# Chapter 4: Moving Information Around

LATEX often has to move information from one place to another. For example, the information contained in a table of contents comes from the sectioning commands that are scattered throughout the input file. Similarly, the command that generates a cross-reference to an equation must get the equation number from an equation environment which may occur several sections later.

In other words, references appear in different places than the commands which create the information for those references. So LATEX requires two passes over the input to move information around: one pass to find the information and a second pass to put it into the text—it occasionally even requires a third pass. To compile a table of contents, for example, one pass determines the titles and starting pages of all the sections, and a second pass puts this information into the table of contents. But instead of making two passes every time it is run, LATEX reads your input file only once and saves the cross-referencing information in special files for use the next time.

For example: if sample2e.tex had a command to produce a table of contents LATEX would write the necessary information into the file sample2e.toc; then it would use the information in that file to produce the table of contents in the typeset document. After that, the sample2e.toc file would be re-written to a newer version (this version will be used to produce the table of contents the next time LATEX is run) on the tex file. But notice that this "newer" version will actually be a version from a previous execution, meaning that LATEX's cross-referencing information is always "old". This will be noticeable mainly when you are first writing the document—for example, a newly added section won't be listed in the table of contents—but running it again on the same input will correct any errors<sup>1</sup>.

### 1 Cross-References

One reason for numbering things like figures and equations is to refer the reader to them, as in: "See Figure 3 for more details". You don't want the character '3' to actually be written in the input file because adding another figure might make the figure become "Figure 4", and require changing the '3' to a '4' everywhere it appears. Instead, you can assign a *key* of your choice to the figure and refer

<sup>&</sup>lt;sup>1</sup>An error in your input file could produce an error in one of the special cross-referencing files. The error in the cross-referencing file will not manifest itself until that file is read, the next time you run IATEX. Section 8.1 explains how to recognize such an error.

to it by that key. The **key is assigned a number** by the **\label** command, and the **number is printed** by the **\ref** command.

## 1.1 Example

Euler's equation

$$e^{i\pi} + 1 = 0 \tag{1}$$

combines the five most important numbers in mathematics in a single equation. Equation 1 in subsection 1.1 is Euler's Famous result.

The example above is created with:

```
\subsection{Example}\label{example}
Euler's equation
\begin{equation}
    e^{i\pi} + 1 = 0 \label{eq:euler}
\end{equation}
combines the five most important numbers in mathematics in a single equation.
Equation \ref{eq:euler} in subsection \ref{example} is Euler's Famous result.
```

- Where:
- the \label{example} binds the subsection number to the key example
- the \label{eq:euler} command binds the equation number to the key eq:euler
- \ref{eq:euler} and \ref{example} can be then used to reference the equation and the subsection

### 1.2 Keys, Labels, Page References, Captions

### 1.2.1 Keys

A key can consist of any sequence of letters, digits, or punctuation characters (Section 2.1). Upper- and lowercase letters are different, so "gnu" and "Gnu" would be distinct keys.

In addition to sectioning commands, the following environments also generate numbers that can be assigned to keys with a \label command: equation, eqnarray, figure, table, enumerate (this assigns the current item's number), and any theorem-like environment defined with the \newtheorem command of Section 3.4.3.

Using keys for cross-referencing saves you from keeping track of the actual numbers, but it requires you to remember the keys.

Possibly incorrect or outdated: You can produce a list of the keys by running LATEX on the input filelablst.tex. (You probably do this by typing

"latex lablst"; check your Local Guide to be sure.) LATEX will then ask you to type in the name of the input file whose keys you want listed, as well as the name of the document class specified by that file's \documentclass command.

One method that worked: open the .aux file and look there<sup>2</sup>.

#### 1.2.2 Labels

When a \label command appears in ordinary text, it uses the number of the current sectional unit as key. A \label command appearing inside a numbered environment assigns the environment's number to the key.

- To assign the number of a sectional unit to a key put the \label command in the argument of the sectioning command. (Technically, you can put the \label command anywhere within the unit, except for a command argument or an environment, in which it would assign some other number.)
- To refer to an equation in an eqnarray environment, put the \label command anywhere between the \\ or \begin{eqnarray} that begins the equation and the \\ or \end{eqnarray} that ends it
- The position of the **\label** command in a figure or table **must** go after the **\caption** command or in its argument
- A \label can appear in the argument of a sectioning or \caption command, but in no other moving argument

More detail: The \label command writes an entry on the aux file; this entry contains the key, the current \ref value, and the number of the current page.

