **Feedback**
> The Scrum Team consists of the Scrum Master, the Product Owner and Developers. The Scrum Team is a cohesive unit of professionals focused on one objective at a time, the Product Goal.

Question 20 of 30

When should a Developer on a Scrum Team be replaced?

(choose the best answer)

○ **A.** As needed, with no special allowance for changes in productivity.

○ **B.** Every Sprint to promote shared learning.

◉ **C.** As needed, while taking into account a short-term reduction in productivity.   ✅

○ **D.** Never, it reduces productivity.

> **Feedback**
> Scrum Teams typically go through some steps before achieving a state of increased performance. Changing membership typically reduces cohesion, affecting performance and productivity in the short term.

Question 21 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

⬤ **A.** During the Daily Scrum.

⦿ **B.** Never. The entire Scrum Team is accountable for creating value every Sprint. ✅

⬤ **C.** Whenever a team member can accommodate more work.

⬤ **D.** At the Sprint Planning Event.

> **Feedback**
> All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 22 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

○ **A.** The place can be named.

○ **B.** Rooms are hard to book and this lets it be booked in advance.

◉ **C.** The consistency reduces complexity.   ✅

○ **D.** The Product Owner demands it.

> **Feedback**
> The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 23 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

○ True

◉ False   ✅

> **Feedback**
> The product Increment should be usable at the end of every Sprint, but it does not have to be released.

Question 24 of 30

Who creates the Definition of Done?

(choose the best answer)

○ **A.** The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.

○ **B.** The Scrum Master since they are responsible for the productivity of the Developers.

○ **C.** The Product Owner since they are responsible for the product's success.

◉ **D.** If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.   ✓

Feedback
If the Definition of Done for an Increment is part of the standards of the organization, all Scrum Teams must follow it as a minimum. If it is not an organizational standard, the Scrum Team must create a Definition of Done appropriate for the product.

Question 25 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

A. Discuss the item with the other members of the Scrum Team so the team can decide what to do. ✓

B. Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.

C. Add the item to the Sprint Backlog for the next Sprint.

D. Add the item to the current Sprint Backlog and do whatever amount of work is necessary to meet the Sprint Goal while satisfying the CEO.

Feedback
The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 26 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

○ **A.** It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

○ **B.** It is a mechanism to control Developer activity during a Sprint.

⦿ **C.** It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next. ✓

Feedback
Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 27 of 30

What are three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

- [ ] **A.** Scrum is founded on empiricism and lean thinking.

- [x] **B.** Scrum is a framework that eliminates complexity. ✅

- [x] **C.** Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. ✅

- [ ] **D.** Scrum is a framework for developing and sustaining complex products.

- [ ] **E.** Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.

- [x] **F.** Scrum is like traditional processes but with self-organization to replace Project Managers. ✅

> **Feedback**
> - Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
> - Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
> - Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

Question 28 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

○ **A.** The event must happen by a given time.

○ **B.** The event must happen at a set time.

○ **C.** The event must take at least a minimum amount of time.

◉ **D.** The event can take no more than a maximum amount of time.   ✓

Feedback
Timeboxed events are events that have a maximum duration.

Question 29 of 30

True or False: The Scrum Team must choose at least one high priority process improvement item, identified during the Sprint Retrospective, and place it in the Sprint Backlog.

○ True

◉ False   ✓

Feedback
An earlier version of the Scrum Guide prescribed the practice of placing one improvement in the Sprint Backlog. This was removed in the 2020 update to the Scrum Guide because it was felt to be too prescriptive. However, if this practice provides value to you then you should adopt it. It is simply not prescribed anymore, but can still be valuable.

Question 30 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

A. The Product Owner. ✓

B. The CEO.

C. The Developers.

D. The Scrum Master.

E. The Stakeholders.

> **Feedback**
> The Product Owner is the sole person responsible for ordering the Product Backlog.