



Contact information

Email

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Address

- Salamanca
- Madrid

Telephone

(+34) 658 01 61 21

Nacionality

Spanish (Española)

Links

- juanangmz.github.io
- linkedin.com/in/juanangmz

Competences

Social skills
Quick learning
Commitment Agile
development
Strategy
Initiative
Leadership
Organization
Performance
Responsibility
Teamwork

Languages

Spanish: Native

English: Intermediate Level

More info

Driving License

own Car

Juan Antonio Muñoz Gómez

FullStack & DevOps Developer | Frontend Designer

Specialized in **Web Development** and **Agile Methodologies**. My goal is to offer users the best product applying my knowledge and experience. My preferences are **Interfaz Design and User Experience (UI & UX)** based on **Human-Computer Interaction**.

Experience

Madrid, Spain

Apr 2022 - Currently

Curricular Internships: **Web Applications Design Monobo**

Salamanca, Spain

Feb 2021 - Jul 2021

Curricular Internships: **Web Applications and Electronics Design ESALab Research Group**

Education

Alcalá de Henares, Spain

2021 - Currently

Master in **Agile Software Web Development University de Alcalá de Henares**

Salamanca, España

2017 - 2021

Degree in **Computer Engineering University de Salamanca**
10.0 Honour Mention - Final Degree Project

Formative Courses & Certificates

- **BEM CSS + ITCSS = BEMIT Methodology - Advanced Web Design. Udemy** (2022)
- **Scrum Master: Agile project management with Scrum. Viewnext** (2021)
- **Business and Marketing Plan. Industrial and Intellectual Property. Operations and Human Resources Plan. Fund. General USAL - Plan TCUE** (2021)
- **Ionic React: Cross-Platform Mobile Development with Ionic 5. Udemy - ESALab** (2021)

Other Formative Experiences

- **English Native Language Immersion. Edinburgh** (2014)
- **Musical education [17+ years]. Different associations & instructors** (2003-Currently)

Competencies

WEB DEVELOPMENT

- **Basic Languages:** HTML, CSS, JS, TS, JSON, YAML, PHP, Java, XML
- **Frontend:** NodeJS, Bootstrap, SASS, JQuery, Angular, VueJS, React, EJS
↳ **Inmersive Frontend:** (3D) Spline, WebGL / (Animations) Efectos Parallax, SVG
- **DevOps & CI/CD:** Docker, Kubernetes, Istio, JUnit, Maven, Selenium, SonarQube, Heroku
- **BackEnd:** Express, Spring + Eureka, Servlets, JPA, APIs REST, Perl / Apache, NGinx
↳ **DDBB:** MySQL / MariaDB + ORM (TypeORM), Mongo + Mongoose, FireBase, LDAP
- **UX & Prototyping:** Adobe XD, MockUp, WireFrame, Heurísticas, IPO/IPM, C.R.A.P.

WORKING METHODOLOGIES

- **Scrum + Kanban + Lean + XP:** **Scrum Master.** Jira, Taiga, Mic. Project
- **BEMIT:** BEM + ITCSS
- **Version Control:** Git → GitHub, GitLab (+ DevOps Method.)

Awards & Recognisements

- **ICE 2021 Business Project - Cultural Entrepreneurship Discipline, FUESCyL** (2022)
- **TCUE - Market Oriented Prototypes Grant, Fund. General USAL** (2021)
- **Traditional Music Award - Young Talent, Arlafolk** (2019)

Articles

Available at **orcid.com: 0000-0001-6794-5445**