When this aux file entry is read by the \begin{document} command<sup>3</sup>, the \ref value and page number are associated with the key. Then, a \ref{key} or \pageref{key} command will produce the associated \ref value or page number, respectively.

The \label command is fragile<sup>4</sup>, but it can be used in the argument of a sectioning or \caption command.

#### 1.2.3 Page References

LATEX maintains a current \ref value, which is set with the \refstepcounter declaration (Section C.8.4). (This declaration is issued by the sectioning commands, by numbered environments like equation, and by an \item command in an enumerate environment.)

The \pageref command produces the page number where its corresponding \label command appears. (A \ref or \pageref command generates only a

 $<sup>^2</sup> https://tex.stackexchange.com/questions/525394/get-a-list-of-all-labels-in-a-tex-document$ 

<sup>&</sup>lt;sup>3</sup>the next time LATEX is run on the same input file

 $<sup>^4</sup>$ https://tex.stackexchange.com/questions/4736/what-is-the-difference-between-fragile-and-robust-commands-when-and-why-do-we-n

number, so if you want to produce something like "page 42", you have to type the word 'page'.)

The numbers generated by \ref and \pageref were assigned to their corresponding keys the previous time you ran LATEX on your document. Thus, the printed output will be incorrect if any of these numbers have changed. LATEX will warn you if this may have happened, in which case you should run it again on the input file to make sure the cross-references are correct. (This warning will occur if any number assigned to a key by a \label command has changed, even if that number is not referenced.)

Each \ref or \pageref referring to an unknown key produces a warning message; such messages appear the first time you process any file containing these commands.

### 1.2.4 Captions

A \caption command within its figure or table environment acts like a sectioning command within the document. Just as a document has multiple sections, a figure or table can have multiple captions.

# 2 Bibliography and Citation

A *citation* is a cross-reference to another publication, such as a journal article, called the *source*.

The modern method of citing a source is with a cross-reference to an entry in a list of sources at the end of the document.

With LATEX, the citation is produced by a \cite command having the citation key as its argument.

You can cite multiple sources with a single **\cite**, separating the keys by commas. The **\cite** command has an optional argument that adds a note to the citation.

```
This is a sentence~\cite{tom-ix, dick:ens, harry+d}
This is another sentence~\cite[pages 222--333]{kn:gnus}
```

A citation key can be any sequence of letters, digits, and punctuation characters, except that it may not contain a comma. As usual in LaTeX, upper- and lowercase letters are considered to be different.

In the preceding examples, LATEX has to determine that citation key kn:gnus corresponds to source label 67. How LATEX does this depends on how you produce the list of sources. The best way to produce the source list is with a separate program called BIBTEX, described in Section 4.3.1. You can also produce it yourself, as explained in Section 4.3.2.

# 2.1 Using BibT<sub>E</sub>X

BibTeX is a separate program that produces the source list for a document, obtaining the information from a bibliographic database.

- To use BIBTEX, you must include in your LATEX input file a \bibliography command whose argument specifies one or more files that contain the database. The names of the database files must have the extension bib.
  - For example, the command \bibliography{insect,animal} (with no space after the comma) specifies that the source list is to be obtained from entries in the files insect.bib and animal.bib.
- BIBTeX creates a source list containing entries for all the citation keys specified by \cite commands.
  - The data for the source list is obtained from the bibliographic database, which must have an entry for every citation key.
- To use BIBT<sub>E</sub>X, your LaT<sub>E</sub>X input file must contain a \bibliographystyle command. This command specifies the bibliography style, which determines the format of the source list. The \bibliographystyle command can go anywhere after the \begin{document} command. LaT<sub>E</sub>X's standard bibliography styles are: plain, unsrt, alpha, abbrv.
- A \nocite command in the LATEX input file causes the specified entries to appear in the source list, but produces no output. It can go anywhere after the \begin{document} command, but it is fragile. The command \nocite{\*} causes all entries in the bibliographic database to be put in the source list.

