

COMP105 Lecture 23

IO

Recap: pure functions

So far, we have studied **pure** functional programming

Pure functions

- ▶ Have no side effects
- ▶ Always return a value
- ▶ Are deterministic

All **computation** can be done in pure functional programming

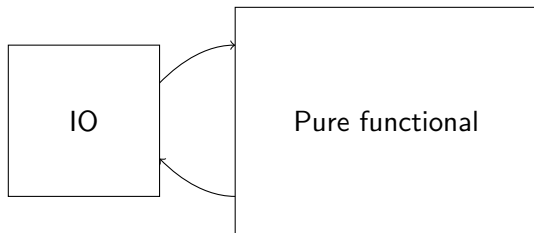
Input and output

Sometimes programs need to do **non-pure** things

- ▶ Print something to the screen
- ▶ Read or write a file
- ▶ Communicate over a network
- ▶ Create a GUI
- ▶ ...

Haskell includes mechanisms to do these impure things

IO vs Pure functional



- ▶ Impure IO code talks to the **outside world**
- ▶ Pure functional code does the **interesting computation**

IO code can call pure functions; Pure functions cannot call IO code

getLine

`getLine` reads a line of input from the console

```
ghci> getLine
```

```
hello
```

```
"hello"
```

```
ghci> :t getLine
```

```
getLine :: IO String
```

The IO type

The IO type marks a value as being **impure**

```
ghci> :t getLine  
getLine :: IO String
```

```
ghci> :t getChar  
getChar :: IO Char
```

If a function returns an IO type then it is impure

- ▶ It may have side effects
- ▶ It may return different values for the same inputs

The IO type

The IO type should be thought of as a **box**

- ▶ The box holds a value from an impure computation
- ▶ We can use `<-` to get the value out

```
ghci> x <- getLine  
hello
```

```
ghci> x  
"hello"
```

```
ghci> :t x  
x :: String
```

The IO type

Values **must** be unboxed before they are used in pure functions

```
ghci> head (getLine)
```

Couldn't match expected type '[a]'
with actual type 'IO String'

```
ghci> x <- getLine  
hello
```

```
ghci> head x  
'h'
```


putStrLn

`putStrLn` prints a string onto the console

```
ghci> putStrLn "hello"  
hello
```

```
ghci> :t putStrLn  
putStrLn :: String -> IO ()
```

The return type indicates that it returns nothing useful

- It has the `IO` type, indicating that it has a side effect

Exercise

What do these ghci queries do?

```
ghci> x <- getLine
ghci> y <- getLine
ghci> putStrLn (x ++ " " ++ y)
```

```
ghci> n <- getLine
ghci> let num = (read n) :: Int
ghci> putStrLn (show (num + 1))
```

```
ghci> putStrLn (getLine)
```