#### 2.1.1 Traditional Steps When Using BibT<sub>F</sub>X

Once you've created an input file containing the appropriate LATEX commands, you perform the following sequence of steps to produce the final output:

- Run IATEX on the input file (in this example called myfile.tex). IATEX will complain that all your citations axe undefined, since there is no source list yet.
- Run BIBTEX by typing something like bibtex myfile.tex. BIBTEX will generate the file myfile.bbl containing LATEX commands to produce the source list.
- Run LATEX again on myfile.tex. LATEX's output will now contain the source list. However, it will still complain that your citations are undefined, since the output produced by a \cite command is based on information obtained from the source list the last time was run on the file.
- Run LATEX one more time on myfile.tex

If you add or remove a citation, you will have to go through this whole procedure again to get the citation labels and source list right. But they don't have to be right while you're writing, so you needn't do this very often

BIBTEX almost always produces a perfectly fine source list, but if you encounter a source that it does not handle properly you can usually correct the problem by modifying the bibliographic database—perhaps creating a special database entry just for this document. As a last resort, you can edit the bbl file that BIBTEX generated. (Only do this when you are producing the final output.)

# 3 Splitting Your Input

A large document requires a lot of input. Rather than putting the whole input in a single large file, you may find it more convenient to split the input into several smaller files. Regardless of how many separate files you use, there is one that is the root file; it is the one whose name you type when you run LATEX.

The \input command provides the simplest way to split your input into several files. For example, the command \input{gnu} in the root file causes LATEX to insert the contents of a secondary file gnu.tex right at the current spot in your manuscript. The input files are not changed, and the secondary file gnu.tex may also contain an \input command calling another file that may have its own \input commands, and so on.

Besides splitting your input into conveniently sized chunks, the \input command also makes it easy to use the same input in different documents. While text is seldom recycled in this way, you might want to reuse declarations. You can keep a file containing declarations that are used in all your documents, such as the definitions of commands and environments for your own logical structures (Section 3.4). You can even begin your root file with an \input command and put the \documentclass command in your declarations file.

[Continue reading on page 73 to learn about how to use the \include command, instead of \input, to only run LATEX on part of the document. (But this might be more trouble than it's worth.)]

# 4 Making an Index or Glossary

There are two steps in making an index or glossary: gathering the information that goes in it, and generating the IATEX input to produce it. Section 4.1 describes the first step. Section 4.2 describes the second step if you don't use the *Makeindex* program (which is the easiest way to do this, and is separately described in Appendix A.)

### 4.1 Compiling the entries

Compiling an index or glossary is not easy but LATEX can help by writing the necessary information onto a special file. If the root file is named myfile.tex, index information will be written on a file called myfile.idx.

IATEX makes an idx file if the preamble contains a \makeindex command; and the \index commands write information to the file. (If there is no \makeindex command, the \index command does nothing.)

### Example

To index an instance of the word "gnu" in the phrase "The gnu drinks water from the river", you would type The gnu\index{gnu} drinks water from the river.

If this word were in page 42, the command \index{gnu} causes IATEX to write \indexentry{gnu}{42} on the idx file. (It's best to put the \index command next to the word it references, with no space between them; this keeps the page number from being off by one if the word ends or begins a page.)

### Example

In this example, the % ends a line without producing any space in the output (but you can't split a command name across two lines).

```
When in the Course of \index{human events)% \index{events, human)% human events, it becomes necessary for one people to dissolve the political bands ...
```

The procedure for making a glossary is completely analogous: there is a \makeglossary command to make a glo file which has \glossaryentry entries created by a \glossary command.

The \index and \glossary commands are fragile<sup>5</sup>. Moreover, an \index or \glossary command should not appear in the argument of any other command if its own arguments contains any of LATFX ten special characters.

### 4.2 Producing an Index or Glossary by Yourself

If you don't use the *Makeindex* program, you can use the **theindex** environment to produce an index in two-column format. In this scenario:

- Each main index entry is begun by an \item command
- A subentry is begun with \subsubentry is begun with \subsubitem
- Blank lines between entries are ignored
- An extra vertical space is produced by the \indexspace command, which is usually put before the first entry that starts with a new letter

 $<sup>^5</sup> https://tex.stackexchange.com/questions/4736/what-is-the-difference-between-fragile-and-robust-commands-when-and-why-do-we-n$ 

## Example

\item gnats 13, 97 \item gnus 24, 37, 233 \subitem bad, 39, 236 \subsubitem very, 235 \subitem good, 38, 234 \indexspace \item harmadillo 99, 144

There is no environment expressly for glossaries. (However, the description environment of Section 2.2.4 may be useful.)